



- ☐ Tentative Specification
- ☐ Preliminary Specification
- ☒ Approval Specification

MODEL NO.: V390HK1
SUFFIX: PS5

Customer:

APPROVED BY

SIGNATURE

Name / Title

Note

Please return 1 copy for your confirmation with your signature and comments.

Approved By	Checked By	Prepared By
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**REVISION HISTORY**

Version	Date	Page(New)	Section	Description
Ver. 2.0	Nov. 23, 2011	All	All	The Approval Specification was first issued.



1. GENERAL DESCRIPTION

1.1 OVERVIEW

V390HK1-PS5 is a 39" TFT Liquid Crystal Display product with driver ICs and 2ch-LVDS interface. This product supports 1920 x 1080 Full HDTV format and can display 16.7M colors (8-bit/color).

1.2 FEATURES

CHARACTERISTICS ITEMS	SPECIFICATIONS
Screen Diagonal [in]	39"
Pixels [lines]	1920 × 1080
Active Area [mm]	853.92(H) × 480.33(V) (38.5" diagonal)
Sub-Pixel Pitch [mm]	0.14825 (H) × 0.44475 (V)
Pixel Arrangement	RGB vertical stripe
Weight [g]	TYP. 1280g
Physical Size [mm]	881.00 (W) × 522.53(H) × 1.8(D) Typ.
Display Mode	Transmissive mode / Normally black
Contrast Ratio	5000:1 Typ. (Typical value measure at CMI's module)
Glass thickness (Array / CF) [mm]	0.5 / 0.5
Viewing Angle (CR>20)	+88/-88(H), +88/-88(V) Typ. (CR ≥ 20) (Typical value measure at CMI's module)
Color Chromaticity	* Please refer to "color chromaticity" on p.31
Cell Transparency [%]	5.5%
Polarizer Surface Treatment	Anti-Glare coating (Haze 3.5%),Hard Coating (3H)

1.3 MECHANICAL SPECIFICATIONS

Item	Min.	Typ.	Max.	Unit	Note
Weight	1230	1280	1330	g	-
I/F connector mounting position	The mounting inclination of the connector makes the screen center within ± 0.5mm as the horizontal.				(2)

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

Note (2) Connector mounting position

2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Storage Temperature	T _{ST}	-20	+60	°C	(1)
Operating Ambient Temperature	T _{OP}	0	50	°C	(1), (2)

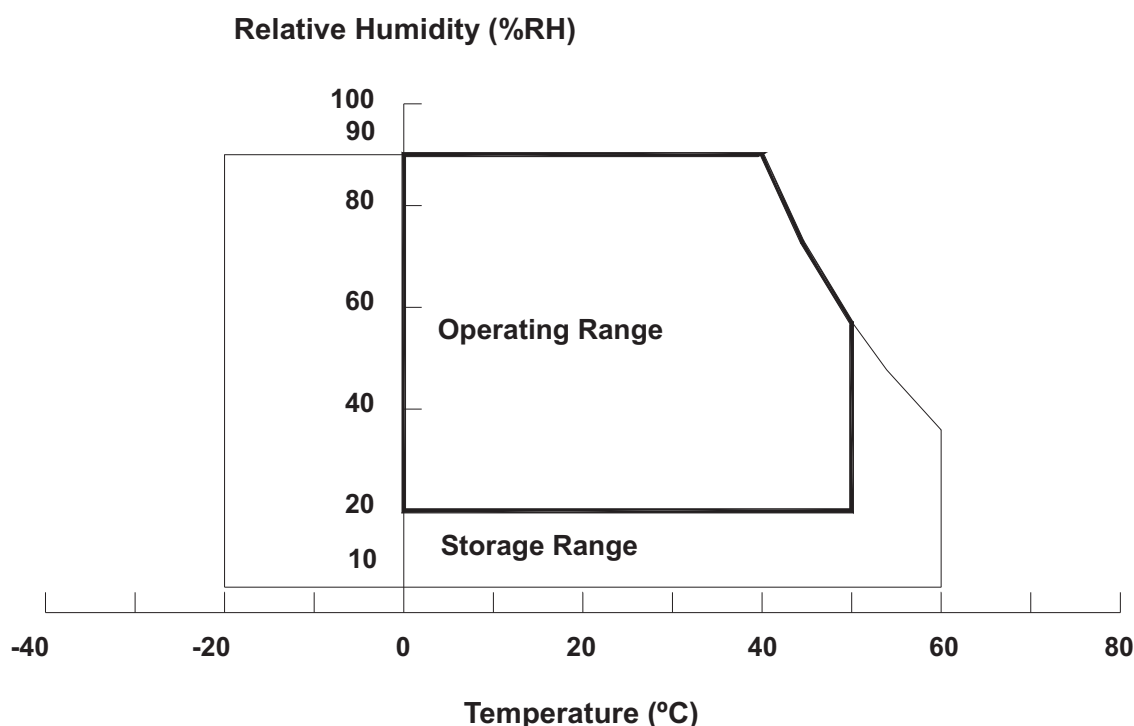
Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. ($T_a \leq 40\text{ }^{\circ}\text{C}$).

(b) Wet-bulb temperature should be 39 °C Max. ($T_a > 40\text{ }^{\circ}\text{C}$).

(c) No condensation.

Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 °C with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.





2.2 PACKAGE STORAGE

When storing modules as spares for a long time, the following precaution is necessary.

- (a) Do not leave the module in high temperature, and high humidity for a long time, It is highly recommended to store the module with temperature from 0 to 35 °C at normal humidity without condensation.
- (b) The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.

2.3 ELECTRICAL ABSOLUTE RATINGS

2.3.1 TFT LCD MODULE

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Power Supply Voltage	VCC	-0.3	13.5	V	(1)
Logic Input Voltage	VIN	-0.3	3.6	V	

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

3. ELECTRICAL CHARACTERISTICS

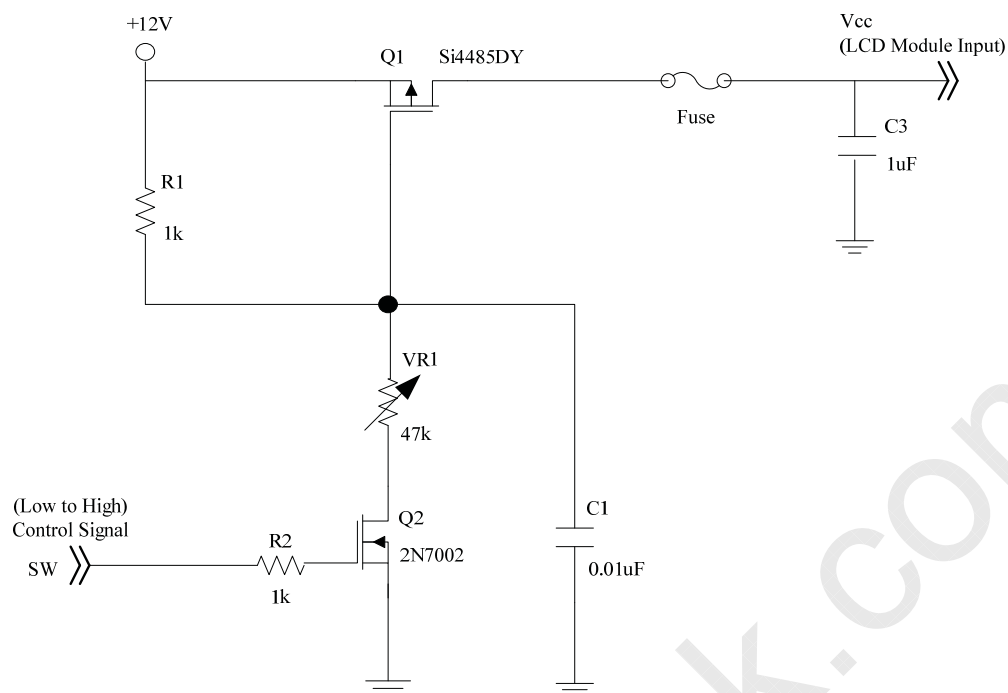
3.1 TFT LCD MODULE

(Ta = 25 ± 2 °C)

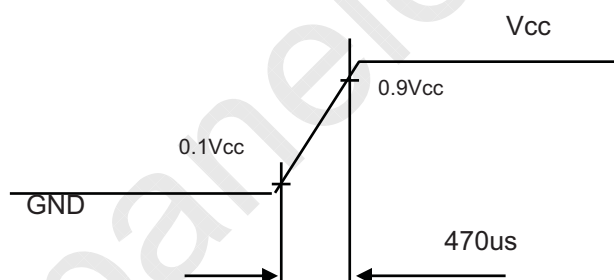
Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
Power Supply Voltage		V _{CC}	10.8	12	13.2	V	(1)
Rush Current		I _{RUSH}	-	-	2.6	A	(2)
Power Consumption	White Pattern	-		7.8	9.36	W	(3)
	Black Pattern	-		7.2	8.64	W	
	Horizontal Stripe	-		11.64	13.68	W	
Power Supply Current	White Pattern	-	-	0.65	0.78	A	
	Black Pattern	-	-	0.6	0.72	A	
	Horizontal Stripe	-	-	0.97	1.14	A	
LVDS interface	Differential Input High Threshold Voltage	V _{LVTH}	+100	-	-	mV	(4)
	Differential Input Low Threshold Voltage	V _{LVTL}	-	-	-100	mV	
	Common Input Voltage	V _{CM}	1.0	1.2	1.4	V	
	Differential input voltage	V _{ID}	200	-	600	mV	
	Terminating Resistor	R _T	-	100	-	ohm	
CMOS interface	Input High Threshold Voltage	V _{IH}	2.7	-	3.3	V	
	Input Low Threshold Voltage	V _{IL}	0	-	0.7	V	

Note (1) The module should be always operated within the above ranges.

Note (2) Measurement Conditions:



Vcc rising time is 470us



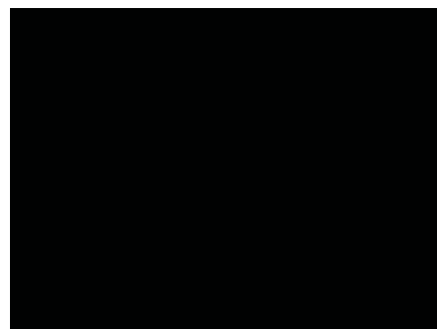
Note (3) The specified power supply current is under the conditions at $V_{cc} = 12\text{ V}$, $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$, $f_v = 120\text{ Hz}$, whereas a power dissipation check pattern below is displayed.

a. White Pattern

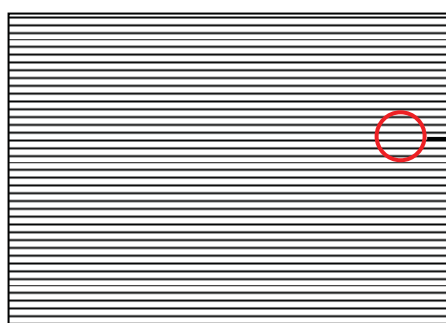


Active Area

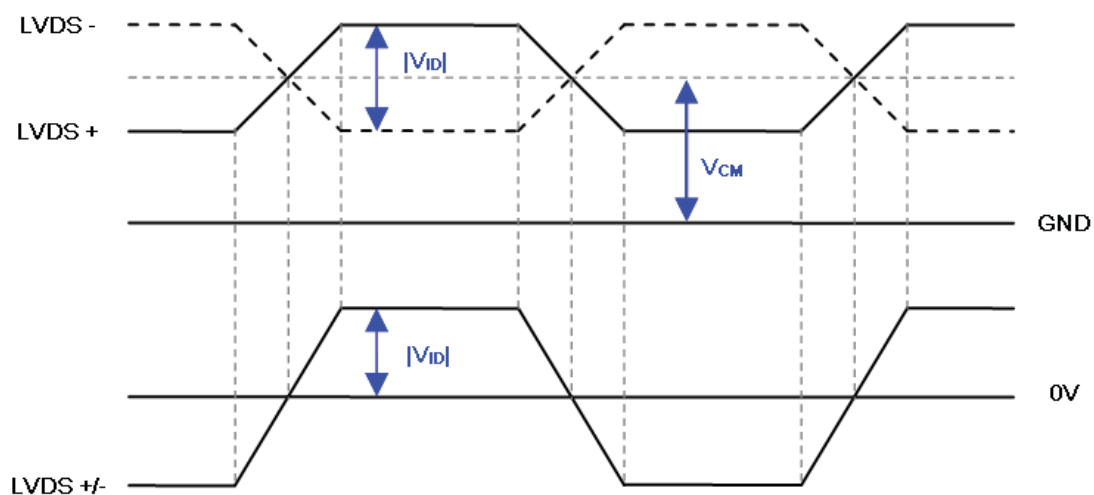
b. Black Pattern

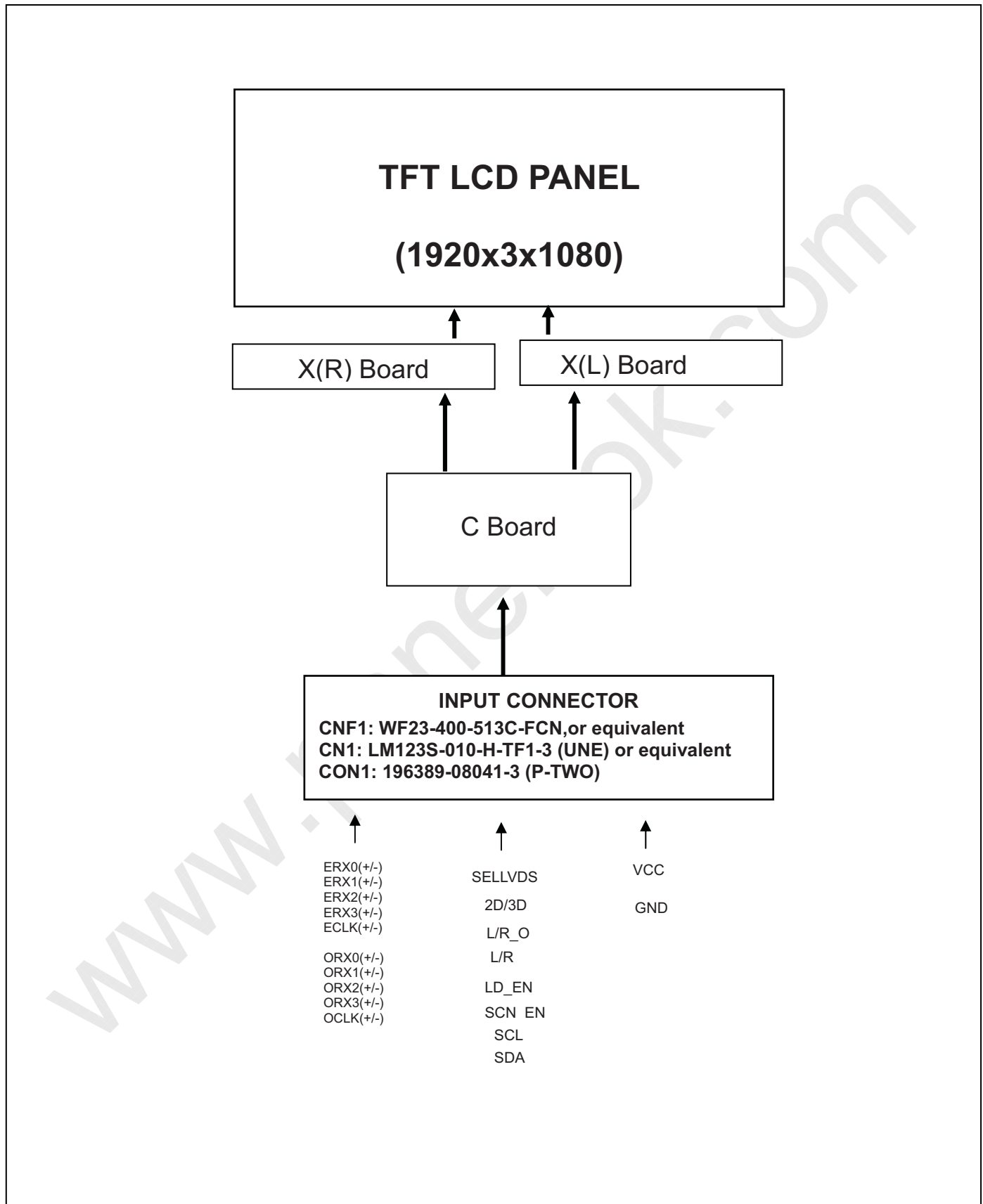


Active Area



Note (4) The LVDS input characteristics are as follows:



4. BLOCK DIAGRAM OF INTERFACE**4.1 TFT LCD MODULE**



5. INPUT TERMINAL PIN ASSIGNMENT

5.1 TFT LCD Module Input

CNF1 Connector Pin Assignment: (WF23-400-513C-FCN or equivalent)

Pin	Name	Description	Note
1	N.C.	No Connection	(1)
2	SCL	I2C Serial Clock (reserved for 3D format selection function)	(11)
3	SDA	I2C Serial Data (reserved for 3D format selection function)	
4	N.C.	No Connection	(1)
5	L/R_O	Output signal for Left Right Glasses control	(10)
6	N.C.	No Connection	(1)
7	SELLVDS	Input signal for LVDS Data Format Selection	(2)(7)
8	N.C.	No Connection	(1)
9	N.C.	No Connection	
10	N.C.	No Connection	
11	GND	Ground	
12	ORX0-	Odd pixel Negative LVDS differential data input. Channel 0	(9)
13	ORX0+	Odd pixel Positive LVDS differential data input. Channel 0	
14	ORX1-	Odd pixel Negative LVDS differential data input. Channel 1	
15	ORX1+	Odd pixel Positive LVDS differential data input. Channel 1	
16	ORX2-	Odd pixel Negative LVDS differential data input. Channel 2	
17	ORX2+	Odd pixel Positive LVDS differential data input. Channel 2	
18	GND	Ground	
19	OCLK-	Odd pixel Negative LVDS differential clock input	(9)
20	OCLK+	Odd pixel Positive LVDS differential clock input	
21	GND	Ground	
22	ORX3-	Odd pixel Negative LVDS differential data input. Channel 3	(9)
23	ORX3+	Odd pixel Positive LVDS differential data input. Channel 3	
24	N.C.	No Connection	(1)
25	N.C.	No Connection	
26	2D/3D	Input signal for 2D/3D Mode Selection	(3)(6)(8)
27	L/R	Input signal for Left Right eye frame synchronous	(4)(8)
28	ERX0-	Even pixel Negative LVDS differential data input. Channel 0	(9)



29	ERX0+	Even pixel Positive LVDS differential data input. Channel 0	
30	ERX1-	Even pixel Negative LVDS differential data input. Channel 1	
31	ERX1+	Even pixel Positive LVDS differential data input. Channel 1	
32	ERX2-	Even pixel Negative LVDS differential data input. Channel 2	
33	ERX2+	Even pixel Positive LVDS differential data input. Channel 2	
34	GND	Ground	
35	ECLK-	Even pixel Negative LVDS differential clock input.	(9)
36	ECLK+	Even pixel Positive LVDS differential clock input.	
37	GND	Ground	
38	ERX3-	Even pixel Negative LVDS differential data input. Channel 3	(9)
39	ERX3+	Even pixel Positive LVDS differential data input. Channel 3	
40	N.C.	No Connection	(1)
41	N.C.	No Connection	
42	LD_EN	Input signal for Local Dimming Enable	(5)(8)
43	SCN_EN	Input signal for Scanning Enable	(6)(8)
44	GND	Ground	
45	GND	Ground	
46	GND	Ground	
47	N.C.	No Connection	(1)
48	VCC	+12V power supply	
49	VCC	+12V power supply	
50	VCC	+12V power supply	
51	VCC	+12V power supply	



CN6 Connector Pin Assignment (LM123S-010-H-TF1-3 (UNE) or equivalent)

1	N.C.	No Connection	(1)
2	N.C.	No Connection	
3	N.C.	No Connection	
4	GND	Ground	
5	N.C.	No Connection	(1)
6	L/R_O	Output signal for Left Right Glasses control	(10)
7	N.C.	No Connection	(1)
8	N.C.	No Connection	
9	N.C.	No Connection	
10	N.C.	No Connection	

Note (1) Reserved for internal use. Please leave it open.

Note (2) LVDS format selection.

L= Connect to GND, H=Connect to +3.3V or Open

SELLVDS	Note
L	JEIDA Format
H or Open	VESA Format

Note (3) 2D/3D mode selection.

L= Connect to GND or Open, H=Connect to +3.3V

2D/3D	Note
L or Open	2D Mode
H	3D Mode

Note (4) Input signal for Left Right eye frame synchronous

$V_{IL}=0\sim 0.7\text{ V}$, $V_{IH}=2.7\sim 3.3\text{ V}$

L/R	Note
L	Right synchronous signal
H	Left synchronous signal

Note (5) Local dimming enable selection.

L= Connect to GND, H=Connect to +3.3V

LD_EN	Note
L	Local Dimming Disable
H	Local Dimming Enable

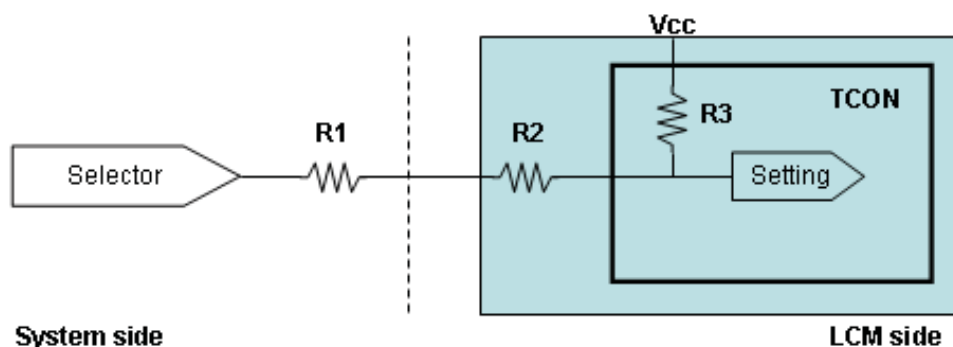
Note (6) Scanning enable selection.

L= Connect to GND or Open, H=Connect to +3.3V

SCN_EN	Note
L or Open	Scanning Disable
H	Scanning Enable

Note (7) SELLVDS signal pin connected to the LCM side has the following diagram.

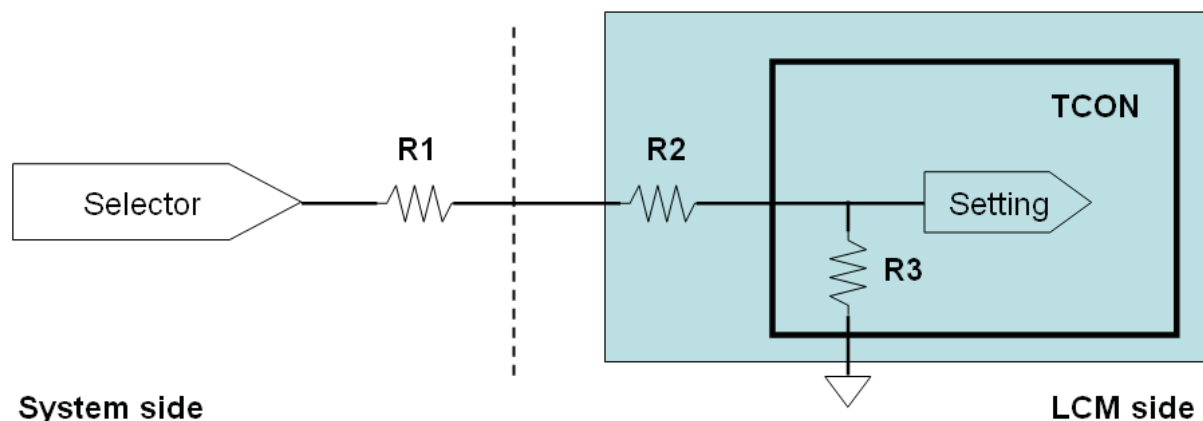
R1 in the system side should be less than 1K Ohm. ($R1 < 1K \text{ Ohm}$)



System side
 $R1 < 1K$

Note (8) 2D/3D, L/R, LD_EN and SCN_EN signal pin connected to the LCM side has the following diagram.

R1 in the system side should be less than 1K Ohm. ($R1 < 1K \text{ Ohm}$)



System side: $R1 < 1K$

Note (9) Two pixel data send into the module for every clock cycle. The first pixel of the frame is odd pixel and the second pixel is even pixel.

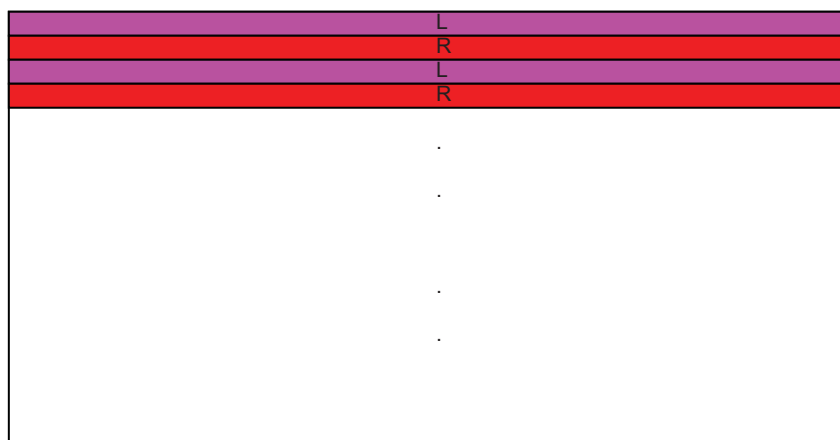
Note (10) The definition of L/R_O signal as follows

L= 0V , H= +3.3V

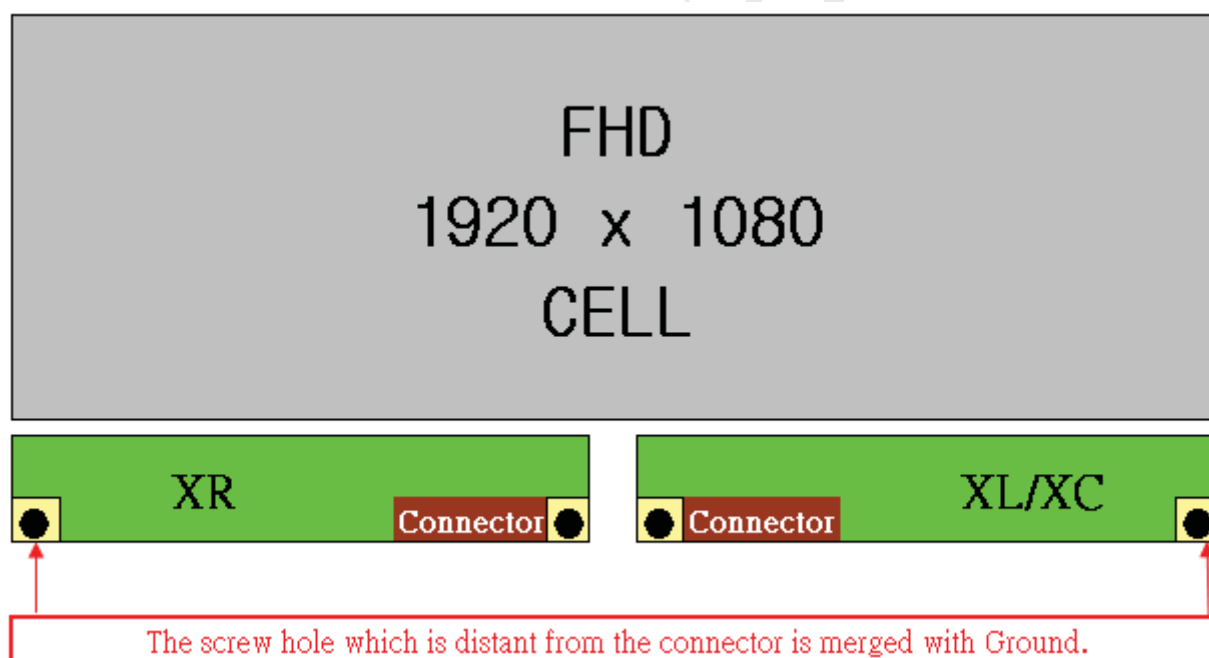
L/R_O	Note
L	Right glass turn on
H	Left glass turn on

Note (11) Please reference Appendix A

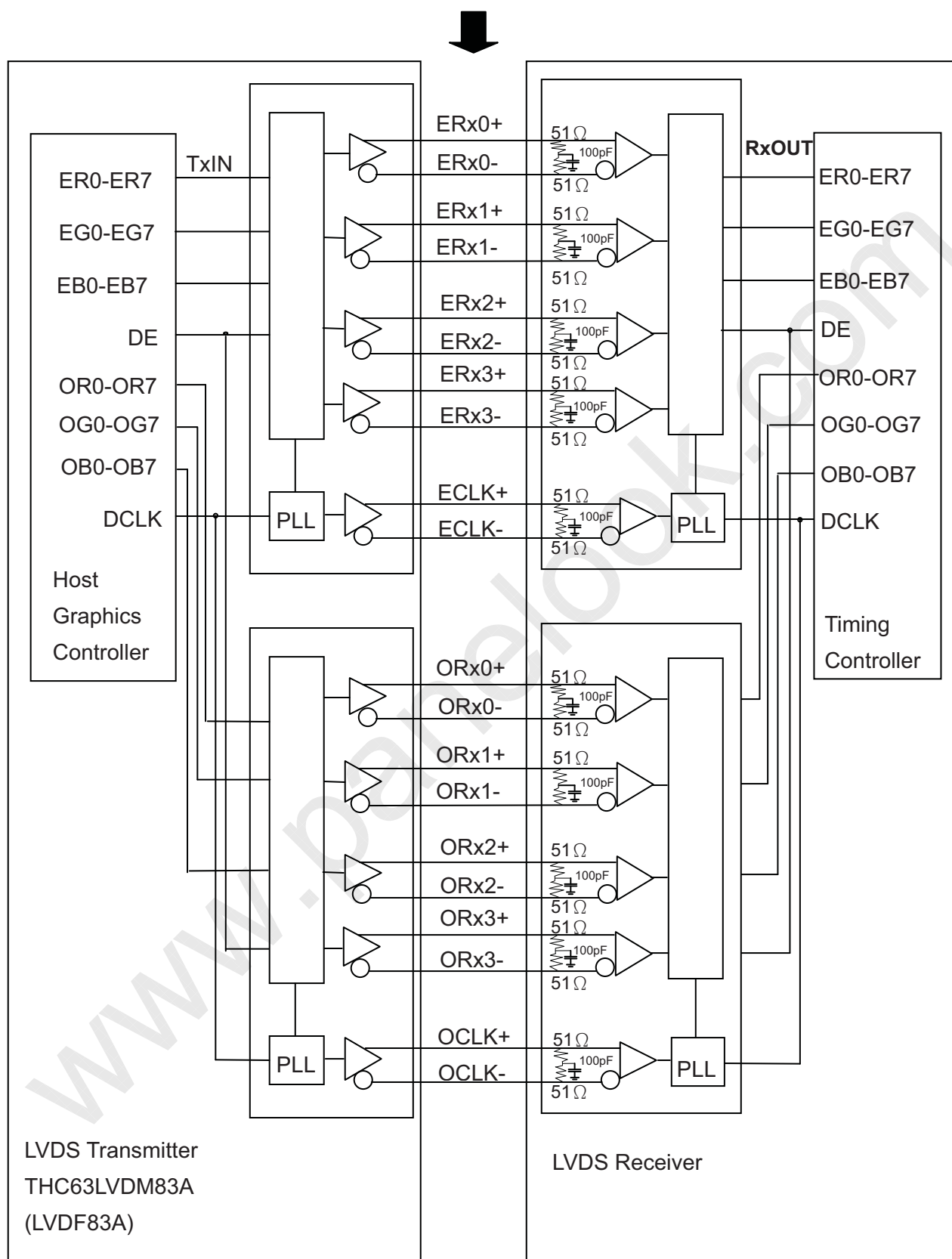
Currently, we only support line alternative format (1st line is left signal), show as the attached block diagram.
In the future, we will support other format.



Note (12) The screw hole which is distant from the connector is merged with Ground



5.2 BLOCK DIAGRAM OF INTERFACE





ER0~ER7: Even pixel R data

EG0~EG7: Even pixel G data

EB0~EB7: Even pixel B data

OR0~OR7: Odd pixel R data

OG0~OG7: Odd pixel G data

OB0~OB7: Odd pixel B data

DE: Data enable signal

DCLK: Data clock signal

Notes (1) The system must have the transmitter to drive the module.

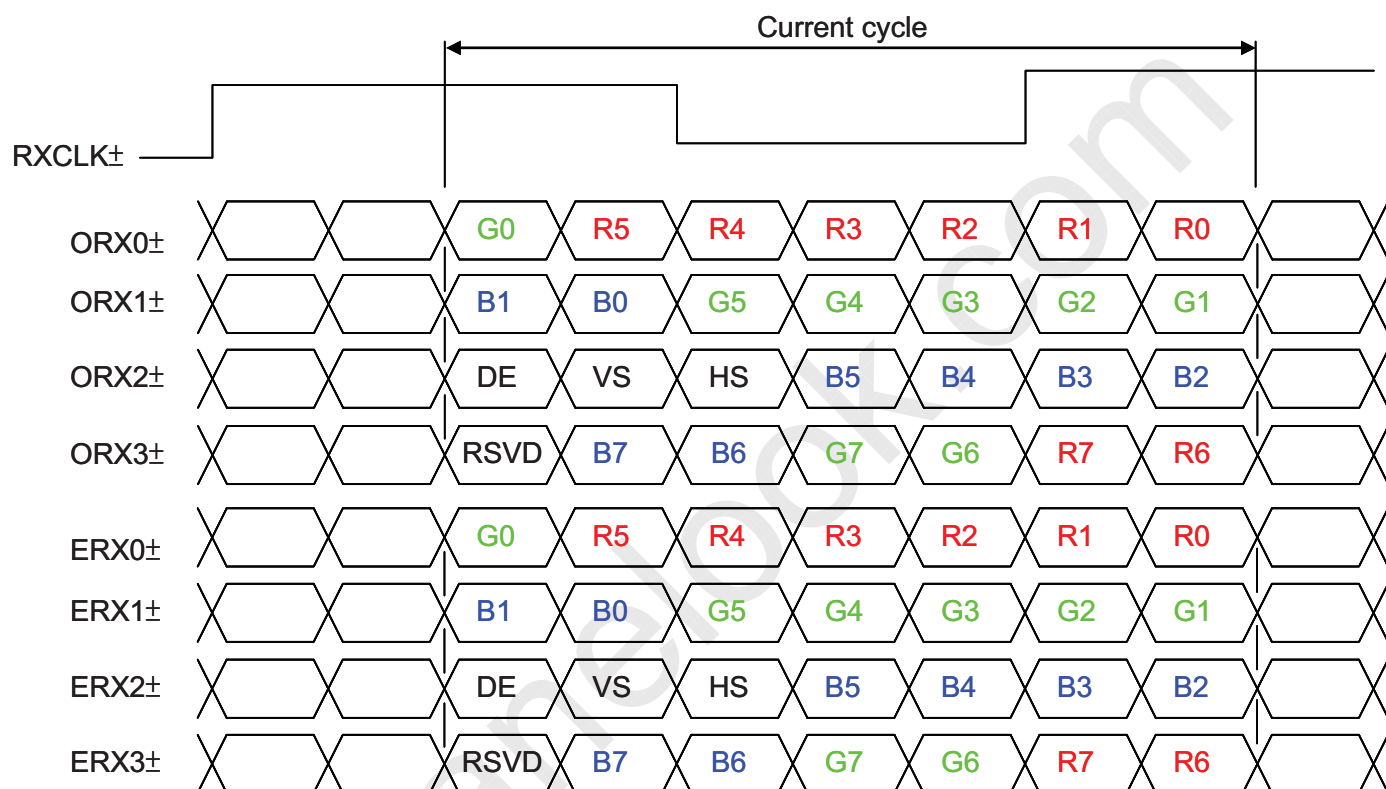
Notes (2) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

5.3 LVDS INTERFACE

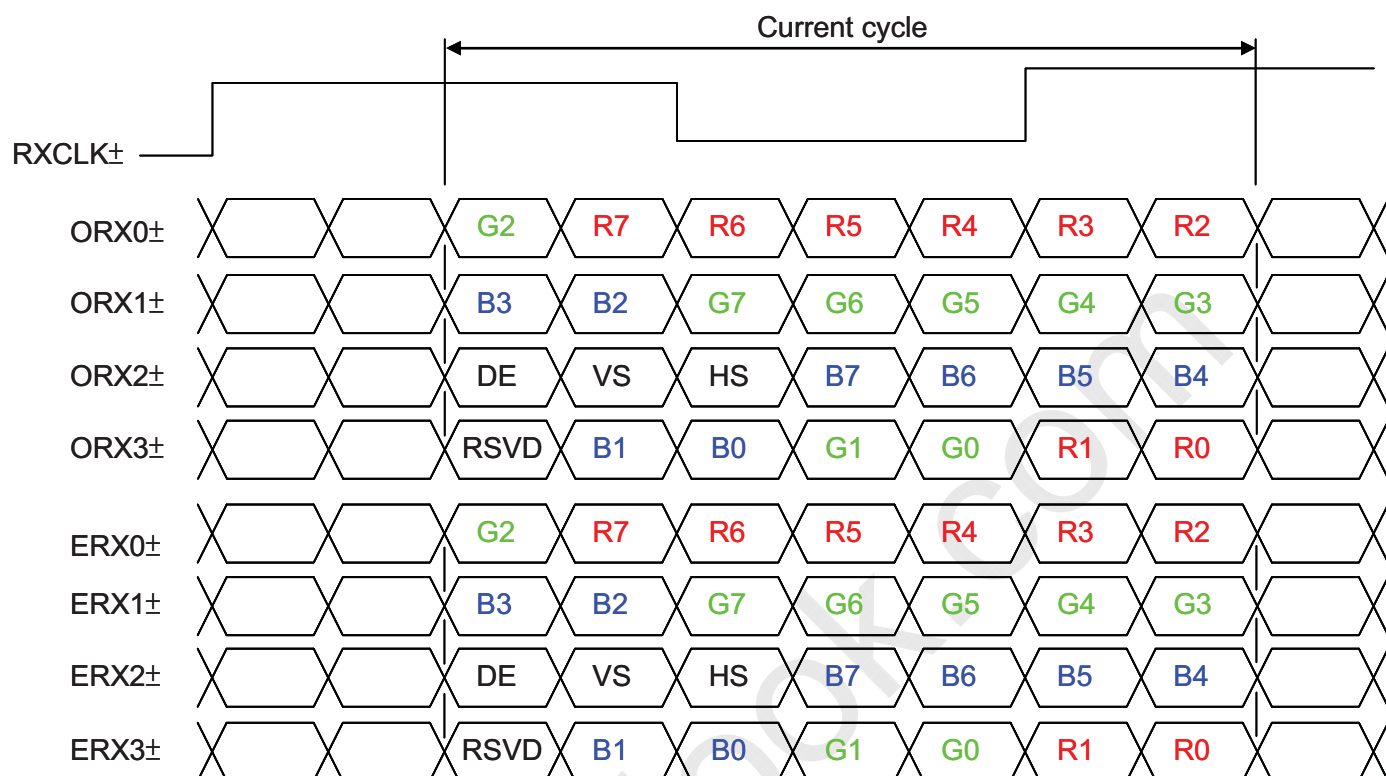
JEIDA Format : SELLVDS = L

VESA Format : SELLVDS = H or Open

VESA LVDS format



JEDIA LVDS format



5.4 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of the color versus data input.

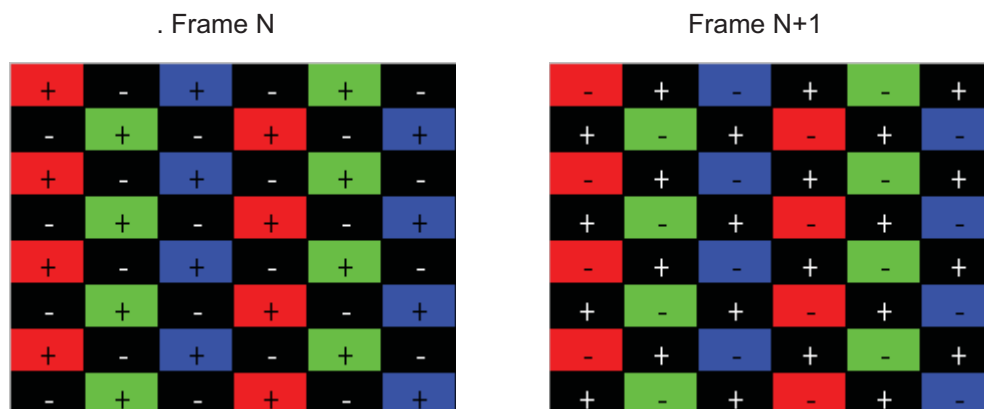
Color		Data Signal																							
		Red								Green								Blue							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	Red (253)	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Green	Green (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	Green (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	Green (253)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
	Green (254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green (255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Gray Scale Of Blue	Blue (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	Blue (253)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
	Blue (254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue (255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

Note (1) 0: Low Level Voltage, 1: High Level Voltage

5.5 FLICKER (Vcom) ADJUSTMENT

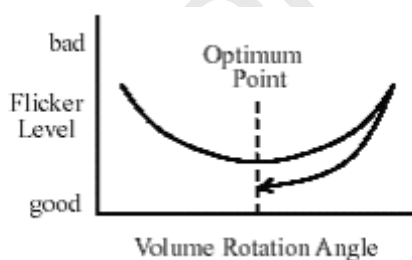
(1) Adjustment Pattern:

Flick pattern was shown as below. If customer need below pattern, please directly contact with Account FAE.



(2) Adjustment method: (VR)

Flicker should be adjusted by turning the volume for flicker adjustment by the ceramic driver. It is adjusted to the point with least flickering of the center screen. After making it surely overrun at once, it should be adjusted to the optimum point.



(3) Adjustment method: (Digital V-com)

Programmable memory IC is used for Digital V-com adjustment in this model. CMI provide Auto Vcom tools to adjust Digital V-com. The detail connection and setting instruction, please directly contact with Account FAE or refer CMI Auto V-com adjustment OI. Below items is suggested to be ready before Digital V-com adjustment in customer LCM line.

- a. USB Sensor Board.
- b. Programmable software.

6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

(Ta = 25 ± 2 °C)

The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
LVDS Receiver Clock	Frequency	F_{clkin} (=1/TC)	60	74.25	77	MHz	
	Input cycle to cycle jitter	T_{rcl}	-	-	200	ps	(3)
	Spread spectrum modulation range	F_{clkin_mod}	$F_{clkin}-2\%$	-	$F_{clkin}+2\%$	MHz	(4)
	Spread spectrum modulation frequency	F_{SSM}	-	-	200	KHz	
LVDS Receiver Data	Setup Time	$Tlvsu$	600	-	-	ps	(5)
	Hold Time	$Tlvhd$	600	-	-	ps	

6.1.1 TIMING SPEC FOR FRAME RATE = 50Hz

Signal	Item		Symbol	Min.	Typ.	Max.	Unit	Note
Frame rate	2D mode		F_{r5}	47	50	53	Hz	
	3D mode		F_{r5}	50	50	50	Hz	(7)
Vertical Active Display Term	2D Mode	Total	T_v	1115	1125	1380	Th	$T_v=T_{vd}+T_{vb}$
		Display	T_{vd}	1080	1080	1080	Th	—
		Blank	T_{vb}	35	45	300	Th	—
	3D Mode	Total	T_v	1350			Th	(6)(8)
		Display	T_{vd}	1080			Th	
		Blank	T_{vb}	270			Th	
Horizontal Active Display Term	2D Mode	Total	T_h	1050	1100	1150	Tc	$T_h=T_{hd}+T_{hb}$
		Display	T_{hd}	960	960	960	Tc	—
		Blank	T_{hb}	90	140	190	Tc	—
	3D Mode	Total	T_h	1050	1100	1150	Tc	$T_h=T_{hd}+T_{hb}$
		Display	T_{hd}	960	960	960	Tc	—
		Blank	T_{hb}	90	140	190	Tc	—



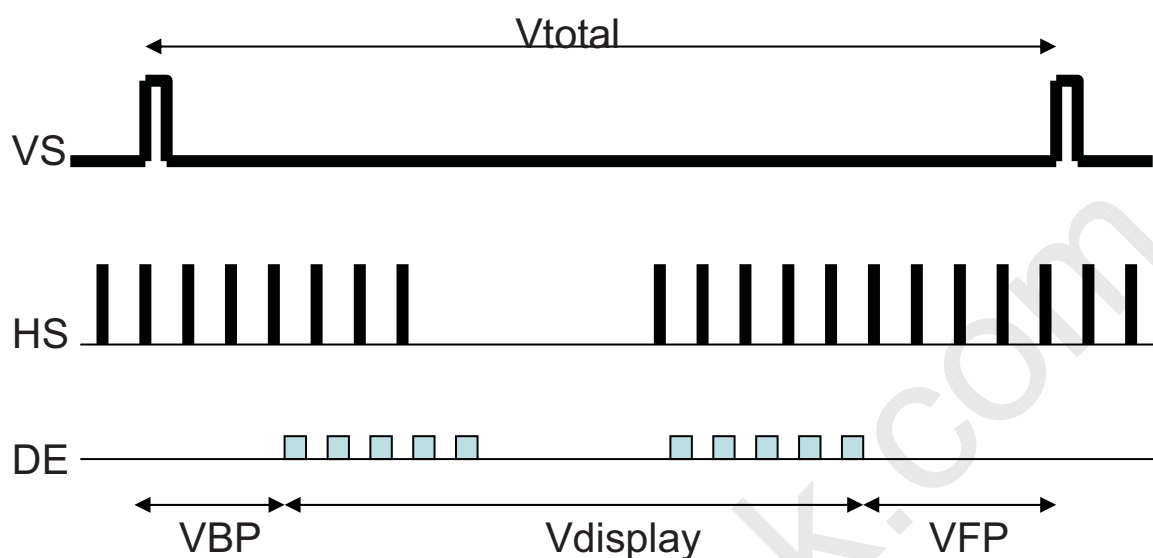
6.1.2 TIMING SPEC FOR FRAME RATE = 60Hz

Signal	Item		Symbol	Min.	Typ.	Max.	Unit	Note
Frame rate	2D mode		F_{r6}	57	60	62.5	Hz	
	3D mode		F_{r6}	60	60	60	Hz	(7)
Vertical Active Display Term	2D Mode	Total	T_v	1115	1125	1380	T_h	$T_v = T_{vd} + T_{vb}$
		Display	T_{vd}	1080	1080	1080	T_h	—
		Blank	T_{vb}	35	45	300	T_h	—
	3D Mode	Total	T_v	1125			T_h	(6)(8)
		Display	T_{vd}	1080			T_h	
		Blank	T_{vb}	45			T_h	
Horizontal Active Display Term	2D Mode	Total	T_h	1050	1100	1150	T_c	$T_h = T_{hd} + T_{hb}$
		Display	T_{hd}	960	960	960	T_c	—
		Blank	T_{hb}	90	140	190	T_c	—
	3D Mode	Total	T_h	1050	1100	1150	T_c	$T_h = T_{hd} + T_{hb}$
		Display	T_{hd}	960	960	960	T_c	—
		Blank	T_{hb}	90	140	190	T_c	—

Note Please make sure the range of pixel clock has follow the below equation:

$$F_{clk}(max) \geq F_{r6} \times T_v \times T_h$$

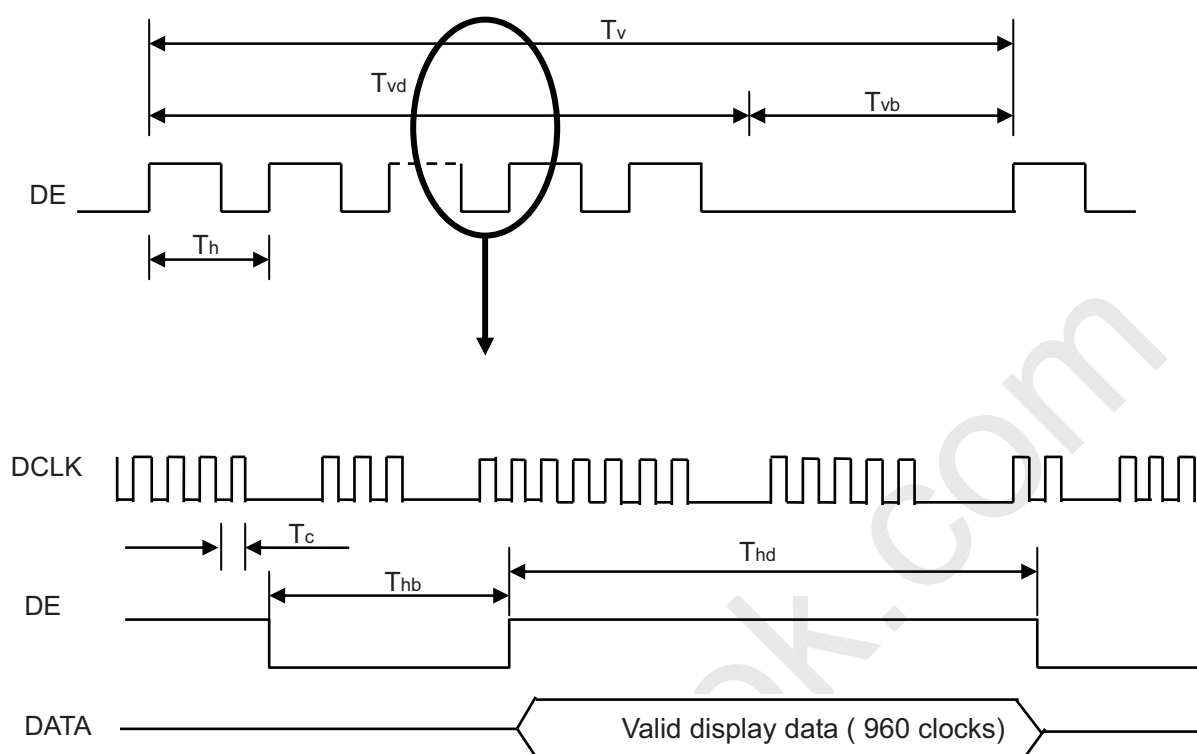
$$F_{r5} \times T_v \times T_h \geq F_{clk}(min)$$

INPUT SIGNAL TIMING DIAGRAM

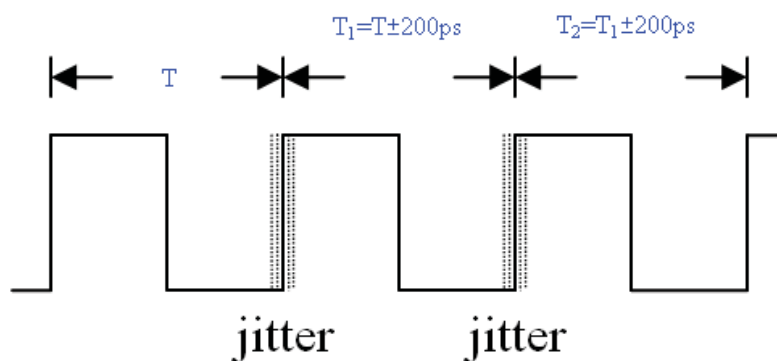
- VBP max : 150 line

Suggest $VBP = VFP = \frac{1}{2} * (V_{total} - V_{display})$

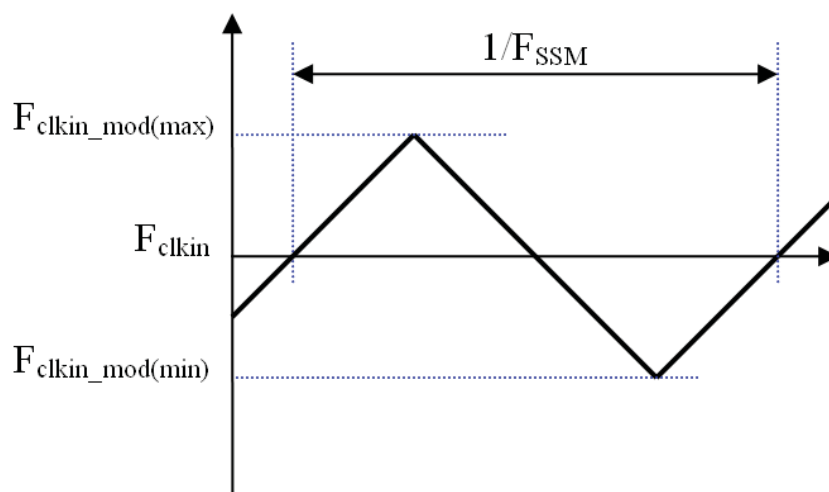
DE timing



Note (3) The input clock cycle-to-cycle jitter is defined as below figures. $Trcl = |T_1 - T_2|$

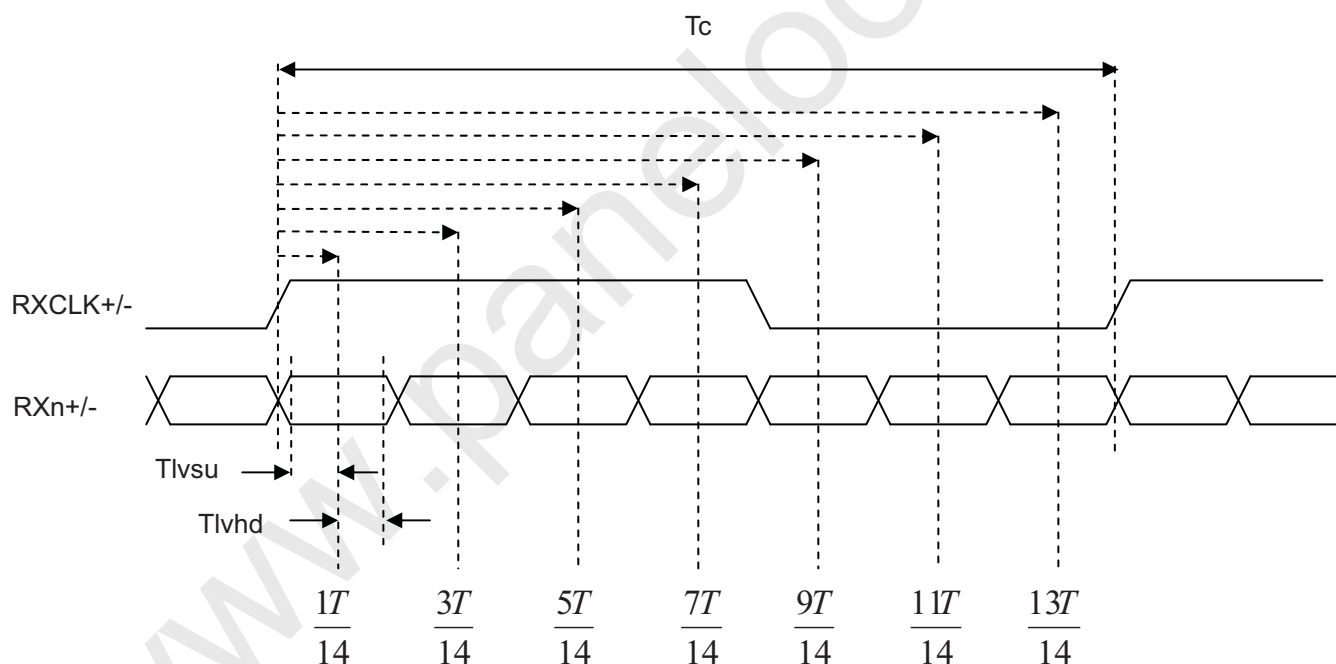


Note (4) The SSCG (Spread spectrum clock generator) is defined as below figures.



Note (5) The LVDS timing diagram and setup/hold time is defined and showing as the following figures.

LVDS RECEIVER INTERFACE TIMING DIAGRAM



Note (6) Please fix the Vertical timing (Vertical Total = 1350 / Display = 1080 / Blank = 270) in 100Hz 3D mode
and Vertical timing (Vertical Total = 1125 / Display = 1080 / Blank = 45) in 120Hz 3D mode

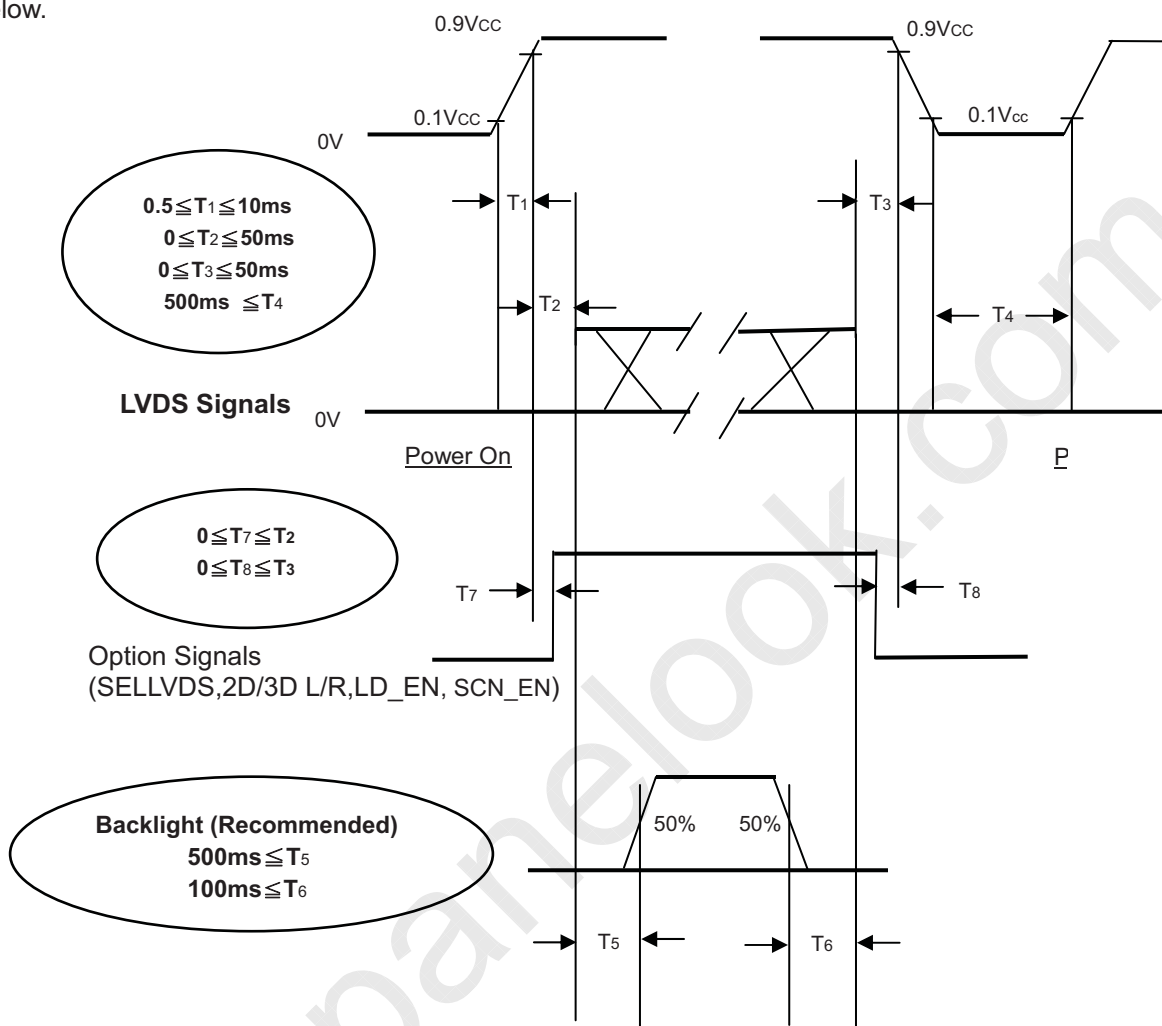
Note (7) In 3D mode, the set up Fr5 and Fr6 in Typ. ± 3 HZ .In order to ensure that the electric function performance to avoid no display symptom.(Except picture quality symptom.)

Note (8) In 3D mode, the set up Tv and Tvb in Typ. ± 30 .In order to ensure that the electric function performance to avoid no display symptom.(Except picture quality symptom.)

6.2 POWER ON/OFF SEQUENCE

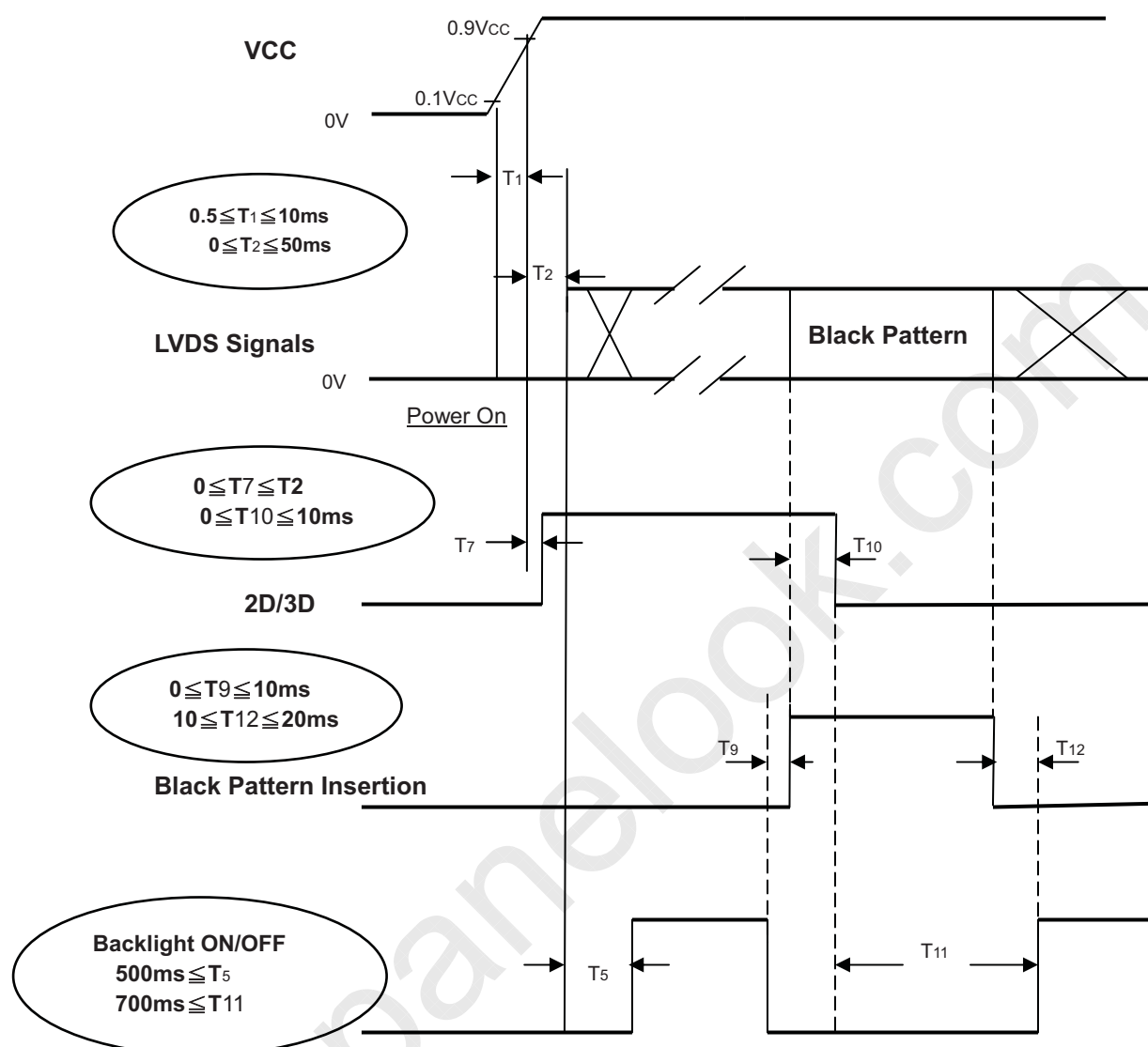
6.2.1 POWER ON/OFF SEQUENCE($T_a = 25 \pm 2^\circ\text{C}$)

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



Power ON/OFF Sequence

6.2.2 2D/3D MODE CHANGE SIGNAL SEQUENCE WITHOUT VCC TURN OFF AND TURN ON



Note (1) The supply voltage of the external system for the module input should follow the definition of V_{CC}.

Note (2) Apply the LED voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of V_{CC} is in off level, please keep the level of input signals on the low or high impedance. If T₂<0, that maybe cause electrical overstress failure.

Note (4) T₄ should be measured after the module has been fully discharged between power off and on period.

Note (5) Interface signal shall not be kept at high impedance when the power is on.

Note (6) When 2D/3D mode is changed, TCON will insert black pattern internally. During black insertion, TCON would load required optical table and TCON parameter setting. The black insertion time should be longer than 650ms because TCON must recognize 2D or 3D format and set the correct parameter.

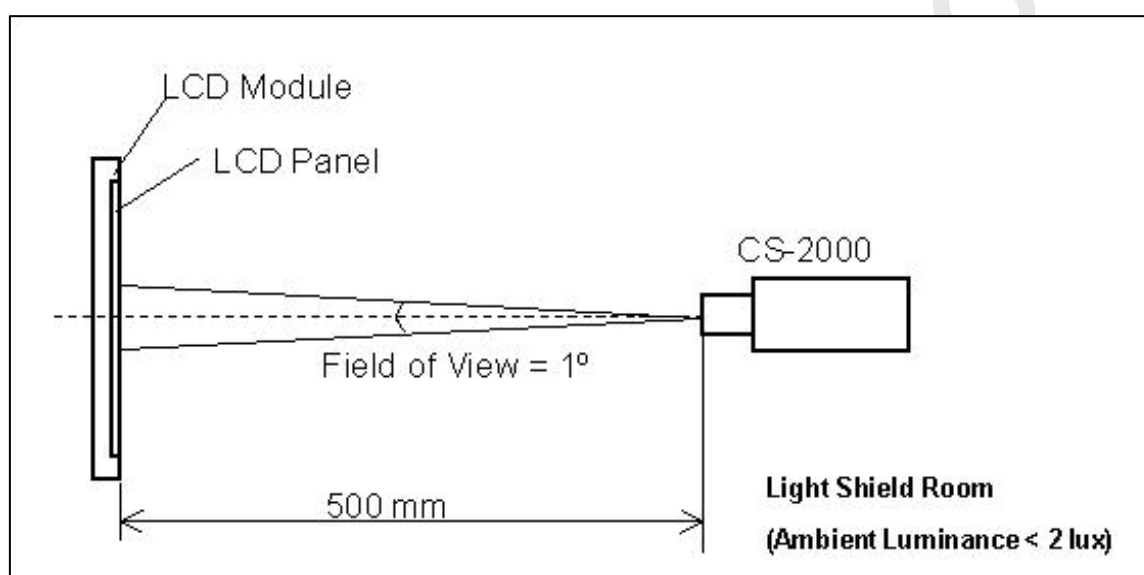
Note (7) 2D/3D switching time should be larger than 500ms.

7. OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

Item	Symbol	Value	Unit
Ambient Temperature	Ta	25±2	°C
Ambient Humidity	Ha	50±10	%RH
Supply Voltage	V _{CC}	12	V
Input Signal	According to typical value in "3. ELECTRICAL CHARACTERISTICS"		

The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring in a windless room.



7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown as below. The following items should be measured under the test conditions described in 7.1 and stable environment shown in 7.1.

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Color Chromaticity	Red	Rcx	$\theta_x=0^\circ, \theta_Y=0^\circ$ Viewing Angle at Normal Direction Standard light source “C”	-	0.656	-	-	(0)
		Rcy			0.322		-	
	Green	Gcx			0.269		-	
		Gcy			0.575		-	
	Blue	Bcx			0.135		-	
		Bcy			0.101		-	
	White	Wcx			0.305		-	
		Wcy			0.351		-	
Center Transmittance		T%	$\theta_x=0^\circ, \theta_Y=0^\circ$ with CMI module	-	5.5	-	%	(1),(6)
Contrast Ratio		CR		3500	5000	-	-	(1),(3)
Response Time		Gray to gray	$\theta_x=0^\circ, \theta_Y=0^\circ$ with CMI Module	-	8		ms	(1),(4)
White Variation		δW	$\theta_x=0^\circ, \theta_Y=0^\circ$ with CMI module	-	-	1.3	-	(1),(5)
Viewing Angle	Horizontal	θ_x+	With CMI module	80	88	-	Deg.	(1),(2)
		θ_x-		80	88	-		
	Vertical	θ_Y+		80	88	-		
		θ_Y-		80	88	-		

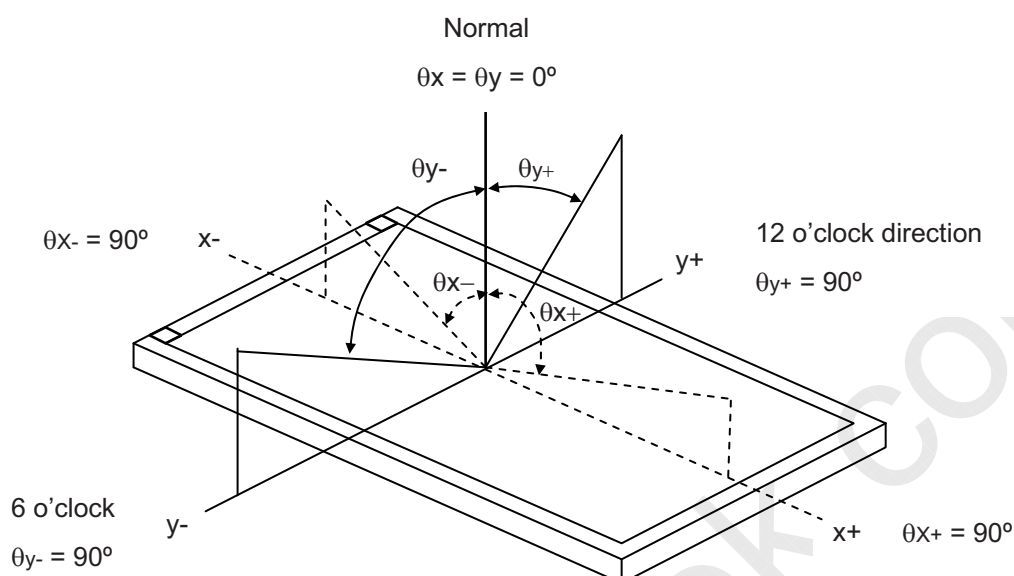
Note (0) Light source is the standard light source "C" which is defined by CIE and driving voltage are based on suitable gamma voltages. The calculating method is as following:

1. Measure Module's and BLU's spectrum at center point. White is without signal input and R,G,B are with signal input. BLU (for V390HJ1-LS5) is supplied by CMI.
2. Calculate cell's spectrum.
3. Calculate cell's chromaticity by using the spectrum of standard light source "C".

Note (1) Light source is the BLU which supplied by CMI and driving voltage are based on suitable gamma voltages.

Note (2) Definition of Viewing Angle (θ_x , θ_y):

Viewing angles are measured by Autronic Conoscope Cono-80



Note (3) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

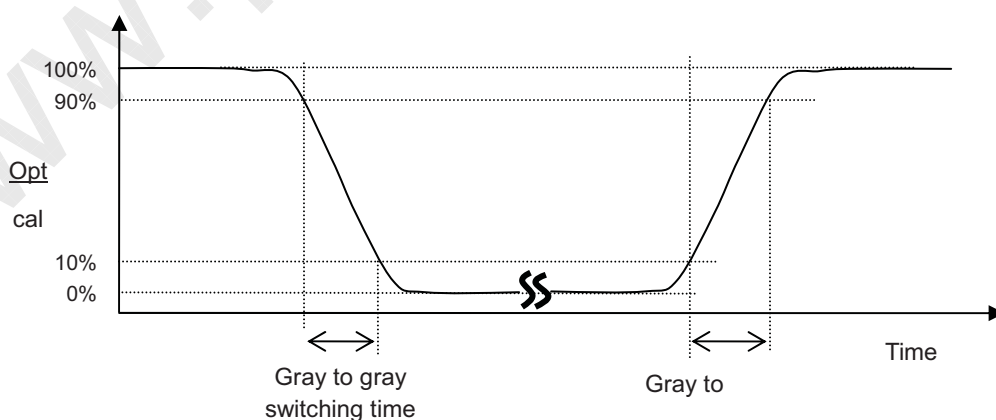
$$\text{Contrast Ratio (CR)} = \frac{\text{Surface Luminance of L255}}{\text{Surface Luminance of L0}}$$

L255: Luminance of gray level 255

L 0: Luminance of gray level 0

$CR = CR(5)$, where $CR(X)$ is corresponding to the Contrast Ratio of the point X at the figure in Note (5).

Note (4) Definition of Gray-to-Gray Switching Time:

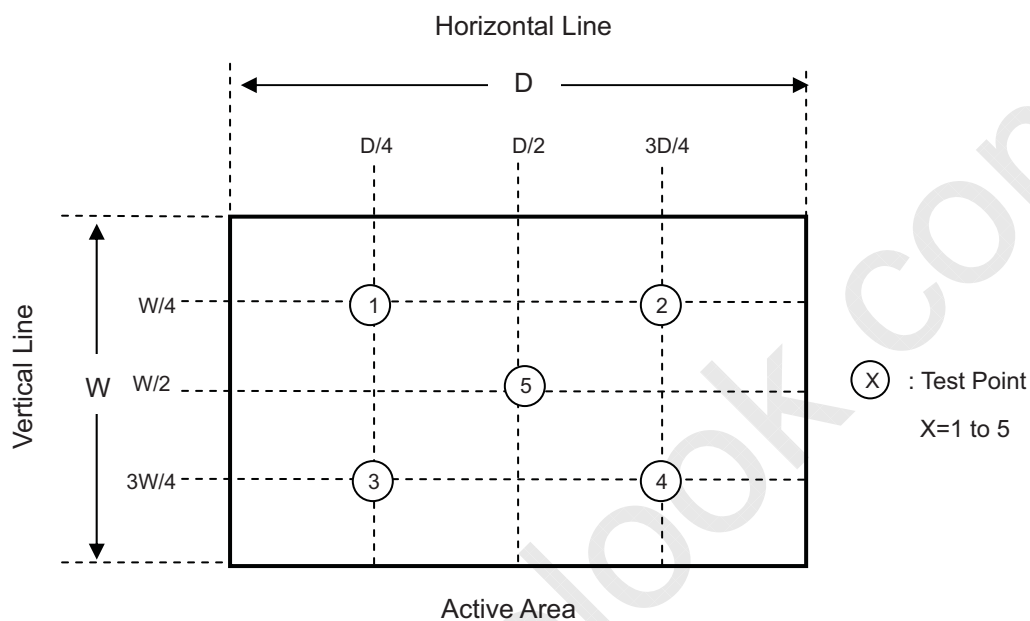


The driving signal means the signal of gray level gray level (0, 63, 127, 191, 255)..Gray to gray average.Gray to gray average time means the average switching time of gray level (0, 63, 127, 191, 255)..Gray to gray average

Note (5) Definition of White Variation (δW):

Measure the luminance of gray level 255 at 5 points

$$\delta W = \text{Maximum [L (1), L (2), L (3), L (4), L (5)]} / \text{Minimum [L (1), L (2), L (3), L (4), L (5)]}$$



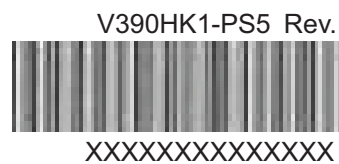
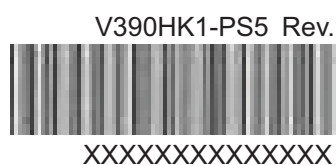
Note (6) Definition of Transmittance (T%) :

Measure the luminance of gray level 255 at center point of LCD module.

$$\text{Transmittance (T\%)} = \frac{\text{Luminance of LCD module}}{\text{Luminance of backligh unit}} \times 100\%$$

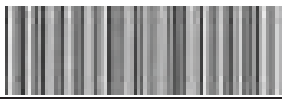
8. DEFINITION OF LABELS**8.1 OPEN CELL LABEL**

The barcode nameplate is pasted on each open cell as illustration for CMI internal control.

**8.2 CARTON LABEL**

The barcode nameplate is pasted on each box as illustration, and its definitions are as following explanation

P.O. NO. _____	Made in Taiwan
Parts ID. _____	Quantities <u>10</u>
Model Name <u>V390HK1-PS5 Rev.</u>	
Carton ID. _____	 XXXXXXXXXXXXXXXXXX
RoHS	

P.O. NO. _____	Made in China
Parts ID. _____	Quantities <u>10</u>
Model Name <u>V390HK1-PS5 Rev.</u>	
Carton ID. _____	 XXXXXXXXXXXXXXXXXX
RoHS	

- (a) Model Name: V390HK1– PS5
- (b) Carton ID: CMI internal control
- (c) Quantities: 10

9. PACKAGING

9.1 PACKING SPECIFICATIONS

- (1) 10 LCD TV Panels / 1 Box
- (2) Box dimensions : 1110 (L) X 810 (W) X99 (H)mm
- (3) Weight : approximately 26Kg (10 panels per box)
- (4) 120 LCD TV Panels / 1 Group

9.2 PACKING METHOD

Figures 9-1 and 9-2 are the packing method

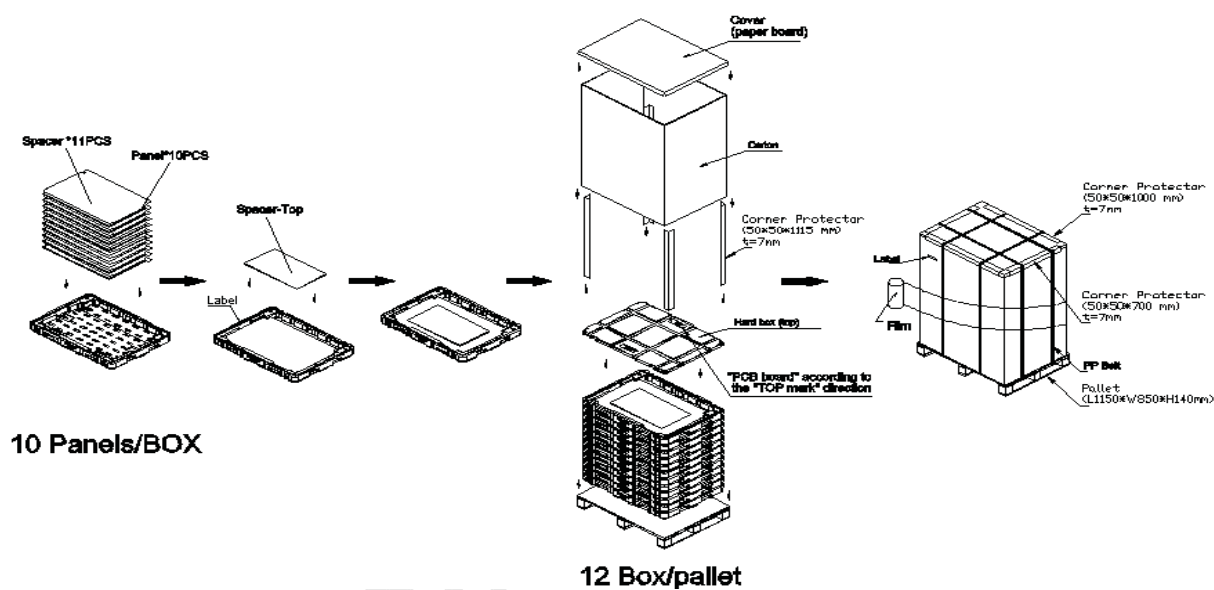
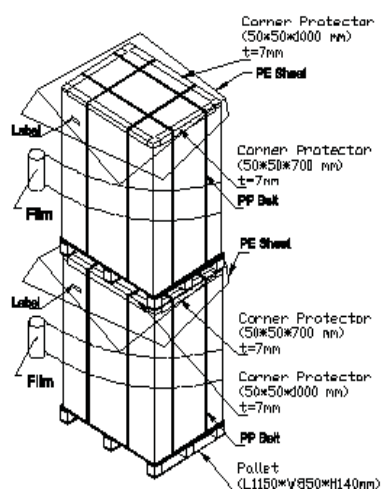


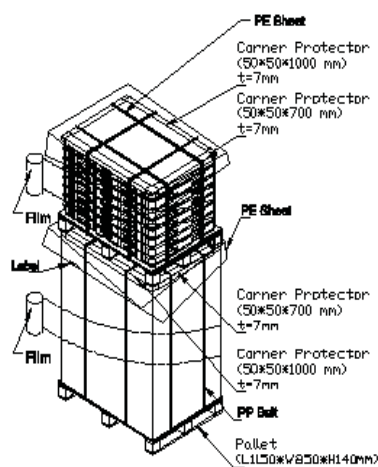
Figure.9-1 packing method

Sea & Land Transportation (40ft HQ Container)



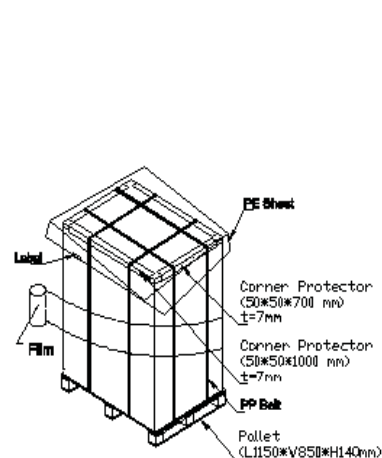
(12 Box / Pallet) + (12 Box / Pallet)

Sea & Land Transportation



(12 Box / Pallet) + (8 Box / Pallet)

Air Transportation



12 Box / Pallet

Figure.9-2 packing method

10. PRECAUTIONS**10.1 ASSEMBLY AND HANDLING PRECAUTIONS**

- (1) Do not apply rough force such as bending or twisting to the product during assembly.
- (2) To assemble backlight or install module into user's system can be only in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.
- (3) It's not permitted to have pressure or impulse on the module because the LCD panel will be damaged.
- (4) Always follow the correct power sequence when the product is connecting and operating. This can prevent damage to the CMOS LSI chips during latch-up.
- (5) Do not pull the I/F connector in or out while the module is operating.
- (6) Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.
- (7) It is dangerous that moisture come into or contacted the product, because moisture may damage the product when it is operating.
- (8) High temperature or humidity may reduce the performance of module. Please store this product within the specified storage conditions.
- (9) When ambient temperature is lower than 10°C may reduce the display quality. For example, the response time will become slowly.

10.2 SAFETY PRECAUTIONS

- (1) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- (2) After the product's end of life, it is not harmful in case of normal operation and storage.

- APPENDIX A -**LOCAL DIMMING DEMO FUNCTION****A.1 I2C ADDRESS AND WRITE COMMAND**

Device address : 0xe0

Register address: 0x65

Command data: 0x16 0x00 0x00 0x00 0x00 0x01

Preamble data: 0x26 0x38

I2C data: 0xe0 0x26 0x38 0x65 0x16 0x00 0x00 0x00 0x00 0x01

Note 1: Local Dimming demo OFF



Note 2: Local Dimming demo ON



A.2 I2C TIMING

Symbol	Parameter	Min.	Max.	Unit
t_{SU-STA}	Start setup time	250	-	ns
t_{HD-STA}	Start hold time	250	-	ns
t_{SU-DAT}	Data setup time	80	-	ns
t_{HD-DAT}	Data hold time	0	-	ns
t_{SU-STO}	Stop setup time	250	-	ns
t_{BUF}	Time between Stop condition and next Start condition	500	-	ns

