



# TFT LCD Preliminary Specification

## MODEL NO.: V260B1 – L31

|             |  |                          |
|-------------|--|--------------------------|
| Approved By | TV Head Division                             |                          |
|             | LY Chen                                      |                          |
| Reviewed By | QA Dept.                                     | Product Development Div. |
|             | Kc_Ko  | WT Lin                   |
| Prepared By | LCD TV Marketing and Product Management Div. |                          |
|             | WY Li  | Delia Lin                |

**- CONTENTS -**

|  |    |
|--|----|
| REVISION HISTORY                       | 3  |
| 1. GENERAL DESCRIPTION                 | 4  |
| 1.1 OVERVIEW                           |    |
| 1.2 FEATURES                           |    |
| 1.3 APPLICATION                        |    |
| 1.4 GENERAL SPECIFICATIONS             |    |
| 1.5 MECHANICAL SPECIFICATIONS          |    |
| 2. ABSOLUTE MAXIMUM RATINGS            | 5  |
| 2.1 ABSOLUTE RATINGS OF ENVIRONMENT    |    |
| 2.2 ELECTRICAL ABSOLUTE RATINGS        |    |
| 2.2.1 TFT LCD MODULE                   |    |
| 2.2.2 BACKLIGHT UNIT                   |    |
| 3. ELECTRICAL CHARACTERISTICS          | 7  |
| 3.1 TFT LCD MODULE                     |    |
| 3.2 BACKLIGHT UNIT                     |    |
| 4. BLOCK DIAGRAM                       | 10 |
| 4.1 TFT LCD MODULE                     |    |
| 5. INTERFACE PIN CONNECTION            | 11 |
| 5.1 TFT LCD MODULE                     |    |
| 5.2 BACKLIGHT UNIT                     |    |
| 5.3 BLOCK DIAGRAM OF INTERFACE         |    |
| 5.4 LVDS INTERFACE                     |    |
| 5.5 COLOR DATA INPUT ASSIGNMENT        |    |
| 6. INTERFACE TIMING                    | 16 |
| 6.1 INPUT SIGNAL TIMING SPECIFICATIONS |    |
| 6.2 POWER ON/OFF SEQUENCE              |    |
| 7. OPTICAL CHARACTERISTICS             | 19 |
| 7.1 TEST CONDITIONS                    |    |
| 7.2 OPTICAL SPECIFICATIONS             |    |
| 8. DEFINITION OF LABELS                | 23 |
| 8.1 CMO MODULE LABEL                   |    |
| 9. PACKAGING                           | 24 |
| 9.1 PACKING SPECIFICATIONS             |    |
| 9.2 PACKING METHOD                     |    |
| 10. PRECAUTIONS                        | 26 |
| 10.1 ASSEMBLY AND HANDLING PRECAUTIONS |    |
| 10.2 SAFETY PRECAUTIONS                |    |
| 10.3 STORAGE PRECAUTIONS               |    |
| 11. REGULATORY STANDARD                | 27 |
| 11.1 SAFETY                            |    |
| 12. MECHANICAL CHARACTERISTICS         | 28 |

**REVISION HISTORY**

| Version | Date       | Page<br>(New) | Section | Description                                 |
|---------|------------|---------------|---------|---|
| Ver 1.0 | Jun. 1,'09 | All           | All     | Preliminary Specification was first issued. |

## 1. GENERAL DESCRIPTION

### 1.1 OVERVIEW

V260B1- L31 is a TFT Liquid Crystal Display module with 4U-CCFL Backlight unit and 1ch-LVDS interface. The display diagonal is 26". This module supports 1366 x 768 WXGA format and can display 16.7M colors ( 6-bit+Hi-FRC).

### 1.2 FEATURES

- Optimized Brightness 450nits
- Contrast Ratio 800:1
- Fast Response Time 8ms
- Color Saturation NTSC 72%
- WXGA (1366 x 768 pixels) Resolution
- DE (Data Enable) Only Mode
- LVDS (Low Voltage Differential Signaling) Interface
- Viewing Angle: 160(H)/150(V) (CR>10) TN Technology
- Color Reproduction (Nature Color)

### 1.3 APPLICATION

- TFT LCD TVs
- Optimized Brightness, Multi-Media Displays

### 1.4 GENERAL SPECIFICATIONS

| Item                    | Specification                                      | Unit  | Note |
|-------------------------|--|-------|------|
| Active Area             | 575.769 (H) x 323.712 (V) (26" Diagonal)           | mm    | (1)  |
| Bezel Opening Area      | 580.8 (H) x 328.8 (V)                              | mm    |      |
| Driver Element          | a-si TFT Active Matrix                             | —     |      |
| Pixel Number            | 1366 x R.G.B. x 768                                | pixel |      |
| Pixel Pitch (Sub Pixel) | 0.1405 (H) x 0.4215 (V)                            | mm    |      |
| Pixel Arrangement       | RGB Vertical Stripe                                | —     |      |
| Display Colors          | 16.7M  | color |      |
| Display Operation Mode  | Transmissive Mode / Normally White                 | —     |      |
| Surface Treatment       | Anti-Glare Coating (Haze 25%)<br>Hard Coating (3H) | —     |      |

### 1.5 MECHANICAL SPECIFICATIONS

| Item        | Min.          | Typ. | Max. | Unit | Note    |
|-------------|---------------|------|------|------|---------|
| Module Size | Horizontal(H) | 625  | 626  | 627  | mm      |
|             | Vertical(V)   | 372  | 373  | 374  | mm      |
|             | Depth(D)      | 31   | 32   | 33   | mm      |
| Weight      | -             | 3445 | -    | g    | To Rear |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

## 2. ABSOLUTE MAXIMUM RATINGS

### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT

| Item                          | Symbol           | Value |      | Unit | Note     |
|-------------------------------|------------------|-------|------|------|----------|
|                               |                  | Min.  | Max. |      |          |
| Storage Temperature           | T <sub>ST</sub>  | -20   | +60  | °C   | (1)      |
| Operating Ambient Temperature | T <sub>OP</sub>  | 0     | +50  | °C   | (1), (2) |
| Shock (Non-Operating)         | S <sub>NOP</sub> | —     | 50   | G    | (3), (5) |
| Vibration (Non-Operating)     | V <sub>NOP</sub> | —     | 1.0  | G    | (4), (5) |

Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. ( $T_a \leq 40$  °C).

(b) Wet-bulb temperature should be 39 °C Max. ( $T_a > 40$  °C).

(c) No condensation.

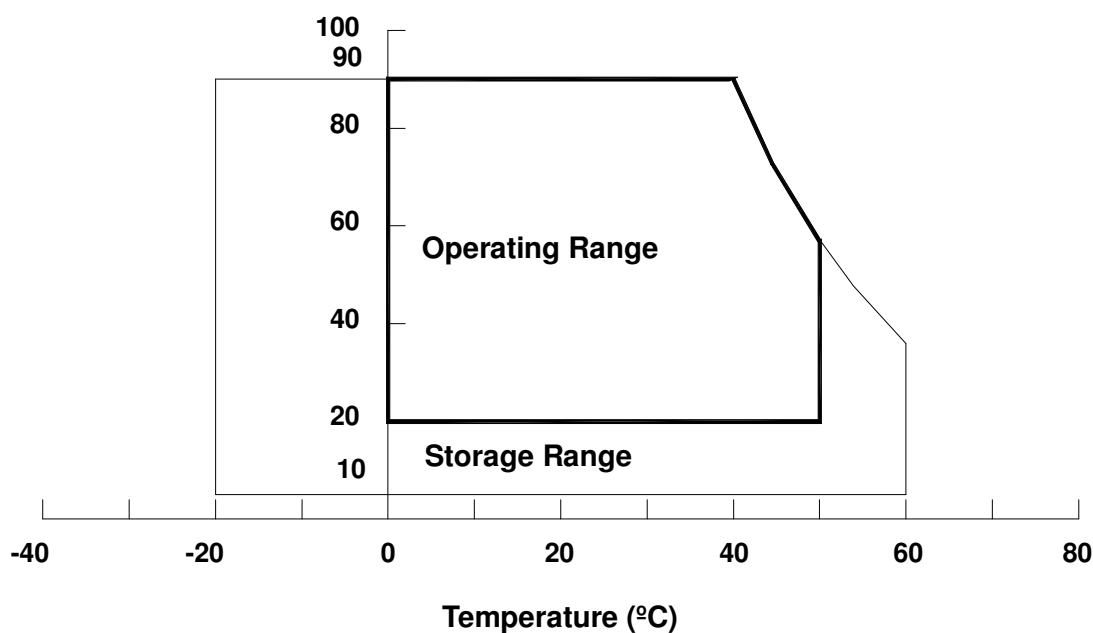
Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 °C with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.

Note (3) 11 ms, half sine wave, 1 time for  $\pm X$ ,  $\pm Y$ ,  $\pm Z$ .

Note (4) 10 ~ 500 Hz, 10 min, 1 time each X, Y, Z.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

**Relative Humidity (%RH)**



## 2.2 ELECTRICAL ABSOLUTE RATINGS

### 2.2.1 TFT LCD MODULE

| Item                 | Symbol          | Value |      | Unit | Note |
|----------------------|-----------------|-------|------|------|------|
|                      |                 | Min.  | Max. |      |      |
| Power Supply Voltage | V <sub>CC</sub> | -0.3  | 13.0 | V    | (1)  |
| Input Signal Voltage | V <sub>IN</sub> | -0.3  | 3.6  | V    |      |

### 2.2.2 BACKLIGHT UNIT

| Item                 | Symbol          | Test Condition | Min. | Type | Max. | Unit             | Note     |
|----------------------|-----------------|----------------|------|------|------|------------------|----------|
| Lamp Voltage         | V <sub>W</sub>  | Ta = 25 °C     | —    | —    | 3000 | V <sub>RMS</sub> |          |
| Power Supply Voltage | V <sub>BL</sub> | —              | 0    | —    | 30   | V                | (1)      |
| Control Signal Level | —               | —              | -0.3 | —    | 7    | V                | (2), (3) |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Functional operation should be restricted to the conditions described under normal operating conditions.

Note (2) No moisture condensation or freezing.

Note (3) The control signals includes Backlight On/Off Control, Internal PWM Control and External PWM Control.

### 3. ELECTRICAL CHARACTERISTICS

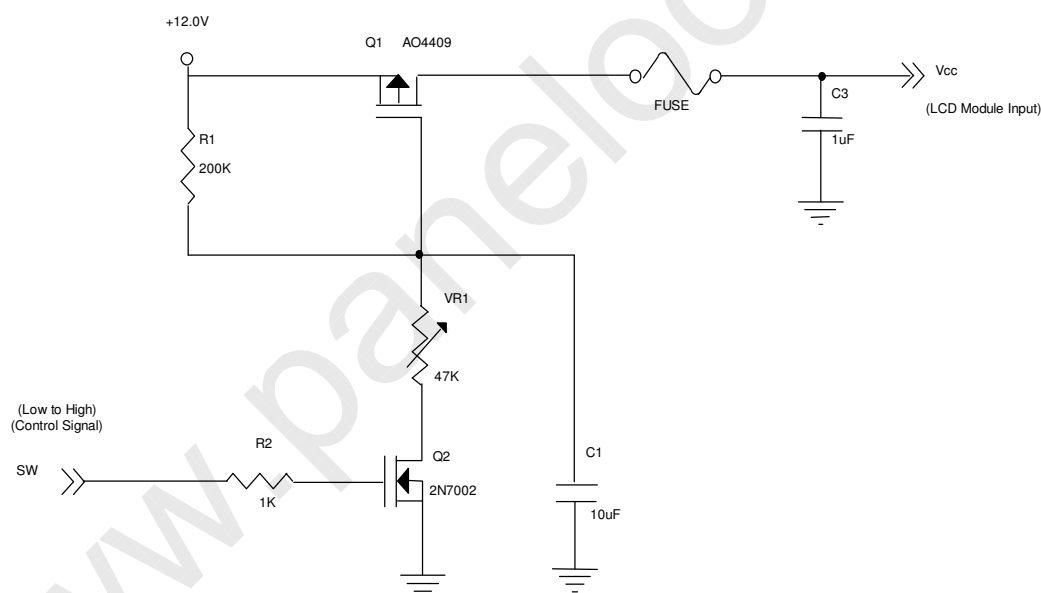
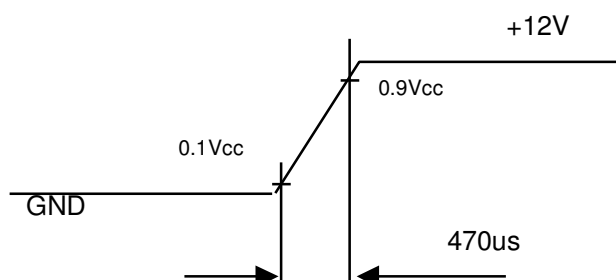
#### 3.1 TFT LCD MODULE

Ta = 25 ± 2 °C

| Parameter                   |   | Symbol            | Value |      |       | Unit | Note |
|-----------------------------|---|-------------------|-------|------|-------|------|------|
|                             |   |                   | Min.  | Typ. | Max.  |      |      |
| Power Supply Voltage        |   | V <sub>CC</sub>   | 10.8  | 12.0 | 13.2  | V    | (1)  |
| Power Supply Ripple Voltage |   | V <sub>RP</sub>   | —     | —    | 300   | mV   |      |
| Rush Current                |   | I <sub>RUSH</sub> | —     | —    | 3.0   | A    | (2)  |
| Power Supply Current        | White                                     | I <sub>CC</sub>   | —     | 0.20 | 0.25  | A    | (3)  |
|                             | Black                                     |                   | —     | 0.35 | 0.45  | A    |      |
|                             | Vertical Stripe                           |                   | —     | 0.35 | 0.45  | A    |      |
| LVDS Interface              | Differential Input High Threshold Voltage | V <sub>LVTH</sub> | +100  | —    | —     | mV   |      |
|                             | Differential Input Low Threshold Voltage  | V <sub>LVTL</sub> | —     | —    | -100  | mV   |      |
|                             | Common Input Voltage                      | V <sub>LVC</sub>  | 1.125 | 1.25 | 1.375 | V    |      |
|                             | Terminating Resistor                      | R <sub>T</sub>    | —     | 100  | —     | ohm  |      |
| CMOS interface              | Input High Threshold Voltage              | V <sub>IH</sub>   | 2.7   | —    | 3.3   | V    |      |
|                             | Input Low Threshold Voltage               | V <sub>IL</sub>   | 0     | —    | 0.7   | V    |      |

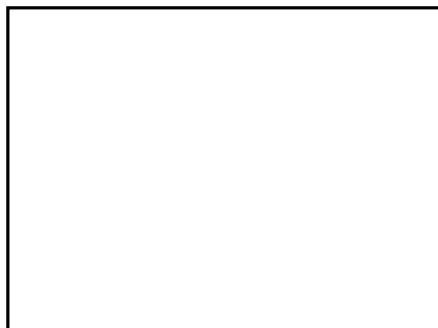
Note (1) The module should be always operated within above ranges.

Note (2) Measurement Conditions:

**Vcc rising time is 470us**

Note (3) The specified power supply current is under the conditions at  $V_{CC} = 12\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ ,  $f_v = 60\text{ Hz}$ , whereas a power dissipation check pattern below is displayed.

a. White Pattern



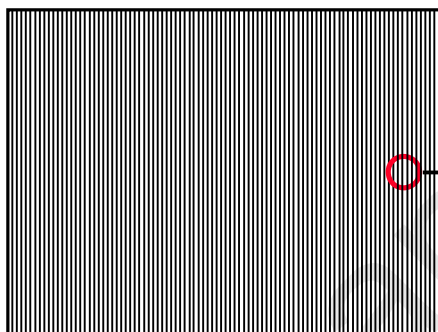
Active Area

b. Black Pattern

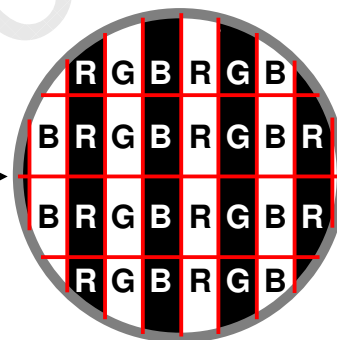


Active Area

c. Vertical Stripe Pattern



Active Area



### 3.2 BACKLIGHT UNIT

#### 3.2.1 CCFL (Cold Cathode Fluorescent Lamp) CHARACTERISTICS ( $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ )

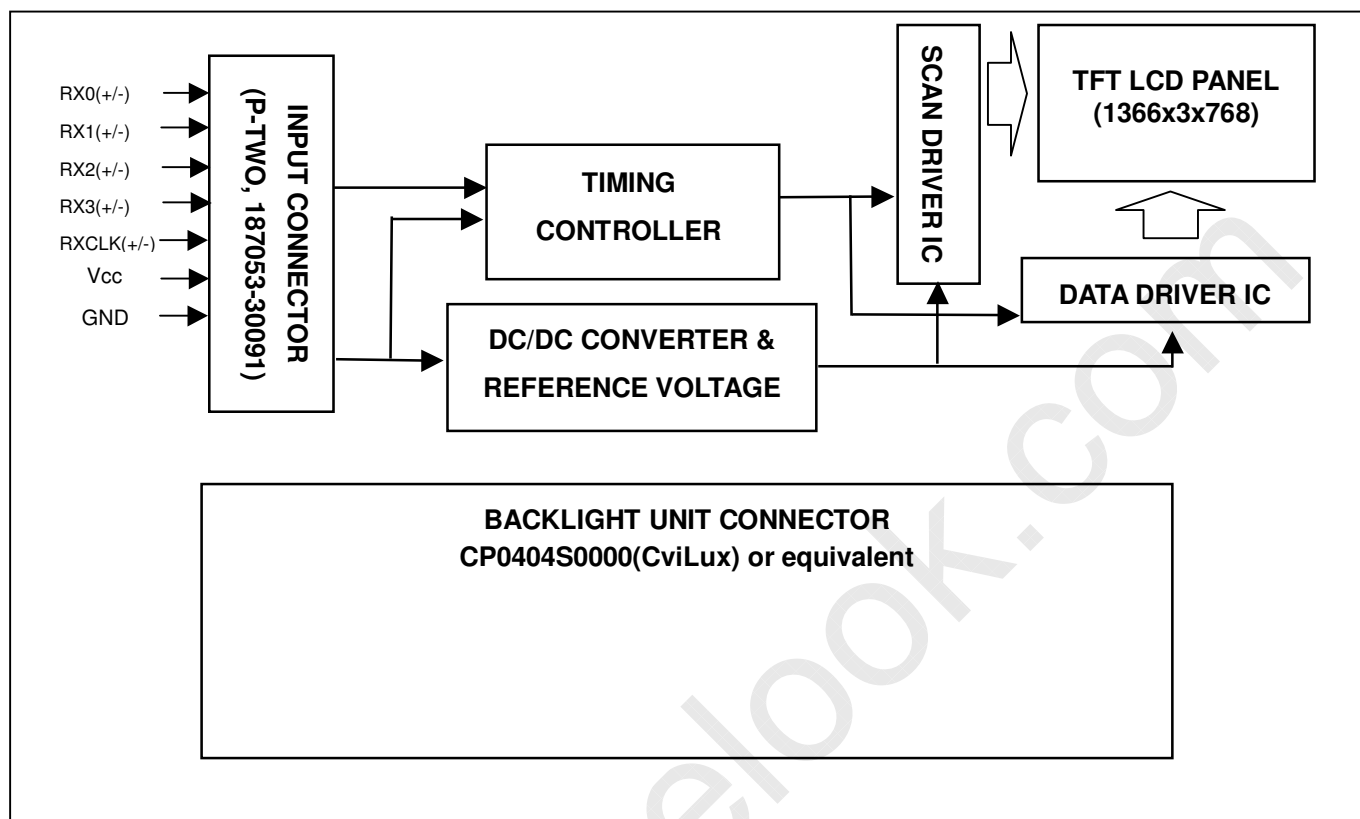
| Parameter             | Symbol   | Value  |      |      | Unit              | Note                                    |
|-----------------------|----------|--------|------|------|-------------------|---|
|                       |          | Min.   | Typ. | Max. |                   |   |
| Lamp Voltage          | $V_W$    | -      | 1400 | -    | $V_{RMS}$         | $I_L = 8.0\text{mA}$                    |
| Lamp Current(HI-Side) | $I_L$    | 7.5    | 8.0  | 8.5  | $\text{mA}_{RMS}$ | -                                       |
| Lamp Starting Voltage | $V_S$    | -      | -    | 2270 | $V_{RMS}$         | (1), $T_a = 0\text{ }^{\circ}\text{C}$  |
|                       |          | -      | -    | 1890 | $V_{RMS}$         | (1), $T_a = 25\text{ }^{\circ}\text{C}$ |
| Operating Frequency   | $F_O$    | 40     | -    | 80   | KHz               | (2)                                     |
| Lamp Life Time        | $L_{BL}$ | 50,000 | -    | -    | Hrs               | (3)                                     |



- Note (1) The lamp starting voltage  $V_s$  should be applied to the lamp for more than 1 second under starting up duration. Otherwise the lamp could not be lighted on completed.
- Note (2) The lamp frequency may produce interference with horizontal synchronous frequency from the display, and this may cause line flow on the display. In order to avoid interference, the lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible.
- Note (3) The life time of a lamp is defined as when the brightness is larger than 50% of its original value and the effective discharge length is longer than 80% of its original length (Effective discharge length is defined as an area that has equal to or more than 70% brightness compared to the brightness at the center point.) as the time in which it continues to operate under the condition  $T_a = 25 \pm 2^\circ\text{C}$  and  $I_L = 7.5 \sim 8.5\text{mA}_{\text{RMS}}$ .

## 4. BLOCK DIAGRAM

### 4.1 TFT LCD MODULE



## 5. INTERFACE PIN CONNECTION

### 5.1 TFT LCD MODULE

#### CN1 Connector Pin Assignment

| Pin No. | Symbol  | Description                           | Note |
|---------|---------|---------------------------------------|------|
| 1       | NC      | No connection                         | (2)  |
| 2       | NC      | No connection                         | (2)  |
| 3       | NC      | No connection                         | (2)  |
| 4       | GND     | Ground                                |      |
| 5       | RX0-    | Negative transmission data of pixel 0 |      |
| 6       | RX0+    | Positive transmission data of pixel 0 |      |
| 7       | GND     | Ground                                |      |
| 8       | RX1-    | Negative transmission data of pixel 1 |      |
| 9       | RX1+    | Positive transmission data of pixel 1 |      |
| 10      | GND     | Ground                                |      |
| 11      | RX2-    | Negative transmission data of pixel 2 |      |
| 12      | RX2+    | Positive transmission data of pixel 2 |      |
| 13      | GND     | Ground                                |      |
| 14      | RXCLK-  | Negative of clock                     |      |
| 15      | RXCLK+  | Positive of clock                     |      |
| 16      | GND     | Ground                                |      |
| 17      | RX3-    | Negative transmission data of pixel 3 |      |
| 18      | RX3+    | Positive transmission data of pixel 3 |      |
| 19      | GND     | Ground                                |      |
| 20      | NC      | No connection                         | (2)  |
| 21      | SELLVDS | Select LVDS data format               | (3)  |
| 22      | NC      | No connection                         | (2)  |
| 23      | GND     | Ground                                |      |
| 24      | GND     | Ground                                |      |
| 25      | GND     | Ground                                |      |
| 26      | VCC     | Power supply: +12V                    |      |
| 27      | VCC     | Power supply: +12V                    |      |
| 28      | VCC     | Power supply: +12V                    |      |
| 29      | VCC     | Power supply: +12V                    |      |
| 30      | VCC     | Power supply: +12V                    |      |

Note (1) Connector Part No.: P-TWO, 187053-30091 or compatible

Note (2) Reserved for internal use. Please leave it open.

Note (3) High or OPEN: Normal, Ground: JEIDA LVDS format

Please refer to 5.4 LVDS INTERFACE (Page 14)

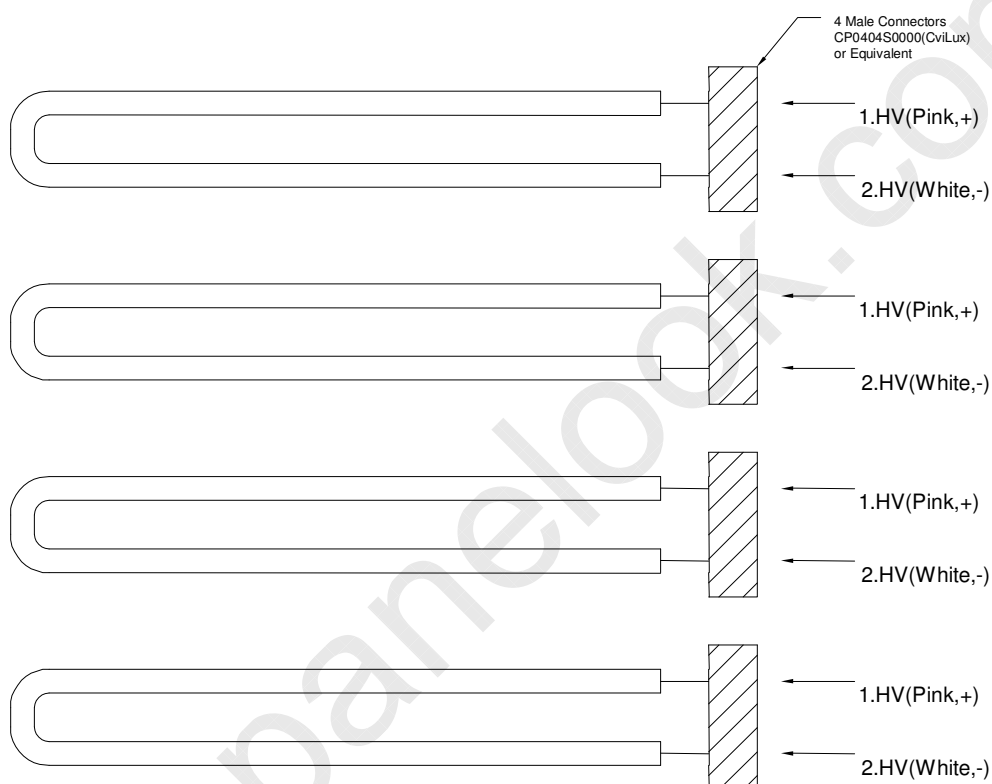
## 5.2 BACKLIGHT UNIT

The pin configuration for the housing and leader wire is shown in the table below.

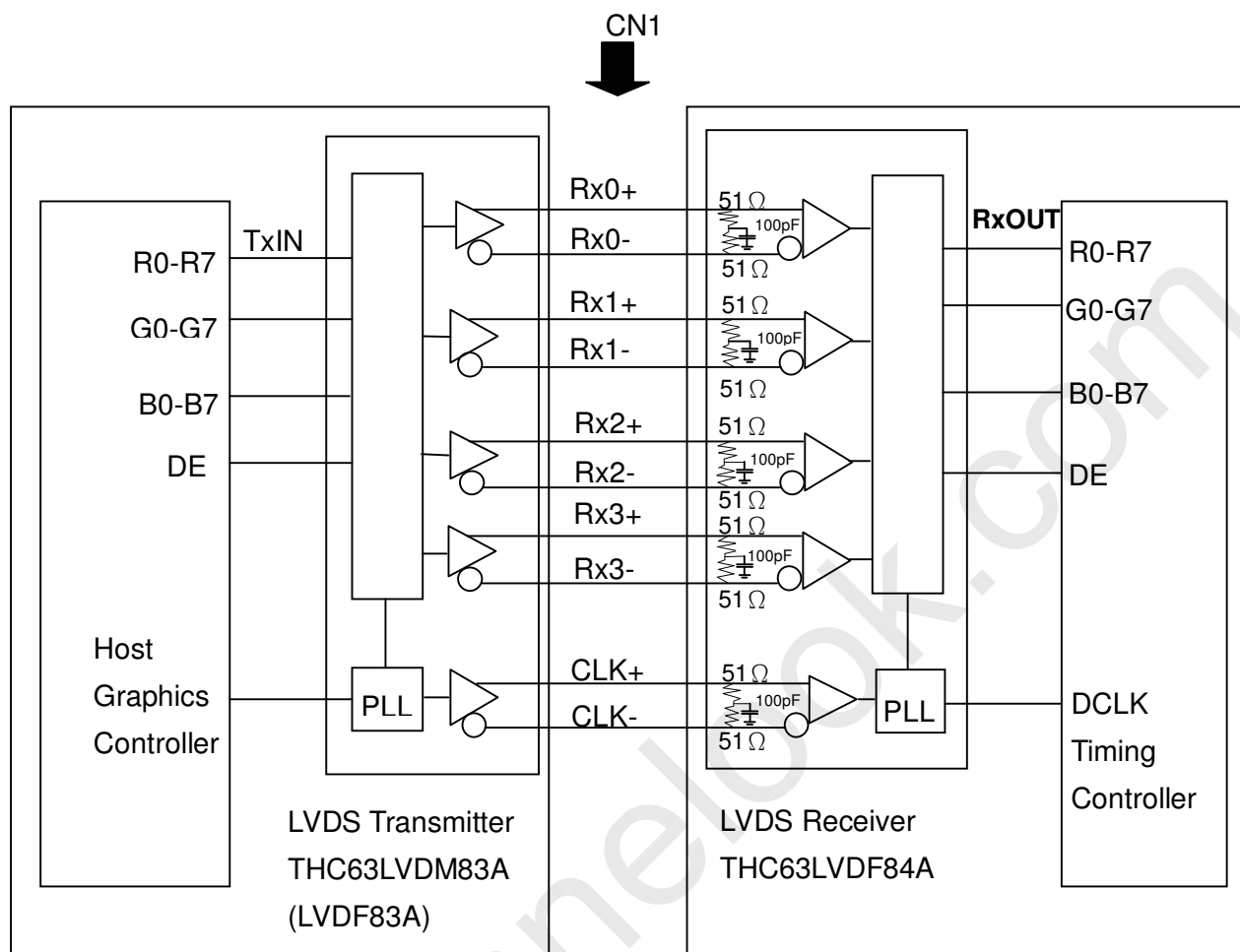
Housing : 1.CP0404S0000(CviLux)

| Pin No. | Symbol | Description  | Wire Color |
|---------|--------|--------------|------------|
| 1       | HV     | High Voltage | Pink       |
| 2       | HV     | High Voltage | White      |

Note (1) The backlight interface housing for high voltage side is a model 1. CP0404S0000(CviLux) or Equivalent.



### 5.3 BLOCK DIAGRAM OF INTERFACE



R0~R7 : Pixel R Data

G0~G7 : Pixel G Data

B0~B7 : Pixel B Data

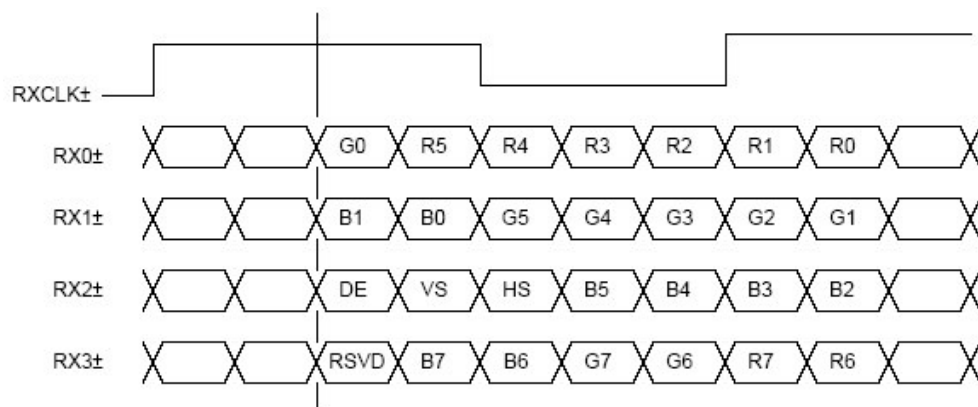
DE : Data Enable Signal

Note (1) The system must have the transmitter to drive the module.

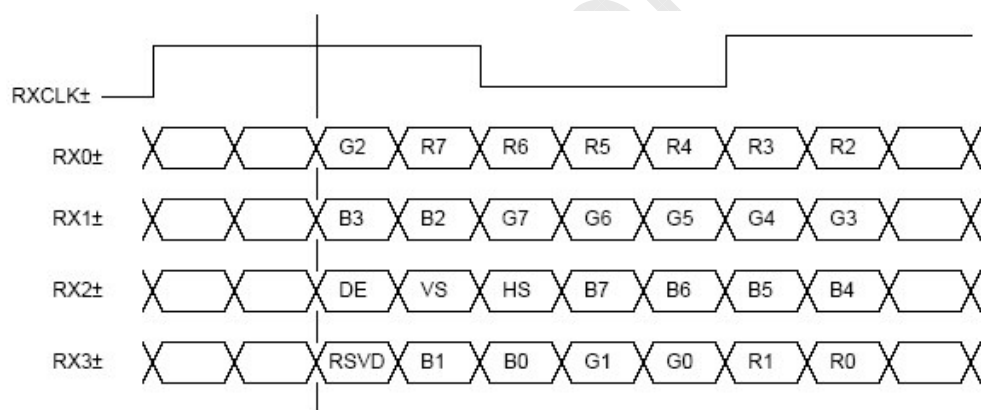
Note (2) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

## 5.4 LVDS INTERFACE

### SELLVDS = H or Open (VESA)



### SELLVDS = L (JEIDA)



R0~R7: Pixel R Data (7; MSB, 0; LSB)

G0~G7: Pixel G Data (7; MSB, 0; LSB)

B0~B7: Pixel B Data (7; MSB, 0; LSB)

DE : Data enable signal

Notes(1) RSVD(reserved)pins on the transmitter shall be "H" or "L".

## 5.5 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

| Color               |                 | Data Signal |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |
|---------------------|-----------------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
|                     |                 | Red         |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |
|                     |                 | R7          | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7    | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7   | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black           | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red             | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green           | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta         | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow          | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | White           | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red(0) / Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(1)          | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(2)          | 0           | 0  | 0  | 0  | 0  | 1  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :               | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :               | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Red(253)        | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(254)        | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(255)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Green | Green(0) / Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(1)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(2)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 1  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :               | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :               | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Green(253)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(254)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(255)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Blue  | Blue(0) / Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue(1)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                     | Blue(2)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 1  | 0  | 0  |
|                     | :               | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :               | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Blue(253)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 0  | 1  |
|                     | Blue(254)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | Blue(255)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

Note (1) 0: Low Level Voltage, 1: High Level Voltage

## 6. INTERFACE TIMING

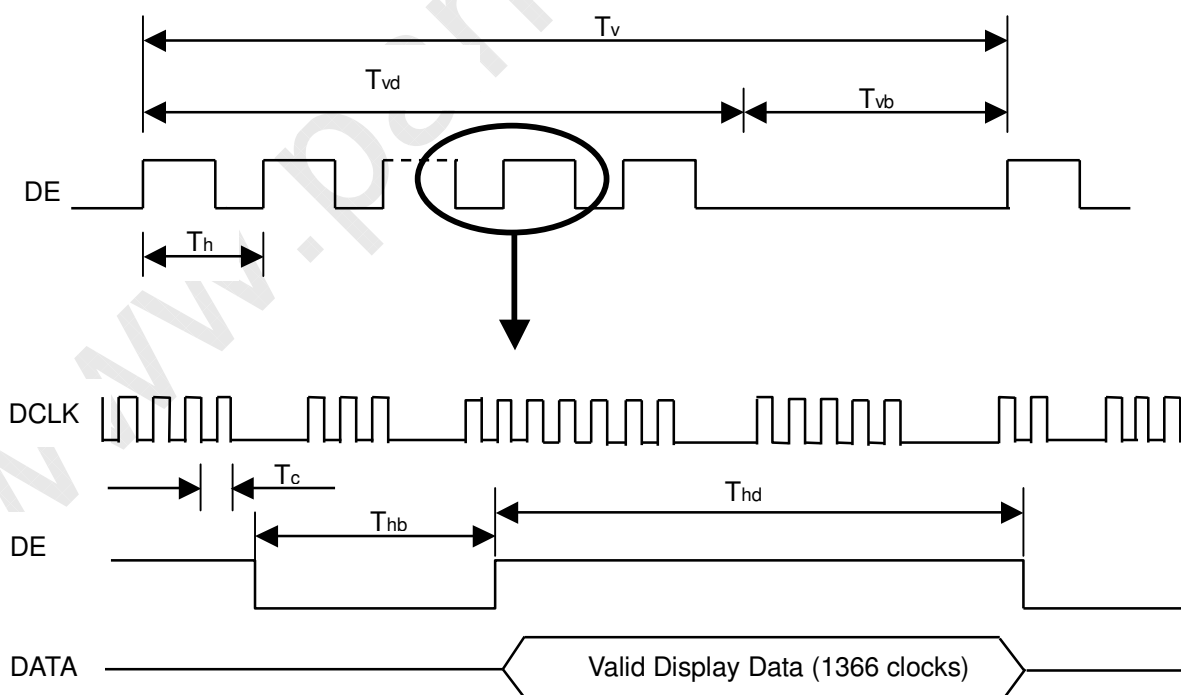
### 6.1 INPUT SIGNAL TIMING SPECIFICATIONS

The input signal timing specifications are shown as the following table and timing diagram.

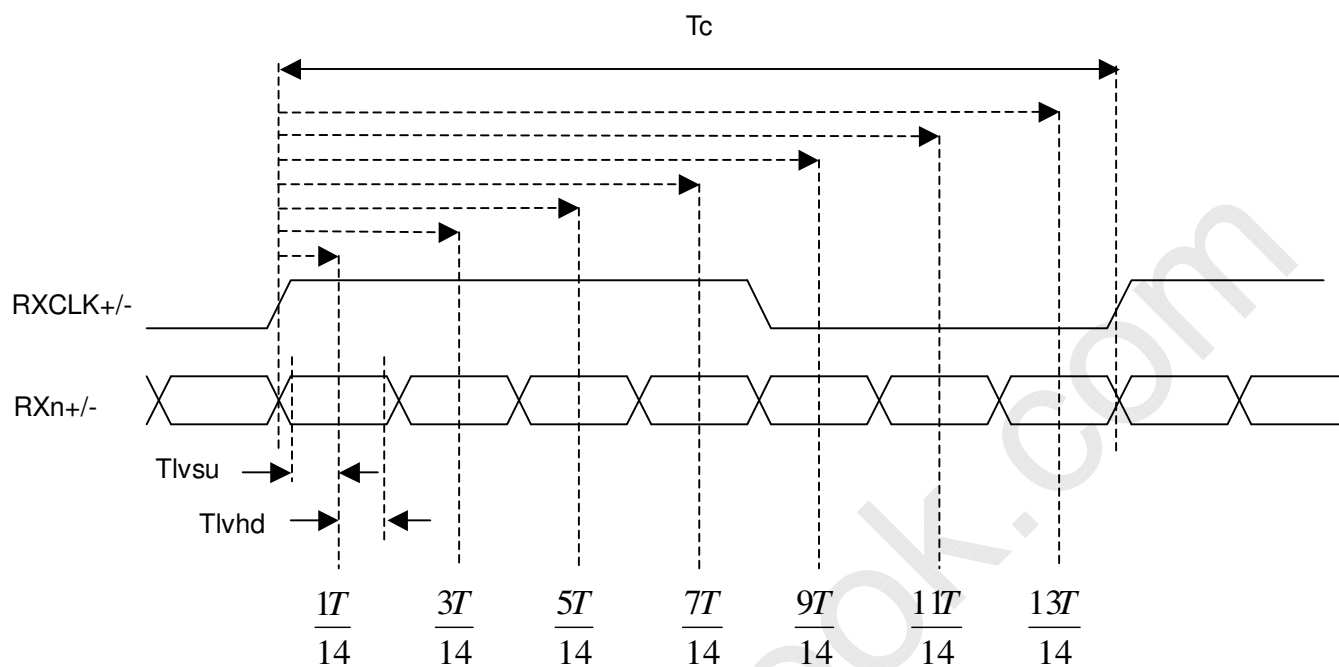
| Signal                         | Item                        | Symbol | Min. | Typ. | Max. | Unit | Note       |
|--------------------------------|-----------------------------|--------|------|------|------|------|------------|
| LVDS Receiver Clock            | Frequency                   | 1/Tc   | 60   | 76   | 82   | MHz  |            |
|                                | Input cycle to cycle jitter | Trcl   | —    | —    | 200  | ps   |            |
| LVDS Receiver Data             | Setup Time                  | Tlvsu  | 600  | —    | —    | ps   |            |
|                                | Hold Time                   | Tlvhd  | 600  | —    | —    | ps   |            |
| Vertical Active Display Term   | Frame Rate                  | Fr5    | 47   | 50   | 53   | Hz   |            |
|                                |                             | Fr6    | 57   | 60   | 63   | Hz   |            |
|                                | Total                       | Tv     | 778  | 806  | 888  | Th   | Tv=Tvd+Tvb |
|                                | Display                     | Tvd    | 768  | 768  | 768  | Th   | -          |
|                                | Blank                       | Tvb    | 10   | 38   | 120  | Th   | -          |
| Horizontal Active Display Term | Total                       | Th     | 1442 | 1560 | 1936 | Tc   | Th=Thd+Thb |
|                                | Display                     | Thd    | 1366 | 1366 | 1366 | Tc   | -          |
|                                | Blank                       | Thb    | 76   | 194  | 570  | Tc   | -          |

Note (1) Since this module is operated in DE only mode, Hsync and Vsync input signals should be set to low logic level. Otherwise, this module would operate abnormally.

### INPUT SIGNAL TIMING DIAGRAM

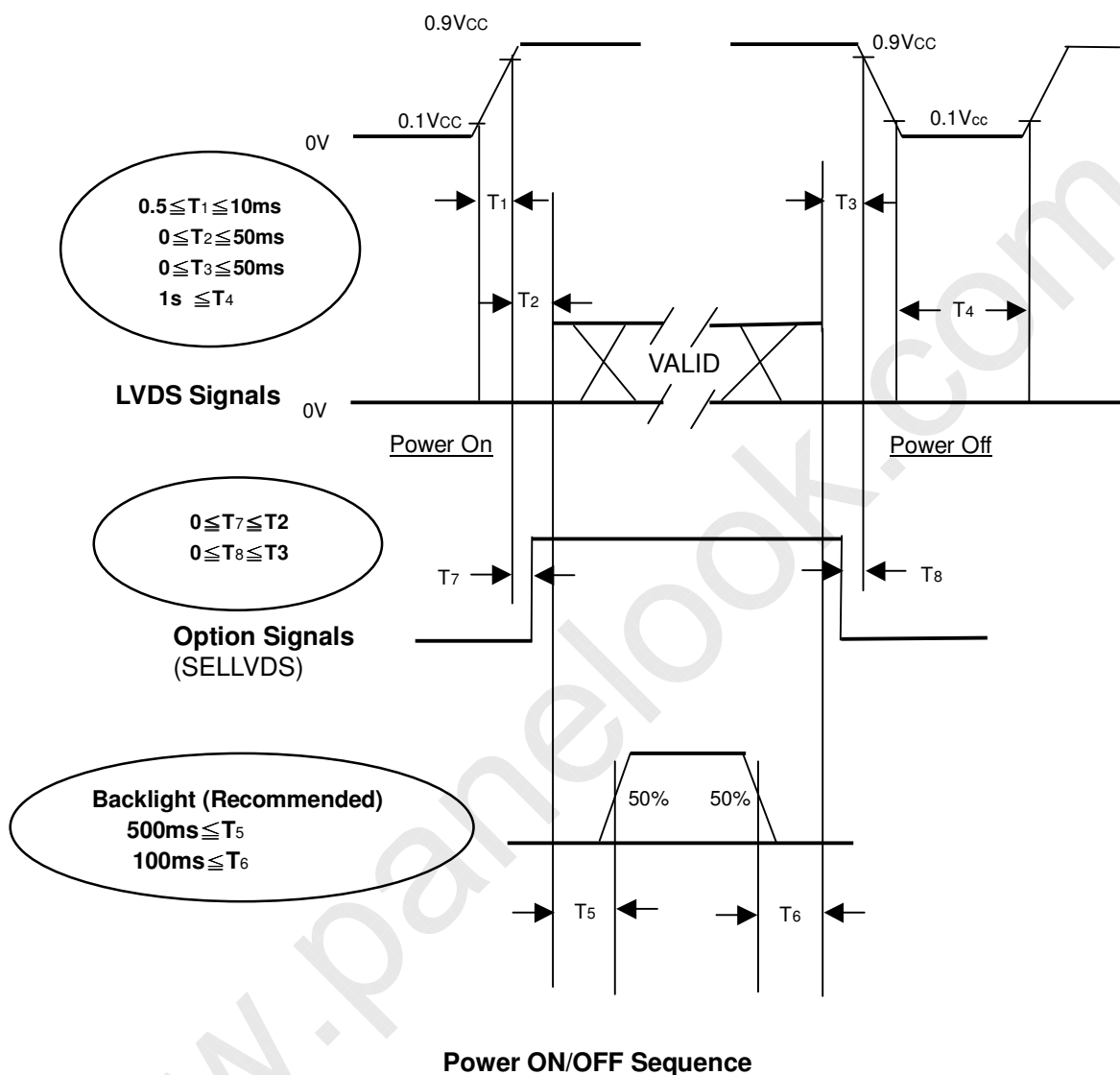




**LVDS RECEIVER INTERFACE TIMING DIAGRAM**

## 6.2 POWER ON/OFF SEQUENCE

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



Note (1) The supply voltage of the external system for the module input should follow the definition of  $V_{CC}$ .

Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of  $V_{CC}$  is in off level, please keep the level of input signals on the low or high impedance. If  $T_2 < 0$ , that maybe cause electrical overstress failure.

Note (4)  $T_4$  should be measured after the module has been fully discharged between power off and on period.

Note (5) Interface signal shall not be kept at high impedance when the power is on.

## 7. OPTICAL CHARACTERISTICS

### 7.1 TEST CONDITIONS

| Item                             | Symbol  | Value     | Unit |
|----------------------------------|---|-----------|------|
| Ambient Temperature              | Ta  | 25±2      | °C   |
| Ambient Humidity                 | Ha  | 50±10     | %RH  |
| Supply Voltage                   | V <sub>CC</sub>   | 12.0      | V    |
| Input Signal                     | According to typical value in "3. ELECTRICAL CHARACTERISTICS" |           |      |
| Lamp Current                     | I <sub>L</sub>  | 8.0 ± 0.5 | mA   |
| Oscillating Frequency (Inverter) | F <sub>w</sub>  | 58 ± 3    | KHz  |
| Vertical Frame Rate              | Fr  | 60        | Hz   |

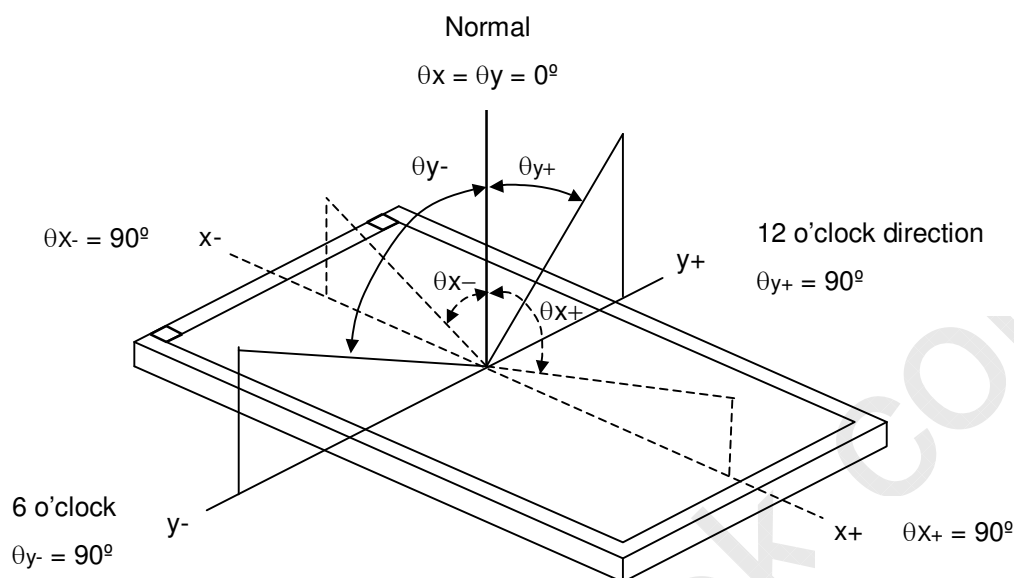
### 7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (6).

| Item                      |             | Symbol          | Condition   | Min.          | Typ.   | Max.          | Unit   | Note |
|---------------------------|-------------|-----------------|---|---------------|--|---------------|--------|------|
| Contrast Ratio            |             | CR              | $\theta_x=0^\circ, \theta_Y=0^\circ$<br><br>Viewing Normal<br>Angle | (600)         | (800)  |               | -      | (2)  |
| Response Time             |             | T <sub>R</sub>  |   |               | (3)  | (5)           | ms     | (3)  |
|                           |             | T <sub>F</sub>  |   |               | (5)  | (8)           |        |      |
| Center Luminance of White |             | L <sub>C</sub>  |   | (350)         | (450)  |               |        | (4)  |
| White Variation           |             | δW              |   |               |  | (1.3)         | -      | (7)  |
| Cross Talk                |             | CT              |   |               |  | (4)           | %      | (5)  |
| Color Chromaticity        | Red         | R <sub>x</sub>  |   | Typ.<br>-0.03 | (0.639)<br>(0.331)<br>(0.274)<br>(0.596)<br>(0.151)<br>(0.065)<br>(0.280)<br>(0.290) | Typ.<br>+0.03 | -      | (6)  |
|                           |             | R <sub>y</sub>  |   |               |  |               | -      |      |
|                           | Green       | G <sub>x</sub>  |   |               |  |               | -      |      |
|                           |             | G <sub>y</sub>  |   |               |  |               | -      |      |
|                           | Blue        | B <sub>x</sub>  |   |               |  |               | -      |      |
|                           |             | B <sub>y</sub>  |   |               |  |               | -      |      |
|                           | White       | W <sub>x</sub>  |   |               |  |               | Target |      |
|                           |             | W <sub>y</sub>  |   |               |  |               |        |      |
|                           | Color Gamut | CG              | (68)  |               |  | (72)          |        | %    |
| Viewing Angle             | Horizontal  | θ <sub>x+</sub> | CR≥10   | (70)          | (80)   |               | Deg.   | (1)  |
|                           |             | θ <sub>x-</sub> |   | (70)          | (80)   |               |        |      |
|                           | Vertical    | θ <sub>y+</sub> |   | (70)          | (80)   |               |        |      |
|                           |             | θ <sub>y-</sub> |   | (60)          | (70)   |               |        |      |

Note (1) Definition of Viewing Angle ( $\theta_x$ ,  $\theta_y$ ):

Viewing angles are measured by EZ-Contrast 160R (Eldim)



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{255} / L_0$$

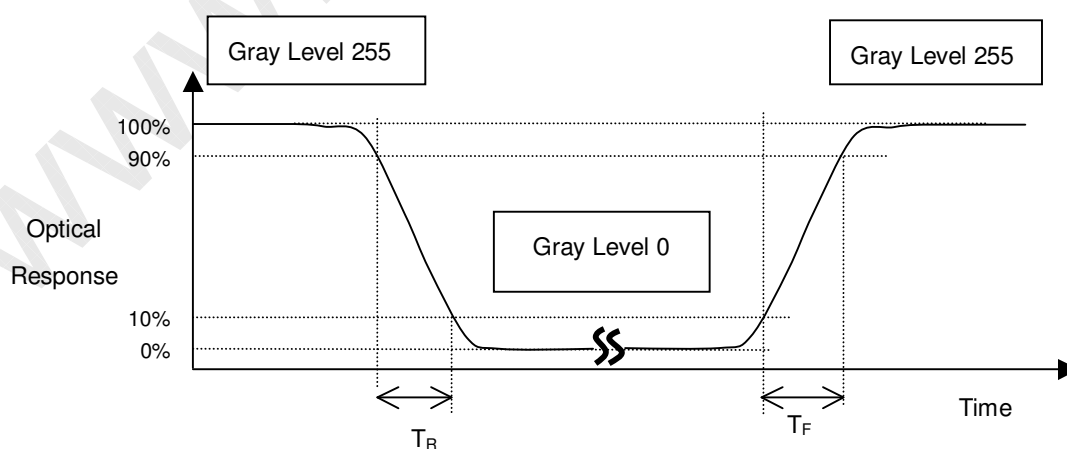
L255: Luminance of gray level 255

L0: Luminance of gray level 0

$$\text{CR} = \text{CR}(5),$$

CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (7).

Note (3) Definition of Response Time ( $T_R$ ,  $T_F$ ):



Note (4) Definition of Luminance of White ( $L_C$ ):

Measure the luminance of gray level 255 at center point and 5 points

$$L_C = L(5)$$

$L(X)$  is corresponding to the luminance of the point X at the figure in Note (7).

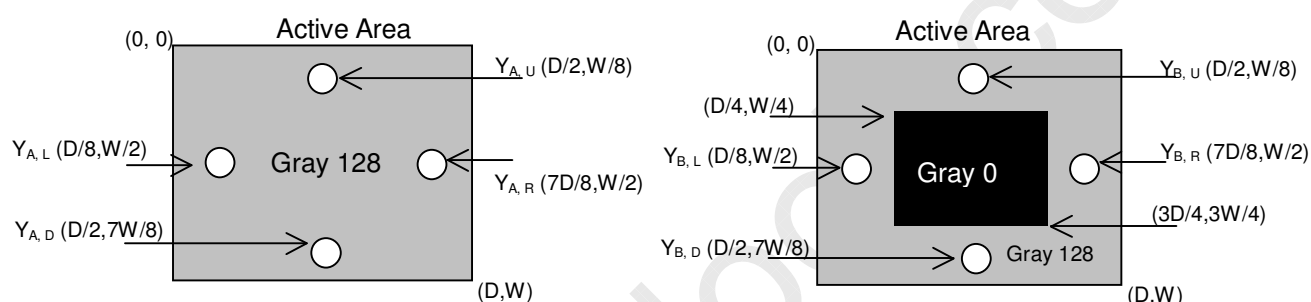
Note (5) Definition of Cross Talk (CT):

$$CT = |Y_B - Y_A| / Y_A \times 100 (\%)$$

Where:

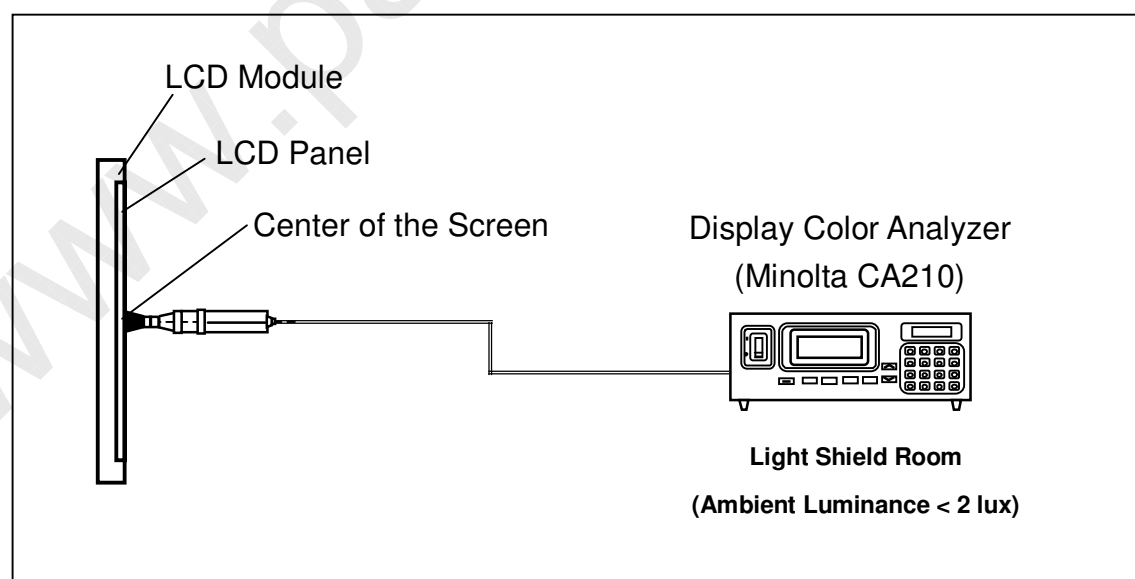
$Y_A$  = Luminance of measured location without gray level 0 pattern ( $\text{cd/m}^2$ )

$Y_B$  = Luminance of measured location with gray level 0 pattern ( $\text{cd/m}^2$ )



Note (6) Measurement Setup:

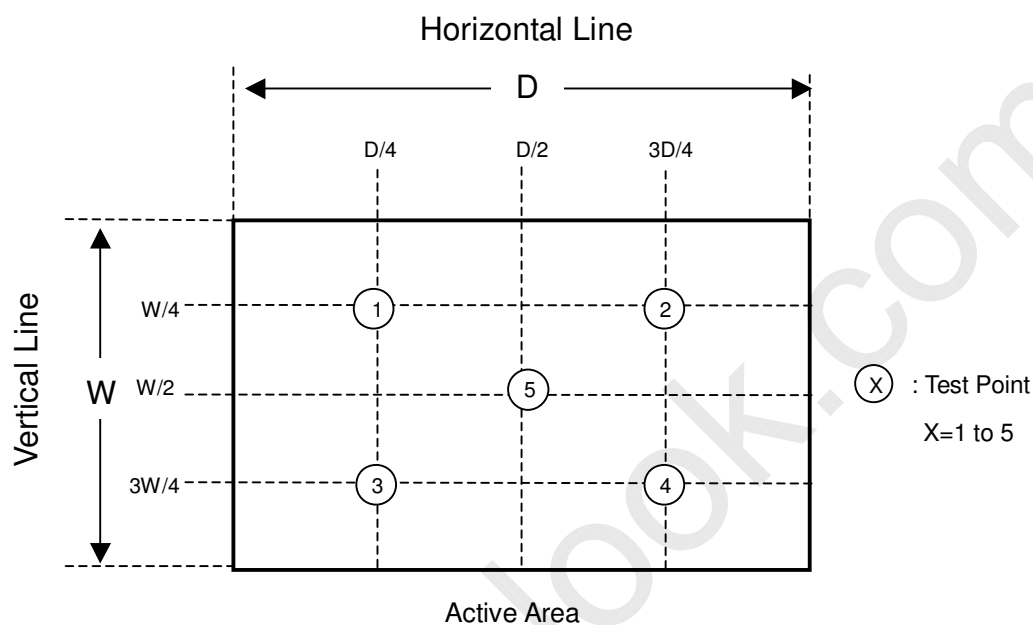
The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 1 hour in a windless room.



Note (7) Definition of White Variation ( $\delta W$ ):

Measure the luminance of gray level 255 at 5 points

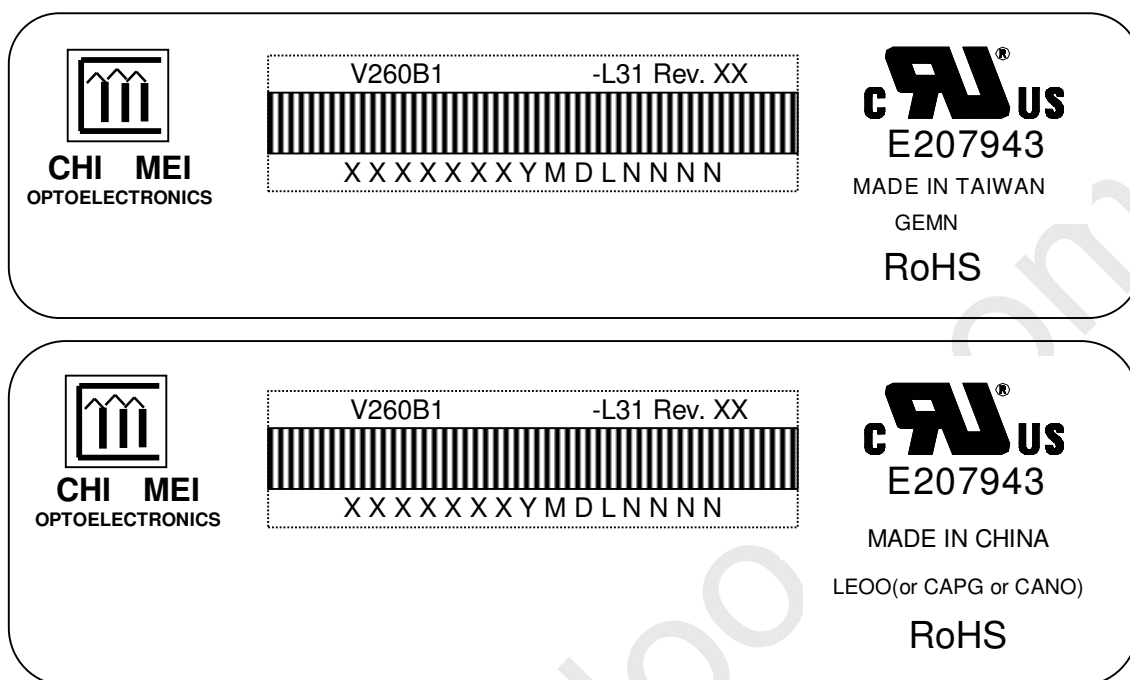
$$\delta W = \text{Maximum } [L(1), L(2), L(3), L(4), L(5)] / \text{Minimum } [L(1), L(2), L(3), L(4), L(5)]$$



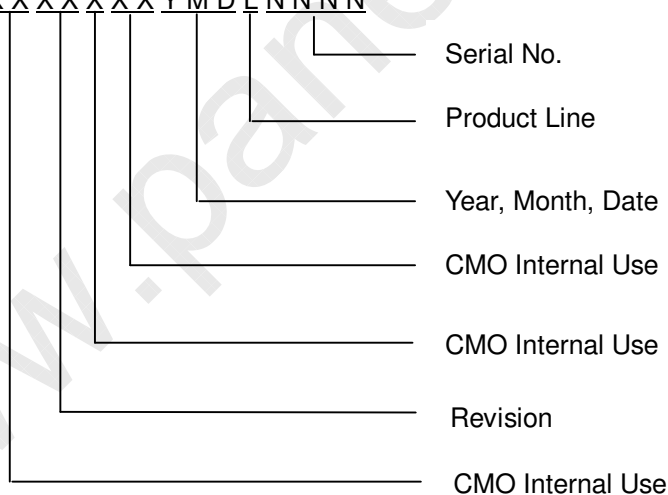
## 8. DEFINITION OF LABELS

### 8.1 CMO MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



- (a) Model Name: V260B1-L31
- (b) Revision: Rev. XX, for example: A0, A1... B1, B2... or C1, C2...etc.
- (c) Serial ID: XXXXXXXXYMDLNNNN



Serial ID includes the information as below:

- (a) Manufactured Date: Year: 1~9, for 2001~2009  
 Month: 1~9, A~C, for Jan. ~ Dec.  
 Day: 1~9, A~Y, for 1<sup>st</sup> to 31<sup>st</sup>, exclude I, O, and U.
- (b) Revision Code: Cover all the change
- (c) Serial No.: Manufacturing sequence of product
- (d) Product Line: 1 -> Line1, 2 -> Line 2, ...etc.

## 9. PACKAGING

### 9.1 PACKING SPECIFICATIONS

- (1) 7 LCD TV modules / 1 Box
- (2) Box dimensions : 713(L)x429(W)x453(H)mm
- (3) Weight : approximately 30.48 Kg ( 7 modules per box)

### 9.2 PACKING METHOD

Figures 9-1 and 9-2 are the packing method

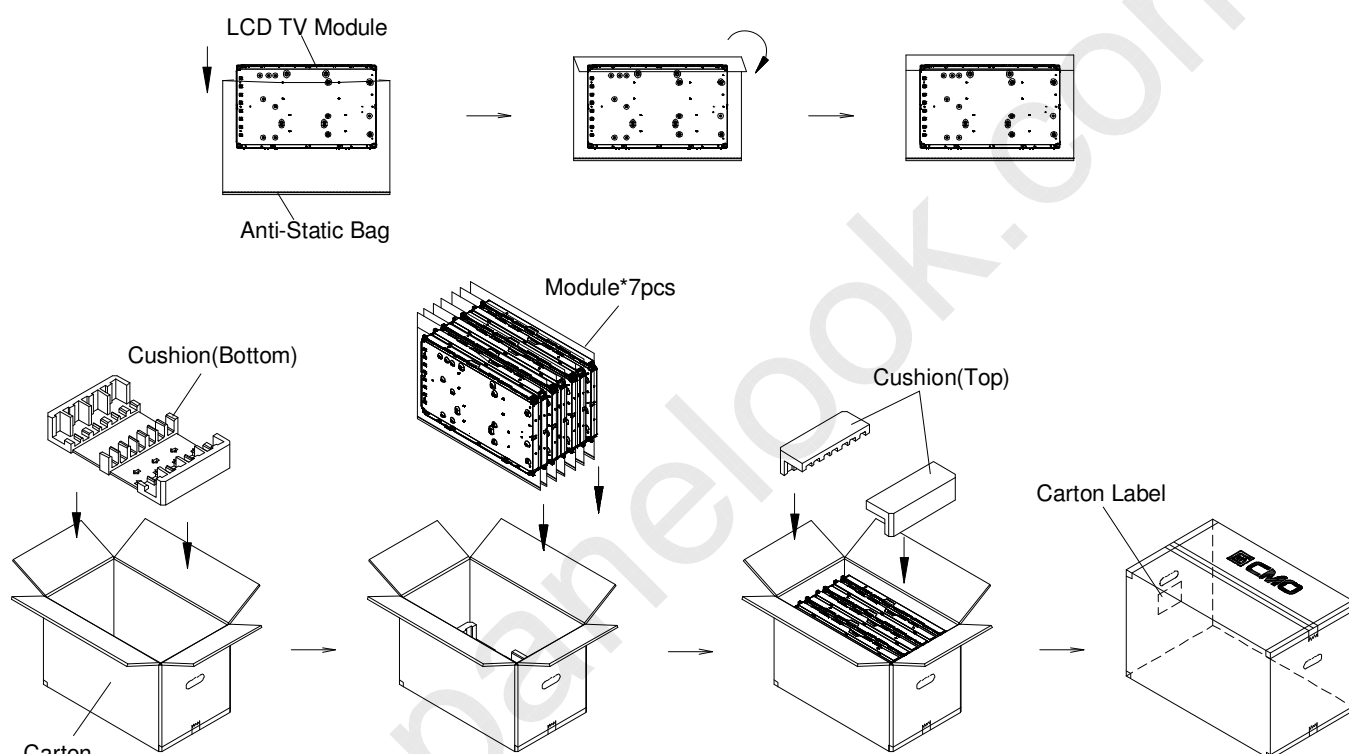
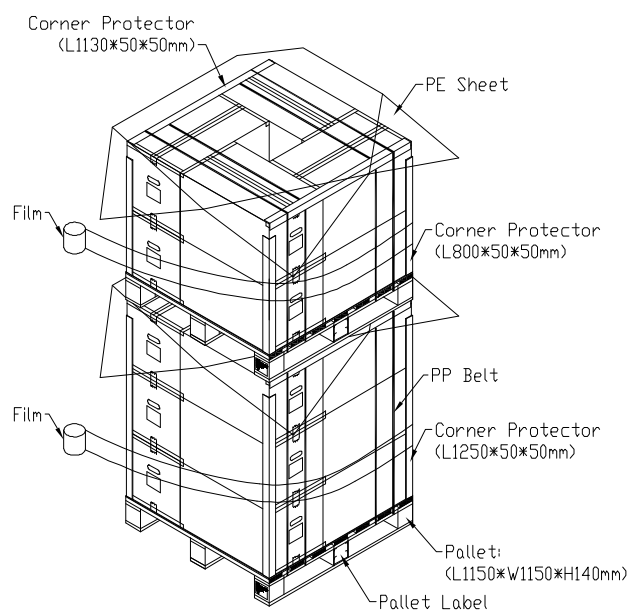


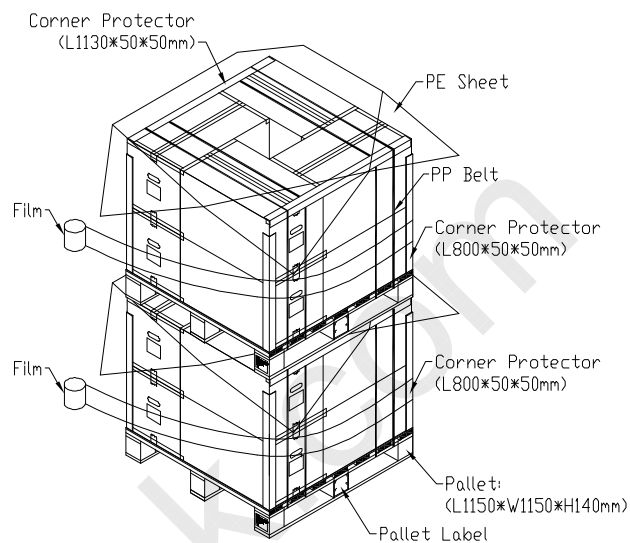
Figure.9-1 packing method



### Sea / Land Transportation (40ft HQ Container)



### Sea / Land Transportation (40ft Container)



### Air Transportation

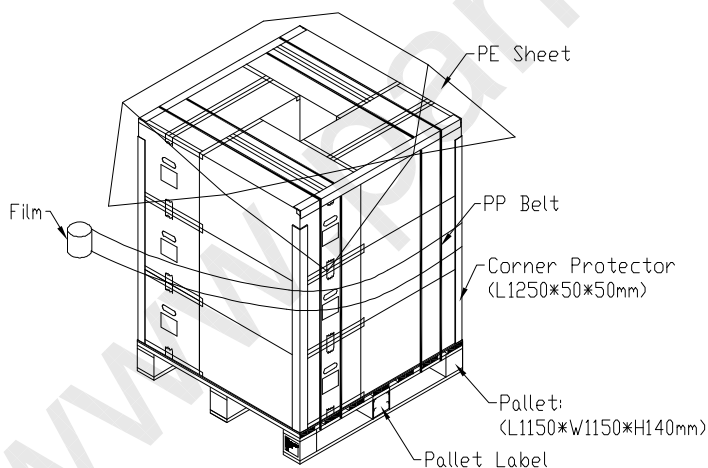


Figure.9-2 Packing method

## 10. PRECAUTIONS

### 10.1 ASSEMBLY AND HANDLING PRECAUTIONS

- (1) Do not apply rough force such as bending or twisting to the module during assembly.
- (2) It is recommended to assemble or to install a module into the user's system in clean working areas.  
The dust and oil may cause electrical short or worsen the polarizer.
- (3) Do not apply pressure or impulse to the module to prevent the damage of LCD panel and backlight.
- (4) Always follow the correct power-on sequence when the LCD module is turned on. This can prevent the damage and latch-up of the CMOS LSI chips.
- (5) Do not plug in or pull out the I/F connector while the module is in operation.
- (6) Do not disassemble the module.
- (7) Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.
- (8) Moisture can easily penetrate into LCD module and may cause the damage during operation.
- (9) High temperature or humidity may deteriorate the performance of LCD module. Please store LCD modules in the specified storage conditions.
- (10) When ambient temperature is lower than 10°C, the display quality might be reduced. For example, the response time will become slow, and the starting voltage of CCFL will be higher than that of room temperature.

### 10.2 SAFETY PRECAUTIONS

- (1) The startup voltage of a backlight is over 1000 Volts. It may cause an electrical shock while assembling with the inverter. Do not disassemble the module or insert anything into the backlight unit.
- (2) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- (3) After the module's end of life, it is not harmful in case of normal operation and storage.

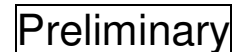
### 10.3 STORAGE PRECAUTIONS

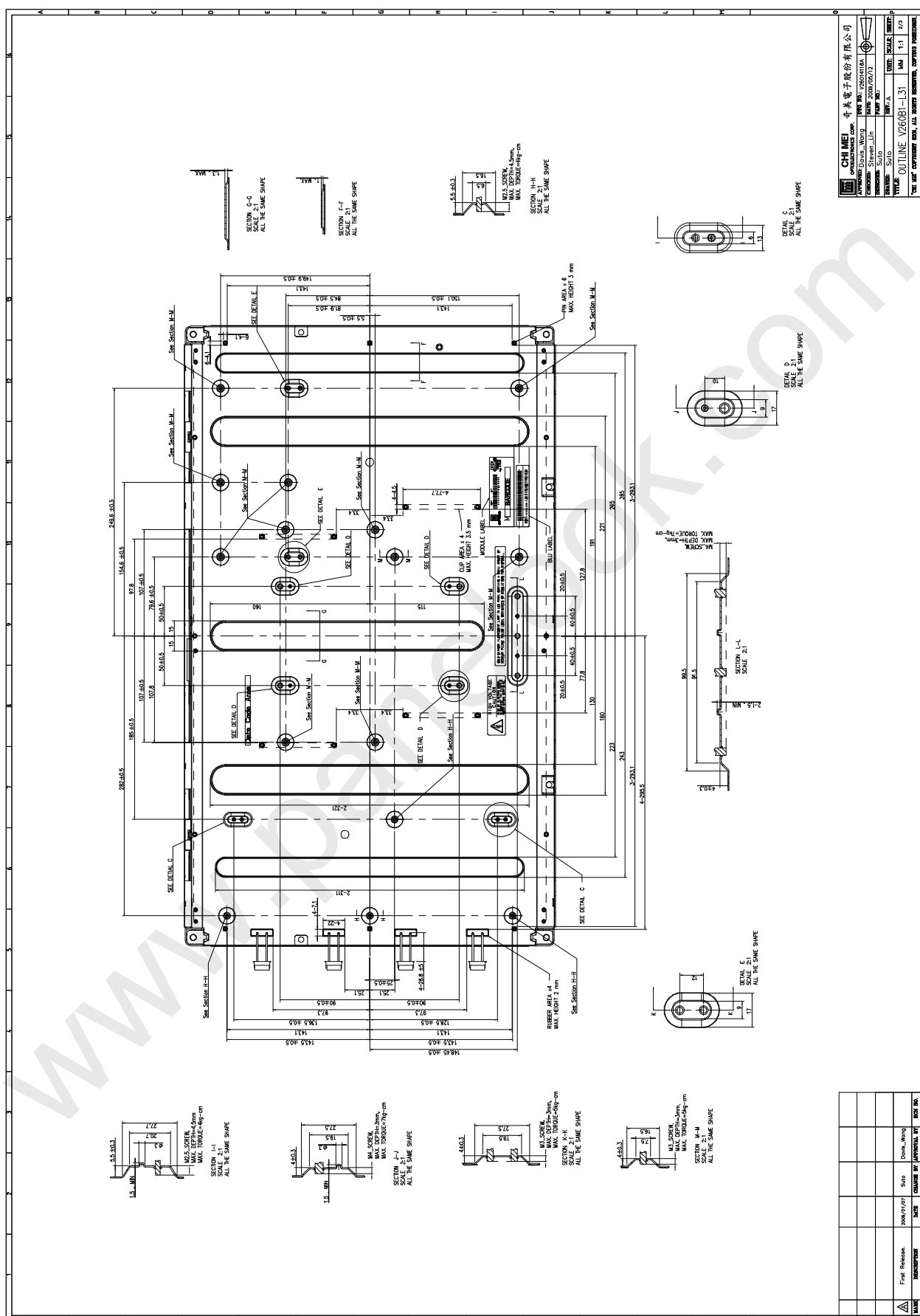
When storing modules as spares for a long time, the following precaution is necessary.

- (1) Do not leave the module in high temperature, and high humidity for a long time.  
It is highly recommended to store the module with temperature from 0 to 35°C at normal humidity without condensation.
- (2) The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.

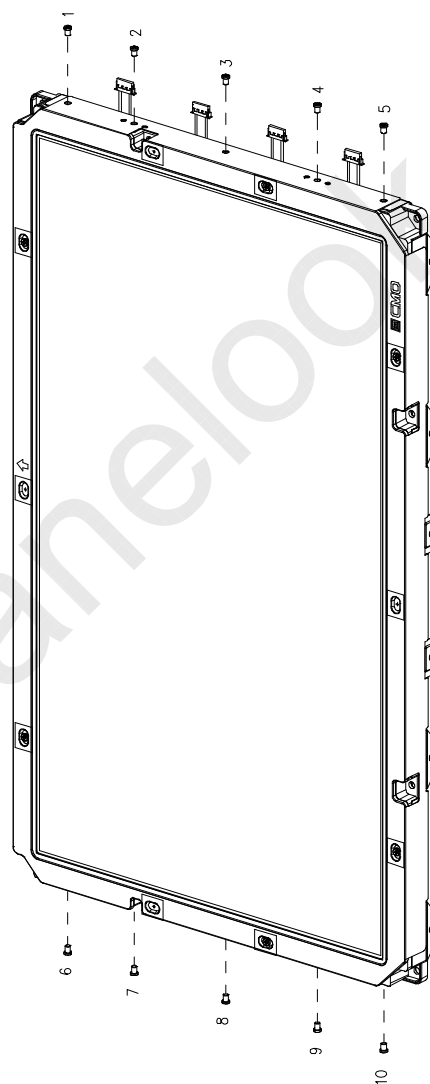
**11. REGULATORY STANDARDS****11.1 SAFETY**

| Regulatory                       | Item | Standard                    |
|----------------------------------|------|-----------------------------|
| Information Technology equipment | UL   | UL 60950-1: 2003            |
|                                  | cUL  | CAN/CSA C22.2 No.60950-1-03 |
|                                  | CB   | IEC 60950-1:2001            |
| Audio/Video Apparatus            | UL   | UL 60065: 2003              |
|                                  | cUL  | CAN/CSA C22.2 No.60065-03   |
|                                  | CB   | IEC 60065:2001              |





NOTE:  
 1. WE Recommend all Fixture Screws(No.1 to 10)  
 are Included While Assembling.(Side Mount)  
 2. Torque of All M4 Screws Are 7kgf-cm(MAX.)



|                                  |                   |                |                |
|----------------------------------|-------------------|----------------|----------------|
| CHI MEI<br>OPTOELECTRONICS CORP. |                   |                |                |
| DESIGN: MING                     | MODEL: V260B1-L31 | DATE: 2009/6/1 | SCALE: 1:1     |
| DESIGNER: SUI                    | DATE: 2009/6/1    | DATE: 2009/6/1 | DATE: 2009/6/1 |
| TITLE: OUTLINE V260B1-L31        |                   |                |                |
| DESIGNER: SUI                    | DATE: 2009/6/1    | DATE: 2009/6/1 | DATE: 2009/6/1 |
| V260B1-L31 OUTLINE V260B1-L31    |                   |                |                |

|                |            |          |              |            |
|----------------|------------|----------|--------------|------------|
| First Release: | 2009/06/12 | SUI      | Design, Ming | 2009/06/12 |
| DESIGNER:      | DATE       | CHANG BY | APPROVE BY   | DATE       |