

1/8, 1/15 DUTY LCD CONTROLLER/DRIVER

DESCRIPTION

The μ PD16432B is a controller/driver with 1/8 and 1/15 duty dot matrix LCD display capability. It has 60 segment outputs, 10 common outputs, and 5 dual segment/common outputs, giving a maximum display capability of 12 columns \times 2 lines (at 1/15 duty).

LED drive outputs, key scanning key source outputs, and key data inputs are also provided, making it ideal for use in a car stereo front panel, etc.

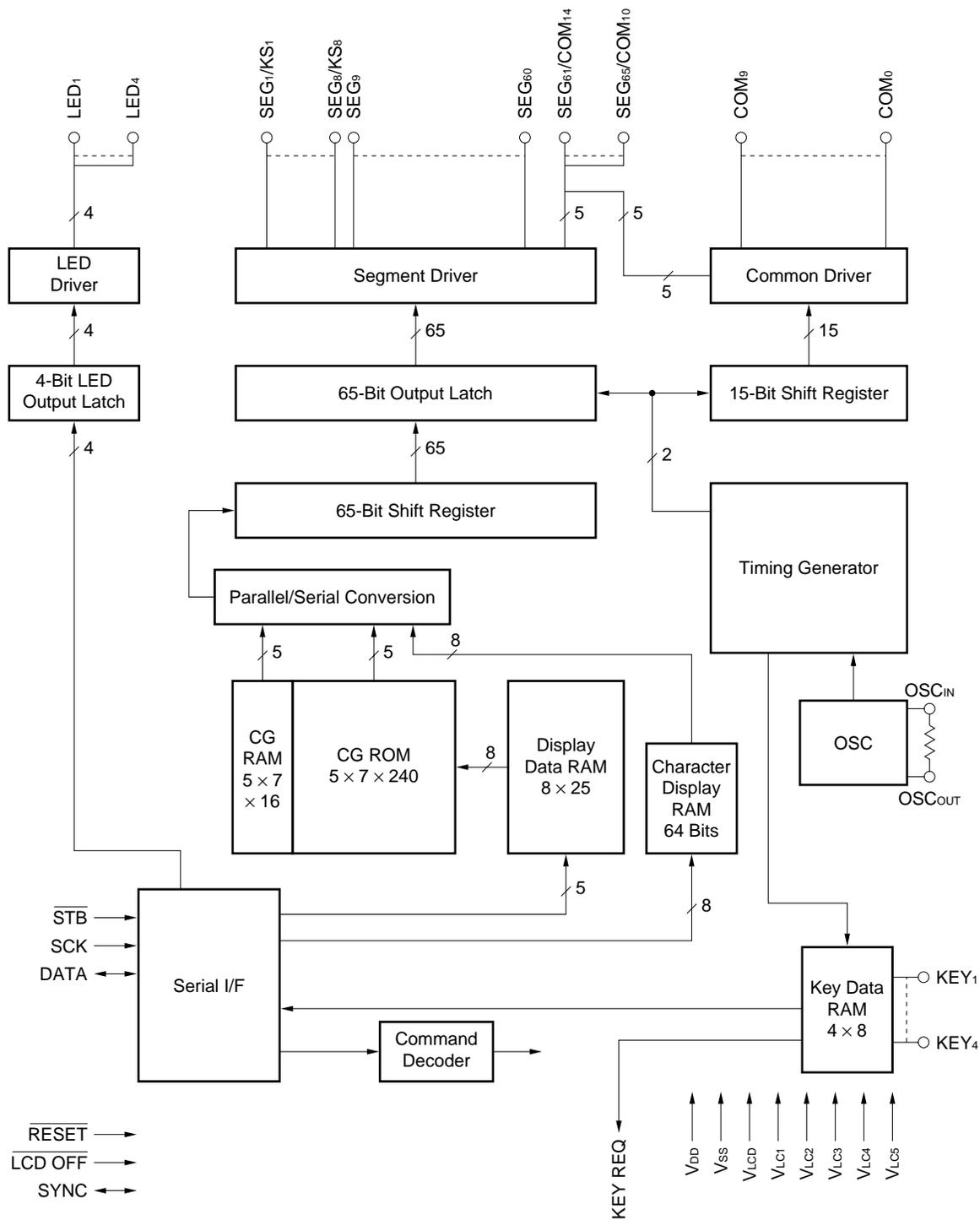
FEATURES

- Dot matrix LCD controller/driver
- Pictograph display segment drive capability (max. 64)
- LCD driver unit power supply V_{LCD} independently settable (Max. 10 V)
- On-chip key scan circuit (8 \times 4 matrix)
- Alphanumeric character and symbol display capability provided by on-chip ROM (5 \times 7 dots)
240 characters + 16 user-defined characters
- Display contents
1/8 duty: 13 columns \times 1 line, 64 pictograph displays, 4 LEDs
1/15 duty: 12 columns \times 2 lines, 60 pictograph displays, 4 LEDs
- Serial data input/output (SCK, STB, DATA)
- On-chip oscillator
- Reduced power consumption possible using standby mode

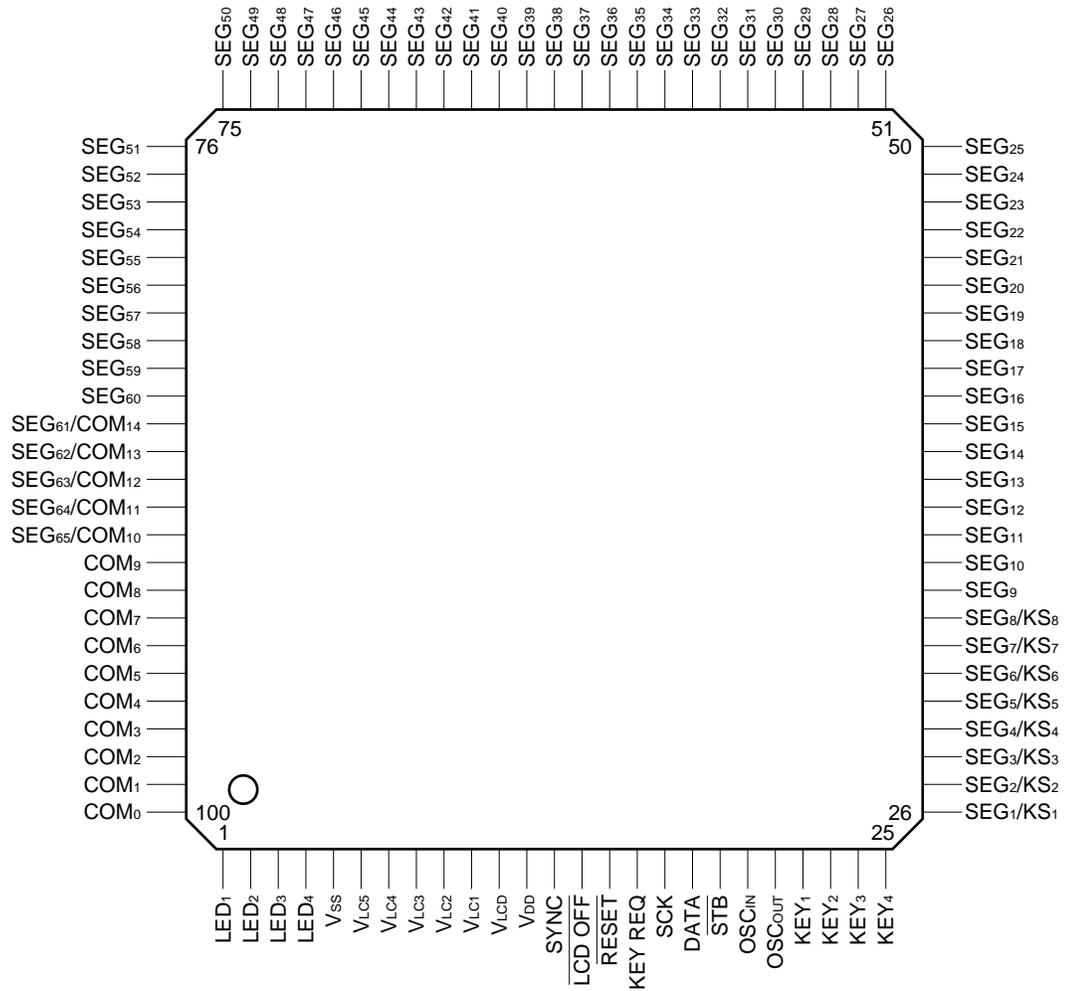
ORDERING INFORMATION

Part Number	Package
μ PD16432BGC-001-9EU	100-pin plastic QFP (0.5 pitch, 14 \times 14), Standard ROM code

BLOCK DIAGRAM



PIN CONFIGURATION



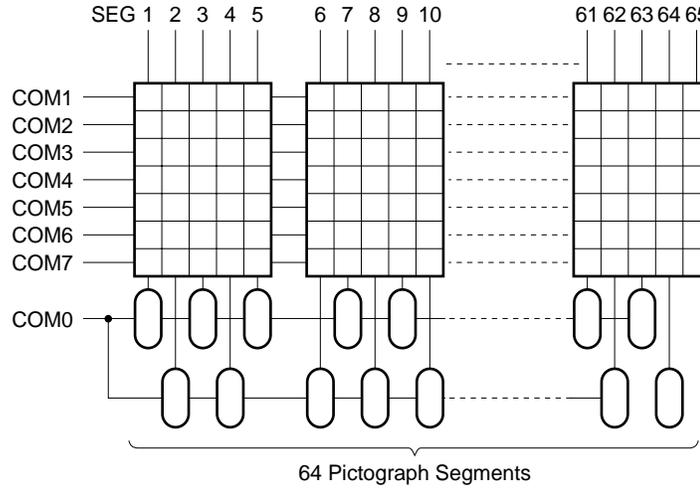
PIN DESCRIPTIONS

Pin Symbol	Pin Name	Pin No.	Function
SEG ₁ /KS ₁ to SEG ₈ /KS ₈	Segment output/key source output dual-function pins	26 to 33	Pins with dual function as dot matrix LCD segment outputs and key scanning key source outputs
SEG ₉ to SEG ₆₀	Segment outputs	34 to 85	Dot matrix LCD segment outputs
SEG ₆₁ /COM ₁₄ to SEG ₈₅ /COM ₁₀	Segment output/common output dual-function pins	86 to 90	Switchable to either dot matrix LCD segment outputs or com- mon outputs
COM ₀ to COM ₉	Common outputs	91 to 100	Dot matrix LCD common outputs
LED ₁ to LED ₄	LED output pins	1 to 4	LED outputs are Nch open-drain.
SCK	Shift clock input	17	Data shift clock Data is read on rising edge, and output on falling edge.
DATA	Data input/output	18	Performs input of commands, key data, etc., and key data output. Input is performed from the MSB on the rise of the shift clock, and the first 8 bits are recognized as a command. Output is performed from the MSB on the fall of the shift clock. Output is Nch open-drain.
$\overline{\text{STB}}$	Strobe input	19	Data input is enabled when "H". Command processing is performed on a fall.
KEY REQ	Key request output	16	"H" if there is key data, "L" if there is none. Key data can be read irrespective of the state of this pin. Output is CMOS output.
$\overline{\text{RESET}}$	Reset input	15	Initial state is set when "L".
$\overline{\text{LCD OFF}}$	LCD off input	14	When "L", a forced LCD off operation is performed, and SEG _n & COM _n output the unselected waveform.
SYNC	Synchro	13	Synchronization signal input/output pin. When 2 or more chips are used, wired-OR connection is made to each chip. A pull-up resistor is also required when one chip is used.
OSC _{IN}	Oscillation pins	20	Connect oscillator resistor.
OSC _{OUT}		21	
KEY ₁ to KEY ₄	Key data inputs	22 to 25	Key scanning key data inputs.
V _{DD}	Logic power supply pin	12	Internal logic power supply pin
V _{SS}	GND pin	5	GND pin
V _{LCD}	LCD drive voltage pin	11	LCD drive power supply pin
V _{LC1} to V _{LC5}	LCD drive power supply	10 to 6	Dot matrix LCD drive power supply

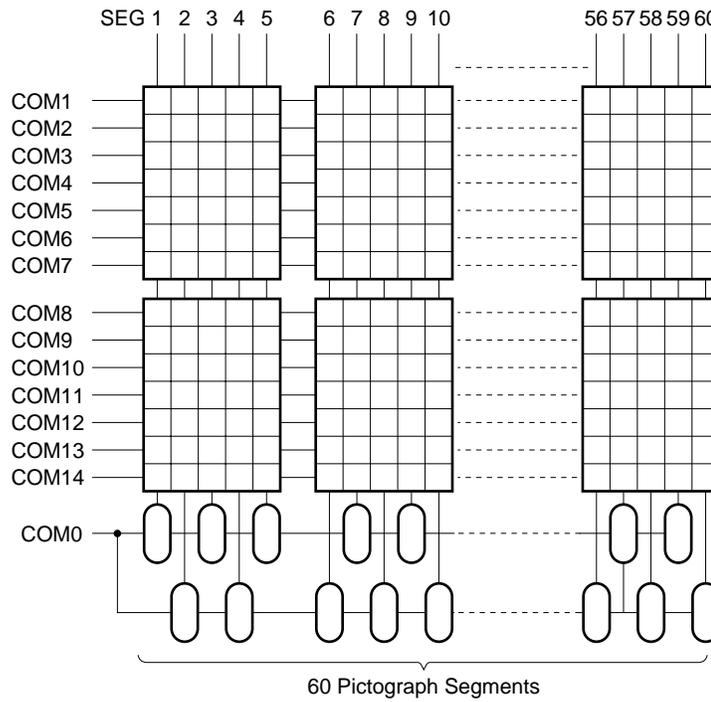
LCD DISPLAY

In the μPD16432B LCD display, a 5 × 7-segment display and pictograph display segments can be driven. The pictograph display segment common output is allocated to COM₀, and up to 64 can be driven.

(1) Example of 1/8 duty connections



(2) Example of 1/15 duty connections



CHARACTER CODES AND CHARACTER PATTERNS

The relation between character codes and character patterns is shown below. Character codes 00H to 0FH are allocated to CGRAM.

Character codes 10H to 1FH and E0H to FFH are undefined.

Higher Bits Lower Bits	0XH	1XH	2XH	3XH	4XH	5XH	6XH	7XH	8XH	9XH	AXH	BXH	CXH	DXH	EXH	FXH
X0HRAM	CG (1)			0	0	P	'	o	a	a		一	9	三		
X1HRAM	CG (2)		!	1	A	a	a	a	a	a		ア	キ	ム		
X2HRAM	CG (3)		2	B	b	r	e	e	e	e		イ	ウ	又		
X3HRAM	CG (4)		#	3	S	s	s	s	s	s		ウ	テ	キ		
X4HRAM	CG (5)		\$	4	T	t	t	t	t	t		エ	ト	巾		
X5HRAM	CG (6)		%	5	E	e	e	e	e	e		・	対	工		
X6HRAM	CG (7)		&	6	F	f	v	v	v	v		ヨ	カ	二	日	
X7HRAM	CG (8)		^	7	G	g	w	w	w	w		ア	キ	又		
X8HRAM	CG (9)		0	H	h	x	x	x	x	x		ウ	テ	キ		
X9HRAM	CG (10)		^	9	I	i	y	y	y	y		ウ	ル	儿		
XAHRAM	CG (11)		*	2	J	j	z	z	z	z		エ	口	儿		
XBHRAM	CG (12)		+	5	K	k	v	v	v	v		カ	口	口		
XCHRAM	CG (13)		,	5	L	l	s	s	s	s		カ	口	口		
XDHRAM	CG (14)		-	=	M	m	7	7	7	7		又	又	又		
XEHRAM	CG (15)		.	5	N	n	~	~	~	~		包	巾	"		
XFHRAM	CG (16)		/	?	0	o	■	■	■	■		又	又	又		

DISPLAY RAM ADDRESSES

Display RAM addresses are allocated as shown below irrespective of the display mode.

Column No.	1	2	3	4	5	6	7	8	9	10	11	12	13
Line 1	00H	01H	02H	03H	04H	05H	06H	07H	08H	09H	0AH	0BH	0CH
Line 2	0DH	0EH	0FH	10H	11H	12H	13H	14H	15H	16H	17H	18H	

PICTOGRAPH DISPLAY RAM ADDRESSES

Pictograph display RAM addresses are allocated as shown below.

Address	Segment Output No.							
	b7	b6	b5	b4	b3	b2	b1	b0
00H	1	2	3	4	5	6	7	8
01H	9	10	11	12	13	14	15	16
02H	17	18	19	20	21	22	23	24
03H	25	26	27	28	29	30	31	32
04H	33	34	35	36	37	38	39	40
05H	41	42	43	44	45	46	47	48
06H	49	50	51	52	53	54	55	56
07H	57	58	59	60	61	62	63	64

Note When 1/15 duty is used (12 columns × 2 lines), 61 to 64 are disabled.

CGRAM COLUMN ADDRESSES

A maximum of any sixteen 5 × 7-dot characters can be written in CGRAM. The row address within one character is allocated as shown below, and is specified by bits b7 to b5.

The character code for which a write is to be performed must be specified beforehand with an address setting command.

Row Address	Dot Data							
	b7	b6	b5	b4	b3	b2	b1	b0
00H	0	0	0	*	*	*	*	*
01H	0	0	1	*	*	*	*	*
02H	0	1	0	*	*	*	*	*
03H	0	1	1	*	*	*	*	*
04H	1	0	0	*	*	*	*	*
05H	1	0	1	*	*	*	*	*
06H	1	1	0	*	*	*	*	*

⏟

Row Address

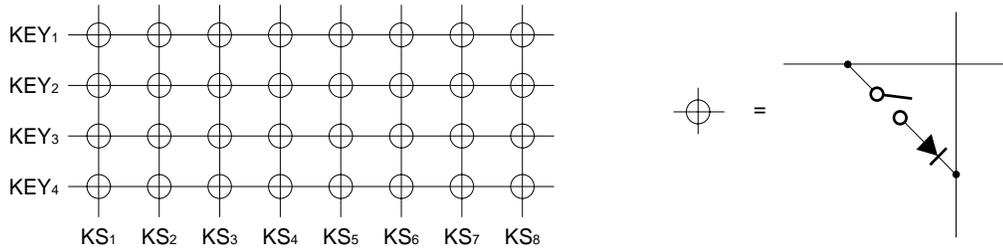
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Font Data
(5 × 7 Dots)

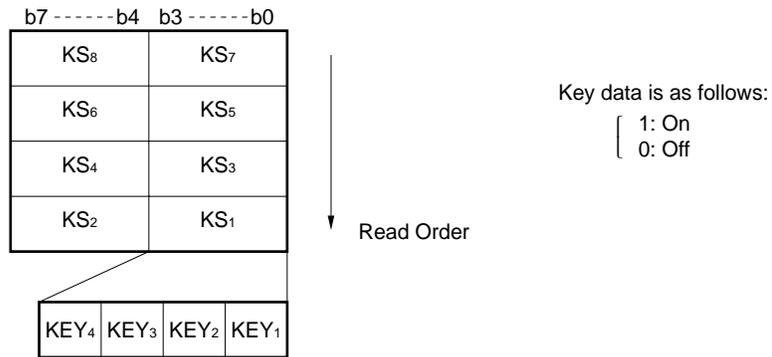
* Font data (1: on, 0: off)

KEY MATRIX AND KEY DATA RAM CONFIGURATION

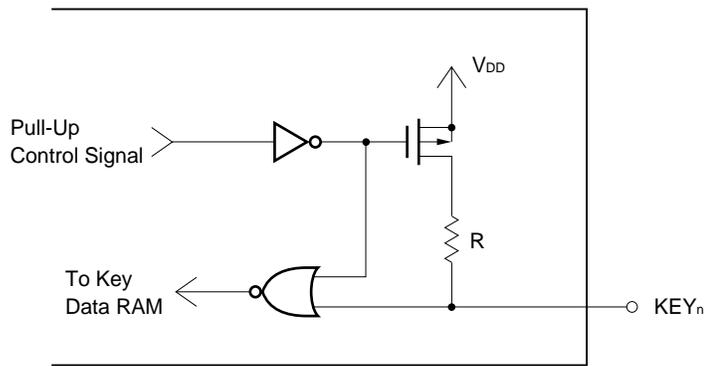
The key matrix has an 8 × 4 configuration, as shown below.



Key data is stored as shown below, and is read in MSB-first order by a read command.



Key Input Equivalent Circuit



- In the event of key source output, the pull-up control signal becomes "H", and the pull-up transistor is turned on.

KEY REQUEST (KEY REQ)

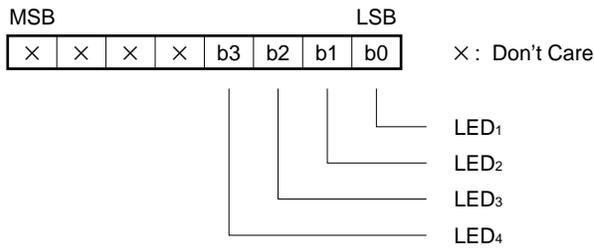
A key request is output as shown below according to the state.

State	KEY REQ ^{Note}	Key Scan Internal Pull-Up Resistor
In key scan operation	High level is output while any key data is "1". ^{Note}	During key scan : ON During display : OFF
In standby mode or when SEG _n & COM _n are fixed at V _{LC5}	High level is output in case of key input only.	Always ON
When key scanning is stopped	Fixed at low level	Always OFF

Note KEY REQ does not become low until the key data is all "0".
(It is not synchronized with the key data reads.)

LED OUTPUT LATCH CONFIGURATION

The low-order 4 bits of the LED output latch are enabled, and the high-order 4 bits disabled, as shown below.



Latch data is as follows:
 { 1: On
 { 0: Off

COMMANDS

Commands set the display mode and status.

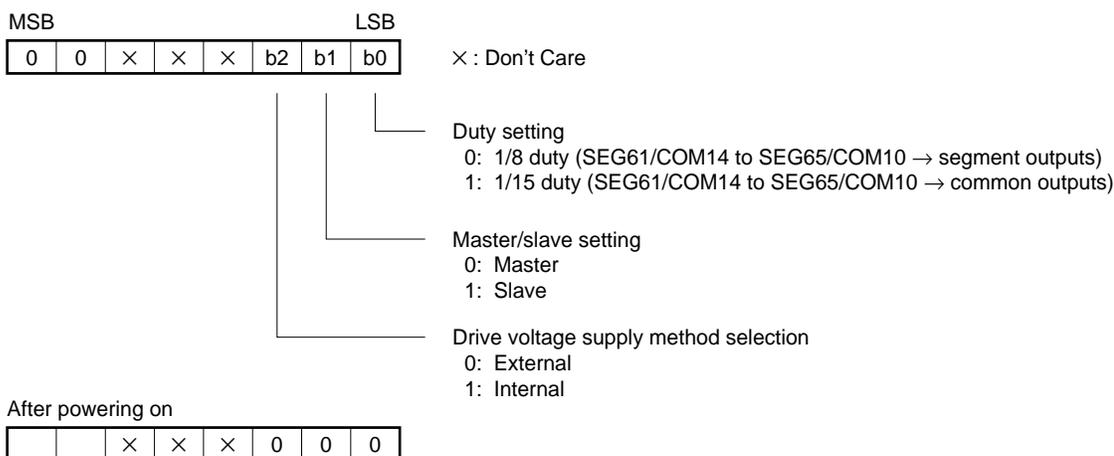
The first byte after a rise edge on the \overline{STB} pin is regarded as a command.

If \overline{STB} is driven low during command/data transfer, serial communication is initialized and the command/data being transferred is invalidated. (However, a command or data that has already been transferred is valid.)

(1) Display Setting Command

This command initializes the μPD16432B^{Note}, and sets the duty, number of segments, number of commons, master/slave operation, and the drive voltage supply method.

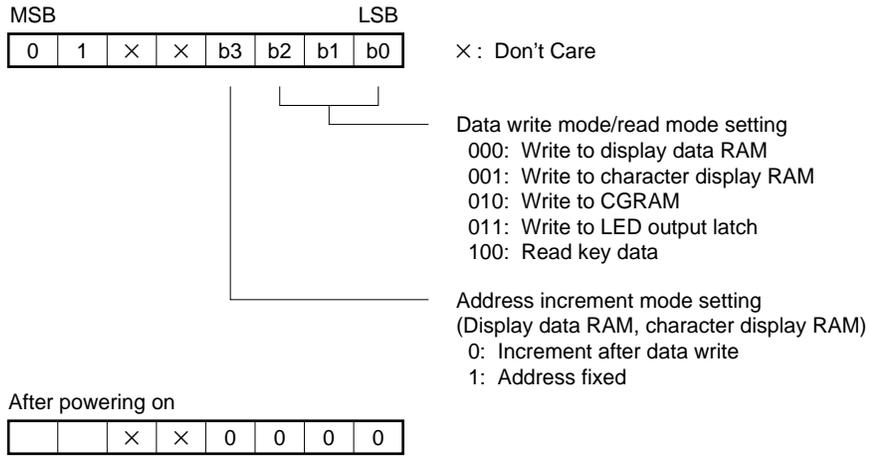
The state set when this command is executed is: LCD off, LED on, key scanning stopped. To restart the display, it is necessary to execute "status command" normal operation. However, nothing is done if the same mode is selected.



Note When multiple chips are used, only the chip that sent the command is enabled. If initialization is performed during display, the display may be affected (especially when multiple chips are used).

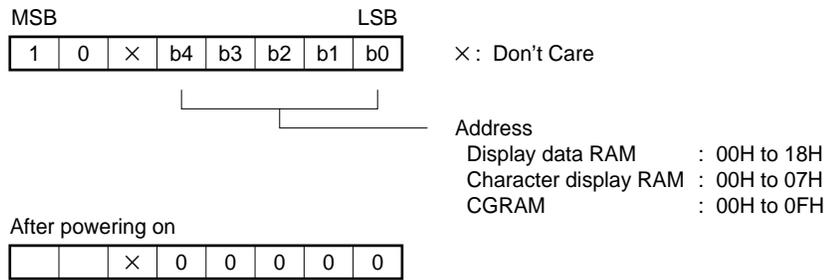
(2) Data Setting Command

Sets the data write mode, read mode, and address increment mode.



(3) Address Setting Command

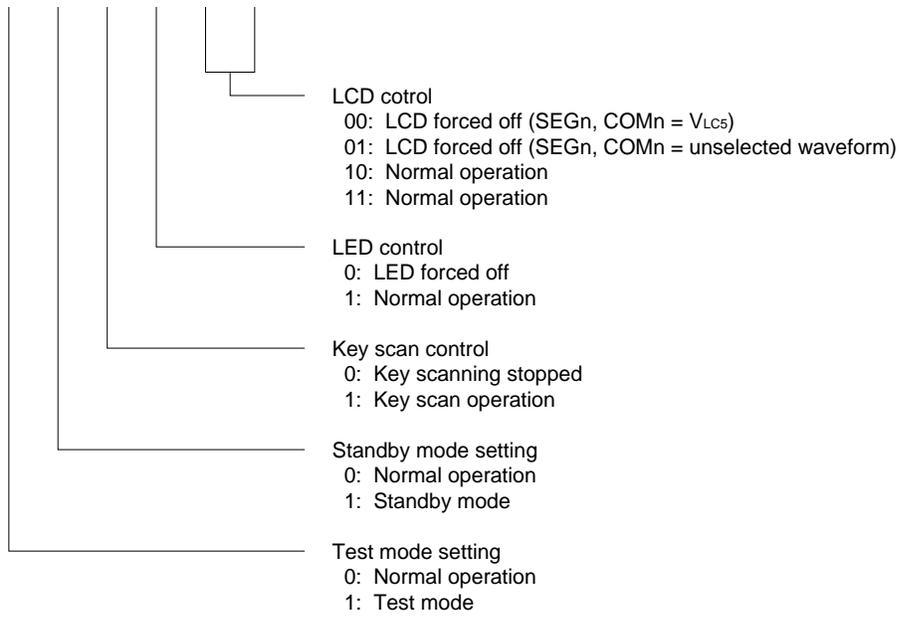
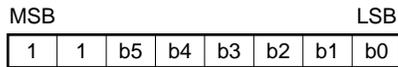
Sets the display data RAM or character display RAM address.



Note If an unspecified address is set, data cannot be written until a correct address is next set. The address is not incremented even in increment mode.

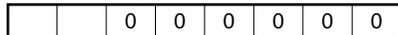
(4) Status Command

Controls the status of the μPD16432.

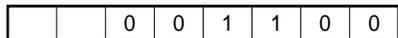
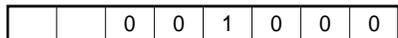


} **Note**

After powering on



Note The following states are use prohibited modes, and key scanning does not operate if these states are set.



STANDBY MODE

If standby mode is selected with bit b4 of the status command, the following state is set irrespective of bits b3 to b0 of the status command.

- (1) LCD forced off (SEG_n, COM_n = V_{LC5})
- (2) LED forced off
- (3) Key scanning stopped (but KEY_n = key input wait)
- (4) OSC stopped

There are two ways of releasing standby mode, as follows:

(1) Using Status Command

Select normal operation with bit b4 of the status command.

Example of Use of Status Command

Item	STB	Command/Data								Description
		b7	b6	b5	b4	b3	b2	b1	b0	
Standby mode	L									
Status command	H	1	1	0	0	0	0	0	0	Standby release (OSC oscillation start), LCD control off (SEG _n , COM _n = V _{LC5}), LED forced off, key scanning stopped
Standby transition time	L									10 μs ^{Note}
Status command	H	1	1	0	0	1	1	1	0	Normal operation
End	L									

Note If LCD normal operation or key scan operation is initiated within the standby transition time, the LCD may flicker.

(2) Using KEY_n

If any key is set to the ON state, the standby mode is released and OSC oscillation starts. Also, KEY REQ is set to "H", informing the microcomputer that a key has been pressed and standby mode has been released. In this state, the key data is not memorized, and therefore it is necessary to set key scanning to the normal state after the standby transition time, and fetch the key data.

Example of Use of KEY_n

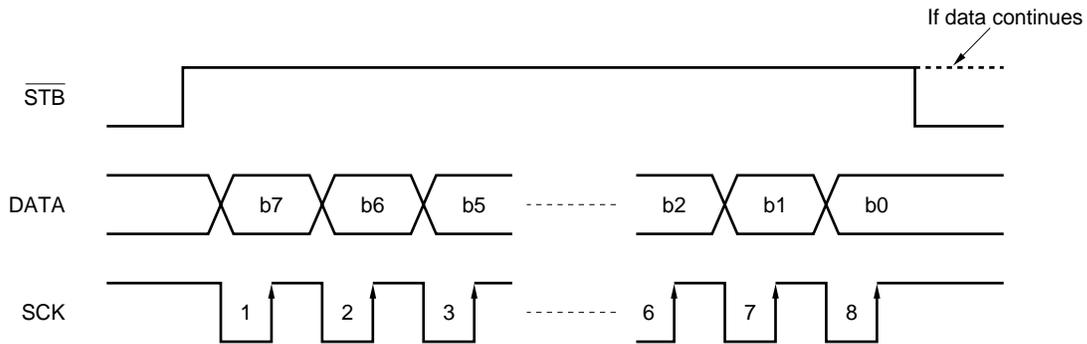
Item	STB	Command/Data								Description
		b7	b6	b5	b4	b3	b2	b1	b0	
Standby mode	L									
Key data present	L									Standby release (KEY REQ = H, OSC oscillation start)
Standby transition time	L									10 μs ^{Note}
Status command	H	1	1	0	0	1	0	0	1	LCD forced off (unselected waveform), LED forced off, key scan operation
Key scan	L									1 frame or more
Data setting command	H	0	1	0	0	0	1	0	0	Key data read, address increment
Key data	H	*	*	*	*	*	*	*	*	For KS ₈ , KS ₇
Key data	H	*	*	*	*	*	*	*	*	For KS ₆ , KS ₅
Key data	H	*	*	*	*	*	*	*	*	For KS ₄ , KS ₃
Key data	H	*	*	*	*	*	*	*	*	For KS ₂ , KS ₁
End	L									Key distinction



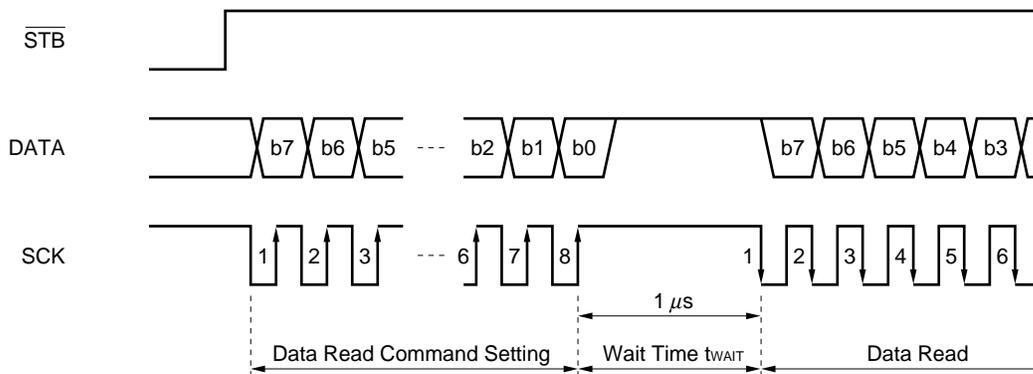
Note If LCD normal operation or key scan operation is initiated within the standby transition time, the LCD may flicker.

SERIAL COMMUNICATION FORMATS

(1) Reception (Command/Data Write)



(2) Transmission (Command/Data Read)



Caution As the DATA pin is an Nch open-drain output, a pull-up resistor must be connected externally. (1 kΩ to 10 kΩ)

ABSOLUTE MAXIMUM RATINGS (T_A = 25°C, V_{SS} = 0 V)

Parameter	Symbol	Rating	Unit
Logic supply voltage	V _{DD}	-0.3 to +7.0	V
Logic input voltage	V _{IN}	-0.3 to +V _{DD} + 0.3	V
Logic output voltage (Dout, LED)	V _{OUT}	-0.3 to +7.0	V
LCD drive supply voltage	V _{LCD}	-0.3 to +12.0	V
LCD drive power supply input voltage	V _{LC1} to V _{LC5}	-0.3 to +V _{LCD} + 0.3	V
Driver output voltage (Segment, Common)	V _{OUT2}	-0.3 to +V _{LCD} + 0.3	V
LED drive current	I _{OL1}	20	mA
Package allowable dissipation	P _T	1000	mW
Operating ambient temperature	T _A	-40 to +85	°C
Storage temperature range	T _{stg}	-55 to +150	°C

RECOMMENDED OPERATING RANGES

Parameter	Symbol	MIN.	TYP.	MAX.	Unit
Logic supply voltage	V _{DD}	2.7	5.0	5.5	V
LCD drive supply voltage	V _{LCD}	V _{DD}	8.0	10.0	V
Logic input voltage	V _{IN}	0		V _{DD}	V
Driver input voltage	V _{LC1} to V _{LC5}	0		V _{LCD}	V
LED drive current	I _{OL1}			15	mA

ELECTRICAL SPECIFICATIONS

(UNLESS SPECIFIED OTHERWISE, $T_A = -40$ to $+85^\circ\text{C}$, $V_{DD} = 5\text{ V} \pm 10\%$, $V_{LCD} = 8\text{ V} \pm 10\%$)

Parameter	Symbol	Test Conditions	MIN.	TYP.	MAX.	Unit
High-level input voltage	V_{IH}		$0.7 V_{DD}$		V_{DD}	V
Low-level input voltage	V_{IL}		0		$0.3 V_{DD}$	V
High-level input current	I_{IH}	SCK, $\overline{\text{STB}}$, $\overline{\text{LCDOFF}}$, $\overline{\text{RESET}}$, KEY ₁ to KEY ₄			1	μA
Low-level input current	I_{IL}	SCK, $\overline{\text{STB}}$, $\overline{\text{LCDOFF}}$, $\overline{\text{RESET}}$, KEY ₁ to KEY ₄			-1	μA
Low-level output voltage	V_{OL1}	LED ₁ to LED ₄ , $I_{OL1} = 15\text{ mA}$			1.0	V
High-level output voltage	V_{OH2}	OSC _{OUT} , KEY REQ, $I_{OH2} = -1\text{ mA}$	$0.9 V_{DD}$			V
Low-level output voltage	V_{OL2}	DATA, OSC _{OUT} , SYNC, $I_{OL2} = 4\text{ mA}$			$0.1 V_{DD}$	V
High-level leak current	I_{LOH2}	DATA, SYNC, $V_{IN/OUT} = V_{DD}$			1	μA
Low-level leak current	I_{LOL2}	DATA, SYNC, $V_{IN/OUT} = V_{SS}$			-1	μA
Common output ON-resistance	R_{COM}	V_{LCD} to $V_{LC5} \rightarrow \text{COM}_0$ to COM_{14} , $ I_o = 100\ \mu\text{A}$			2.4	kΩ
Segment output ON-resistance	R_{SEG}	V_{LCD} to $V_{LC5} \rightarrow \text{SEG}_1$ to SEG_{60} , $ I_o = 100\ \mu\text{A}$			4.0	kΩ
Current consumption (Logic)	I_{DD1}	Normal operation ^{Note} , $V_i = V_{DD}$ or V_{SS} , $f_{OSC} = 250\text{ kHz}$			500	μA
	I_{DD2}	Standby mode, $V_i = V_{DD}$ or V_{SS} , f_{OSC} stopped			5	μA
Current consumption (Driver)	I_{LCD1}	Normal operation, internal bias selected, no load			1 000	μA
	I_{LCD2}	Standby mode, internal bias used, no load			5	μA

Note Normal operation: $V_{DD} = 5\text{ V}$, $V_{LCD} = 8\text{ V}$

Remarks TYP. values are reference values for $T_A = 25^\circ\text{C}$.

SWITCHING SPECIFICATIONS

(UNLESS SPECIFIED OTHERWISE, $T_A = -40$ to $+85^\circ\text{C}$, $V_{DD} = V_{LCD} = 5\text{ V} \pm 10\%$, $R_L = 5\text{ k}\Omega$, $C_L = 150\text{ pF}$)

Parameter	Symbol	Test Conditions	MIN.	TYP.	MAX.	Unit
Oscillator frequency	f_{osc}	$R = 100\text{ k}\Omega$	175	250	325	kHz
Output data delay time	t_{PZL}	SCK ↓ → DATA ↓			100	ns
Output data delay time	t_{PLZ}	SCK ↓ → DATA ↑			300	ns
SYNC delay time	t_{bSYNC}				1.5	μs

Note The time for one frame is found as follows.

$$1 \text{ frame} = 1/f_{osc} \times 128 \text{ clocks} \times \text{duty number} + 1/f_{osc} \times 64 \text{ clocks}$$

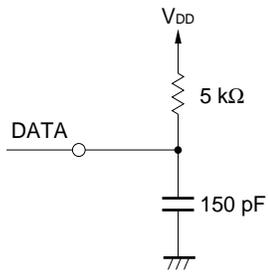
$$\text{If } f_{osc} = 250 \text{ kHz and duty} = 1/15, 1 \text{ frame} = 4 \mu\text{s} \times 128 \times 15 + 4 \mu\text{s} \times 64 = 7.94 \text{ ms}$$

REQUIRED TIMING CONDITIONS

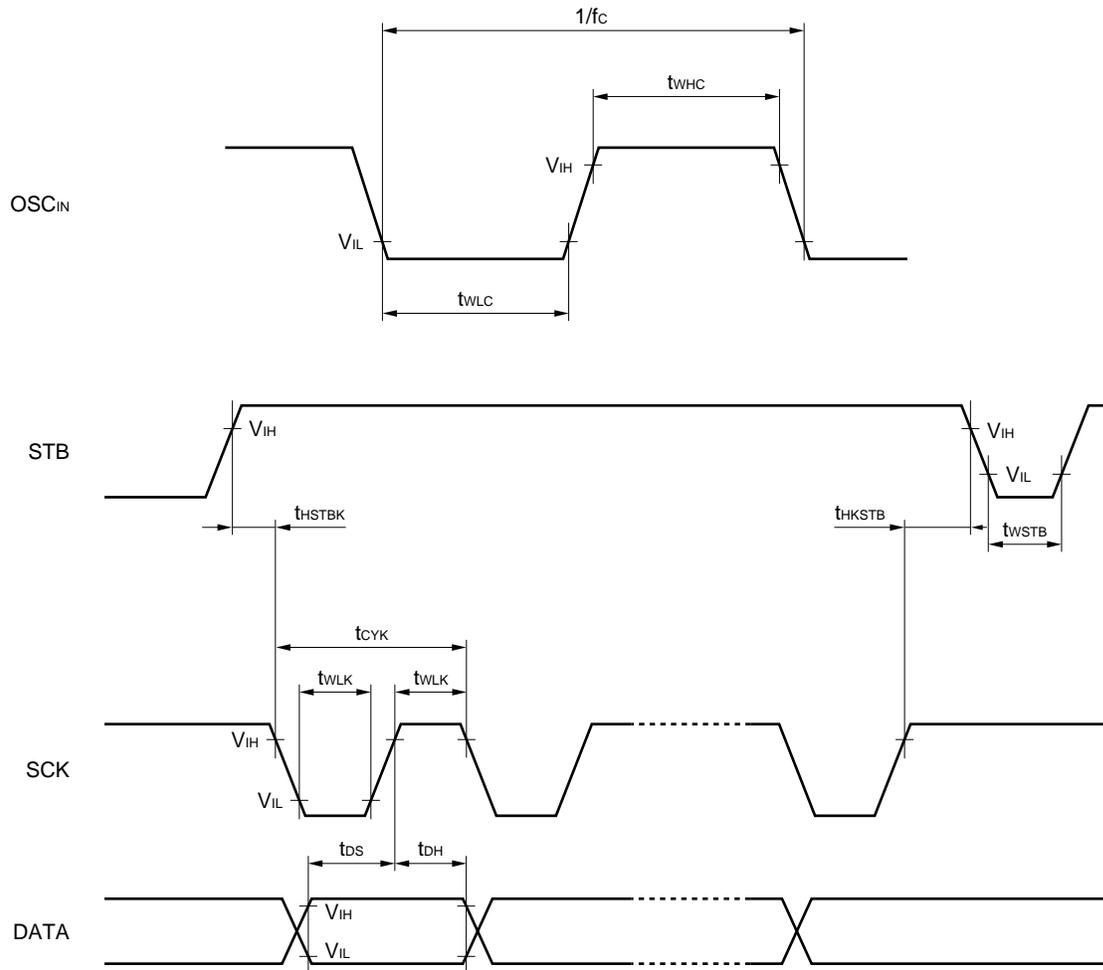
(UNLESS SPECIFIED OTHERWISE, $T_A = -40$ to $+85^\circ\text{C}$, $V_{DD} = 5\text{ V} \pm 10\%$, $V_{LCD} = 8\text{ V} \pm 10\%$, $R_L = 5\text{ k}\Omega$, $C_L = 150\text{ pF}$)

Parameter	Symbol	Test Conditions	MIN.	TYP.	MAX.	Unit
Clock frequency	f_{osc}	OSC _{IN} external clock	100		500	kHz
High-level clock pulse width	t_{WHC}	OSC _{IN} external clock	1		5	μs
Low-level clock pulse width	t_{WLC}	OSC _{IN} external clock	1		5	μs
Shift-clock cycle	t_{CYK}	SCK	900			ns
High-level shift clock pulse width	t_{WHK}	SCK	400			ns
Low-level shift clock pulse width	t_{WLK}	SCK	400			ns
Shift clock hold time	t_{HSTBK}	STB ↑ → SCK ↓	1.5			μs
Data setup time	t_{DS}	DATA → SCK ↑	100			ns
Data hold time	t_{DH}	SCK ↑ → DATA	200			ns
STB hold time	t_{HKSTB}	SCK ↑ → STB ↓	1			μs
STB hold time	t_{WSTB}		1			μs
Wait time	t_{WAIT}	8th SCK ↑ → 9th SCK ↓, in data read	1			μs
SYNC removal time	t_{SREM}		250			ns
Standby transition time	t_{PSTB}		10			μs
Reset pulse width	t_{WRS}	RESET	0.1			μs
Power-ON reset time	t_{PON}	From Power-ON	4			CLK

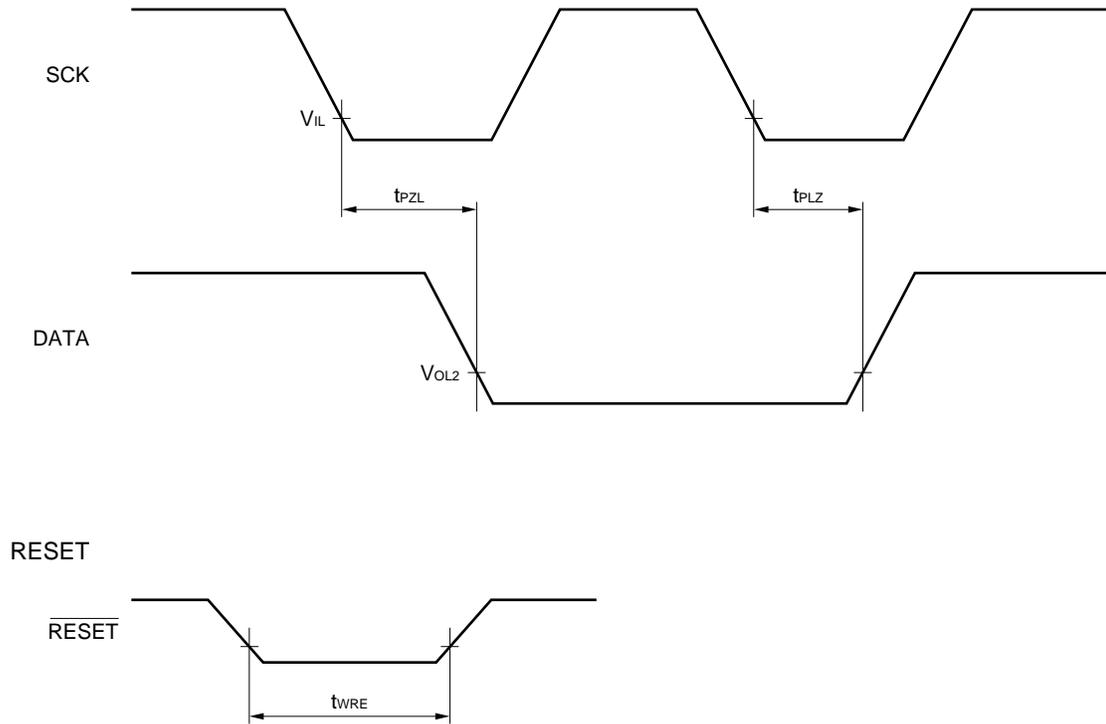
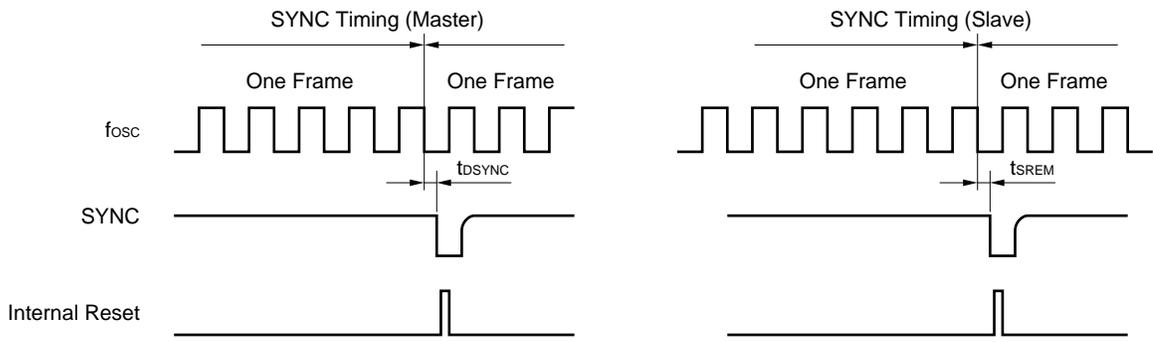
OUTPUT LOAD CIRCUIT



SWITCHING SPECIFICATION WAVEFORM DIAGRAMS



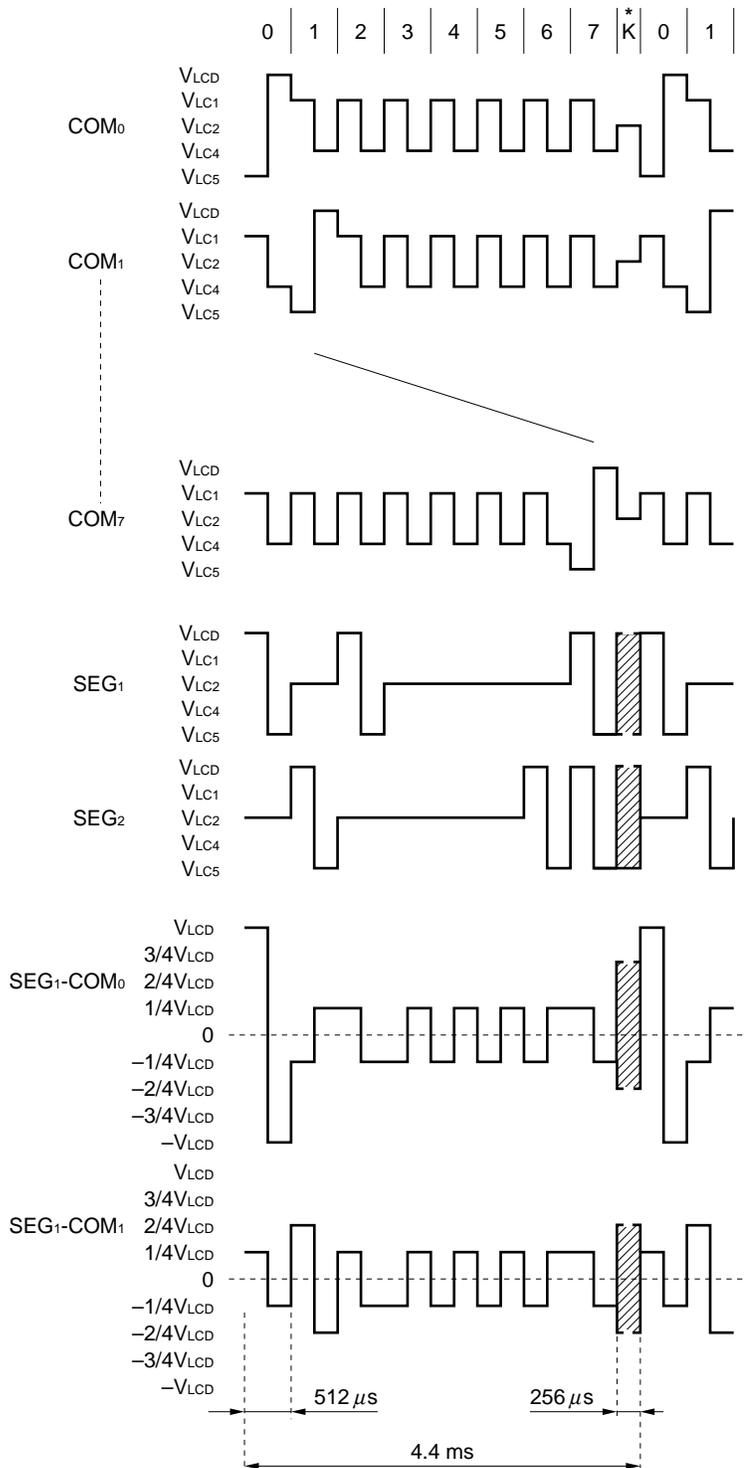
SWITCHING SPECIFICATION WAVEFORM DIAGRAMS



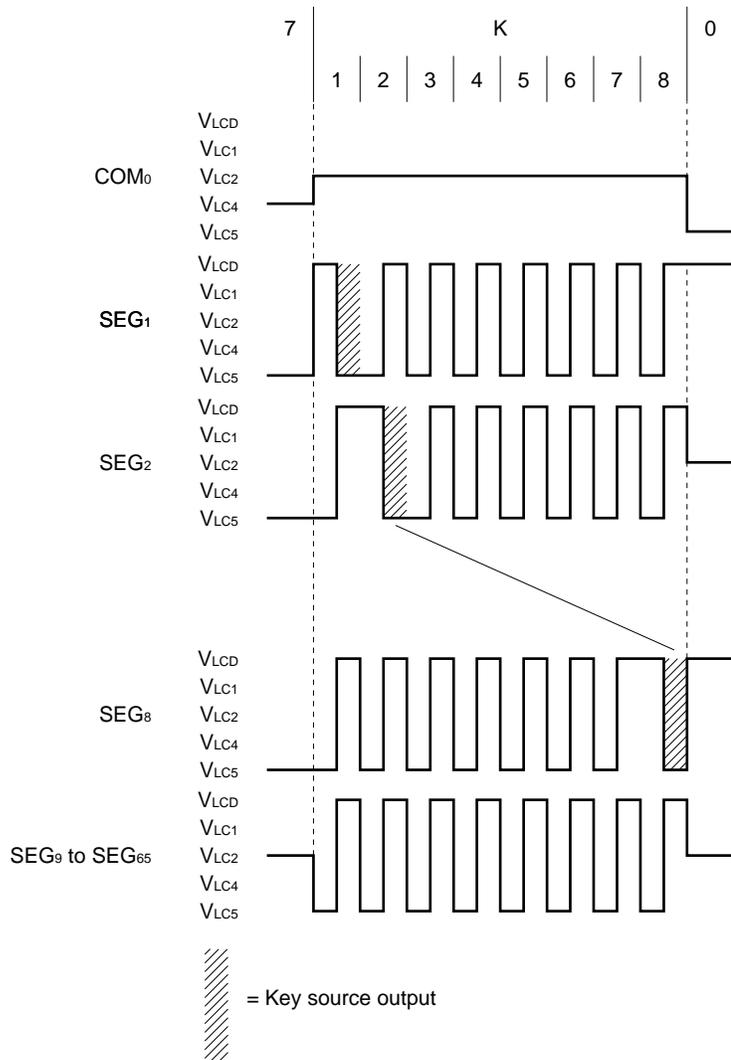
OUTPUT WAVEFORMS

(1) 1/8 Duty (1/4 Bias: VLC2: VLC3)

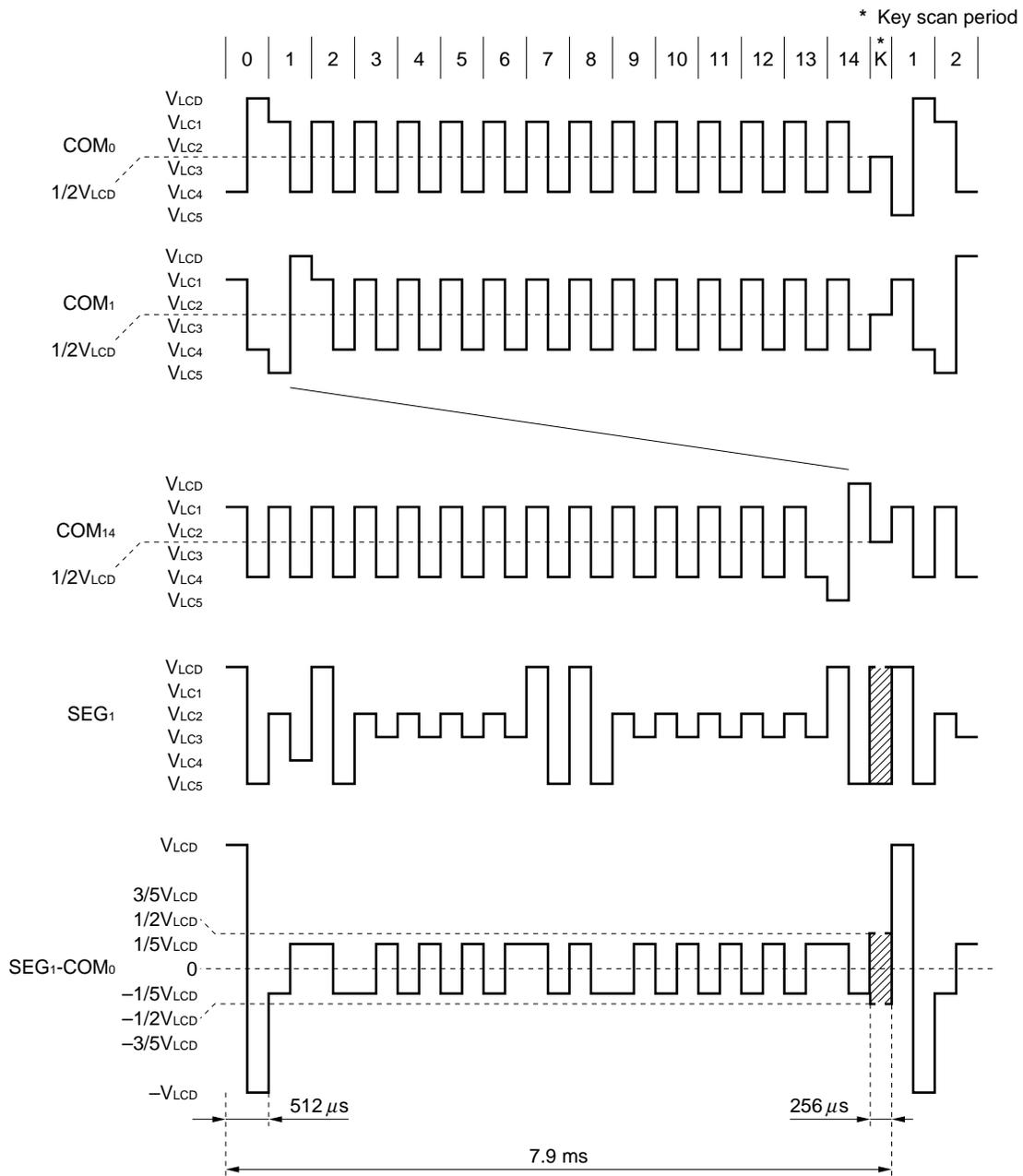
* Key scan period



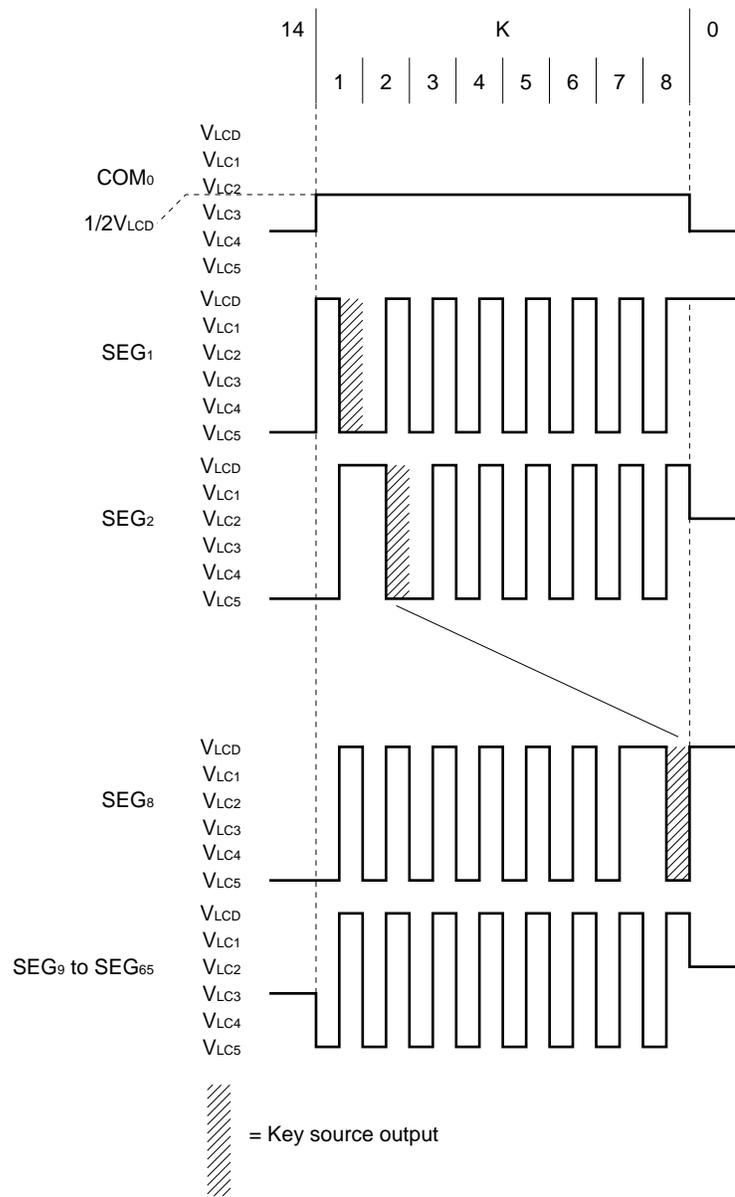
Enlargement of Key Scan Period



(2) 1/15 Duty (1/5 Bias)



Enlargement of Key Scan Period

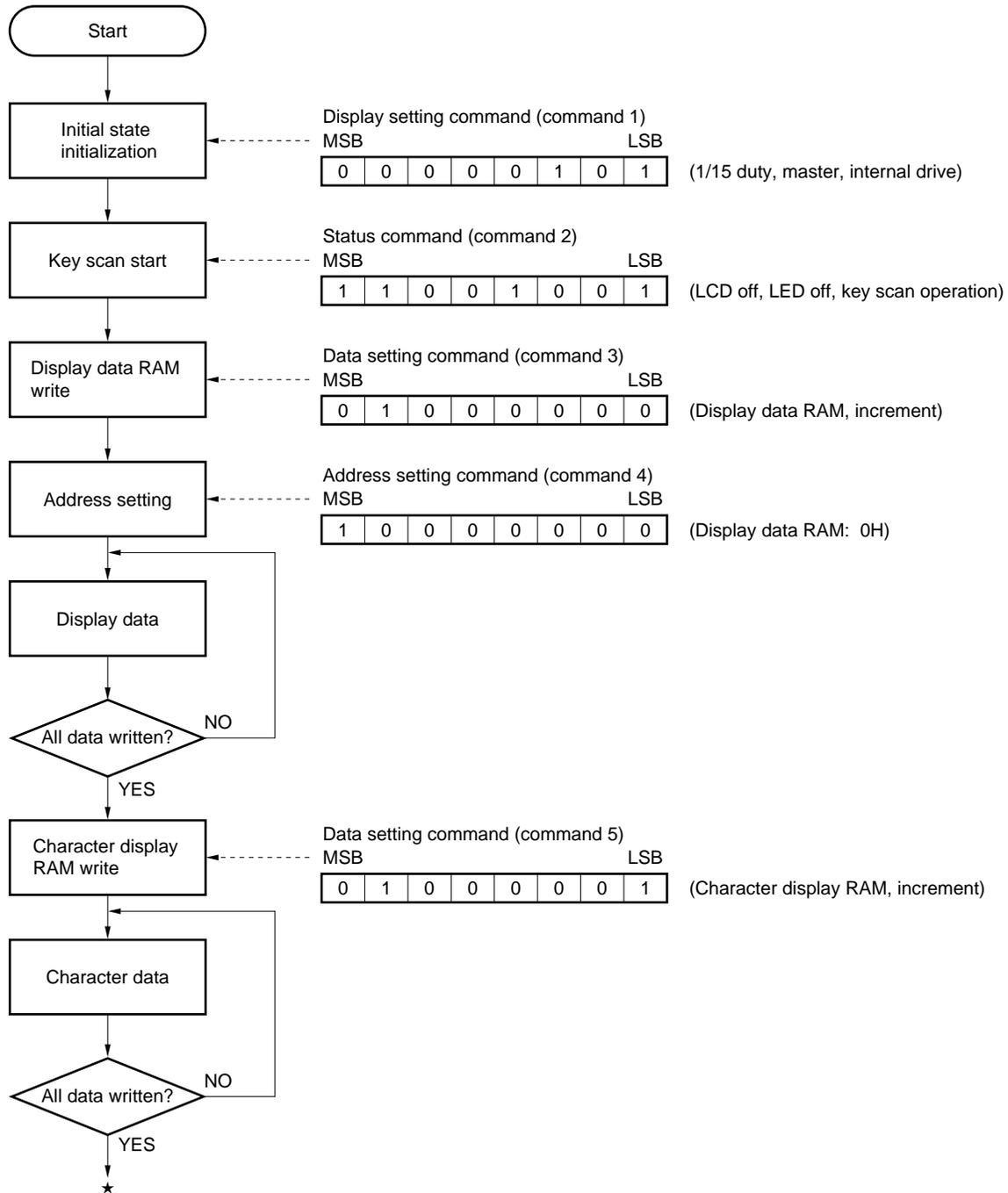


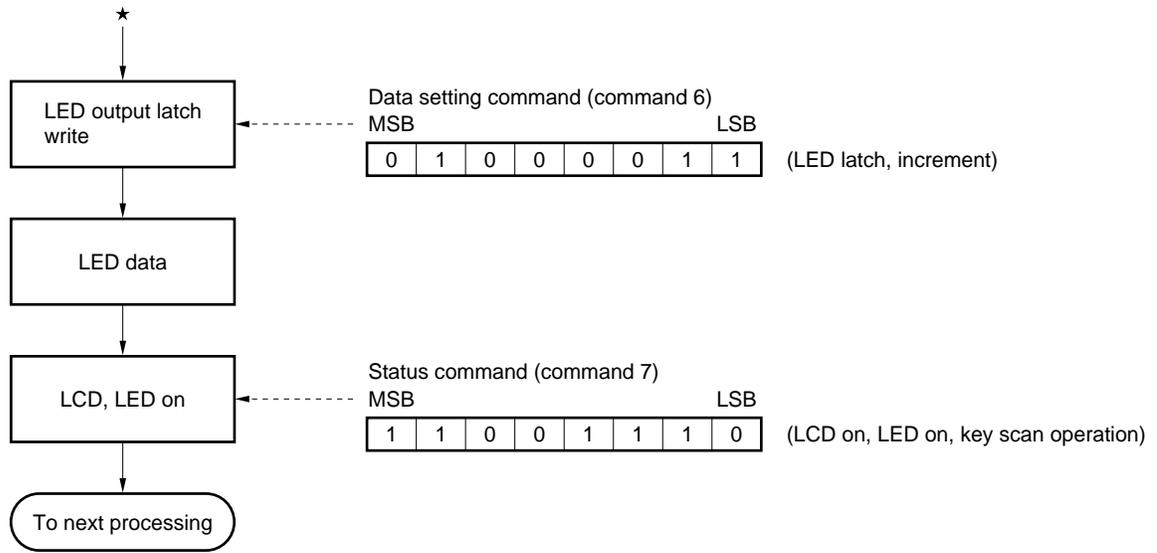
ACCESS PROCEDURES

Access procedures are illustrated below by means of flowcharts and timing charts.

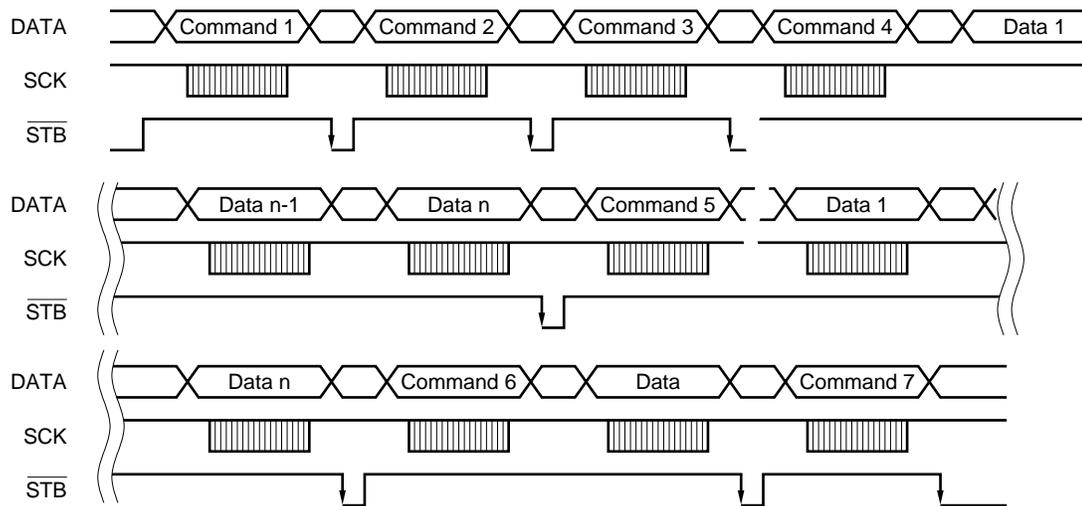
1. Initialization

(1) Flowchart



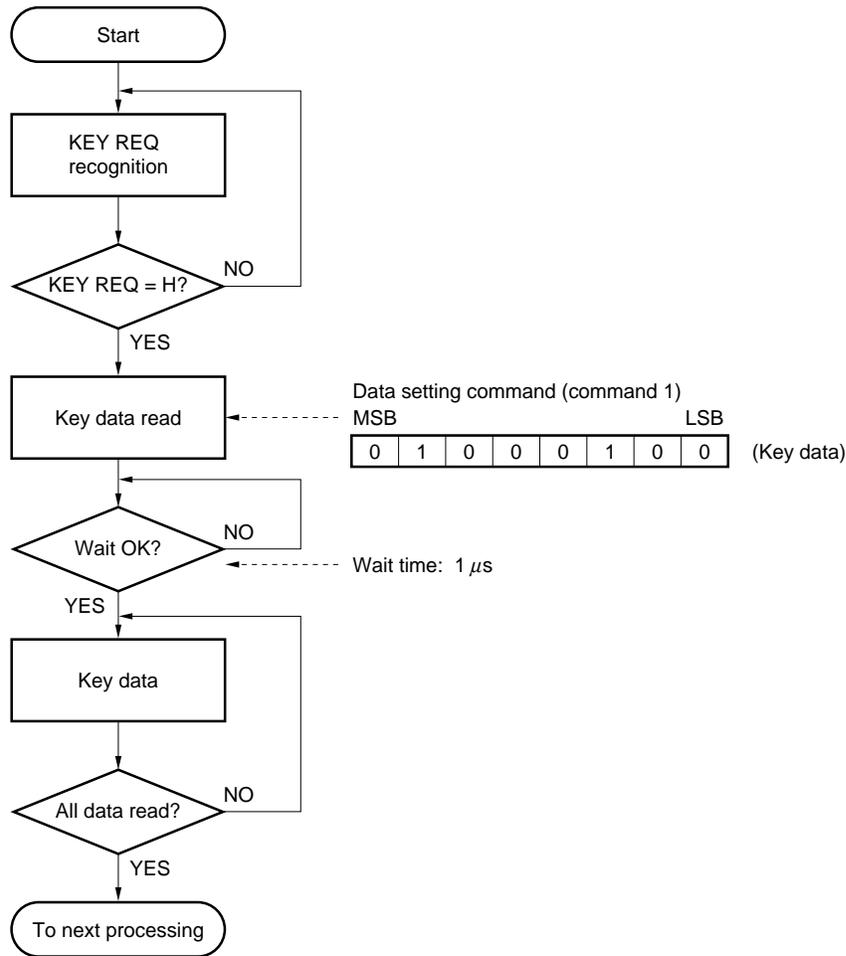


(2) Timing chart

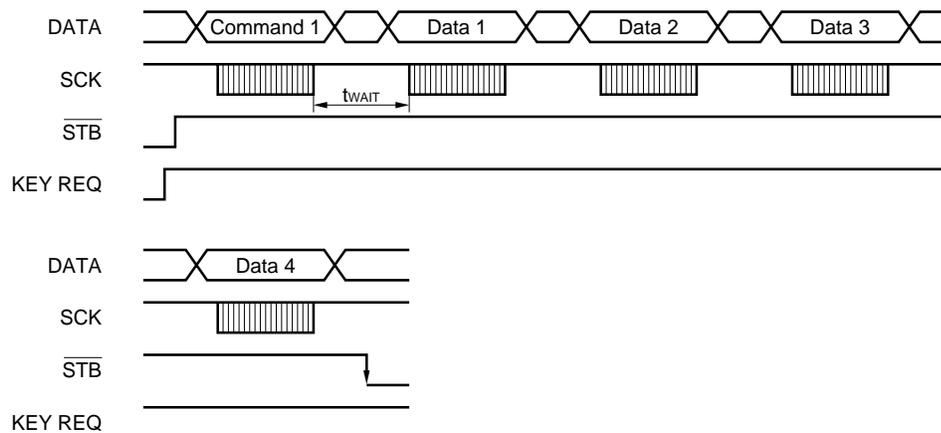


3. Key Data Read

(1) Flowchart



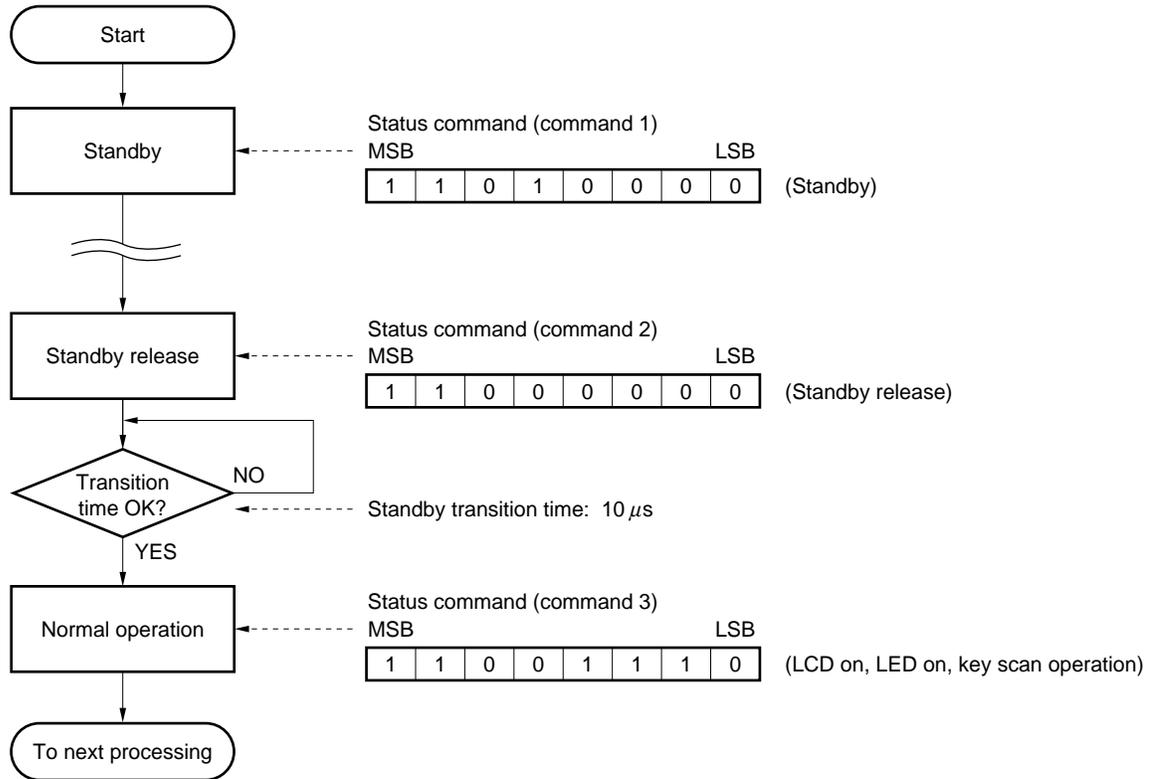
(2) Timing chart



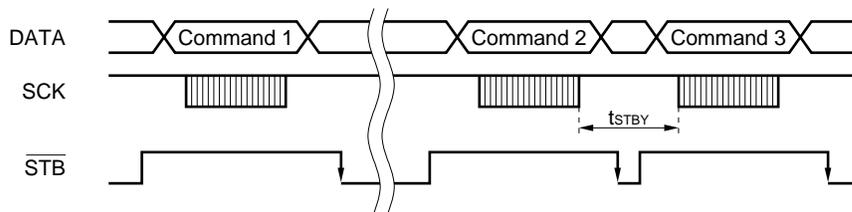
- Cautions**
1. Wait time t_{WAIT} (1 μs) is necessary from the rise of the 8th shift clock of command 1 until the fall of the 1st shift clock of data 1.
 2. KEY REQ does not become low until the key data is all "0".
(It is not synchronized with the key data reads.)

5. Standby (Released by Status Command)

(1) Flowchart

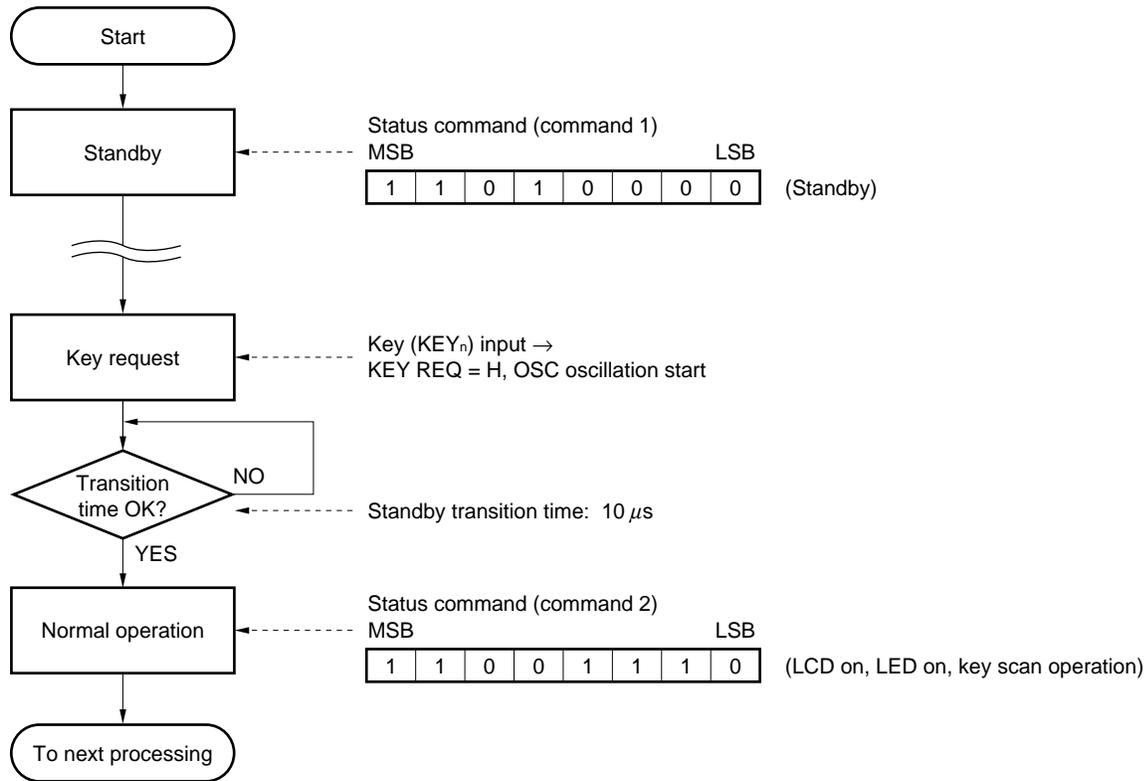


(2) Timing chart

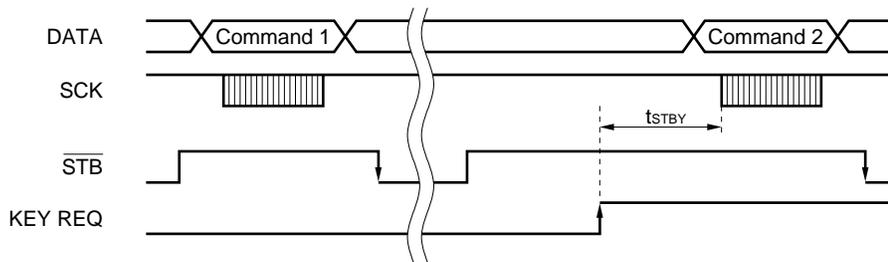


6. Standby (Released by KEY_N)

(1) Flowchart

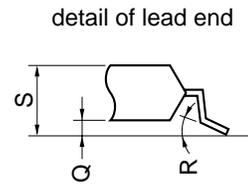
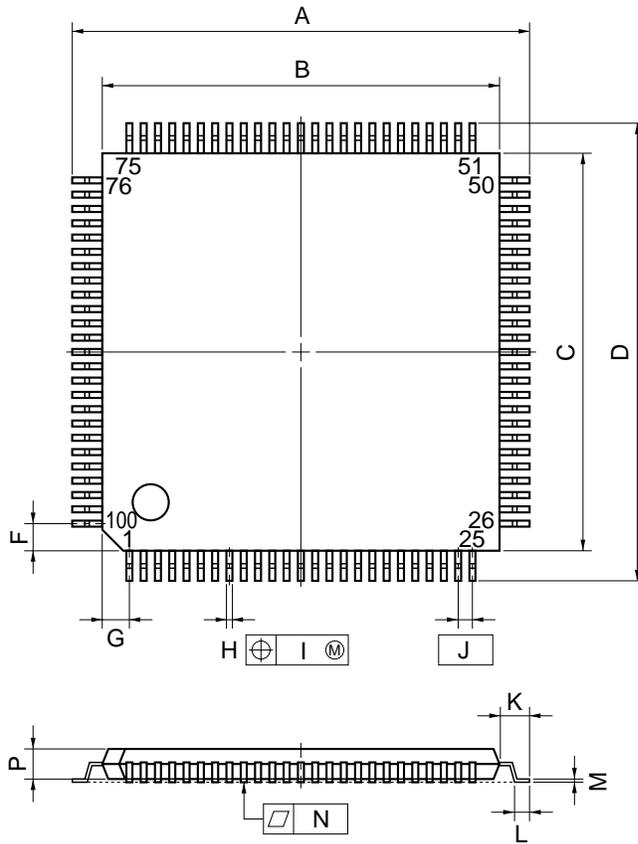


(2) Timing chart



PACKAGE INFORMATION (UNIT: mm)

100 PIN PLASTIC TQFP (FINE PITCH) (□14)



NOTE

Each lead centerline is located within 0.10 mm (0.004 inch) of its true position (T.P.) at maximum material condition.

ITEM	MILLIMETERS	INCHES
A	16.0±0.2	0.630±0.008
B	14.0±0.2	0.551 ^{+0.009} _{-0.008}
C	14.0±0.2	0.551 ^{+0.009} _{-0.008}
D	16.0±0.2	0.630±0.008
F	1.0	0.039
G	1.0	0.039
H	0.22 ^{+0.05} _{-0.04}	0.009±0.002
I	0.10	0.004
J	0.5 (T.P.)	0.020 (T.P.)
K	1.0±0.2	0.039 ^{+0.009} _{-0.008}
L	0.5±0.2	0.020 ^{+0.008} _{-0.009}
M	0.145 ^{+0.055} _{-0.045}	0.006±0.002
N	0.10	0.004
P	1.0±0.1	0.039 ^{+0.005} _{-0.004}
Q	0.1±0.05	0.004±0.002
R	3° ^{+7°} _{-3°}	3° ^{+7°} _{-3°}
S	1.27 MAX.	0.050 MAX.

S100GC-50-9EU-1

REFERENCE DOCUMENTS

NEC Semiconductor Device Reliability/Quality Control System (IEI-1212)
Semiconductor Device Mounting Technology Manual (C10535E)

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Anti-radioactive design is not implemented in this product.