# SPECIFICATION FOR LCD MODULE

Prepared by: Date: Checked by: Date: Verified by: Date: Approved by: Date:

TIANMA MICROELECTRONICS CO., LTP

## **REVISION RECORD**

| Date | Ref. Page | Revision No. | Revision Items | Check & Approval |
|------|-----------|--------------|----------------|------------------|
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#### 1. General Specifications:

1.1 Display type: STN

1.2 Display color\*<sup>1</sup>:

Display color: White Background\*<sup>2</sup>: Blue

1.3 Polarizer mode: Transmissive/Negative

1.4 Viewing Angle: 12:00

1.5 Driving Method: 1/16 Duty 1/5 Bias

1.6 Backlight: LED

1.7 Controller: S6A0069X01-C0CX(KS0066UP-00CC)

1.8 Display Fonts:  $5 \times 7 \text{ dots } (1 \text{ Character}) + 5 \times 1 \text{ dots } (1 \text{ Cursor})$ 

1.9 Data Transfer: 8 Bit Parallel

1.10 Operating Temperature: -20----+70

Storage Temperature: -30----+80

1.11 Outline Dimensions: Refer to outline drawing on next page

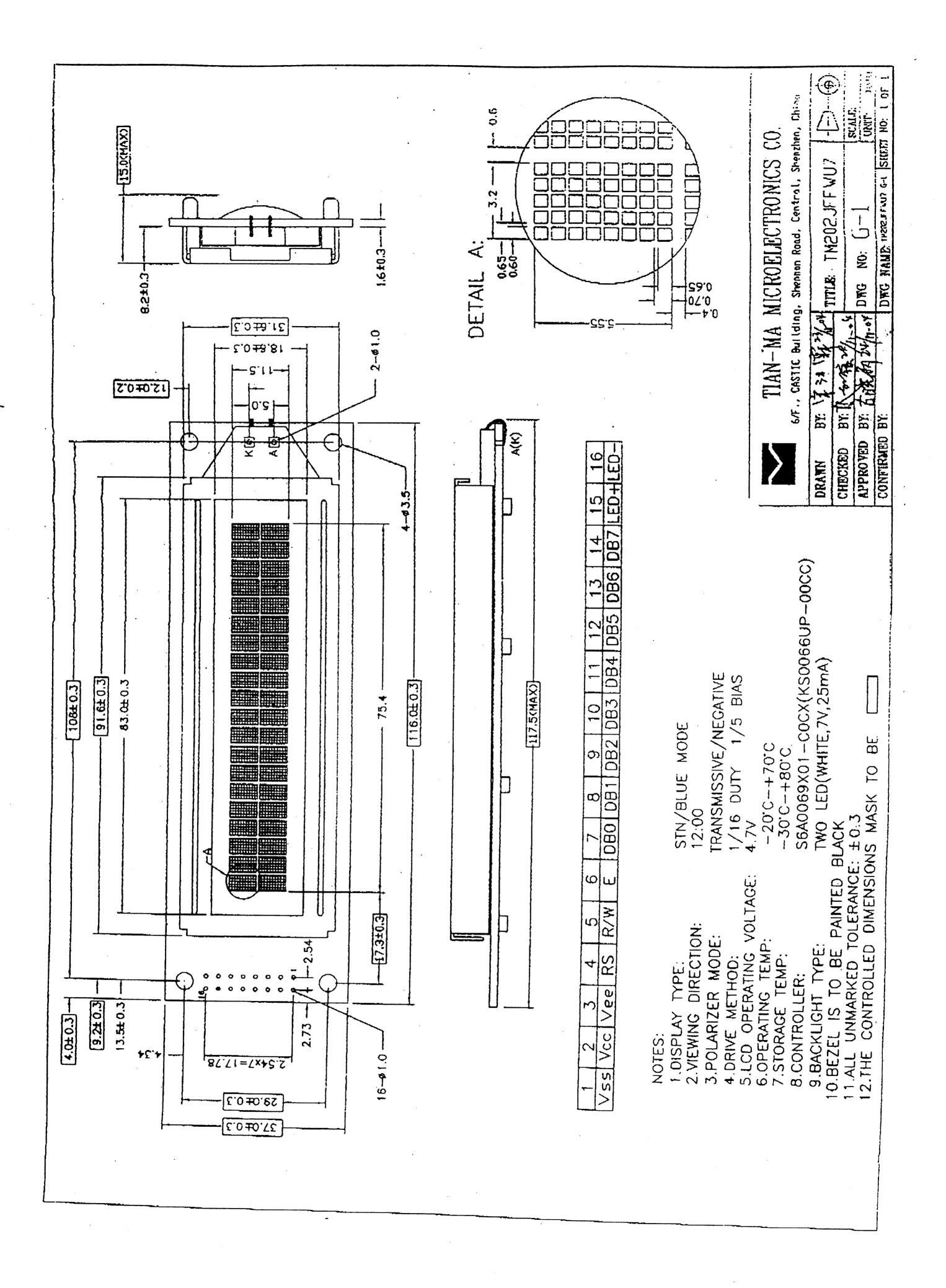
1.12 Dot Matrix: 20 Characters X 2Line

1.13 Dot Size: 0.60 X 0.65 (mm)
1.14 Dot Pitch: 0.65 X 0.70 (mm)

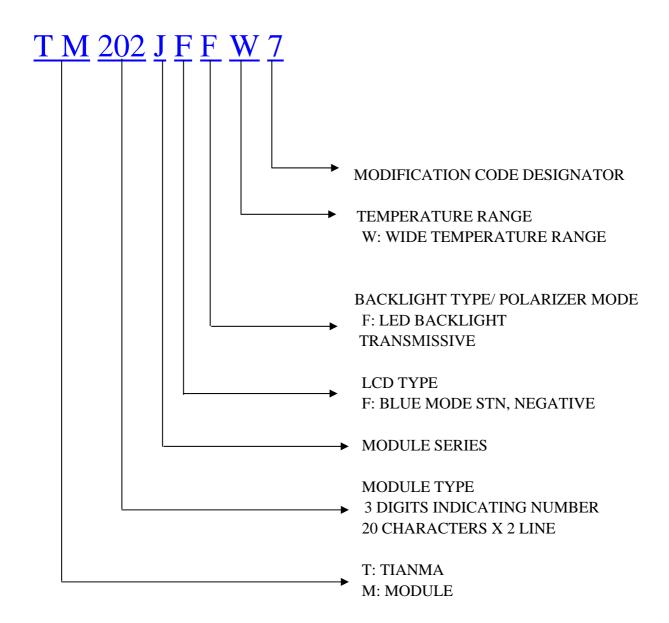
1.15 Weight: 57 g(Approx.)

<sup>\*1</sup> Color tone is slightly changed by temperature and driving voltage.

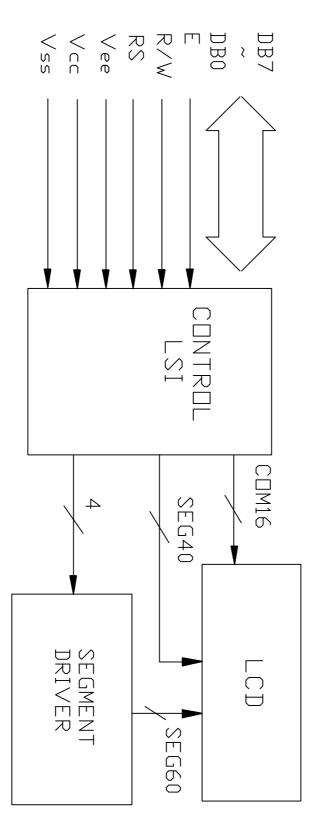
<sup>\*2</sup> Color tone will be changed by backlight.



## 3. LCD Module Part Numbering System



## 4. Circuit Block Diagram



## **5. Absolute Maximum Ratings**

| Item                           | Symbol                            | Min. | Max. | Unit | Remark       |
|--------------------------------|-----------------------------------|------|------|------|--------------|
| Power Supply Voltage           | V <sub>DD</sub> - V <sub>SS</sub> | -0.3 | 7.0  | V    |              |
| LCD Driving Voltage            | $V_{LCD}$                         | -0.3 | 13.0 | V    |              |
| Operating Temperature<br>Range | $T_{OP}$                          | -20  | +70  |      | No           |
| Storage Temperature<br>Range   | $T_{ST}$                          | -30  | +80  |      | Condensation |

## **6. Electrical Specifications and Instruction Code**

## 6.1 Electrical characteristics

| Iten                       | n    | Symbol                                   | Min.                         | Тур. | Max.                 | Unit |
|----------------------------|------|--|------------------------------|------|----------------------|------|
| Supply V (Log              | _    | V <sub>DD</sub> - V <sub>SS</sub>        | 4.5                          | 5.0  | 5.5                  | V    |
| Supply V<br>(LCD D         | •    | VLCD                                     | ı                            | 4.7  | -                    | V    |
| Input                      | High | V <sub>IH</sub> ( V <sub>DD</sub> =5.0 ) | $0.7 \mathrm{V}_\mathrm{DD}$ | -    | V <sub>DD</sub> +0.3 | V    |
| Signal<br>Voltage          | Low  | V <sub>IL</sub> ( V <sub>DD</sub> =5.0 ) | -0.3                         | -    | $0.2V_{\mathrm{DD}}$ | V    |
| Supply c                   |      | $I_{DD}$ ( $V_{DD}$ - $V_{SS}$ =5.0 )    | -                            | 1.3  | -                    | mA   |
| Supply current (LCD Drive) |      | $ m I_{EE}$                              | -                            | 0.5  | -                    | mA   |
| Supply c<br>(LED D         |      | $ m I_{LED}$                             | -                            | 25   | -                    | mA   |

# 6.2 Interface Signals

| Pin No. | Symbol          | Level | Description                                |
|---------|-----------------|-------|--|
| 1       | $V_{SS}$        | 0V    | Ground                                     |
| 2       | V <sub>CC</sub> | 5.0V  | Power supply voltage for logic and LCD(+)  |
| 3       | $V_{	ext{EE}}$  | 0.3V  | Power supply voltage for LCD(-)            |
| 4       | RS              | H/L   | Selects registers (H: Data L: Instruction) |
| 5       | R/W             | H/L   | Selects read or write                      |
| 6       | E               | H/L   | Starts data read/write                     |
| 7       | DB0             | H/L   | Data bit0                                  |
| 8       | DB1             | H/L   | Data bit1                                  |
| 9       | DB2             | H/L   | Data bit2                                  |
| 10      | DB3             | H/L   | Data bit3                                  |
| 11      | DB4             | H/L   | Data bit4                                  |
| 12      | DB5             | H/L   | Data bit5                                  |
| 13      | DB6             | H/L   | Data bit6                                  |
| 14      | DB7             | H/L   | Data bit7                                  |
| 15      | LED(+)          | 7V    | Power supply voltage for LED(+)            |
| 16      | LED(-)          | 0V    | Power supply voltage for LED(-)            |

# 6.3 Interface Timing Chart

#### **AC Characteristics**

 $(V_{DD} = 4.5 \text{ to } 5.5 \text{V}, \text{ Ta} = -30 \text{ to } +85^{\circ}\text{C})$ 

| Mode                             | Characteristics           | Symbol                          | Min | Тур | Max | Unit |
|----------------------------------|---------------------------|---------------------------------|-----|-----|-----|------|
|                                  | E Cycle Time              | tc                              | 500 | 1   | -   |      |
|                                  | E Rise / Fall Time        | t <sub>R</sub> , t <sub>F</sub> | -   | -   | 20  |      |
|                                  | E Pulse Width (High, Low) | tw                              | 230 | -   | -   |      |
| Write Mode                       | R/W and RS Setup Time     | tsu1                            | 40  | -   | -   | ns   |
| (refer to Figure-6)              | R/W and RS Hold Time      | t <sub>H1</sub>                 | 10  | -   | -   |      |
|                                  | Data Setup Time           | tsu2                            | 80  | 1   | -   |      |
|                                  | Data Hold Time            | t <sub>H2</sub>                 | 10  | -   | -   |      |
|                                  | E Cycle Time              | tc                              | 500 | -   | -   |      |
|                                  | E Rise / Fall Time        | t <sub>R</sub> , t <sub>F</sub> | -   | -   | 20  |      |
| Dood Mode                        | E Pulse Width (High, Low) | tw                              | 230 | -   | -   |      |
| Read Mode<br>(refer to Figure-7) | R/W and RS Setup Time     | tsu                             | 40  | 1   | -   | ns   |
| (refer to rigure-r)              | R/W and RS Hold Time      | t <sub>H</sub>                  | 10  | -   | -   |      |
|                                  | Data Output Delay Time    | tD                              | -   | -   | 120 |      |
|                                  | Data Hold Time            | tDH                             | 5   | -   | -   |      |

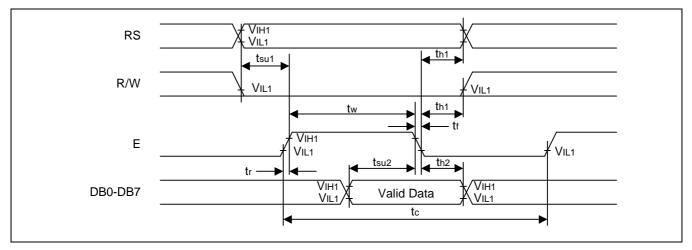


Figure 6. Write Mode Timing Diagram

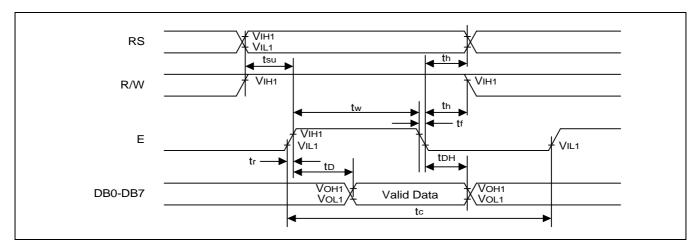


Figure 7. Read Mode Timing Diagram

## 6.4 Instruction Code

**Table 7. Instruction Table** 

| In atmostic a                    |    |     |     | Ins | tructi | on C | ode |     |     |     | Description  | Execution time |
|----------------------------------|----|-----|-----|-----|--------|------|-----|-----|-----|-----|--|----------------|
| Instruction                      | RS | R/W | DB7 | DB6 | DB5    | DB4  | DB3 | DB2 | DB1 | DB0 | Instruction Code   | (fsoc=270kHz)  |
| Clear Display                    | 0  | 0   | 0   | 0   | 0      | 0    | 0   | 0   | 0   | 1   | Write "20H" to DDRAM. and set DDRAM address to "00H" from AC.  | 1.53ms         |
| Return Home                      | 0  | 0   | 0   | 0   | 0      | 0    | 0   | 0   | 1   | х   | Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.       | 1.53ms         |
| Entry Mode<br>Set                | 0  | 0   | 0   | 0   | 0      | 0    | 0   | 1   | I/D | SH  | Assign cursor moving direction and make shift of entire display enable.  | 39μs           |
| Display<br>ON/OFF<br>Control     | 0  | 0   | 0   | 0   | 0      | 0    | 1   | D   | O   | В   | Set display(D), cursor(C), and blinking of cursor(B) on/off control bit.   | 39μs           |
| Cursor or<br>Display Shift       | 0  | 0   | 0   | 0   | 0      | 1    | S/C | R/L | Х   | х   | Set cursor moving and display shift control bit, and the direction, without changing DDRAM data.                                       | 39μs           |
| Function Set                     | 0  | 0   | 0   | 0   | 1      | DL   | N   | F   | X   | x   | Set interface data length (DL: 4-bit/8-bit), numbers of display line (N: 1-line/2-line), display font type(F: 5 X 8 dots/ 5 X 11 dots) | 39µs           |
| Set CGRAM<br>Address             | 0  | 0   | 0   | 1   | AC5    | AC4  | AC3 | AC2 | AC1 | AC0 | Set CGRAM address in address counter.  | 39μs           |
| Set DDRAM<br>Address             | 0  | 0   | 1   | AC6 | AC5    | AC4  | AC3 | AC2 | AC1 | AC0 | Set DDRAM address in address counter.  | 39μs           |
| Read Busy<br>Flag and<br>Address | 0  | 1   | BF  | AC6 | AC5    | AC4  | AC3 | AC2 | AC1 | AC0 | Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.                 | 0μs            |
| Write Data to<br>RAM             | 1  | 0   | D7  | D6  | D5     | D4   | D3  | D2  | D1  | D0  | Write data into internal RAM (DDRAM/CGRAM).  | 43µs           |
| Read Data from RAM               | 1  | 1   | D7  | D6  | D5     | D4   | D3  | D2  | D1  | D0  | Read data from internal RAM (DDRAM/CGRAM).   | 43μs           |

**NOTE:** When an MPU program with checking the Busy Flag (DB7) is made, it must be necessary 1/2 fosc is necessary for executing the next instruction by the falling edge of the 'E' signal after the Busy Flag (DB7) goes to "LOW".

# 6.5 Character generator ROM(KS0066U-00)

| Upper                 |                  |      |      |      |      |      |      |      |      |      |      | l    |      |      |      |      |
|-----------------------|------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| 4bit<br>Lower<br>4bit | LLLL             | LLLH | LLHL | LLHH | LHLL | LHLH | LHHL | LHHH | HLLL | HLLH | HLHL | HLHH | HHLL | HHLH | HHHL | HHHH |
| LLLL                  | CG<br>RAM<br>(1) |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLLH                  | (2)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHL                  | (3)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHH                  | (4)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLL                  | (5)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLH                  | (6)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHHL                  | (7)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHHH                  | (8)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HLLL                  | (1)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HLLH                  | (2)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HLHL                  | (3)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HLHH                  | (4)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HHLL                  | (5)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HHLH                  | (6)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HHHL                  | (7)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| НННН                  | (8)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |

# 7. Optical Characteristics

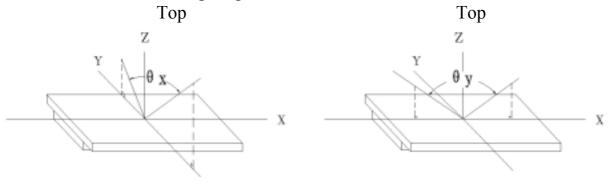
7.1 Optical Characteristics

| T | a= | =2 | 5      |
|---|----|----|--------|
| _ | u  |    | $\sim$ |

| Item       |             | Symbol       | Condition |                   | Min. | Тур. | Max. | Unit  |  |
|------------|-------------|--------------|-----------|-------------------|------|------|------|-------|--|
| Viewing    | A nala      | х            | C > 2     | y=0 °             | -35  |      | 20   | Dag   |  |
| Viewing A  | Angle       | у            | Cr≥2      | <sub>x</sub> =0 ° | -30  |      | 30   | Deg   |  |
| Contrast 1 | Ratio       | Cr           | x=<br>y=  | =0 °              | 4.0  | -    | -    |       |  |
| Response   | Turn<br>on  | $T_{on}$     | x=        | =0 °              | -    | -    | 250  | 444.0 |  |
| Time       | Turn<br>off | $T_{ m off}$ | y=        | =0 °              | -    | -    | 250  | ms    |  |

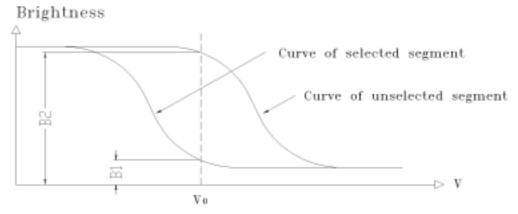
### 7.2 Definition of Optical Characteristics

#### 7.2.1 Definition of Viewing Angle



Bottom Bottom

#### 7.2.2 Definition of Contrast Ratio

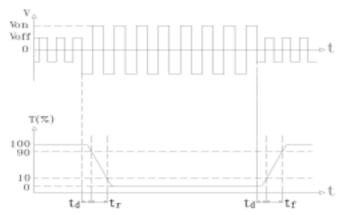


Contrast Ratio =  $B2/B1 = \frac{\text{unselected state brightness}}{\text{selected state brightness}}$ 

Measuring Conditions:

1) Ambient Temperature: 25 ; 2) Frame frequency: 64Hz

## 7.2.3 Definition of Response time



Turn on time:  $t_{on} = t_d + t_r$ 

Turn off time:  $t_{off} = t_d + t_f$ 

Measuring Condition:

1) Operating Voltage: 4.7V

2) Frame frequency: 64Hz

## 8. Reliability

8.1 Content of Reliability Test

| _ | Γa: | =2 | 5      |
|---|-----|----|--------|
| - | ı u |    | $\sim$ |

| No. | Test Item                             | Content of Test   | Test condition                                    |
|-----|---------------------------------------|---|---|
| 1   | High Temperature<br>Storage           | Endurance test applying the high storage temperature for a long time                                  | 80 , 240H<br>Restore 4h                           |
| 2   | Low Temperature<br>Storage            | Endurance test applying the low storage temperature for a long time                                   | -30 ,240H<br>Restore 4h                           |
| 3   | High Temperature<br>/Humidity Storage | Endurance test applying the high temperature and high humidity storage for a long time                | 60 , 90%RH<br>240H,Restore 4h                     |
| 4   | Temperature<br>Cycle                  | Endurance test applying the low and high temperature cycle -30 25 80 25 30min 5min 30min 5min 1 cycle | -30 /80<br>10 cycles<br>Restore 4h                |
| 5   | Vibration Test<br>(package state)     | Endurance test applying the vibration during transportation   | 10Hz~150Hz,<br>100m/s²,<br>120min                 |
| 6   | Shock Test<br>(package state)         | Endurance test applying the shock during transportation   | Half- sine wave,<br>300m/s <sup>2</sup> ,<br>18ms |
| 7   | Atmospheric<br>Pressure Test          | Endurance test applying the atmospheric pressure during transportation by air                         | 25kPa,16H<br>Restore 2h                           |

# 8.2 Failure Judgment Criterion

| Criterion                   |  |   | To | est i | Iter | n N      | o. | Failure Judgement Criterion         |
|-----------------------------|--|---|----|-------|------|----------|----|-------------------------------------|
| Item                        | 1  | 2 | 3  | 4     | 5    | 6        | 7  |                                     |
| Basic<br>Specification      | 1  | 1 | 1  | 1     | 1    | <b>√</b> | 1  | Out of the basic Specification      |
| Electrical specification    | 1  | 1 | 1  |       |      |          |    | Out of the electrical specification |
| Mechanical<br>Specification |  |   |    |       | 1    | 1        |    | Out of the mechanical specification |
| Optical<br>Characteristic   | 1  | 1 | 1  | 1     |      |          | 1  | Out of the optical specification    |
| Note                        | For test item refer to 8.1   |   |    |       |      |          |    |                                     |
| Remark                      | Basic specification = Optical specification + Mechanical specification |   |    |       |      |          |    |                                     |

# 9. QUALITY LEVEL

| Examination or Test              | At Ta=25 (unless otherwise stated)   | Inspection     |      |      |                              |                              |
|----------------------------------|--|----------------|------|------|------------------------------|------------------------------|
|                                  |  | Min.           | Max. | Unit | IL                           | AQL                          |
| External<br>Visual<br>Inspection | Under normal illumination and eyesight condition, the distance between eyes and LCD is 25cm. | See Appendix A |      |      | II                           | Major<br>1.0<br>Minor<br>2.5 |
| Display<br>Defects               | Under normal illumination and eyesight condition, display on inspection.                     | See Appendix B |      | II   | Major<br>1.0<br>Minor<br>2.5 |                              |

Note: Major defects: Open segment or common, Short, Serious damages, Leakage

Miner defects: Others

Sampling standard conforms to GB2828

#### 10. Precautions for Use of LCD Modules

- 10.1 Handling Precautions
- 10.1.1 The display panel is made of glass. Do not subject it to a mechanical shock by dropping it from a high place, etc.
- 10.1.2 If the display panel is damaged and the liquid crystal substance inside it leaks out, be sure not to get any in your mouth, if the substance comes into contact with your skin or clothes, promptly wash it off using soap and water.
- 10.1.3 Do not apply excessive force to the display surface or the adjoining areas since this may cause the color tone to vary.
- 10.1.4 The polarizer covering the display surface of the LCD module is soft and easily scratched. Handle this polarizer carefully.
- 10.1.5 If the display surface is contaminated, breathe on the surface and gently wipe it with a soft dry cloth. If still not completely clear, moisten cloth with one of the following solvents:
  - Isopropyl alcohol
  - Ethyl alcohol

Solvents other than those mentioned above may damage the polarizer. Especially, do not use the following:

- Water
- Ketone
- Aromatic solvents
- 10.1.6 Do not attempt to disassemble the LCD Module.
- 10.1.7 If the logic circuit power is off, do not apply the input signals.
- 10.1.8 To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.
  - a. Be sure to ground the body when handling the LCD Modules.
  - b. Tools required for assembly, such as soldering irons, must be properly ground.
  - c. To reduce the amount of static electricity generated, do not conduct assembly and other work under dry conditions.
  - d. The LCD Module is coated with a film to protect the display surface. Be care when peeling off this protective film since static electricity may be generated.

- 10.2 Storage precautions
- 10.2.1 When storing the LCD modules, avoid exposure to direct sunlight or to the light of fluorescent lamps.
- 10.2.2 The LCD modules should be stored under the storage temperature range. If the LCD modules will be stored for a long time, the recommend condition is:

Temperature:  $0 \sim 40$ 

Relatively humidity: 80%

- 10.2.3 The LCD modules should be stored in the room without acid, alkali and harmful gas.
- 10.3 The LCD modules should be no falling and violent shocking during transportation, and also should avoid excessive press, water, damp and sunshine.

**Appendix A**Inspection items and criteria for appearance defects

| Items                              | Contents                   | Criteria                        |                      |                        |               |  |
|------------------------------------|----------------------------|---------------------------------|----------------------|------------------------|---------------|--|
| Leakage                            |                            | Not permitted                   |                      |                        |               |  |
| Rainbow                            |                            | According to the limit specimen |                      |                        |               |  |
| Polarizer                          | Wrong polarizer attachment | Not permitted                   |                      |                        |               |  |
|                                    | Bubble between             | Not counted                     |                      | Max. 3 defects allowed |               |  |
|                                    | polarizer and glass        | φ<0.3mm                         | 0.3mm \$\phi\$ 0.51  |                        | mm            |  |
|                                    | Scratches of polarizer     | According to the limit specimen |                      |                        |               |  |
| Black spot<br>(in viewing<br>area) | ٥                          | Not counted                     | Max                  | . 3 spots allowed      |               |  |
|                                    |                            | X<0.2mm                         |                      |                        | Max. 3        |  |
|                                    |                            | X=(a+b)/2                       |                      |                        | spots (lines) |  |
| Black line<br>(in viewing<br>area) | 0 0                        | Not counted                     | Max. 3 lines allowed |                        | allowed       |  |
|                                    |                            | a<0.02mm                        | 0.021                | mm a 0.05mm<br>b 2.0mm |               |  |
| Progressive cracks                 |                            | Not permitted                   |                      |                        |               |  |

**Appendix B**Inspection items and criteria for display defects

| Items  |      | Contents                        | Criteria                   |                    |  |  |
|--|------|---------------------------------|----------------------------|--------------------|--|--|
| Open segment or open common                    |      | Not permitted                   |                            |                    |  |  |
| Short  |      | Not permitted                   |                            |                    |  |  |
| Wrong viewing angle                            |      | Not permitted                   |                            |                    |  |  |
| Contrast radio uneven                          |      | According to the limit specimen |                            |                    |  |  |
| Crosstalk                                      |      | According to the limit specimen |                            |                    |  |  |
|  | SS D | Not counted                     | Max.3 dots allowed         |                    |  |  |
|  |      | X<0.1mm                         | 0.1mm X 0.2mm              |                    |  |  |
| Pin holes<br>and cracks<br>in segment<br>(DOT) |      | X=(a+b)/2                       | Max.3<br>dots              |                    |  |  |
|  |      | Not counted                     | Max.2 dots allowed         | allowed            |  |  |
|  |      | A<0.1mm                         | 0.1mm A 0.2mm<br>D<0.25mm  |                    |  |  |
| Black spot<br>(in viewing<br>area)             | -    | Not counted                     | Max.3 spots allowed        |                    |  |  |
|  |      | X<0.1mm                         | 0.1mm X 0.2mm              |                    |  |  |
|  |      | X=(a+b)/2                       | Max.3 spots                |                    |  |  |
| Black line (in viewing area)                   |      | Not counted                     | Max.3 lines allowed        | (lines)<br>allowed |  |  |
|  |      | a<0.02mm                        | 0.02mm a 0.05mm<br>b 0.5mm |                    |  |  |

Appendix B

Inspection items and criteria for display defects (continued)

| Items                             | Content | Criteria   |                        |               |  |
|-----------------------------------|---------|--|------------------------|---------------|--|
| Transfor-<br>mation<br>of segment |         | Not counted  | Max. 2 defects allowed |               |  |
|                                   |         | x < 0.1mm  | 0.1mm x 0.2mm          |               |  |
|                                   |         | x=(a+b)/2  |                        |               |  |
|                                   |         |  |                        | Max.3 defects |  |
|                                   |         | Not counted  | Max. 1 defects allowed | allowed       |  |
|                                   |         | a < 0.1mm  | 0.1mm a 0.2mm<br>D>0   |               |  |
|                                   |         | Max.2 defects<br>0.8W a 1.2<br>a=measured va<br>W=nominal va |                        |               |  |