

电话: 020-3381969掉¶R PLASMA DISPLAY MODULE /www.lcdfriends.com

NP42B1ME01

$\mathsf{CosmoP}\mathsf{Lasma}$

106 cm (42 type), Wide screen (853 x 480 Pixels) Digital RGB signal, 8bits signal each

DESCRIPTION

The NP42B1ME01 is a 42-inch wide color plasma display module with a power supply. And its resolution is 853(H)x480(V) pixels. The display offers vibrant colors we reproduced in a thin and low profile package. This device uses AC plasma technology by NEC and includes an 8-bit of digital video signal interface for each RGB color.

FEATURES

- Applied Capsulated Color Filter (CCF) technology, developed at NEC, which offers a high quality image match for CRT display. To offer remarkably pure colors, the color plasma display panel uses extremely clear, thin capsulated color filters to cut unnecessary light as the plasma discharges.
- Peak luminance of 550cd/m² (typical value) is achieved through a new driving method, which offers extremely vivid image with good contrast.
- Applied Peak Luminance Enhancement (PLE) function that enables the display to operate with the ideal contrast. The PLE function makes it possible to adjust the average luminance level of the PDP display automatically in accordance with the average luminance level of an input video signal.

APPLICATIONS

- Wide Screen TV (aspect ratio 16:9)
- Public Information Display
- Video Conference Systems
- Retail
- Education and Training Systems



The information in this document is subject to change without notice.

STRUCTURE AND PRINCIPLE OPERATION OF PLASMA DISPLAY

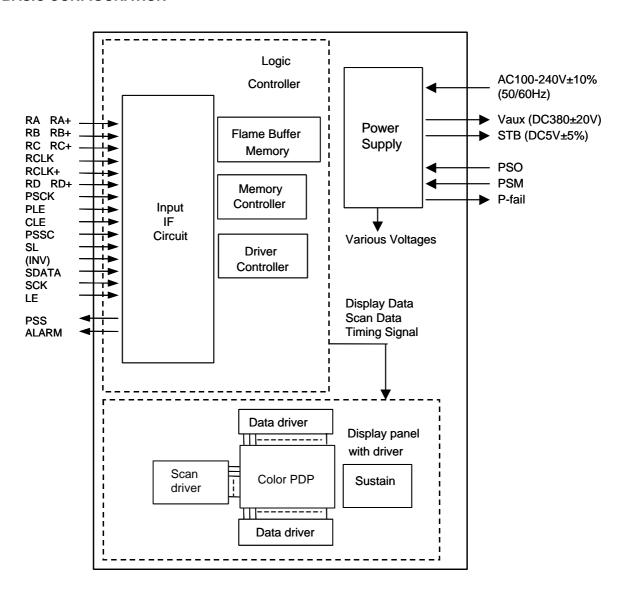
In a Plasma Display Panel, Row and Column electrodes are placed between two glass substrates. A rare gas is then filled between each substrate. When a high voltage is applied to these electrodes, the gas is activated resulting in the radiation of ultraviolet light, similar to the operation in fluorescent lamps. These ultraviolet rays then activate phosphor that has been coated on the inside of the glass substrate, and visible light is emitted from the panel.

ELECTRICAL INTERFACE OF PLASMA DISPLAY

NP42B1ME01 requires 8 bits of digital video signals for each RGB color. For the signal inputs, serial interface (LVDS video signal) is prepared in the module. In addition to the video signals, synchronous signals, mode control signals and AC voltage (100-240V±10%, 50/60Hz) are required to operate the display.

This plasma display module has a "PLE" (Peak Luminance Enhancement) function that adjusts the luminance and contrast to the suitable value in accordance with the input video signal level variance, so that images can be displayed with the ideal luminance and contrast.

BASIC CONFIGURATION



GENERAL SPECIFICATION

Display area	921(H) x 518(V) mm				
Outline dimensions	987(W) x 584(H) x 61(D) mm				
Weight	15 kg				
Aspect ratio	16:9				
Number of pixels	853(H) x 480(V) (1pixel = 3 RGB cells)				
Pixel pitch	1.08 (H) x 1.08(V) mm				
Color arrangement	RGB vertical stripes				
Number of gradations	256 steps for each RGB				
Peak luminance	550cd/m² typical Video signal*, 1/25 white window, PLE** mode set to the maximum				

- * Signal of EDTV, fv = 59.94 Hz and fh = 31.47 kHz
- ** See PLE (Peak Luminance Enhancement) description.

OPERATION ENVIRONMENTAL CONDITIONS

Temperature	0 to 50 °C (with forced-air cooling)
Humidity	20 to 80% RH (without condensation)
Atmospheric pressure	800 to 1100 hPa

STRAGE ENVIRONMENTAL CONDITIONS

Temperature	-20 to 60 °C
Humidity	10 to 90% RH (without condensation)
Atmospheric pressure	700 to 1100 hPa

MECHANICAL TEST CONDITIONS

Vibration (operating)	4.9m/s ² (0.5 G), 10 to 100 Hz, 3 directions, 10 minutes each
Vibration (non-operating)	4.9m/s ² (0.5 G), 10 to 100 Hz, 3 directions, 2 hours each

LIFE EXPECTANCY

More than 10,000 hours of continuous operations (Time when the luminance decreased to half to the initial)

POWER INPUT AND OUTPUT

1) Input voltage

	Table1 Input voltage						
Item	Specification	Remarks					
Phase No.	Uni-phase						
Rated input voltage	AC100V - AC240V						
Input voltage stability range	AC90V - AC264V						
Input frequency	50Hz / 60Hz						
Rush current	less than 50A(o-p)	Except pulse current of input-noise filter					
Power consumption	T.B.D.						

2) Output Power for external circuits

Table2 Power Output for external circuits							
Item Rated voltage (V) Load current (A) Voltage stability Ripple (mVp-p) Noise (mVp-p)							
STB	5	0 to 0.5	±5%	50	400		
Vaux	380	0 to 0.15	±20V (Note1)	-	-		

STB: Output signal for a stand-by-circuit in a PDP Set. When AC Power-Input is connected, STB-Power is always output.

Vaux : DC Power output for external circuit(e.g. Analog Inter-Face Board, etc)

Note: ? In case of power-service momentary interruption (20ms max.) would happen, Vaux will be variable to 280V min..

? In case of transitionally condition as following, Vaux will be variable to 420V max..

* After power ON soon

* After returning from power-service momentary interruption soon

3) Input Signal for Power Supply control

(1) PSO: ON/OFF control signal for following output voltages. (H:ON, L:OFF)

? Vaux (DC Output power for external circuit)

? Vcc (Logic Power Supply for PDP-module)

? Vs, Vd (Driving Power Supply for PDP-module)

(2) PSM: ON/OFF control signal for Vs, Vd (H:ON, L:OFF)

Note: ? When both PSO and PSM signals turn to ON, the Power-Supply outputs the voltages (Vs, Vd, Vcc) to the PDP module.

Table3 The relation Input Signal to Output Power							
AC Power Input	PSO	PSM	STB	Vaux, Vcc	Vs, Vd	Remarks	
OFF	L	L	OFF	OFF	OFF		
ON	L	L	ON	OFF	OFF		
ON	Н	Г	ON	ON	OFF		
ON	Н	Η	ON	ON	ON		
ON	L	Н	ON	OFF	OFF	Do not use this mode for safety operation.	

Table4 Electrical Characteristics of Input signal for power supply control						
Item	Symbol	MIN	TYP.	MAX	Unit	Remarks
High Level Input Voltage	V_{IH}	3	-	-	V	
Low Level Input Voltage	V_{IL}	-	-	0.5	V	
High Level Input Current	I _{IH}	-	-	0.9	mΑ	V _I =5V
Low Level Input Current	I _{IL}	-	-	-	-	

4) Output Signal for Power Supply control

P-fail: Detection signal of AC Input voltage OFF and Vaux Output OFF.

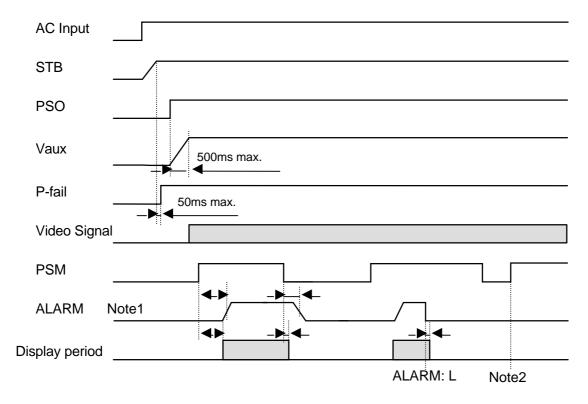
When AC Input voltage is OFF or Vaux Output is OFF, P-fail turns to "L" level.

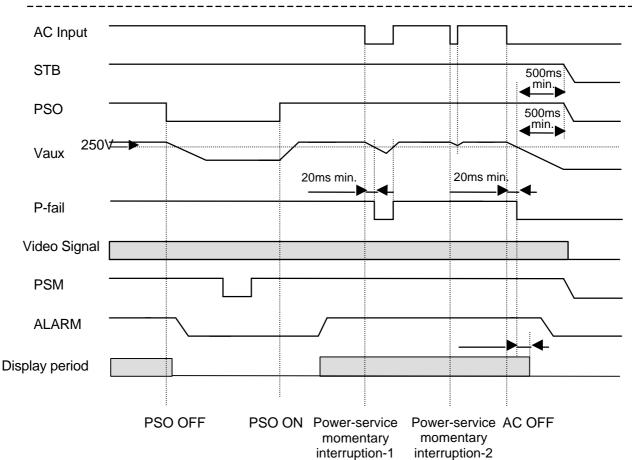
Table5	Table5 Electrical Characteristics of Output Signal						
Item	Symbol	Symbol MIN. TYP. MAX. Unit Remarks					
High Level Output Voltage	V _{OH} 2.5 V I _{OH} =-200uA					I _{OH} =-200uA	
Low Level Output Voltage	V_{OL}						

5) POWER SUPPLY ON / OFF SEQUENCE

Refer to the Input-voltage and Output-power sequence on the following page.

- Note1: When the panel is broken or the PDP module has abnormal operation, the ALARM signal turns to "L" level. However, the ALARM signal is also "L" level before Power-On. Please notice the above issue if ALARM signal will be detected and used for other control in video signal processing circuit
- Note2: When the ALARM signal turns to "L" level, power supply shutdowns the high voltage outputs. After the ALARM signal turns to "L" level, PSM signal can not re-start the Power-supply. In this case, AC power should be re-started from the initial operation step.
- Note3: In case of power-service momentary interruption is within 20ms, P-fail signal does not be output. But in case of power-service momentary interruption is over 20ms, P-fail signal will be output. And then the voltages that are supplied to the PDP module would decrease. Therefore, the PDP module will output the ALARM signal and stop the operation of the Power-supply.
 - (Please refer to AC Input OFF sequence in regard to stop the operation of the Power-supply.)



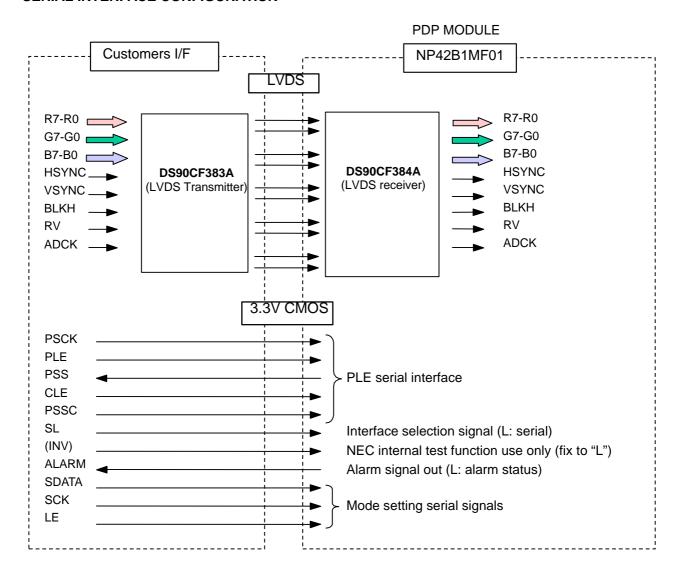


Note3

Note3

INTERFACE SIGNAL

SERIAL INTERFACE CONFIGURATION



ELECTRICAL CHARACTERISTICS

1) Interface Signals; Absolute Ratings

Common conditions: Ta=25°C, Vcc=5V

Table 4. Absolute Ratings							
		Item	Symbol	Ratings	Unit		
	LVDS	RA-, RA+, RB-, RB+, RC-, RC+, RD-, RD+, RCLK-,	Input Voltage	Vi	-0.3 to 3.6	V	
Input	2,00	RCLK+	Input current	li		mA	
Signals	3.3V	PSCK, PLE, CLE, PSSC,	Input Voltage	Vi	-0.5 to 4.6	V	
	CMOS	SL, SDATA, SCK, LE	Input current	li	±20	mA	
Output	3.3V	PSS, ALARM,	Output Voltage	Vo	-0.5 to 3.5	V	
Signals	CMOS	FOO, ALARIVI,	Output current	lo	±25	mA	

2) Interface Signals; Electrical Characteristics

Common conditions: Ta=25°C, Vcc=5V

	Table 5. Electrical Characteristics							
Signal	Item	Symbol	Symbol Conditions		Тур.	Max.	Unit	
	High Level Input Voltage	V _{TH}	V _{CM} =1.2V			100	mV	
LVDS	Low Level Input Voltage	V _{TL}	V _{CM} =1.2V	-100			mV	
	Input Current		V _{IN} =+2.4/GND			±10	μΑ	
	High Level Input Voltage	V _{IH}		2.0			V	
0.01/	Low Level Input Voltage	V _{IL}				0.8	V	
3.3V CMOS	Input Current	lį	V _i =V _{cc} or GND			±5.0	μΑ	
	High Level Output Voltage	VoH	I _o =-1mA	2.4			V	
	Low Level Output Voltage	V _{OL}	I _o =1mA			0.4	V	

INPUT SIGNAL FUNCTION of LVDS transmitter (DS90CF383A)

	Table 6. Interface Signal Function					
Symbol	Function	(Remarks)				
R7 to R0	8 bits red video signal (Note 1)	(R7:MSB*, R0: LSB**)				
G7 to G0	8 bits green video signal (Note 1)	(G7:MSB*, G0:LSB**)				
B7 to B0	8 bits blue video signal (Note 1)	(B7:MSB*, B0:LSB**)				
ADCK	Clock for video signal	(latch the video signal at falling edge)				
HSYNC	Horizontal synchronous signal tw=4TADCK min.	(negative pulse)				
VSYNC	Vertical synchronous signal tw=200ns min.	(negative pulse)				
BLKH	Video blanking and/or muting (Note 2)	("H" in blanking, muting)				
RV	Reverse the RGB video data polarity	(Set to "L" level for normal use)				

* MSB: Most Significant Bit

** LSB: Least Significant Bit

Note 1: The RGB video signal should be compensated with Inverse ?-circuit before input to the color plasma display module.

Note 2: While BLKH input is "H" level, all display area image turns to black color display.

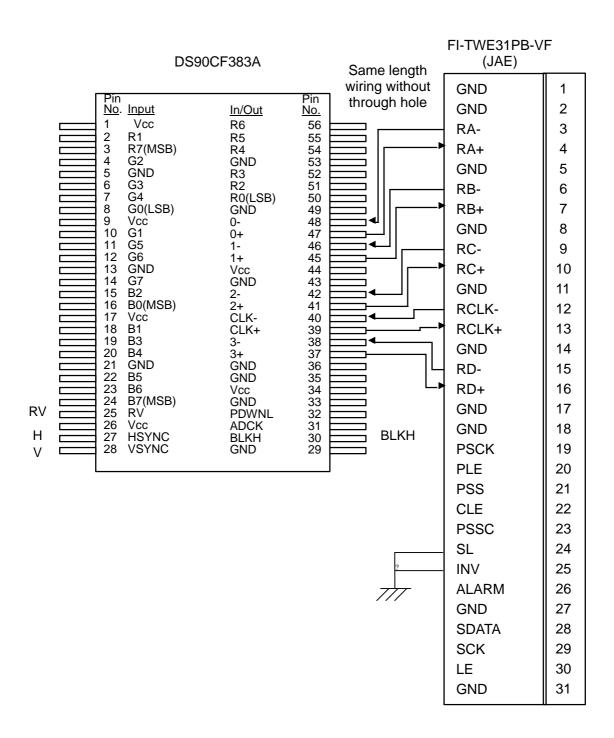
INPUT SIGNAL FUNCTION PDP module (NP42B1MF01)

Table 7. Interface Signal Function								
Symbol	I/O	Function	(Level)					
RA-	I	Video signal input A-	LVDS signal					
RA+	ı	Video signal input A+	LVDS signal					
RB-	ı	Video signal input B-	LVDS signal					
RB+	1	Video signal input B+	LVDS signal					
RC-	1	Video signal input C-	LVDS signal					
RC+	1	Video signal input C+	LVDS signal					
RD-	1	Video signal input D-	LVDS signal					
RD+	1	Video signal input D+	LVDS signal					
RCLK-	1	Clock signal clock-	LVDS signal					
RCLK+	I	Clock signal clock+	LVDS signal					
SDATA		Mode setting serial data (48-bit)	3.3V CMOS					
SCK	1	Clock signal for SDATA	3.3V CMOS					
LE	I	SDATA write enable ("L" in SDATA write)	3.3V CMOS					
PSCK (Note 4)	I	Clock signal for PSS, PSSC serial data (latch in positive edge)	3.3V CMOS					
PLE (Note 4)		PSS data latch enable ("L" in PSS data read)	3.3V CMOS					
PSS (Note 4)	0	PLE average luminance signal (10-bit)	3.3V CMOS					
CLE (Note 4)	I	PSSC data write enable ("L" in data write)	3.3V CMOS					
PSSC (Note 4)	ı	PLE luminance control data (8-bit)	3.3V CMOS					
SL		Interface selection signal (Fix to "L")	3.3V CMOS					
INV	I	NEC internal test function use only (Fix to "L") 3.3V						
ALARM	0	Alarm signal for panel broken and failure of internal powersource. (Note 3) ("L" in alarmed status)						

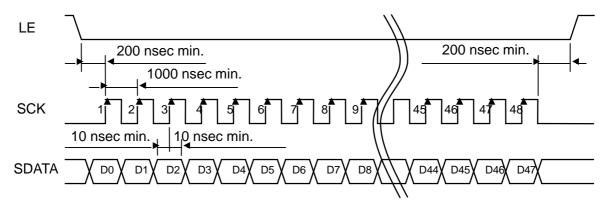
Note 3: When ALARM output turns to "L" level, high voltage power input (Sustain power supply: Vs, and Data power supply: Vd) should be switched off immediately. When glass panel is broken, high voltage may occur at the electrode section and cause electric shock. Failure of internal power-source cause over-power status and gives damage to the display panel and driver-circuits.

Note 4: When use the internal PLE function, these signals become invalid. In this case, it is recommended to the terminals must be kept open.

LVDS TRANSMITTER PIN ASSIGNMENT



Set-up of control mode signals and display position



Set-up Sequence:

- 1. Set LE to "L" level.
- 2. Enter the 48 bits of SDATA into the module synchronizing to the serial crock signal (SCK)
- 3. Set LE to "H" level.
- Note 1: SCK clock rate: 1MHz max.
- Note 2: Serial input data should be refreshed at leased in every 5 or 6 seconds or less.
- Note 3: Entered serial data (SDATA) becomes effective the falling edge of the VSYNC signal while LE signal is "H" level. When VSYNC signal is overlapped with the "L" period of LE signal, the serial data becomes effective at the falling edge of the VSYNC signal after LE signal becomes "H" level.
- Note 4: When only 48 SCK clocks are entered while LE is "L" level period, SDATA become enable, If SCK clocks number is not 48, SDATA is not refreshed.
- Note 5: When powers are supplied to the module, serial data in the module has vague status. Therefore serial data should be refreshed after powered on.

Mode setting signals

D26 VDELAY 4 D27 VDELAY 2 D28 VDELAY 1 D29 HDELAY 512 D30 HDELAY 256 D31 HDELAY 256 D31 HDELAY 32 D32 HDELAY 32 D33 HDELAY 32 D34 HDELAY 16 D35 HDELAY 8 D36 HDELAY 8 D37 HDELAY 4 D37 HDELAY 1 D39 HPOS 3 D38 HDELAY 1 D39 HPOS 3 D39 HPOS 3 D40 HPOS 2 D39 HPOS 1 D40 HPOS 2 D41 HPOS 0 D42 HPOS 0 D43 MASKLEVEL 3 D44 MASKLEVEL 2 D45 MASKLEVEL 2 D45 MASKLEVEL 1 D46 MASKLEVEL 0 D28 VDELAY 2 D18 In one frame period (1V). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers after the falling edge of the HSYNC. Range of settin	Mode s		Mode setting signals								
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D1	SDATA	Signal name	Function	Remarks							
D1	D0			Fix to "L" level							
D2	D1	CODE 2		PC(56 to 75Hz) Video(50Hz) Video(56-64Hz)							
D3				CODE2 L L (Note 1) L (Note 1)							
DA			Coding selection bits	CODE L H L							
DS			Journal Constitution	PRIM 1 I H							
D6											
D7			NEC internal use	Fix to "L" level							
D9 SELFPLEH Switch for "Internal PLE" and "External PLE control External PLE control				L: Fix PLE to low luminance level for longer life							
D9	D8	Spare bit		Fix to "L" level							
D11	D9	SELFPLEH		H: Internal PLE control L: External PLE control							
D12	D10	TSELB	Switch for ADCK data latch timing	Fix to "H" level							
D12	D11	FV 2									
D13			Vertical frequency selection bits								
D14]	FVO L H L H L							
Display line number											
D16			Display line number								
D18 DISPDOT 1 D19 DISPDOT 0 D20 VDELAY 256 D21 VDELAY 28 D22 VDELAY 64 D23 VDELAY 32 D24 VDELAY 18 D25 VDELAY 8 D26 VDELAY 4 D27 VDELAY 2 D28 VDELAY 1 D29 HDELAY 51 D30 HDELAY 256 D31 HDELAY 256 D31 HDELAY 256 D33 HDELAY 36 D33 HDELAY 36 D33 HDELAY 36 D33 HDELAY 36 D34 HDELAY 36 D35 HDELAY 8 D36 HDELAY 8 D37 HDELAY 8 D38 HDELAY 8 D39 HDELAY 2 D38 HDELAY 1 D39 HDELAY 2 D38 HDELAY 8 D36 HDELAY 2 D38 HDELAY 1 D37 HDELAY 2 D38 HDELAY 3 D39 HDELAY 2 D38 HDELAY 3 D39 HPOS 1 D39 HPOS 2 D39 HPOS 3 D39 HPOS 1	D16										
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D25 VDELAY 8 D26 VDELAY 4 D27 VDELAY 2 D28 VDELAY 1 D29 HDELAY 512 D30 HDELAY 256 D31 HDELAY 256 D31 HDELAY 32 D32 HDELAY 64 D33 HDELAY 32 D34 HDELAY 16 D35 HDELAY 8 D36 HDELAY 4 D37 HDELAY 2 D38 HDELAY 4 D37 HDELAY 1 D39 HPOS 3 D38 HDELAY 1 D39 HPOS 3 D39 HPOS 3 D39 HPOS 3 D30 HDELAY 1 D39 HPOS 1 D39 HPOS 2 D38 HDELAY 1 D39 HPOS 2 D38 HDELAY 1 D39 HPOS 3 D39 HPOS 3 D40 HPOS 2 D41 HPOS 0 D42 HPOS 0 D43 MASKLEVEL 3 D44 MASKLEVEL 3 D45 MASKLEVEL 1 D46 MASKLEVEL 1 D46 MASKLEVEL 0 D47 This number should not exceed the total line numbers in one frame period (1V). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers after the falling edge of the HSYNC. Range of setting pixel n	D24	VDELAY 16	1								
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D29 HDELAY 512 D30 HDELAY 256 D31 HDELAY 128 D32 HDELAY 64 D33 HDELAY 32 D34 HDELAY 16 D35 HDELAY 8 D36 HDELAY 4 D37 HDELAY 2 D38 HDELAY 1 D39 HPOS 3 D40 HPOS 2 D41 HPOS 0 D42 HPOS 0 D42 HPOS 0 D43 MASKLEVEL 3 D44 MASKLEVEL 1 D46 MASKLEVEL 1 D46 MASKLEVEL 1 D46 MASKLEVEL 0 D30 HDELAY 512 D31 HDELAY 2 D32 Set the display start pixel numbers after the falling edge of the HSYNC. Range of setting pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Position Left	D27	VDELAY 2									
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D32 HDELAY 64 D33 HDELAY 32 D34 HDELAY 16 D35 HDELAY 8 D36 HDELAY 4 D37 HDELAY 2 D38 HDELAY 1 D39 HPOS 3 D40 HPOS 2 D41 HPOS 1 D41 HPOS 1 D42 HPOS 0 D43 MASKLEVEL 3 D44 MASKLEVEL 2 D45 MASKLEVEL 1 D46 MASKLEVEL 0 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start pixe numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Position Left	D30	HDELAY 256									
D32 HDELAY 64 D33 HDELAY 32 D34 HDELAY 16 D35 HDELAY 8 D36 HDELAY 4 D37 HDELAY 2 D38 HDELAY 1 D39 HPOS 3 D40 HPOS 2 D41 HPOS 1 D41 HPOS 1 D42 HPOS 0 D43 MASKLEVEL 3 D44 MASKLEVEL 2 D45 MASKLEVEL 2 D46 MASKLEVEL 0 D46 MASKLEVEL 0 D55 HDELAY 4 D37 HDELAY 8 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 Display start horizontal position Refer to the "Dh" in the table 9 This number should not exceed the total pixel numbers: 0 to 1023 This number should not exceed the total pixel numbers in one line period (1H). Position Left	D31	HDELAY 128		Sat the display start nivel numbers after the folling							
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D34 HDELAY 16 D35 HDELAY 8 D36 HDELAY 4 D37 HDELAY 2 D38 HDELAY 1 D39 HPOS 3 D40 HPOS 2 D41 HPOS 1 D42 HPOS 0 D43 MASKLEVEL 3 D44 MASKLEVEL 2 D45 MASKLEVEL 1 D46 MASKLEVEL 0 Refer to the "Dh" in the table 9 This number should not exceed the total pixel numbers in one line period (1H). This number should not exceed the total pixel numbers in one line period (1H). Position Left	D33	HDELAY 32	Display start horizontal position								
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D36 HDELAY 4 D37 HDELAY 2 D38 HDELAY 1 D39 HPOS 3 Setting of horizontal display D40 HPOS 2 Position Left	D35			•							
D38 HDELAY 1 D39 HPOS 3 Setting of horizontal display Position Left		HDELAY 4		Transports in one line period (111).							
D39 HPOS 3 Setting of horizontal display position Left	D37										
D40 HPOS 2 D41 HPOS 1 D42 HPOS 0 D43 MASKLEVEL 3 D44 MASKLEVEL 2 D45 MASKLEVEL 1 D46 MASKLEVEL 0 D5 positional. Display position is adjustable by 2 pixel steps. D6 positional. Display position is adjustable by 2 pixel steps. D7 positional. D8 positional. D8 positional. D9 positional. D1 positional. D2 positional. D3 positional. D1 positional. D2 positional. D3 positional. D1 positional. D2 positional. D3 positional. D3 positional. D1 positional. D2 positional. D3 positional. D1 positional. D1 positional. D1 positional. D2 positional. D3 positional. D3 positional. D4 positional. D4 positional. D4 positional. D4	D38										
D41 HPOS 1 Display position is adjustable by D42 POS1 L L H L L L	D39		Setting of horizontal display								
D41 HPOS 1Display position is adjustable by D42 HPOS 0Display position is adjustable by 2 pixel steps.POS1 L L H L L H H POS0 L H L L H L H POS0 L H L L H L H L H L H H H H H H			1 .	POS2 L L L ··· H ··· H H H							
D43 MASKLEVEL 3 D44 MASKLEVEL 2 D45 MASKLEVEL 1 D46 MASKLEVEL 0 Cray level in black area (Possible to set 0-24% of white level) Level(%) DarkLight ML2 L L L L L H H H H H H H H H H H H H H			1	POS1 LLH···L···LHH							
D44 MASKLEVEL 2 D45 MASKLEVEL 1 D46 MASKLEVEL 0 Gray level in black area (Possible to set 0-24% of white level) ML1 L L L L L H H H H H H H H H H H H H H			2 pixel steps.	POSU L H L ··· L ··· H L H							
D45 MASKLEVEL 1 (Possible to set 0-24% of white D46 MASKLEVEL 0 (Possible to set 0-24% of white ML1 L L L H H H H L L L H H L H H L H H L H H L H H L H H L H L H H L			Gray lovel in black area	Level(%) Dark Light							
D46 MASKLEVEL 0 ML0 L H H L L H H L L H H L H H L H L H L			1								
DIO INFORMET DE O	D45	MASKLEVEL 1	1 *								
D47 Spare bit Fix to "I " level	D46	MASKLEVEL 0	ievei)								
	D47	Spare bit		Fix to "L" level							

Note 1: When vertical frequency of Video mode is as follows, LSB is deleted.

• Vertical frequency = 50.86Hz (when VF is set to 46-54Hz mode)

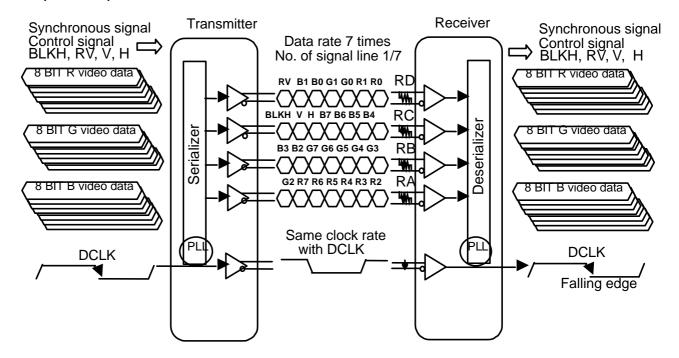
• Vertical frequency = 61.04Hz (when VF is set to 56-64Hz mode)

Example of video signal input and signal timing

	Table 9. Relation Between Input Video Signal and Module RGB Signal Input																											
Video Signal								RGB Signal																				
								Mode signal Normal Display Mode Full Display Mode (Aspect Ratio 4:3) Full Display Mode (Aspect Ratio 16:9)																				
	No Signal Name	No		Display Resolution (dot? line)	Resolution	Vert Freq. (Hz)	Number of Lines In one Frame	Horiz. Freq. (kHz)	Coding		9	Vertical frequency		Line number			Recommended dot-clock numbers in one horizontal synchronous signal	Nominal data read start timing after sync. signal		Pixel No./line			Recommended dot-clock numbers in one horizontal synchronous signal	Nominal data read start timing after sync. signal		Pixe No./lir		
						CODE2	D	O D	٧	٧	٧		D L 1	D L 0	period (Horiz. freq.: MHz)	Dv	Dh	D D 2		D D 0	period (Horiz. freq.: MHz)	Dv	Dh	D D 2	D D 1	000		
	1	EUTV	853? 480	50.0	525	26.25	L	L	Н	L	L	L	L	L	Н	780 (20.48)	38	128	L	L	L	1040 (27.3)	38	171	L	Н	Н	
Video mode	2	EDTV	853? 480	59.94	525	31.47	L	Н	L	L	L	Н	L	L	Н	780 (24.55)	35	116	L	L	L	1040 (32.73)	35	154	L	Н	Н	
	3	HDTV	853? 480	60	1125/2	33.75	┙	I	L	L	L	Н	L	L	Н							1054 (35.57)	40	113	L	Н	Н	
	4	NEC	640? 400	56.4	440	24.83	L	L	L	L	L	Н	L	L	L	848 (21.05)	33	149	L	L	L	1130 (28.06)	33	199	L	Н	Н	
	5	NEC	640? 400	70	449	31.47	L	L	L	L	Н	Н	L	L	L	800 (25.18)	36	143	L	L	L	1066 (33.55)	36	191	L	Н	Н	
	6	IBM	640? 400	70	449	31.47	L	L	L	L	Н	Н	L	L	L	800 (25.18)	36	146	L	L	L	1066 (33.55)	36	195	L	Н	Н	
	7	VGA	640? 480	59.94	525	31.47	┙	┙	L	L	L	Н	L	L	Н	800 (25.18)	35	144	L	L	L	1066 (33.55)	35	192	L	Н	Н	
PC	8	IBM	640? 480	59.94	525	31.47	L	L	L	L	L	Н	L	L	Н	800 (25.18)	27	136	L	L	L	1066 (33.55)	27	181	L	Н	Н	
mode	9	NEC	640? 480	59.94	525	31.47	L	L	L	L	L	Н	L	∟	Τ	800 (25.18)	39	145	L	L	Г	1066 (33.55)	39	193	L	Н	Н	
	10	MAC	640? 480	66.66	525	35.00	L	L	L	L	Н	L	L	L	Н	864 (30.24)	42	160	L	L	L	1152 (40.32)	42	213	L	Н	Н	
	11	VESA	640? 480	72.8	520	37.86	L	L	L	Н	L	L	L	L	Н	832 (31.5)	31	168	L	L	L	1109 (42.00)	31	224	L	Н	Н	
	12	VESA	640? 480	75	500	37.5	L	L	L	Н	L	L	L	L	Н	840 (31.5)	19	184	L	L	L	1120 (42.00)	19	245	L	Н	Н	
	13	IBM	640? 480	75	525	39.38	L	L	L	Н	L	L	L	L	Н	800 (31.5)	34	144	L	L	L	1067 (42.00)	34	192	L	Н	Н	

- Note 1: Maximum data clock (ADCK) frequency is 50MHz.
- Note 2: Maximum horizontal frequency in Video mode is 47 kHz
- Note 3: Maximum horizontal frequency in PC mode is 70 kHz
- Note 4: Vertical frequency range is 50Hz to 75Hz.
- Note 5: D14 to D19 (Display lines number and Display pixel number/line) of serial input data should be set correctly according to the display data. If do not correct, PLE function is not operated correctly
- Note 6: When one horizontal signal period is divided equally with the value of above "Recommended dot clock numbers in one horizontal period", the effective display width of the video signal becomes equal with the width of the screen width.
 - When over-scan is required, this value should be adjusted to smaller value.
- Note 7: When one horizontal signal period is divided equally with the value of above "Recommended dot clock numbers in one horizontal period", Dv and Dh values in the same row gives the display image position at almost the center of the screen.

LVDS (FPDLINK) data transfer format



(As for detail of LVDS interface, please refer to http:// www.national.com .)

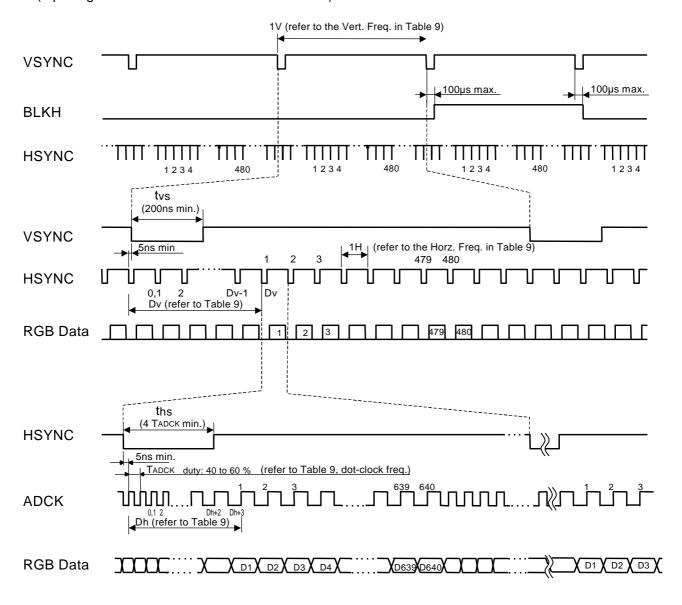
SIGNAL TIMING

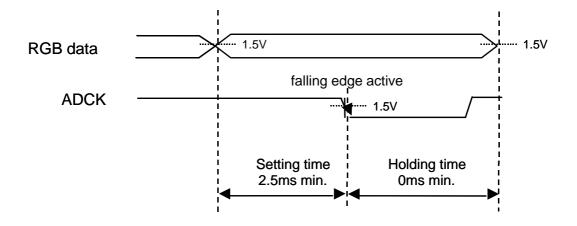
Refer to the timing diagram on the following pages.

- Input video signal format is determined by Mode signal (refer to Table 9)
- "TADCK" shows 1 cycle period of ADCK.
- "tvs" shows negative pulse width of VSYNC.
- "tvh" shows negative pulse width of HSYNC.
- "1H" shows 1 cycle period of HSYNC (Horizontal Synchronous Signal).
- "1V" shows 1 cycle period of VSYNC (Vertical Synchronous Signal).
- "Dv" is a period between "leading-edge of the vertical synchronous pulses" and " valid RGB lines data read start timing"
- "Dh" is a period between "leading-edge of the horizontal synchronous pulse" and "valid RGB dots data read start timing"
- In case normal mode (640 dot mode) is selected, both sides are masked with gray patterns.
- In case 400 line is selected, upper 40 lines and lower 40 lines are masked with gray patterns.

Timing Diagram (Normal Display Mode, 480 lines)

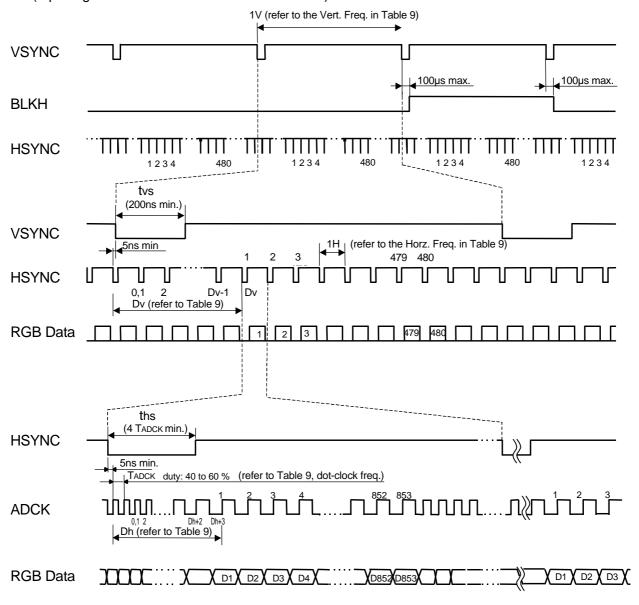
(Input signal of LVDS transmitter DS90CF383A)

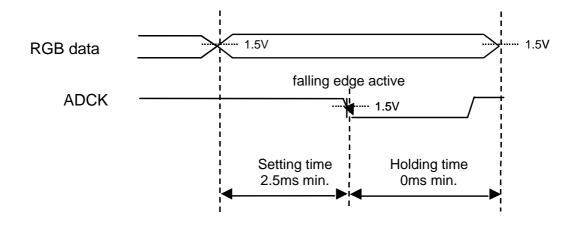




Timing Diagram (Full Display Mode, 480 Lines)

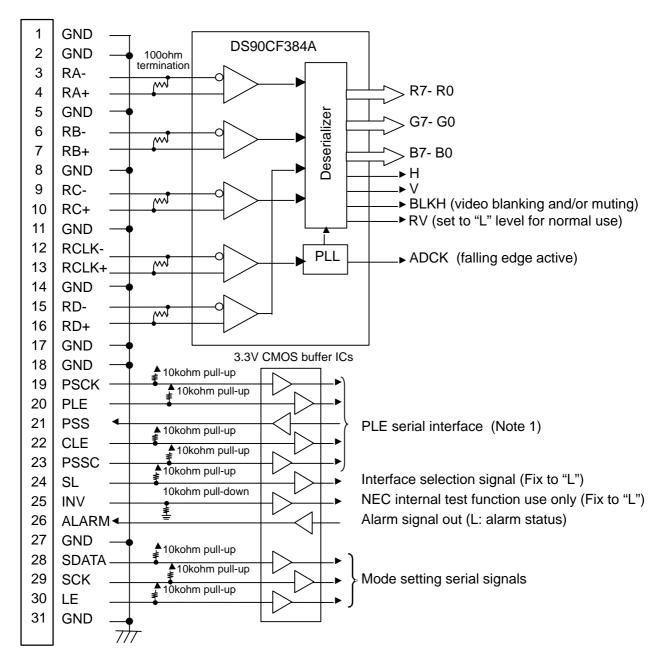
(Input signal of LVDS transmitter DS90CF383A)





Interface connector pin assignment and input output circuits

Following shows the interface connector pin assingnment and input output circuits in the PDP module.



Type of serial interface connector

Module side connector: FI-TWE31PB-VF
Mating connector: FI-W31S (plug housing)
FI-C3-A1-15000 (contact)

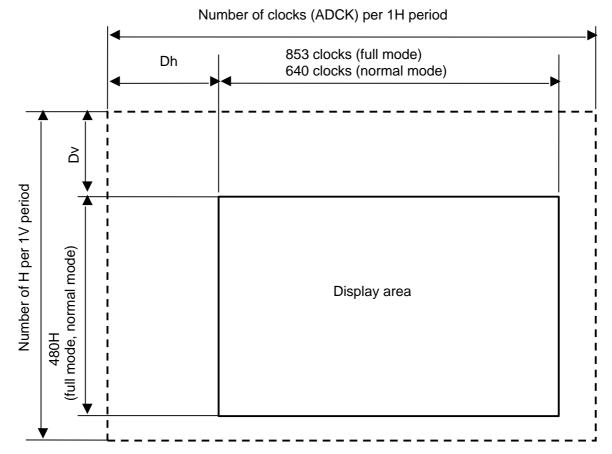
Connector supplier: Japan Aviation Electronics Industry, Limited (JAE)

Fitting cable: AWG#28 to 32 twist pair cable (Total cable assembly recommends to be shielded)

Note 1:When use the Internal PLE function, it is recommended to keep these terminals open.

Display position

The relation among Dv, Dh, and the display position is as shown below.



1) Setting range of Dv and Dh

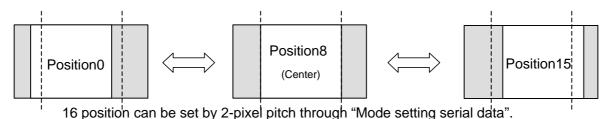
Dv: 9bit 0-511 line (HSYNC)

Dh: 10bit 0-Number of clocks per 1H period -1 (Max.1023) pixel (ADCK)

2) Limitation of number of clocks per 1H period normal mode: 2+640 ≤ Number of clocks per 1H period ≤ 11bit+10bit = 3071 full mode: 2+853 ≤ Number of clocks per 1H period ≤ 11bit+10bit = 3071

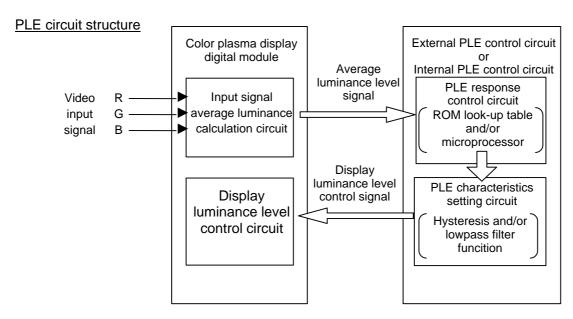
3) Limitation of number of HSYNC pulses per 1V period 2+480 ≤ Number of HSYNC pulses per 1V period ≤ 2047 (HSYNC)

Display position setting



PLE (Peak Luminance Enhancement) FUNCTION

The PLE function makes it possible to increase the luminance level of the PDP display when the average luminance level of the input video signal is low. This PLE function reduces the maximum power by absorbing the luminance when the high-power-load-image is displayed, and results in a higher contrast level.



This plasma display module has following two modes. These two modes can be selected by the mode control signal.

- 1. "Internal PLE" mode ---- Built-in PLE function in the PDP module itself. This PLE mode realizes one of the best PLE characteristics without any additional circuit. Therefore this mode is very convenient, and it is recommend to be utilized this function actively.
- 2. "External PLE" mode --- Externally controlled PLE function from the customer's interface circuit. External PLE mode enables to make customer's original characteristics within the limitation range. The PLE characteristics is strongly related not only the luminance characteristics of plasma display module but also the power consumption and the generated heat, therefore it is required to obtain the acknowledgement of NEC concerning the external PLE characteristics to be set at the customer.

(Caution)

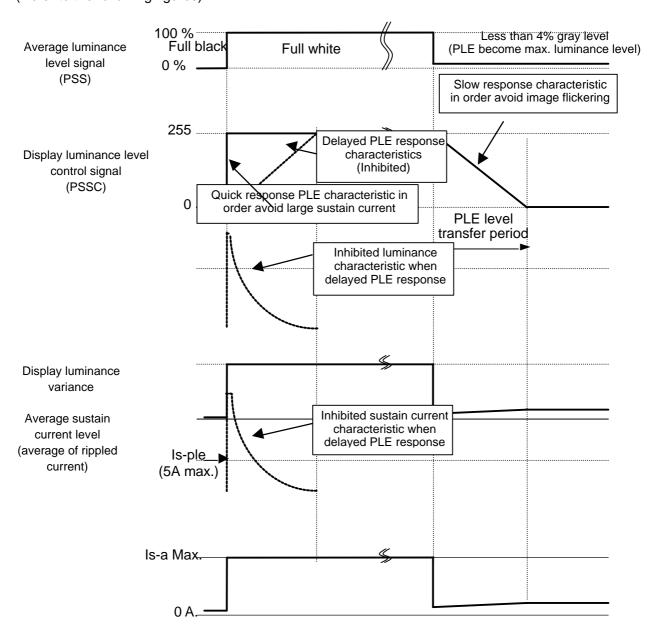
When use the external PLE function, please use within the limitation range. If external PLE characteristic is set outside of the limitation range, plasma display module may have damage. Any trouble caused by this incorrect operation is not included in the warranty

Power consumption and generated heat of plasma display module varies depending on the setting values of PLE characteristic. Therefore the temperature investigation and optimization of cooling design should be done in the state mounted in the plasma display set.

Characteristics of internal PLE

When PDP module displays full white with maximum luminance, or when PLE characteristic has some delayed response and display image is changed from full black to full white, large sustain current (Isple: 5A max.) flows, and plasma display becomes over power status.

In the internal PLE function, when the "Average luminance level" increases, in order to avoid large sustain current flow and over power status, the "Display luminance level" is immediately reduced to the setting level with quick response. And when display load decreases, in order to avoid image flickering caused by the short term average luminance level's fluctuations, the "Display luminance level" is gradually move to the setting level with a slow response characteristic. (Refer to the following figures)



CONNECTORS PIN ASSIGNMENT

(For the connector position, please refer to the Rear View in the Outline Drawing)

1. POWER INPUT CONNECTOR

Table 10. Connector CN301 Pin Assignment							
Pin No.	Symbol						
1	L						
2	N						

Power-supply side connector: B02B-VT

Mating connector: VTR-02 (housing),

SVT-41T-P1.1 (contact)

Connector supplier: J.S.T. TRADING COMPANY., LTD.

Fitting Cable: Equivalent to AWG#20

2. POWER OUTPUT CONNECTOR for EXTERNAL CIRCUIT

Table 11. Connector CN302 Pin Assignment							
Pin No. Symbol							
1	Vaux						
2	N.C.						
3	GND						

N.C.: non-connection pin.
Power-supply side connector: B3P-VH-B

Mating connector: VHR-3N (housing), SVH-21T-P1.1 (contact)

Connector supplier: J.S.T. TRADING COMPANY., LTD.

Fitting Cable: Equivalent to AWG#20

3. POWER-SUPPLY INTERFACE CONNECTOR

Table 12. Connector CN303 Pin Assignment								
Pin No.	Symbol							
1	PSO							
2	PSM							
3	P-fail							
4	GND							
5	STB							

Power-supply side connector: B05B-VT

Mating connector: EHR-5 (housing),

SEH-001T-P0.6 (contact)

Connector supplier: J.S.T. TRADING COMPANY., LTD.

Fitting Cable: Equivalent to AWG#26

2. SIGNAL INTERFACE CONNECTOR

Table 13. Connector CN201 Pin Assignment									
Pin No.	Symbol	Pin No.	Symbol						
1	GND	2	GND						
3	RA-	4	RA+						
5	GND	6	RB-						
7	RB+	8	GND						
9	RC-	10	RC+						
11	GND	12	RCLK-						
13	RCLK+	14	GND						
15	RD-	16	RD+						
17	GND	18	GND						
19	PSCK (Note 1)	20	PLE (Note 1)						
21	PSS (Note 1)	22	CLE (Note 1)						
23	PSSC (Note 1)	24	SL (Note 2)						
25	INV (Note 2)	26	ALARM						
27	GND	28	SDATA						
29	SCK	30	LE						
31	GND								

Module side connector: FI-TWE31PB-VF Mating connector: FI-W31S(housing),

FI-C3-A1-15000(contact)

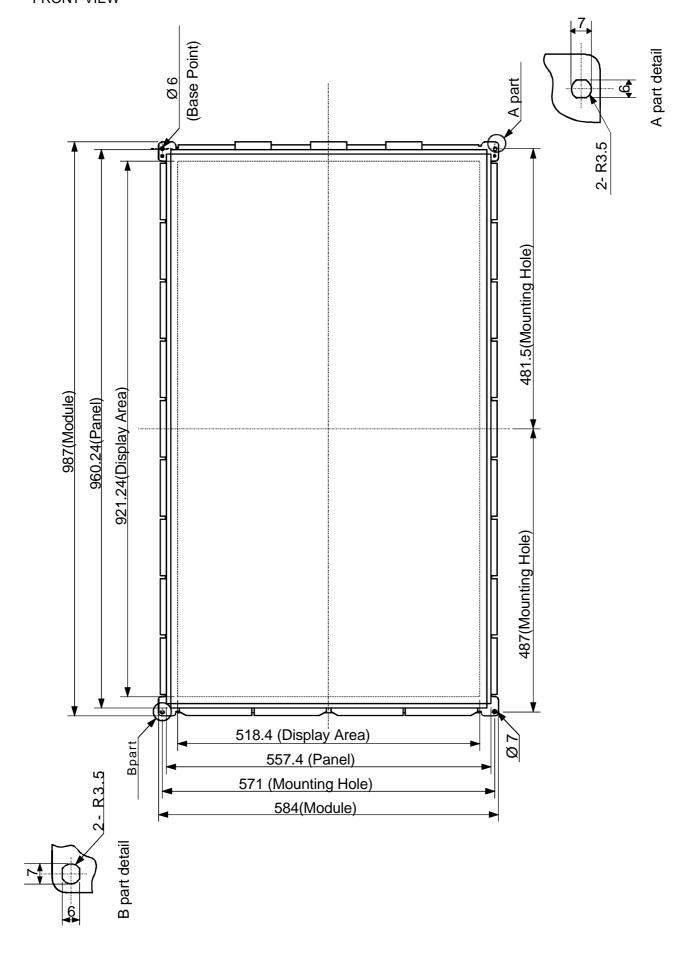
Connector supplier: Japan Aviation Electronics Industry, Limited (JAE)

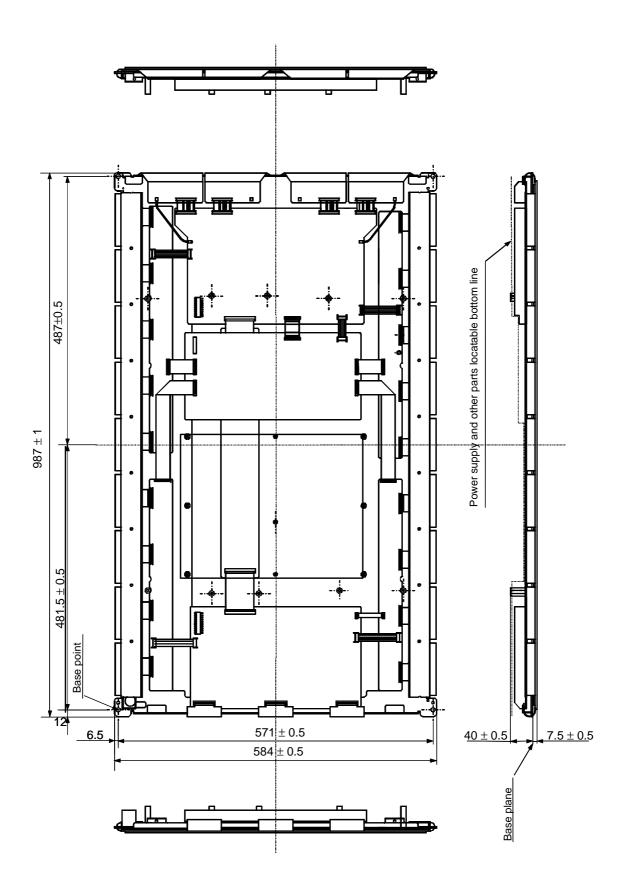
Fitting Cable: AWG#28 to 32 twist pair cable

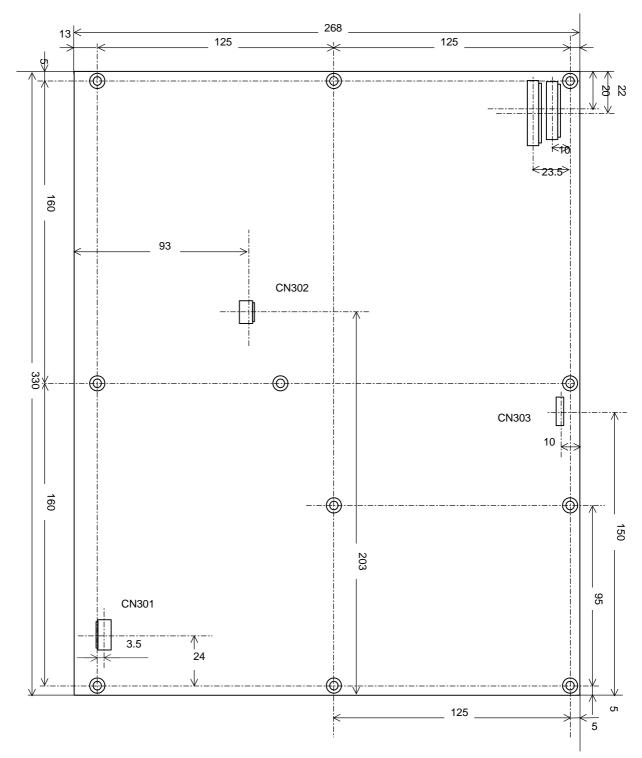
(Total cable assembly recommends to be shielded.)

Note 1: When use the Internal PLE function, it is recommended to keep these terminals open.

Note 2: Fix to "L"

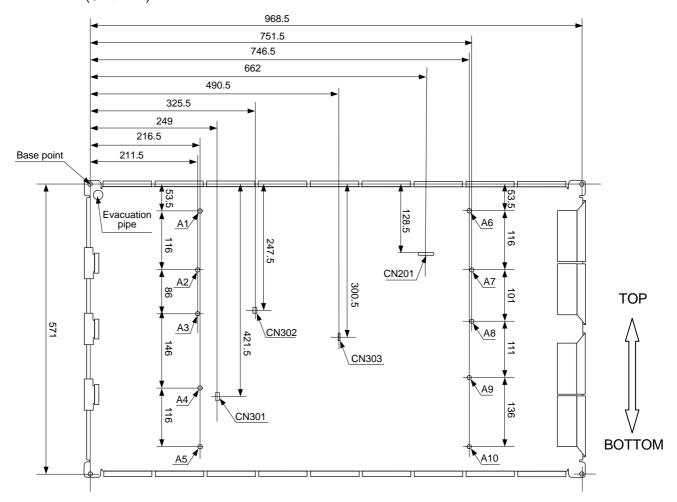






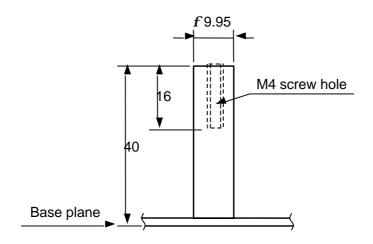
Maximum height of parts =40mm Depth(Z) of this unit(including baseboard + soldering)=45mm

STUDS AND CONNECTORS POSITON REAR VIEW (Unit: mm)



SHAPE OF STUD (A1 to A8)

(Unit: mm)



Locatable position of other parts or structures adjacent to the PDP module Rear view (Unit: mm)

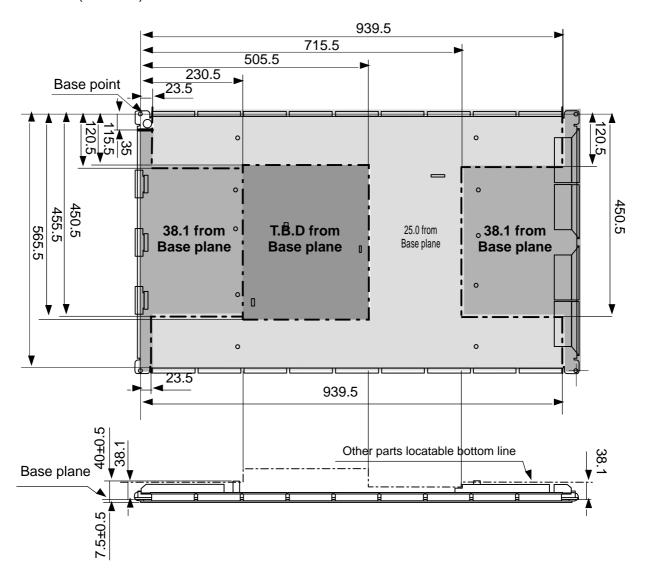


IMAGE STICKING CHARACTERISTICS

1) Image sticking

The fluorescent substance used in the plasma module loses its luminance with the lapse of lighting time.

This deterioration in luminance appears to be a difference in luminance in relation to the surroundings, and comes to be recognized as image sticking.

In other words, the image sticking is defined as follows: when the same pattern (of the fixed display) is displayed for a long time, a difference in luminance is caused around the lighting area and non-lighting area due to deterioration in the fluorescent substance.

When the present pattern is changed over to another one, the boundary comes to be seen between the lighting area and non-lighting area due to difference in luminance in the pattern shown shortly before changeover. If this condition is accumulated, the boundary or image sticking comes to be seen with the naked eyes.

2) Secular change in luminance

The life of luminance, defined as the reduction to half the initial level, is more than 10 thousand hours on average.

Conditions: All white (100% white) input at an ambient temperature of 25 °C.

However, this life time is not a guarantee value for life and luminance. It should be recognized simply as the data for reference.

3) Warranty

Image sticking and faults in luminance and picture elements are excluded from the warranty objects.

4) Cause of deterioration in luminance

A major possible cause of deterioration in luminance is damage in the fluorescent substance due to impact caused by ions generated at the time of plasma discharges.

5) Practical value for Image sticking

The relationship between integrated lighting time and luminance in this plasma module is described in the attached material. In particular, the deterioration in luminance tends to be accelerated up to 100 hours in the initial period. In the initial period, the fixed display of patterns particularly tends to cause image sticking.

The practical value for image sticking is difficult to define in concrete numerals. As described below, you are advised to take proper measures to make the occurrence of image sticking as slow as possible.

6) Proposed measures taken to relieve image sticking

So long as there is the reduction of luminance in the fluorescent substance, it is impossible to avoid the occurrence of image sticking. Therefore, to relieve image sticking, we offer you a method of entering an image input that may ensure reluctance to the generation of the difference in luminance reduction among the displayed dots.

The images from TV broadcasting involve a high rate of motion picture displays.

Therefore,

there is less chance of being a cause of difference in luminance reduction among the cells. Even when the fixed patterns are displayed, they generally last for a few minutes.

Since the same pattern is less liable to be displayed, there is almost no influence toward image sticking.

If the fixed patterns tend to be displayed for a long time, however, there occurs a substantial imbalance between the lighting and non-lighting areas, thus causing a difference in luminance as a result. In this document, we offer you some proposals of installation, paying attentions to the two points: the reduction of difference in luminance achieved by integrated lighting time leveling and the method of edge smearing to make image sticking hard to be discerned.

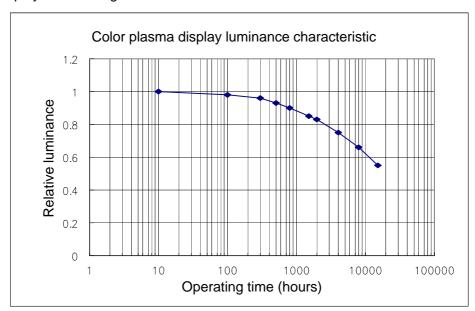
The result from these proposals can, however, greatly depend on the contents of images and the operating environment. Therefore, we consider that it is essential to take the suitable measures in consideration of the customer's operating environment.

- Example of Proposal 1: The display position is moved while the fixed display pattern is changed over, or it is scrolled during the display.
- Example of Proposal 2: If possible, a pattern of complementary color is incorporated (for integrated time leveling).
- Example of Proposal 3: The fixed pattern and the motion picture display are reciprocally exchanged, in order to minimize the display period of the fixed pattern.
- Example of Proposal 4: During operation, the luminance of screen is suppressed as low as possible. For the display patterns, characters are indicated not on the black ground (non-picture area) but on the colored ground (mixture of R, G, B recommended).

7) Proposed countermeasures for the plasma module

Since the PDP is a display that uses a fluorescent substance like the CRT, it is a fundamental phenomenon that image sticking occurs. Unlike the CRT, the PDP gives rise to deterioration in the fluorescent substance due to impact caused by ions generated during plasma display.

As a result of the above-mentioned improvements, it is possible to extend the PDP lifetime and relieve the effect of burning, but is impossible to realize the complete elimination of burning so far as a fixed pattern is displayed for a long time.



Usage Cautions

1) Cautions Regarding Handling of Module

- (1) When taking the product out of its box, be careful to prevent shocks to the panel surface.
- (2) The display panel used in this product is made of glass. Since shocks or vibrations may cause it to break, be very careful during handling. In case the panel breaks, be careful not to get injured with glass fragments.
- (3) Since the panel surface gets easily scratched, be careful during handling not to press against the panel or scrape it with a hard object (anything harder than a 3H pencil lead).
- (4) If the panel surface gets dirty, gently wipe it with a dry cloth. If a liquid gets on the panel, mop it up by gently applying a dry cloth without rubbing. In the case of a stubborn stain, wipe it with a cloth slightly wetted with a neutral detergent. Use only dry cloth for wiping, and avoid using the same cloth over and again. (Using an alcohol such as ethanol or chemicals such as those contained in a chemical cloth may cause discoloration of the panel surface or, depending on the type of stain, indelible fixing of the stain to the panel surface.)
 - Deleterious substances such as described above or water drops getting into the module or somewhere on the module surface other than the display panel may damage the product.
- (5) Handle the product with care, avoiding pressing against or scraping the glass panel surface, as this may leave the panel surface scratched or blemished.
- (6) Be careful not to touch the port for connecting the flexible cable exposed at the rear of the module because this may cause poor contact.
- (7) When moving the product, be sure to turn off the power and disconnect all the cables. While moving the product, watch your step. The product may be dropped or fall, leading to injuries or electric shock. Two or more persons should move this product. If one person attempts to carry this product alone, he/she may be injured.

2) Cautions Regarding Design and Operation of Module

- (1) Do not pull out or insert the power cable from/to an outlet with wet hands. Doing so may cause electric shock.
- (2) This product emits near infrared rays (700 to 1100 nm) that may cause the remote controllers of other electric products to malfunction. To avoid this, use an infrared absorption filter and thoroughly evaluate the system and environment.

- (3) This product uses a high voltage (approx. 400V). Do not touch the circuitry of this product with your hands when power is supplied to the product or immediately after turning off the power. Be sure to confirm that the voltage has dropped to a sufficiently low level.
- (4) If you detect a strange smell or smoke coming out of the product, immediately turn off the power.

 Continuing to use the product under such conditions may cause electric shock or fire.
- (5) Do not use this product with a voltage that exceeds the rated voltage as this may cause product failure or fire. The warranty does not cover problems that occur when the product is used under conditions other than those described in the specifications.
- (6) When the product is used as a stationary text display device such as a text display board or for some similar display, it may get damaged by image sticking. Image sticking is a phenomenon whereby the luminance of parts of the screen where images are continuously displayed for a long time declines compared to parts of the screen where images are displayed for a shorter cumulative time, causing uneven screen luminance. The severity of image sticking is proportional to the cumulative display time and the brightness. Taking the following precautions reduces the possibility of image sticking.
 - <1> Lower the brightness as much as possible when displaying a stationary pattern.
 - <2> When displaying a stationary pattern, slightly vary the position of the pattern in the following sequence: Top? Right? Down? Left? Top and so on, or use scroll display.
 - <3> If possible, incorporate complementary color patterns to smooth the cumulative display time.
 - <4> Reduce the stationary pattern display time by alternating stationary pattern display and moving image display.
 - <5> When displaying stationary text, avoid display against a black background, and use a colored background instead.
- Image sticking and faults in luminance and picture elements are excluded from the warranty objects. (7) This product contains parts that generate heat during operation. During the set design stage, take into consideration the cooling method and design the frame based on careful evaluation of heating characteristics.
- (8) The temperature of the glass surface of the display may rise to high temperature depending on the conditions of use. If you touch the glass inadvertently, you may be burned.
- (9) This product uses a high-voltage drive pulse and emits electromagnetic noise. When this product is incorporated in a set, be sure to design the frame and fit an optical filter shield on the front side of the set so that the electromagnetic interference produced by the set falls within the allowed range.
- (10) When installing this product in the frame of a set, use the indicated fixing screw holes and guide holes. Since the display panel of the product is made of glass, design the frame so as to prevent a large weight or shocks from being applied to the glass.

- (11) If this product is operated after a long storage period, the screen's display performance may have deteriorated or become unstable depending on the storage conditions. In this case, it is recommended to use the product after subjecting it to two hours of aging (full-screen display).
- (12) Since high-density mounting parts are used in the circuit part of this product, any foreign matter such as metal fillings, metal fragments, or liquid getting inside this product may cause a short circuit or insulation failure resulting in equipment failure or fire. Therefore, handle this product with care so as to prevent any foreign matter from getting inside it.
- (13) Follow the procedure described in these specifications for the power ON/OFF sequence. Failure to do so will cause equipment failure.
- (14) This product is designed to NEC's "Standard" quality grade. If you wish to use the product for applications outside the scope of the "Standard" grade, be sure to consult NEC in advance to assess the technological feasibility before starting to design your system.

3) Cautions Regarding Module Usage Environment

- (1) Operating this product when condensation has occurred may cause failure or electric shock.
- (2) Avoid using this product in locations that have a lot of dust, soot, humidity, steam, etc., as this may cause failure, electric shock, or fire.
- (3) Place this product on a level surface and make sure it is stably positioned because failure or electric shock may result if it falls or turns over.

4) Others

- (1) Do not overhaul or disassemble this product.
- (2) If you have any questions concerning design, such as on housing, storage, or operating environment, consult NEC in advance.