GENERAL DESCRIPTION

The MC3430 is a low-noise, integrated digital output 3-axis accelerometer with a feature set optimized for cell phones and consumer product motion sensing. Applications include user interface control, gaming motion input, electronic compass tilt compensation for cell phones, game controllers, remote controls and portable media products.

Accurate event detection is enabled with a low noise architecture that minimizes false triggering found in competing devices. Low noise and low power are inherent in the monolithic fabrication approach, where the MEMS accelerometer is integrated in a single-chip with the electronics integrated circuit.

The sample rate of the MC3430 can be programmed from 1 to 128 samples / second. Even greater power savings can be achieved by taking advantage of event detection while the device is in a low power mode. Specific orientation and gesture conditions can trigger an interrupt to a remote MCU, allowing the processor to remain in a standby state until an event occurs. Alternatively, the device supports the reading of sample and event status via polling.

FEATURES

Range, Sampling & Power

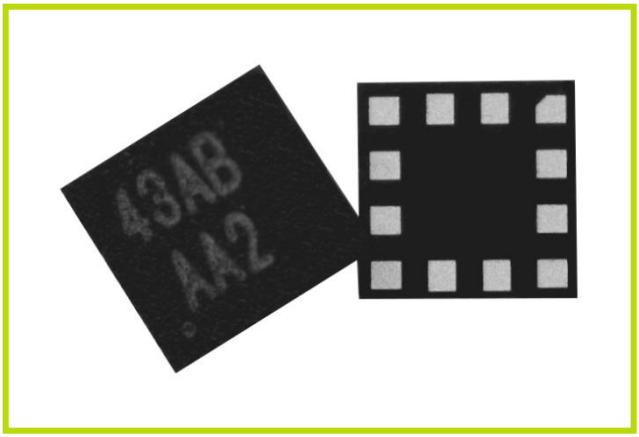
- ± 1.5g range
- 6,7, or 8-bit resolution
- 1 to 128 samples/sec
- Low power operation
  - 5 µA at 1 sample/sec
  - 30 µA at 128 sample/sec
  - Auto-wake/sniff modes

Event Detection

- Low-noise architecture minimizes false triggering
- Tap, Shake, Drop
- Portrait or landscape orientation with programmable hysteresis
- Tilt detection in six orientations

Simple System Integration

- I2C interface, up to 400 kHz
- 2 × 2 × 0.92 mm 12-pin package
- Pin-compatible to Bosch BMA2xx
- Single-chip 3D silicon MEMS
- 100µg / √Hz noise



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1 ORDER INFORMATION

Part Number	Resolution	Order Number	Package	Shipping
MC3430	8-bit	MC3430	VLGA-12	Tape & Reel, 5Ku

Table 1. Order Information

2 FUNCTIONAL BLOCK DIAGRAM

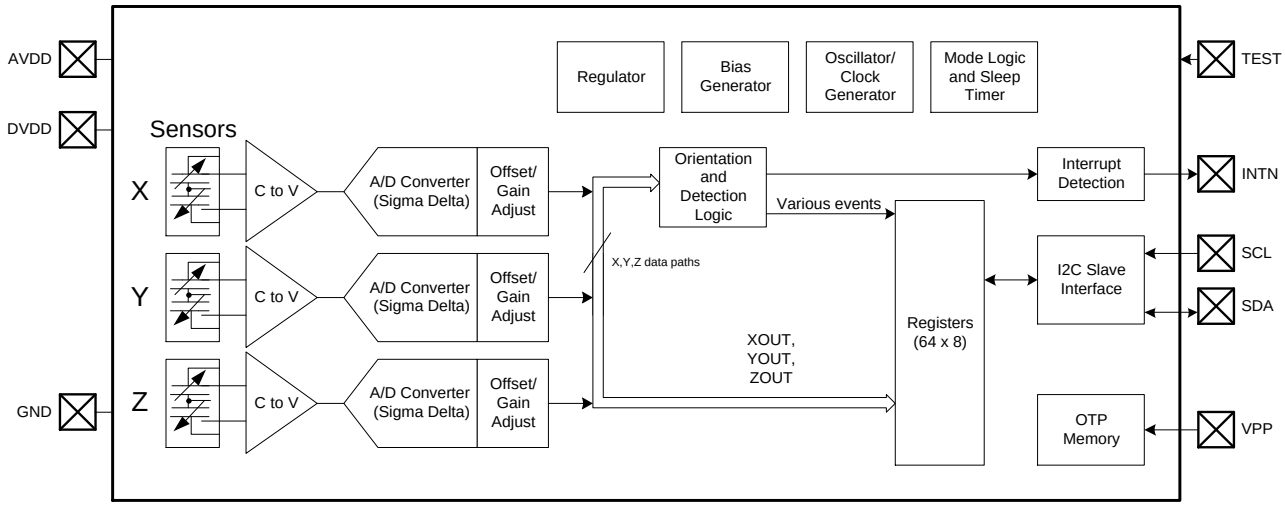
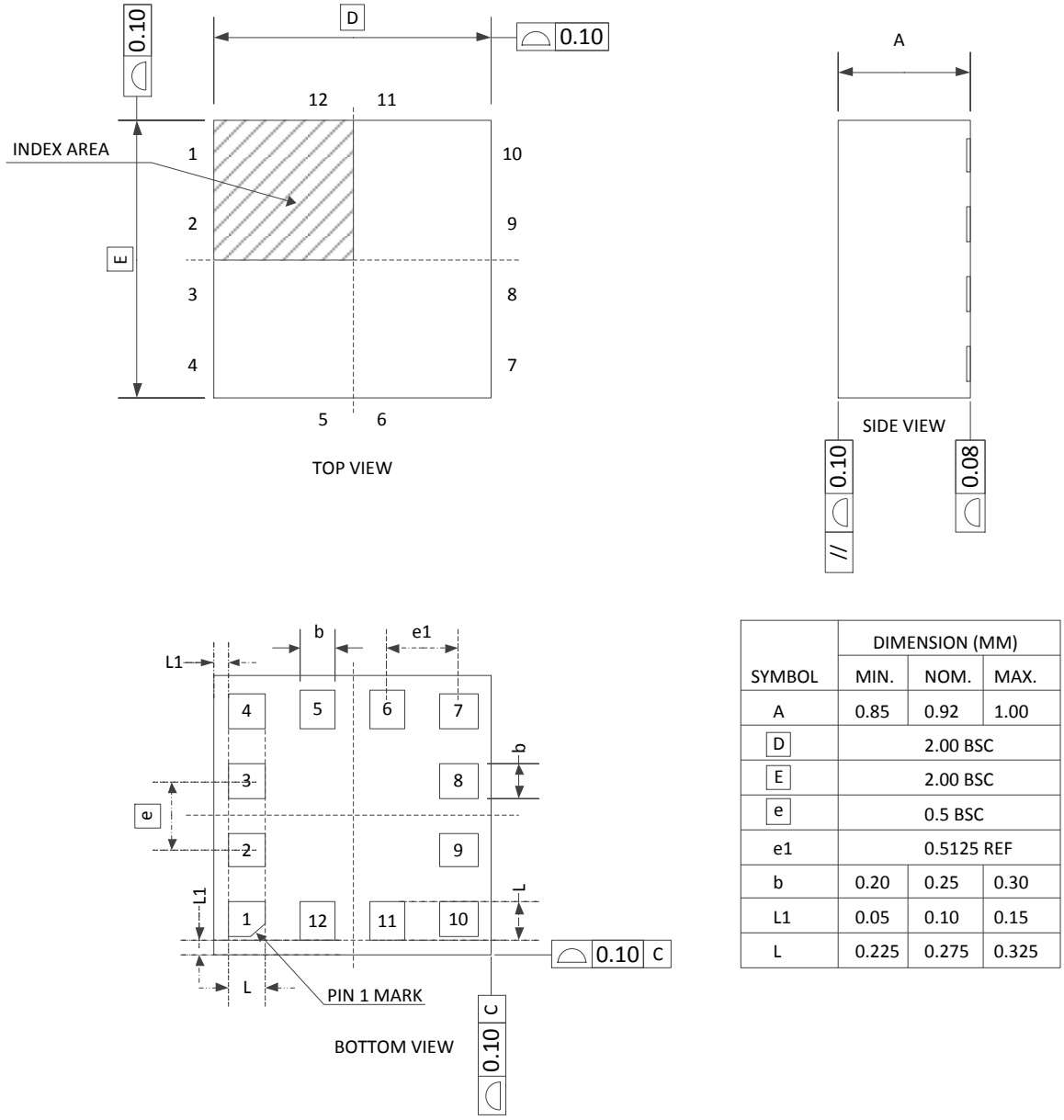


Figure 1. Block Diagram

3 PACKAGING AND PIN DESCRIPTION

3.1 PACKAGE OUTLINE



SYMBOL	DIMENSION (MM)		
	MIN.	NOM.	MAX.
A	0.85	0.92	1.00
D		2.00 BSC	
E		2.00 BSC	
e		0.5 BSC	
e1		0.5125 REF	
b	0.20	0.25	0.30
L1	0.05	0.10	0.15
L	0.225	0.275	0.325

Figure 2. Package Outline and Mechanical Dimensions

NOTE: Additional packaging information and device orientation can be found in Section 11.3 TILT: Status Register.

3.2 PIN DESCRIPTION

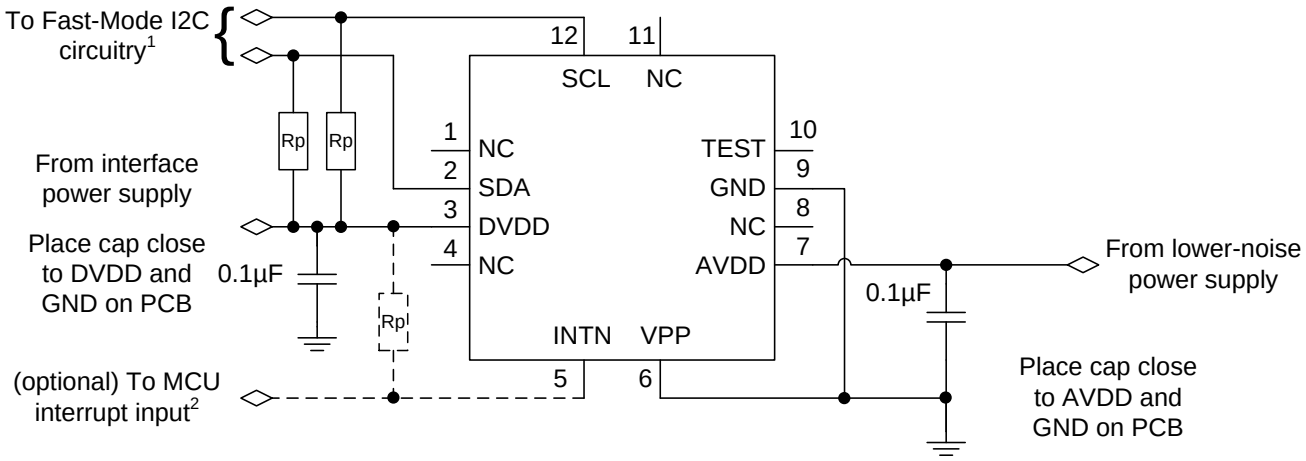
Pin	Name	Function
1	NC	No connect
2	SDA [1]	I2C serial data input/output
3	DVDD	I/O power supply
4	NC	No connect
5	INTN [2]	Interrupt active LOW [3]
6	VPP	Connect to GND
7	AVDD	Analog power supply
8	NC	No Connect
9	GND	Ground
10	TEST	Optional probe pin
11	NC	No connect
12	SCL [1]	I2C serial clock input

Table 2. Pin Description

Notes:

1) This pin requires a pull-up resistor, typically 4.7kΩ to DVDD. Refer to I2C Specification for Fast-Mode devices. Higher resistance values can be used (typically done to reduce current leakage) but such applications are outside the scope of this datasheet.
2) This pin can be configured by software to operate either as an open-drain output or push-pull output (MODE: Register). If set to open-drain, then it requires a pull-up resistor, typically 4.7kΩ to DVDD.
3) INTN pin polarity is programmable in the MODE: Register.

3.3 TYPICAL APPLICATION CIRCUIT



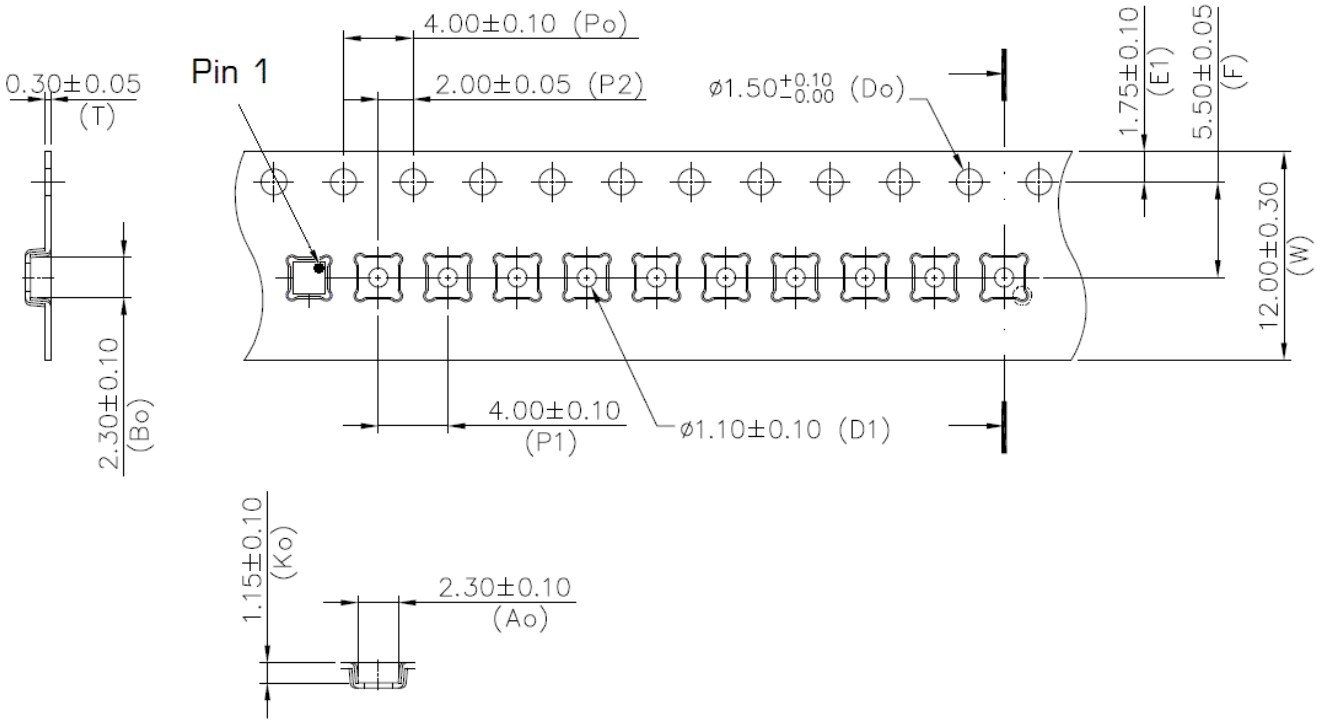
NOTE[1]: Rp are typically 4.7kΩ pullup resistors to DVDD, per I2C specification. When DVDD is powered down, SDA and SCL will be driven low by internal ESD diodes.
NOTE[2]: Attach typical 4.7kΩ pullup resistor if INTN is defined as open-drain.

Figure 3. Typical Application Circuit

In typical applications, the interface power supply may contain significant noise from external sources and other circuits which should be kept away from the sensor. Therefore, for some applications a lower-noise power supply might be desirable to power the AVDD pin.

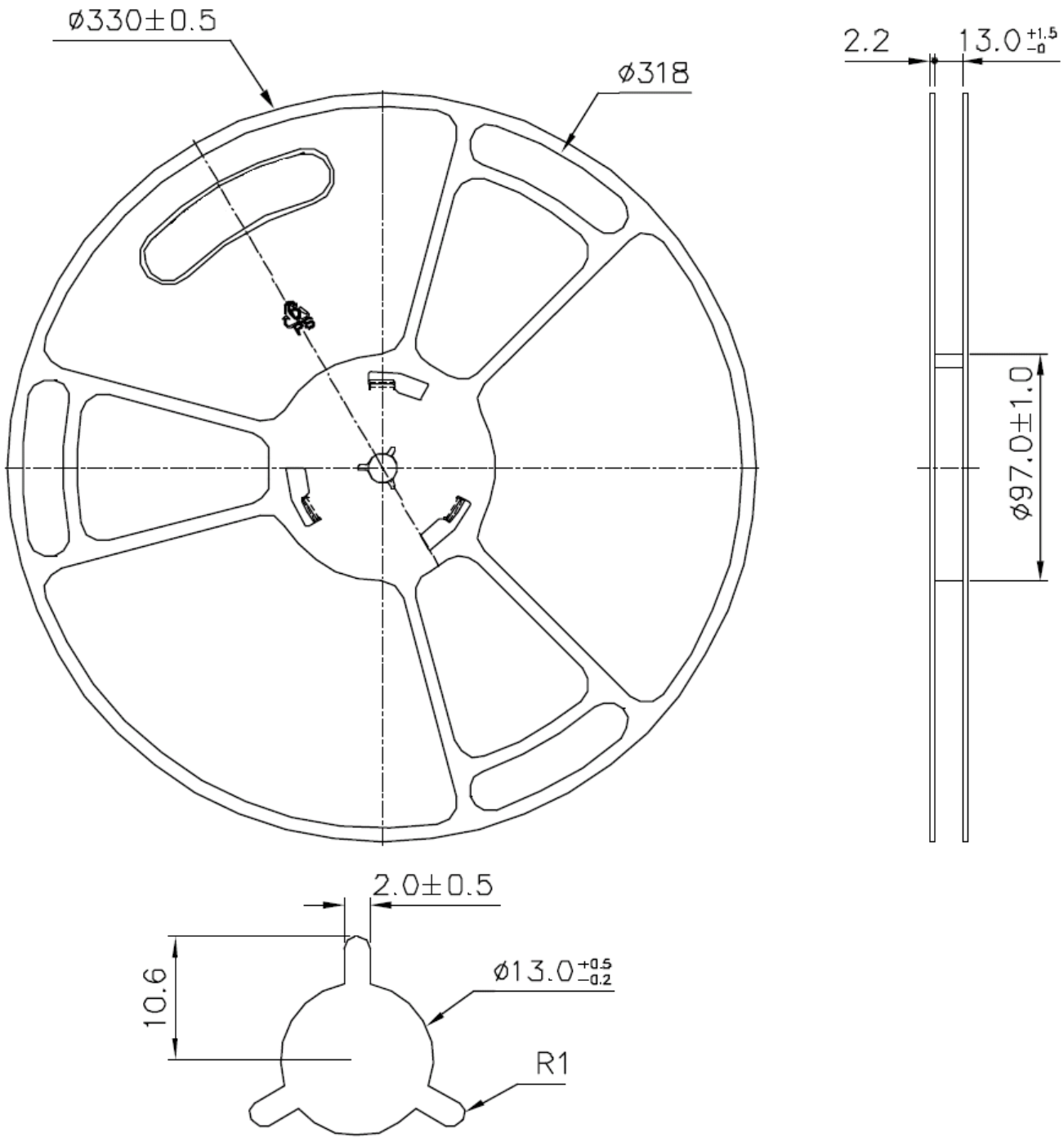
3.4 TAPE AND REEL

Devices are shipped in reels, in standard cardboard box packaging. See Figure 4. MC3430 Tape Dimensions and Figure 5. MC3430 Reel Dimensions.



- Dimensions in mm.
- 10 sprocket hole pitch cumulative tolerance ±0.2
- Pocket position relative to sprocket hole measured as true position of pocket, not pocket hole.

Figure 4. MC3430 Tape Dimensions



- Dimensions in mm.

Figure 5. MC3430 Reel Dimensions

4 SPECIFICATIONS

4.1 ABSOLUTE MAXIMUM RATINGS

Parameters exceeding the Absolute Maximum Ratings may permanently damage the device.

Rating	Symbol	Minimum / Maximum Value	Unit
Supply Voltages	Pins DVDD and AVDD	-0.3 / +3.6	V
Acceleration, any axis, 100 µs	g_{MAX}	10000	g
Ambient operating temperature	T_{OP}	-40 / +85	^{0}C
Storage temperature	T_{STG}	-40 / +125	^{0}C
ESD human body model	HBM	± 2000	V
Latch-up current at T_{op} = 25 ^{0}C	I_{LU}	100	mA
Input voltage to non-power pin	Pins INTN, SCL and SDA	-0.3 / (DVDD + 0.3) or 3.6 whichever is lower	V

Table 3. Absolute Maximum Ratings

4.2 SENSOR CHARACTERISTICS

DVDD, AVDD = 2.8V, T_{op} = 25 ^{0}C unless otherwise noted

Parameter	Conditions	Min	Typ	Max	Unit
Acceleration range			±1.5		g
Sensitivity			85		LSB/g
Sensitivity Temperature Coefficient [1]	-40 ≤ T_{op} ≤ +85 ^{0}C		± 0.02		%/^{0}C
Zero-g Offset			± 100		mg
Zero-g Offset Temperature Coefficient [1]	-40 ≤ T_{op} ≤ +85 ^{0}C		± 1		mg/^{0}C
Noise Density [1]			100		µg/√Hz
Nonlinearity [1]			1		% FS
Cross-axis Sensitivity [1]	Between any two axes		1		%

Table 4. Sensor Characteristics

[1] Values are based on device characterization, not tested in production.

4.3 ELECTRICAL AND TIMING CHARACTERISTICS

4.3.1 ELECTRICAL POWER AND INTERNAL CHARACTERISTICS

Parameter	Conditions	Symbol	Min	Typ	Max	Unit
Supply voltage [2]		AVDD	2.0		3.6	V
I/O voltage [2]		DVDD	1.7		3.6	V
Sample Rate Tolerance [3]		Tclock	-5		5	%

Test condition: AVDD = DVDD = 2.8V, T_{op} = 25 ^{0}C unless otherwise noted

Parameter	Conditions	Symbol	Min	Typ	Max	Unit
Standby current	AVDD=2.0V AVDD=2.8V AVDD=3.6V	I_{dd0}		1.6 1.8 2.0		μA
WAKE state supply current	1 sample/s 128 samples / s	I_{dd1} I_{dd128}		5 30		μA
Pad Leakage	Per I/O pad	I_{pad}	-1	0.01	1	μA

Table 5. Electrical Characteristics

[2] Min and Max limits are hard limits without additional tolerance.

[3] Values are based on device characterization, not tested in production.

4.3.2 I2C ELECTRICAL CHARACTERISTICS

Parameter	Symbol	Min	Max	Unit
LOW level input voltage	VIL	-0.5	0.3*DVDD	V
HIGH level input voltage	VIH	0.7*DVDD	-	V
Hysteresis of Schmitt trigger inputs	Vhys	0.05*DVDD	-	V
Output voltage, pin INTN, Iol ≤ 2 mA	Vol Voh	0 0	0.4 0.9*DVDD	V V
Output voltage, pin SDA (open drain), Iol ≤ 1 mA	Vols	-	0.1*DVDD	V
Input current, pins SDA and SCL (input voltage between 0.1*DVDD and 0.9*DVDD max)	Ii	-10	10	µA
Capacitance, pins SDA and SCL[4]	Ci	-	10	pF

Table 6. I2C Electrical and Timing Characteristics

NOTES:

- If multiple slaves are connected to the I2C signals in addition to this device, only 1 pull-up resistor on each of SDA and SCL should exist. Also, care must be taken to not violate the I2C specification for capacitive loading.
- When DVDD is not powered and set to 0V, INTN, SDA and SCL will be held to DVDD plus the forward voltage of the internal static protection diodes, typically about 0.6V.
- When DVDD is disconnected from power or ground (e.g. Hi-Z), the device may become inadvertently powered up through the ESD diodes present on other powered signals.

[4] Values are based on device characterization, not tested in production.

4.3.3 I2C TIMING CHARACTERISTICS

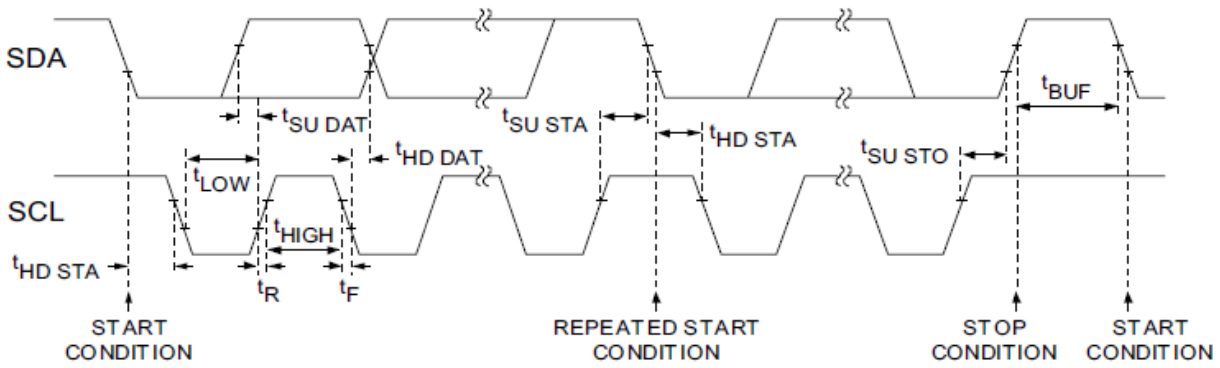


Figure 6. I2C Interface Timing

Parameter	Description	Standard Mode		Fast Mode		Units
		Min	Max	Min	Max	
f_{SCL}	SCL clock frequency	0	100	0	400	kHz
$t_{HD;\ STA}$	Hold time (repeated) START condition	4.0	-	0.6	-	µs
t_{LOW}	LOW period of the SCL clock	4.7	-	1.3	-	µs
t_{HIGH}	HIGH period of the SCL clock	4.0	-	0.6	-	µs
$t_{SU;STA}$	Set-up time for a repeated START condition	4.7	-	0.6	-	µs
$t_{HD;DAT}$	Data hold time	5.0	-	-	-	µs
$t_{SU;DAT}$	Data set-up time	250	-	100	-	ns
$t_{SU;STO}$	Set-up time for STOP condition	4.0	-	0.6	-	µs
t_{BUF}	Bus free time between a STOP and START	4.7	-	1.3	-	µs

Table 7. I2C Timing Characteristics

NOTE: Values are based on I2C Specification requirements, not tested in production.

See also Section 10.3 I2C Message Format.

5 GENERAL OPERATION

The sampling rate range for the MC3430 can be set from 1 to 128 samples per second. The resulting sensor readings appear as signed 8-bit values. If 6-bit or 7-bit values are desired by a customer application, software should truncate LSBs from the 8-bit bit-field appropriately.

5.1 SENSOR SAMPLING

In the WAKE state, acceleration data for X, Y, and Z axes is sampled at a rate between 1 and 128 samples/second. See Section 11.8 SAMPR: Sample Rate Register.

When the sample rate is set to 128 samples/second, the event detection logic runs at 256 Hz. At other sample rates the event detection logic runs at the sample rate.

The detectable acceleration range is from -1.5g to +1.5g.

In the lower power SNIFF state, acceleration data for X, Y, and Z axes is sampled at a reduced rate between 1 and 32 samples/second. See Section 11.8 SAMPR: Sample Rate Register.

Typically, a rate of about 20 to 50 samples per second is required to detect shake events in user-interface types of applications. Detecting tap events in these applications is best done at the rate of 64 to 128 samples per second. An event may be detected at any sampling rate, no matter how slow, however the trade-off is that at slower rates the events must be stronger to be detected.

The measurement data is stored in the XOUT, YOUT, and ZOUT registers in 2's complement format. Each sample is used to update the SHAKED, TAPD, DROPD, and BAFR and POLA orientation status bits in the TILT: Status Register. See Section 11.2 XOUT, YOUT & ZOUT: X, Y & Z-Axis Accelerometer Registers.

Resolution	Acceleration Range	Value per bit (mg/LSB)	Full Scale Negative Reading	Full Scale Positive Reading	Comments
8-bit	± 1.5g	~11.7	0x80 (-128)	0x7F (+127)	Signed 2's complement number, results in XOUT, YOUT, ZOUT. The MSB is the sign bit. (Integer interpretation also shown)

Table 8. Summary of Resolution, Range, and Scaling

5.2 OFFSET AND GAIN CALIBRATION

Digital offset and gain calibration can be performed on the sensor, if necessary, in order to reduce the effects of post-assembly influences and stresses which may cause the sensor readings to be offset from their factory values. The register controls are described in Sections 11.14 through 11.19.

6 OPERATIONAL STATES

The device has three states of operation: STANDBY (the default state after power-up), SNIFF, and WAKE, to provide a balance between power consumption and motion event detection.

The STANDBY state offers the lowest power consumption. In this state, the I2C interface is active and all register reads and writes are allowed. There is no event detection, sampling, or acceleration measurement in the STANDBY state. Internal clocking is halted. Complete access to the register set is allowed in this state, but interrupts cannot be serviced. The device defaults to the STANDBY state following power-up. The time to change states from STANDBY to another state is less than 10uSec and does not depend upon the sample rate.

Registers can be written (and therefore thresholds and other settings changed) only when the device is in STANDBY state.

The SNIFF state offers low power consumption, event detection, and an auto-wake feature at a reduced sampling rate. The SNIFF state samples the accelerometer values at a slower rate than the WAKE state, typically done to save power.

The WAKE state offers the highest sampling rate and therefore the most precise motion event detection. The WAKE state also features an auto-sniff option that changes the device back to the lower-power SNIFF state if there is no motion activity for a timeout period. The sampling rate can vary from 1 sample/second to up to 128 samples/second, as described in Table 12. WAKE State Sample Rates.

The I2C interface allows write access to all registers only in the STANDBY state. In SNIFF and WAKE states, the only I2C register write access permitted is to the MODE: Register. Full read access is allowed in all states.

State	I2C Bus	Description
STANDBY	Device responds to I2C bus (R/W)	Device is powered; Registers can be accessed via I2C. Auto-wake is not enabled, so there is no event sniffing. Lowest power state. No interrupt generation, internal clocking disabled. Default power-on state.
SNIFF	Device responds to I2C bus (Read)	Low power state, auto-wake is enabled. The device sniffs or checks for motion events at the sample rate specified by the bit-field SNIFFR. All registers except the MODE: Register are read-only.
WAKE	Device responds to I2C bus (Read)	WAKE state has the most choices for sample rate, allows for the continuous sampling and reading of sense data, and can make use of the sleep counter to detect periods of inactivity. During Low-Res sampling, the wake state sample rate is determined by the WAKER bit-field in the SAMPR: Sample Rate Register. All registers except the MODE: Register are read-only.

Table 9. Operational States

7 OPERATIONAL STATE FLOW

Figure 7. Operational State Flow shows the operational state flow for the device. When set to fully automatic mode (via the MODE: Register), the device will automatically transition between SNIFF and WAKE states as motion events or periods of inactivity are detected. Settings in the MODE: Register can be used to force the device into any of the three states. The device defaults to STANDBY following power-on.

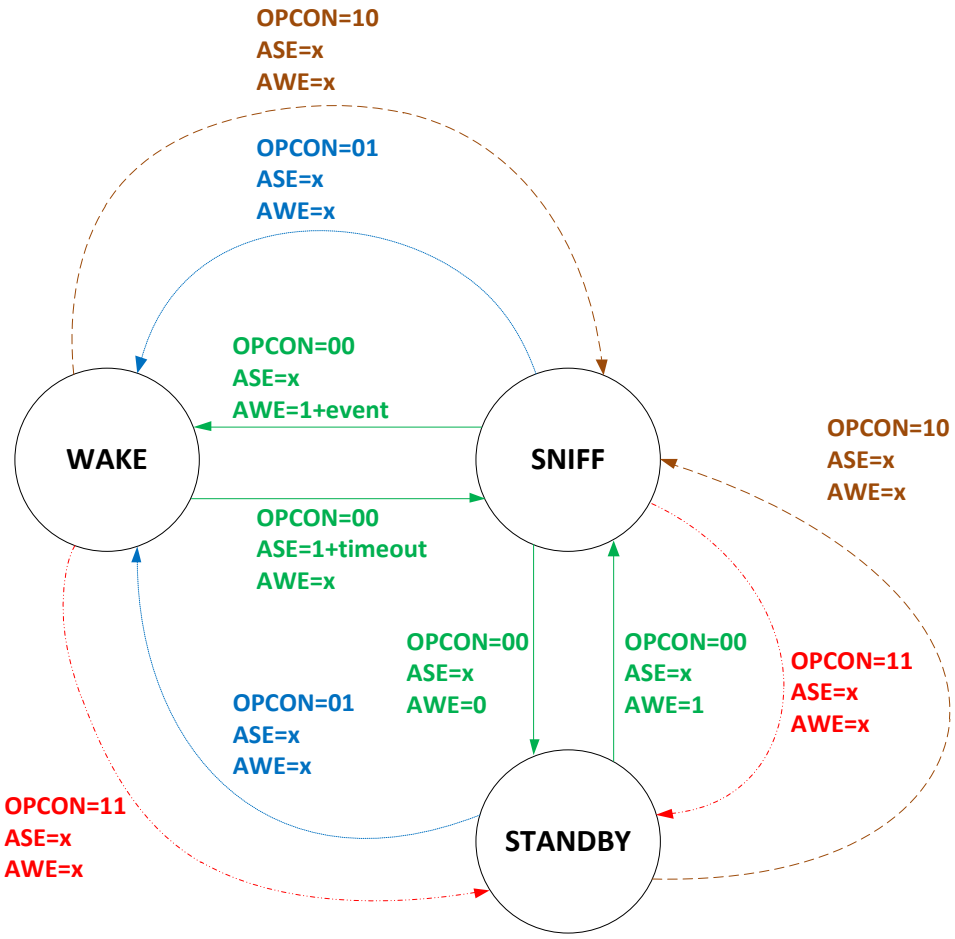


Figure 7. Operational State Flow

Additionally, the operational state may be forced to a specific state by writing into the OPCON bits, as shown below. The operational state will stay in the mode specified until changed:

Action	Setting	Effect
Force Wake State	OPCON[1:0] = 01	• Switch to WAKE state and stay there • Switch to WAKER sampling rate
Force Sniff State	OPCON[1:0] = 10	• Switch to SNIFF state and stay there • Switch to SNIFFR sample rate • Ignore sleep counter timeout • Ignore AWE
Force Standby State	OPCON[1:0] = 11	• Switch to STANDBY state and stay there • Disable sensor and event sampling • Ignore AWE
Set to auto-wake / sniff	OPCON[1:0] = 00	• See Table 11 below

Table 10. Forcing Operational States

The truth table for the Operational State Flow is shown in Table 11. Auto-Wake / Sniff Operational State Flow Truth Table.

ASE	AWE	EVENT	SNIFF TIMEOUT	Current State	Next State	Comments
x	1	x	x	STANDBY	SNIFF	Use AWE to move from STANDBY to SNIFF
x	0	x	x	SNIFF	STANDBY	
x	1	1	x	SNIFF	WAKE	Use AWE and EVENT to move from SNIFF to WAKE
1	x	x	1	WAKE	SNIFF	Use ASE and SNIFF TIMEOUT to move from WAKE to SNIFF

Table 11. Auto-Wake / Sniff Operational State Flow Truth Table

7.1 SAMPLING RATES

The MC3430 features two sample rate selections, one for the WAKE state and one for the SNIFF state. The SAMPR: Sample Rate Register contains the controls for the WAKE state sample rate, set by the WAKER bit-field and the SNIFF state sample rate, set by the SNIFFR bit-field. The WAKE state sample rate can be set between 1 and 128 samples/second, as shown in Table 12. The SNIFF state sample rate can be set between 1 and 32 samples/second as shown in Table 13.

Sample measurements appear, one set per sample period, in the XOUT, YOUT, and ZOUT registers.

WAKER [2:0]	WAKE State Samples/ Second	Description
000	128	Wake State Sample Rate The wake state sample rate is determined by the WAKER bit-field in the SAMPR: Sample Rate Register.
001	64	
010	32	
011	16	
100	8	
101	4	
110	2	
111	1	

Table 12. WAKE State Sample Rates

SNIFFR [1:0]	SNIFF State Samples/ Second	Description
00	32	Sniff State Sample Rate The SNIFF state sample rate is determined by the SNIFFR bit-field in the SAMPR: Sample Rate Register.
01	16	
10	8	
11	1	

Table 13. SNIFF State Sample Rates

8 INTERRUPTS

The sensor device utilizes output pin INTN to signal to an external microprocessor that an event has been sensed. The microprocessor would contain an interrupt service routine which would perform certain tasks after receiving this interrupt and reading the associated status bits, perhaps after the product was put into a certain orientation or had been tapped. The microprocessor would set up the registers in the sensor so that when a specific event is detected, the microprocessor would receive the interrupt and the interrupt service routine would be executed.

For products that will instead use polling, the method of reading sensor data would be slightly different. Instead of receiving an interrupt when an event occurs, the microprocessor must periodically poll the sensor and read status data while the INTN pin is not used. For most applications this is likely best done at the sensor sampling rate or faster. Note that at least one I2C STOP condition must be present between samples in order for the sensor to update the sample data registers.

In this case, the event detection bits (TAPD, SHAKED, DROPD) and associated interrupt enable bits in the TILT: Status Register must still be set up as if interrupts would occur in order for the status registers to be updated with proper data.

Although the INTN is not connected, the registers in the sensor will still contain valid status and so can be used by software to know the orientation of the product or if an event has occurred.

8.1 ENABLING AND CLEARING INTERRUPTS

The INTEN: Interrupt Enable Register determines which events generate interrupts. When an event is detected, it is masked with an interrupt enable bit in this register and the corresponding status bit is set in the TILT: Status Register. Multiple interrupt events might be reported at the same time in the TILT: Status Register, so software must interpret and prioritize the results.

The pin INTN is cleared during the next I2C bus cycle after the device ID has been recognized by the device.

When an interrupt is triggered, the first I2C read access to the device clears INTN pin. The condition (TAPD, SHAKED, DROPD) that generated the interrupt will remain held in the TILT: Status Register until it is read. Note that the orientation bit-fields POLA and BAFR are continuously updated (every sample) in the TILT: Status Register and are not held. Note that multiple interrupts may be active at the same time, and so a software routine reading the TILT: Status Register should account for this.

Any of the following interrupts can be enabled or disabled in the INTEN: Interrupt Enable Register and DROP: Drop Event Control Register.

- Front/Back Interrupt
- Up/Down/Left/Right (portrait / landscape) Interrupt
- Tap Detection Interrupt
- GINT (real-time motion tracking, generate interrupt each sample period)
- Shake on X-axis, Shake on Y-axis, and Shake on Z-axis
- Drop event detection

The INTEN: Interrupt Enable Register contains many of the interrupt enable bits. The drop interrupt enable bit DINT is located in the DROP: Drop Event Control Register.

8.2 INTERRUPT SUPPORT

The following table shows the relationship between motion events, interrupt enable bits, and the states the device may be in for determining when the device will generate an interrupt. No measurements or interrupts are generated in the STANDBY state.

Motion Event	Interrupt Enable Bits	Wake	Sniff	Standby
Portrait/Landscape or Front/Back orientation change	FBINT = 1 PLINT = 1	Yes	Yes	No
Shake	SHINTX = 1 SHINTY = 1 SHINTZ = 1	Yes	Yes	No
Tap	TINT = 1	Yes	No	No
		Yes	Yes	No
Drop	DINT = 1	Yes	Yes	No
Auto-Sniff (no activity detected)	ASINT = 1	Yes when ASE=1	No	No
Sample Update	GINT = 1	Yes	No	No

Table 14. Interrupt Support

8.3 GINT INTERRUPT

When enabled, the GINT interrupt triggers each time a sample acquisition is completed. The next I2C read operation rearms the interrupt for the next sample period but the condition (e.g. TAPD, SHAKED, DROPD) that generated the interrupt will remain held in the TILT: Status Register until it is read. The GINT interrupt frequency is determined by the WAKE state sample rate, 1 to 128 samples/seconds.

8.4 EVENT DETECTION

The detection logic monitors and compares sensor outputs against the comparisons selected by the application software. Each type of event can be masked by a separate bit in the INTEN: Interrupt Enable Register. The following table shows how the detection events are evaluated.

Event	X Axis	Y Axis	Z Axis
Up	|Z| < (UD_Z_TH) and |X| > (UD_X_TH) and X < 0 [1]		
Down	|Z| < (UD_Z_TH) and |X| > (UD_X_TH) and X > 0 [1]		
Right		|Z| < (RL_Z_TH) and |Y| > (RL_Y_TH) and Y < 0 [2]	
Left		|Z| < (RL_Z_TH) and |Y| > (RL_Y_TH) and Y > 0 [2]	
Front			Z > FB_Z_TH [3]
Back			Z < -1 * FB_Z_TH [3]
SHAKED [4]	|X| > 1.3g ± SHAKE_TH	|Y| > 1.3g ± SHAKE_TH	|Z| > 1.3g ± SHAKE_TH
DROPD [5]	|X| < 0.5g ± DROP_TH	|Y| < 0.5g ± DROP_TH	|Z| < 0.5g ± DROP_TH
TAPD [6]	|X| > TAP_TH	|Y| > TAP_TH	|Z| > TAP_TH

Table 15. Detection Logic Event Evaluation

[1] Up/Down Z threshold is programmable from 0.425g to 1.172g, up/down X threshold is programmable from |X| to |X| + 0.747g.

[2] Right/left Z threshold is programmable from 0.425g to 1.172g, right/left Y threshold is programmable from |Y| to |Y| + 0.747g.

[3] Front/back Z threshold is programmable from 0.174g to 0.547g.

[4] SHAKED event is triggered when any axis > SHAKE_TH, programmable from 0.925g to 1.1672g.

[5] DROPD event is triggered when condition (a) |X| + |Y| + |Z| < 0.5g + DROP_TH or condition (b) |X| < 0.5g ± DROP_TH and |Y| < 0.5g ± DROP_TH and |Z| < 0.5g ± DROP_TH, this is user selectable. The range is from 0.125g to 0.872g.

[6] TAPD event is triggered by |X| > TAP_TH or |Y| > TAP_TH g or |Z| > TAP_TH, where TAP_TH is programmable and any combination of X, Y, and Z may be selected.

9 ORIENTATION DETECTION

The MC3430 allows an application to determine the orientation of the device. The current orientation of the device is reported as Left, Right, Up, Down, Front, and Back for each sampling period. This information generates the Portrait/Landscape status bits in the TILT: Status Register.

9.1 ORIENTATION EVENT FILTER

Application software can change the sensitivity of the POLA orientation detection by using the debounce filter settings FILT bit-field in the SAMPR: Sample Rate Register.

If FILT = 0, then new values for Left, Right, Up and Down are updated in the TILT: Status Register after each sampling period. If the FILT bit-field is set to another value, the device will update these values in the TILT: Status Register only after the orientation readings for Left, Right, Up and Down are the same for that number of consecutive sampling periods. The FILT bit-field has no effect on the reporting of Back / Front orientation status.

The debounce filter is reset after a mismatched reading or the orientation condition is met and the TILT: Status Register updated.

9.2 ORIENTATION HYSTERESIS

Hysteresis can be added to portrait/landscape and front/back detection by modifying the default threshold offset values. See the specific sections below for more information.

9.3 PORTRAIT/LANDSCAPE EVENTS

Portrait/landscape detection is a combination of left, right, up, and down events, also partially dependent upon Z sensor readings.

The default comparison angle for portrait/landscape is 45 degrees when evaluating differences between LEFT, RIGHT, UP, and DOWN, as long as the magnitude of Z is < 0.8g (default). See Figure 8.

By increasing the threshold values written to the UD_X_TH: Up/Down X Axis Threshold and RL_Y_TH: Right/Left Y Axis Threshold, hysteresis can be introduced to the angle of evaluation. These registers add a small offset to the default X and Y values and introduce additional margin in the portrait/landscape detection logic.

For most applications, the same value should be written to both registers.

When the device orientation is in the hysteresis region, the device will report orientation as “unknown”. When this reading is reported, in order to implement a hysteresis effect for orientation, high-level software should use the last known portrait/landscape information.

In the example shown in Figure 9 the evaluation angle has been decreased to 40 degrees in each threshold, such that there is a 10 degree “deadband” or hysteresis-area between LEFT/RIGHT and DOWN/UP areas. The circle represents the acceleration in the Z axis, which has a default of 0.8g, or about a 33 degree tilt relative to the Z axis.

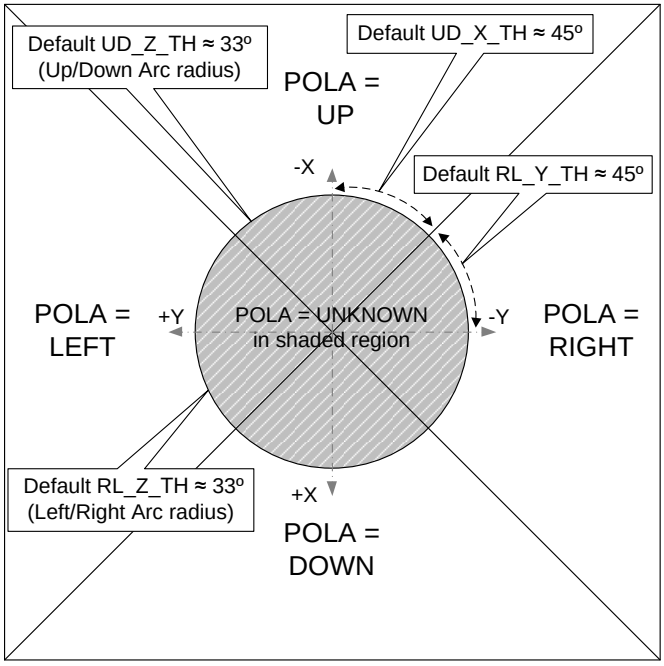


Figure 8. Default Orientation Settings

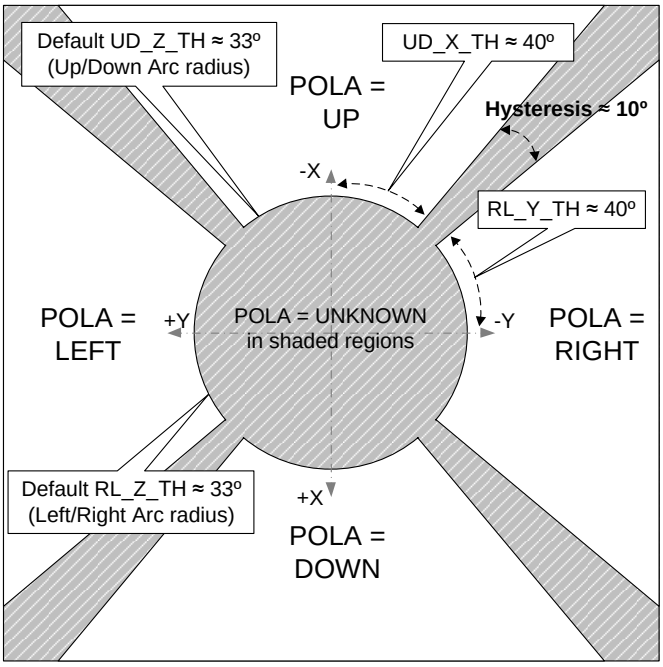


Figure 9. Example Simple Orientation Hysteresis = 10 degrees

The Z threshold for each direction can also be adjusted, as shown in Figure 10. This has the effect of altering the angle relative to the Z axis which causes the orientation state to change.

Figure 11 shows an example of setting the UD_Z_TH and RL_Z_TH registers to different values, as well as setting the UD_X_TH and RL_Y_TH registers to different values. However for most applications the same value should be written to both registers in both cases.

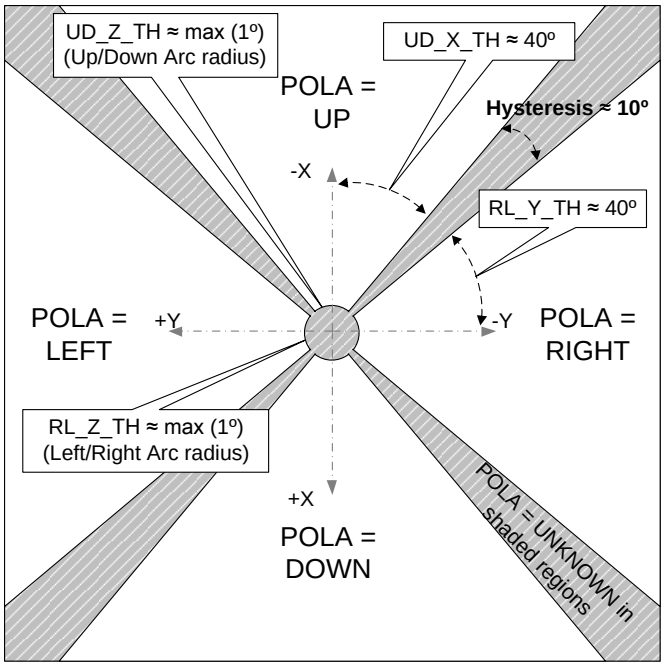


Figure 10. Effect of Changing UD_Z_TH Threshold with Hysteresis = 10 degrees

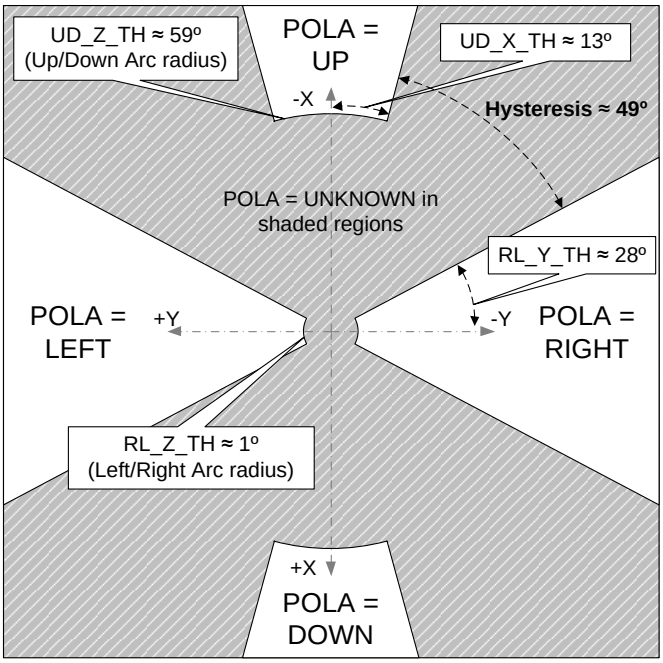


Figure 11. Example of Complex Thresholds for Up/Down X, Right/Left Y, Up/Down Z & Right/Left Z

Table 16 summarizes the portrait/landscape event evaluation criteria. Some example threshold values and the corresponding trip angle and amount of hysteresis are shown in Table 17.

Event	X Axis	Y Axis	Z Axis
Up	|Z| < (UD_Z_TH) and |X| > (UD_X_TH) and X < 0		
Down	|Z| < (UD_Z_TH) and |X| > (UD_X_TH) and X > 0		
Right		|Z| < (RL_Z_TH) and |Y| > (RL_Y_TH) and Y < 0	
Left		|Z| < (RL_Z_TH) and |Y| > (RL_Y_TH) and Y > 0	

Table 16. Portrait/Landscape Event Evaluation Criteria

Registers UD_X_TH or RL_Y_TH Threshold Value	Trip Angle (approx. degrees)	Resulting Hysteresis (approx. degrees)	Corresponding g Value (approximate)
0x00	45	0	0.72
0x10	43	4	0.68
0x20	41	8	0.66
0x30	39	12	0.63
0x40	37	16	0.61
0x50	36	20	0.58
0x60	34	24	0.55
…	…	…	…
0xFF	15	64	0.26

Table 17. Some Approximate X and Y-axis Portrait/Landscape Evaluation Angles and Values

Registers UD_Z_TH or RL_Z_TH Threshold Value	Trip Angle (approx. degrees)	Corresponding g Value (approximate)
0x80	67	0.43
0x90	64	0.47
…	…	…
0xE0	48	0.71
0xF0	45	0.75
0x00	40	0.80
0x10	36	0.85
0x20	32	0.89
…	…	…
0x70	9	1.13
0x7F	3	Max (~1.17)*

Table 18. Some Approximate Z-axis Portrait/Landscape Evaluation Angles and Values

NOTE*: Max values > 1.0g are possible, to cover offset variations.

Table 19 shows the orientation event conditions for the portrait/landscape detection hardware. The FILT bit-field in the SAMPR: Sample Rate Register can be used for the debouncing of portrait/landscape updates, as described above.

POLA[2:0]	Left	Right	Down	Up	Description/Comments
000	0	0	0	0	Unknown
001	1	0	0	0	Left/landscape
010	0	1	0	0	Right/landscape
101	0	0	1	0	Down/portrait
110	0	0	0	1	Up/portrait

Table 19. Portrait/Landscape TILT: Status Register Assignments

9.4 FRONT/BACK EVENTS

The front/back detection compares ZOUT with a low g value, ranging from 0.174g to 0.547g, with the offset from 0.174g specified by the FB_Z_TH: Front/Back Z Axis Threshold Register. This equates to a range of approximately 55 degrees.

The BAFR bit-field is updated in the TILT: Status Register according to the front/back orientation sensed by the device. Additional hysteresis can be added to front/back detection by increasing the front/back Z axis threshold value located in the FB_Z_TH: Front/Back Z Axis Threshold Register.

When the front/back orientation of the device is in the deadband region, BAFR bit-field will report the orientation as “unknown”. The default settings (0x00) equate to a range of approximately 25 degrees where the sensor will report BAFR = FRONT (or BACK). The maximum settings (0xFF) equate to about a 80 degree range. See Figure 12 and Figure 13.

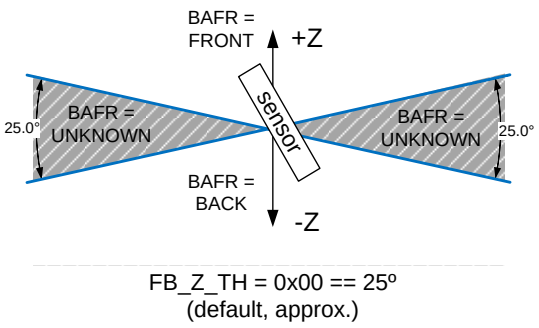


Figure 12. Default Setting of FB_Z_TH for BAFR Readings

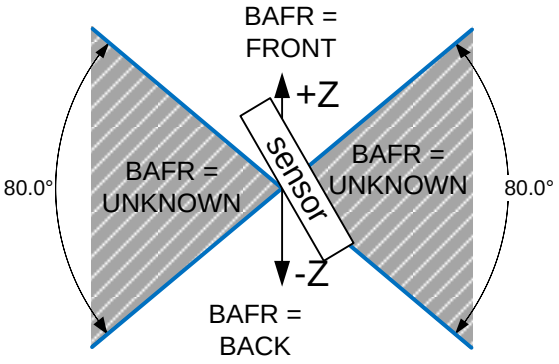


Figure 13. Maximum setting of FB_Z_TH for BAFR Readings

The bit settings for the BAFR bit-field are shown in Table 20. Table 21 shows the front/back orientation evaluation criteria. Some example threshold values and the corresponding trip angles are shown in Table 22. All values are approximate and not tested in production.

BAFR[1:0]	Status
00	Unknown condition of front or back
01	Front: Device is in orientation e. in Figure 20
10	Back: Device is in orientation f. in Figure 20
11	Reserved

Table 20. BAFR Bit Assignments in the TILT: Status Register

Event	X Axis	Y Axis	Z Axis
Front			Z > FB_Z_TH
Back			Z < -1 * FB_Z_TH

Table 21. Front/Back Event Evaluation

Threshold Value	FB_Z_TH Trip Angle (approx. degrees)
0x00	25
0x10	28
0x20	32
0x30	35
0x40	39
0x50	42
0x60	46
0x70	49
…	…
0xFF	80

Table 22. Approximate Front/Back Evaluation Angles and Values

9.5 SHAKE DETECTION

The threshold for detecting a shake event can be set to a range of values around a 1.3g baseline. The shake threshold can range from 0.925g to 1.672g. The value is a signed, 2's complement number. Resolution is approximately 2.9mg/bit.

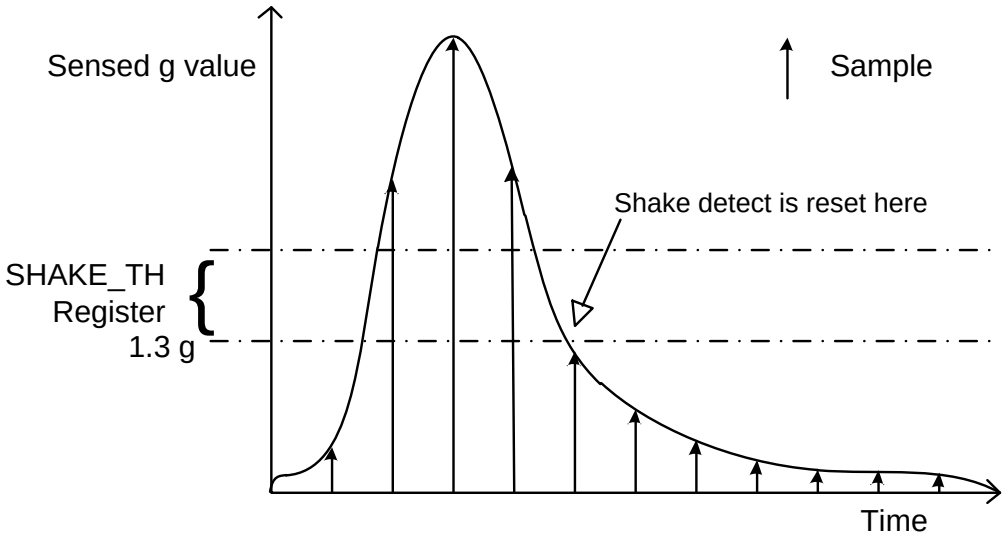
A shake event will be triggered when high-g values are sensed for a sufficient number of samples.

SHDB: Shake Debounce Register can be set to count from 1 to 63 events before setting the SHAKED bit in the TILT: Status Register. Higher values yield longer evaluation periods. See Figure 14 and Figure 15.

Shake detection can be any combination of axes. To enable detection even when not using interrupts, set the corresponding SHINTX, SHINTY, or SHINTZ bit-fields in the INTEN: Interrupt Enable Register.

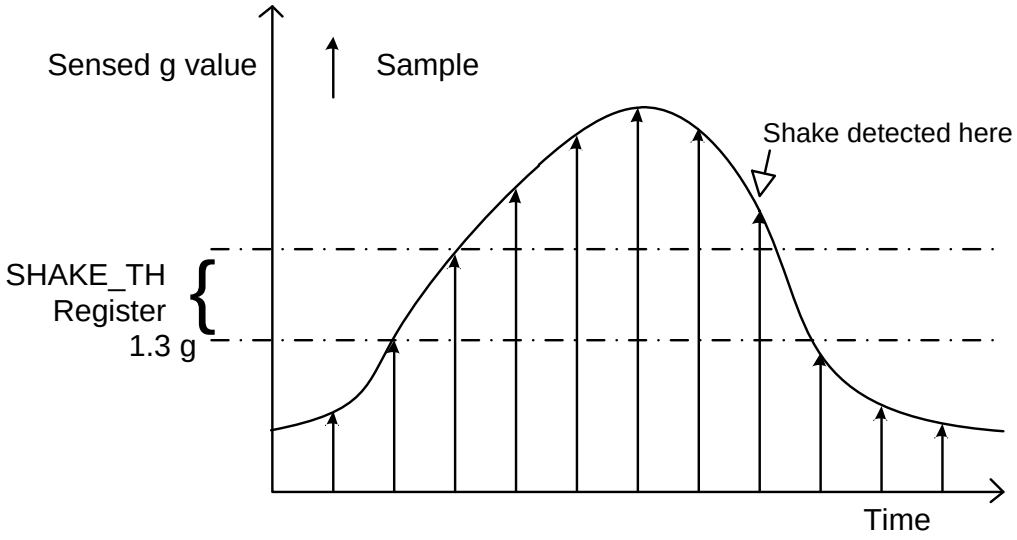
Event	X Axis		Y Axis		Z Axis
Shake	|X| > +1.3g ± Threshold	or	|Y| > +1.3g ± Threshold	or	|Z| > +1.3g ± Threshold

Table 23. SHAKE Event Evaluation (Baseline + Offset)



Shake Debounce Register == 4 but the sensed g value is above 1.3g + SHAKE_TH for only 3 samples. Shake event is not detected.

Figure 14. Example Use of Shake Detection Hardware – Shake Not Detected



Shake Debounce Register == 4 and the sensed g value is above 1.3g + SHAKE_TH for 5 samples. Shake event is detected.

Figure 15. Example Use of Shake Detection Hardware – Shake Detected.

9.6 DROP DETECTION

Drop detection is defined as a low-g acceleration applied to all axes. Two modes of drop detection are supported:

Mode A: Drop detection is a summation of all 3 axes:

Drop is detected when:

Sum(mag(X) + mag(Y) + mag(Z)) < 0.5g ± DROP_TH Threshold

else Drop not detected;

Mode B: Drop detection is the logical AND of three comparisons:

Drop is detected when:

mag(X) < 0.5g ± DROP_TH Threshold and

mag(Y) < 0.5g ± DROP_TH Threshold and

mag(Z) < 0.5g ± DROP_TH Threshold

else Drop not detected.

The typical drop threshold value is on the order of < 0.5g for all axes. The drop detection range is from 0.125g to 0.872g. The drop debounce value (bit-field DDB in the DROP: Drop Event Control Register) can filter from 1 to 8 consecutive events before setting the drop interrupt.

Event	X Axis		Y Axis		Z Axis
Drop Mode A	Sum (|X|	+	|Y|	+	|Z|) < 0.5g ± DROP_TH
Drop Mode B	|X| < 0.5g ± DROP_TH	and	|Y| < 0.5g ± DROP_TH	and	|Z| < 0.5g ± DROP_TH

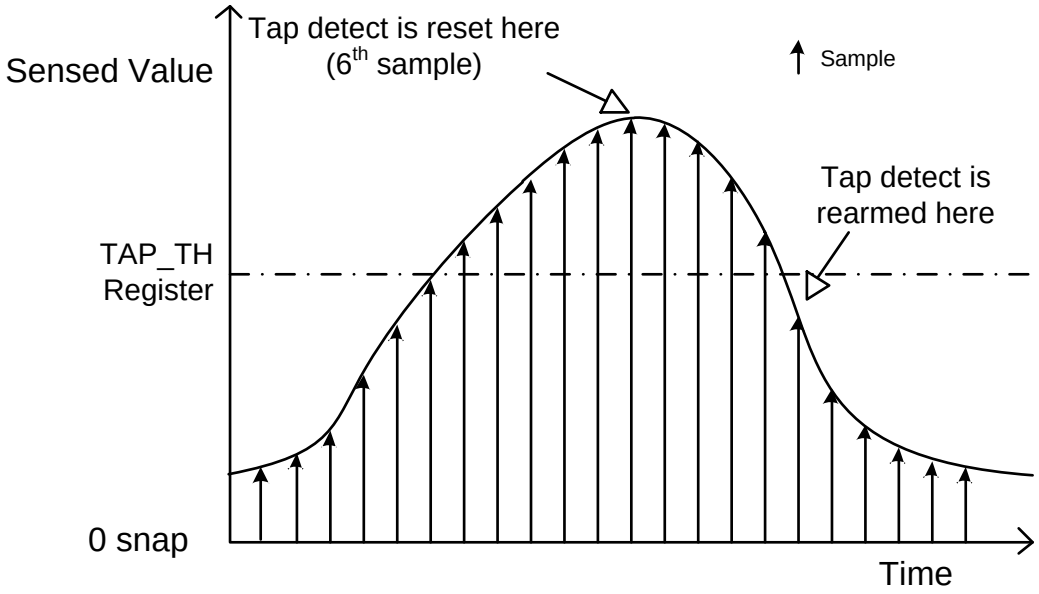
Table 24. Drop Event Evaluation

9.7 TAP DETECTION

On-chip tap detection hardware allows the device to detect user events such as on-screen button presses. Tap detection can be enabled or disabled on each axis via the TAPEN: Tap Detection Enable Register.

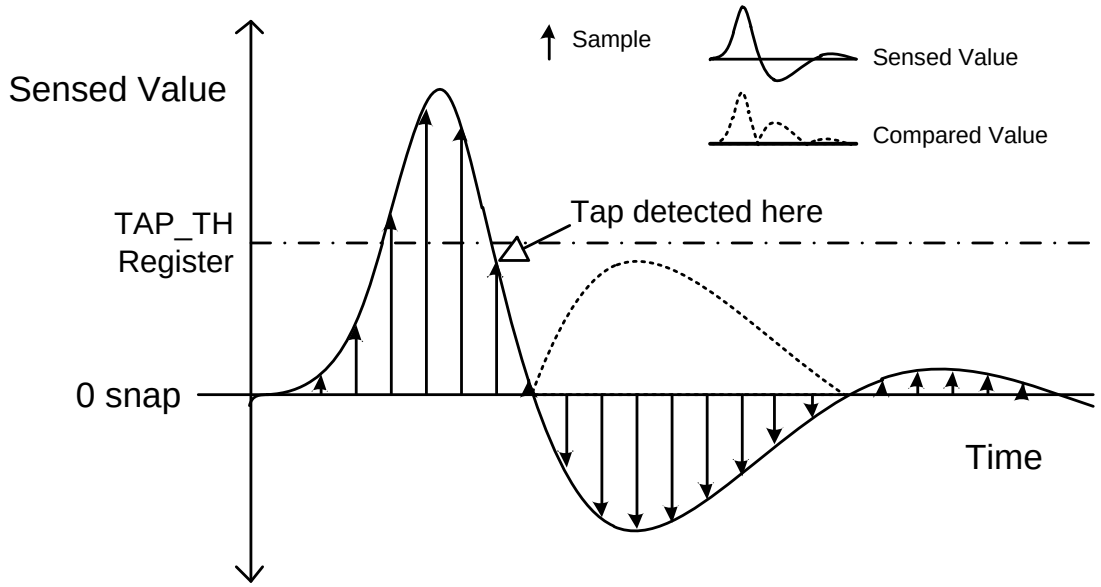
To detect fast, impulse events like a tap, the TAPP: Tap Pulse Register should be written with a tap pulse parameter that sets the maximum number of sample periods that a TAPD event may exceed the threshold before it is ignored by the detection logic. Sensed values that are above the threshold for long periods of time typically do not correspond to tap events.

For example, setting the pulse value to 5 requires that the tap impulse exceed the threshold for at least 1 sample period and up to 5 sample periods. The tap detection hardware is rearmed after the sensed value is below the threshold. See the example in Figure 16 and Figure 17.



Tap Pulse Register == 5 but the sensed value is above the threshold for 10 samples. No tap is detected.

Figure 16. Example Use of Tap Detection Hardware – No Tap Detected



Tap Pulse Register == 5 and the sensed value is above the threshold for 3 samples. Tap is detected.

Figure 17. Example Use of Tap Detection Hardware – Tap Detected

The threshold value, set by writing the TAP_TH: Tap Threshold Register, is an 8-bit unsigned number that species the threshold detection level for all tap events. This value is not an offset, but a magnitude which determines the minimum level for a valid tap event.

Event	X Axis	Y Axis	Z Axis
Tap	|X| > TAP_TH	|Y| > TAP_TH	|Z| > TAP_TH

Table 25. Default Tap Event Evaluation

9.8 CONTINUOUS SAMPLING

The device has the ability to read all sampled readings in a continuous sampling fashion. While sampling, the device updates the XOUT, YOUT, and ZOUT registers at a maximum rate of 128 samples / second, selectable by the SAMPR: Sample Rate Register.

An optional interrupt can be generated each time the sample registers have been updated (GINT interrupt bit in the INTEN: Interrupt Enable Register). See Sections 8.3 and 11.13 for GINT operation and options.

10 I2C INTERFACE

10.1 PHYSICAL INTERFACE

The I2C slave interface operates at a maximum speed of 400 kHz. The SDA (data) is an open-drain, bi-directional pin and the SCL (clock) is an input pin.

The device always operates as an I2C slave.

An I2C master initiates all communication and data transfers and generates the SCL clock that synchronizes the data transfer. The I2C device address is 0x4c (8-bit address 0x98).

The I2C interface remains active as long as power is applied to the DVDD and AVDD pins. In STANDBY state the device responds to I2C read and write cycles, but interrupts cannot be serviced or cleared. All registers can be written in the STANDBY state, but in SNIFF and WAKE only the MODE: Register can be modified.

Internally, the registers which are used to store samples are clocked by the sample clock gated by I2C activity. Therefore, in order to allow the device to collect and present samples in the sample registers at least one I2C STOP condition must be present between samples.

Refer to the I2C specification for a detailed discussion of the protocol. Per I2C requirements, SDA is an open drain, bi-directional pin. SCL and SDA each require an external pull-up resistor, typically 4.7kΩ. Refer also to Figure 3. Typical Application Circuit.

10.2 TIMING

See Section 4.3.3 I2C Timing Characteristics for I2C timing requirements.

10.3 I2C MESSAGE FORMAT

The device uses the following general format for writing to the internal registers. The I2C master generates a START condition, and then supplies the device ID, 0x4C or 1001100. The 8th bit is the R/W# flag (write cycle = 0). The device pulls SDA low during the 9th clock cycle indicating a positive ACK. This means, from an 8-bit point of view of an external I2C master, writes should be written to address 0x98 and reads will occur by reading address 0x99.

The second byte is the 8-bit register address of the device to access, and the last byte is the data to write.

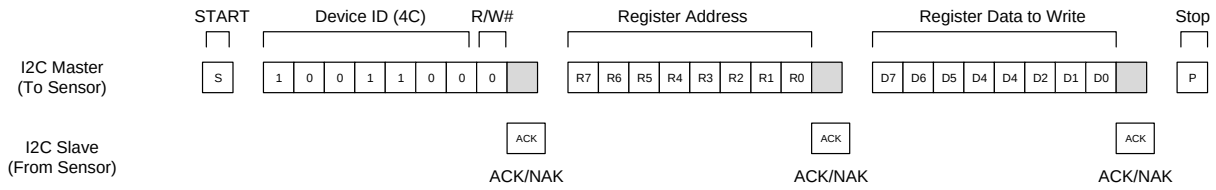


Figure 18. I2C Message Format, Write Cycle, Single Register Write

In a read cycle, the I2C master writes the device ID (R/W#=0) and register address to be read. The master issues a RESTART condition and then writes the device ID with the R/W# flag set to ‘1’. The device shifts out the contents of the register address.

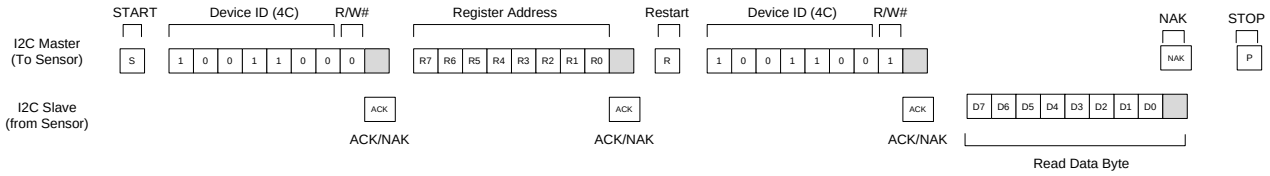


Figure 19. I2C Message Format, Read Cycle, Single Register Read

The I2C master may write or read consecutive register addresses by writing or reading additional bytes after the first access. The device will internally increment the register address.

If an I2C burst read operation reads past register address 0x12 the internal address pointer “wraps” to address 0x03 and the contents of the TILT: Status Register are returned.

11 REGISTER INTERFACE

The device has a simple register interface which allows a MCU or I2C master to configure and monitor all aspects of the device. This section lists an overview of user programmable registers. By convention, Bit 0 is the least significant bit (LSB) of a byte register.

Acceleration data is contained in the single-byte per axis XOUT, YOUT & ZOUT: X, Y & Z-Axis Accelerometer Registers.

11.1 REGISTER SUMMARY

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W[5]
0x00	XOUT	XOUT Accelerometer Register	XOUT [7]	XOUT [6]	XOUT [5]	XOUT [4]	XOUT [3]	XOUT [2]	XOUT [1]	XOUT [0]	0x00	R
0x01	YOUT	YOUT Accelerometer Register	YOUT [7]	YOUT [6]	YOUT [5]	YOUT [4]	YOUT [3]	YOUT [2]	YOUT [1]	YOUT [0]	0x00	R
0x02	ZOUT	ZOUT Accelerometer Register	ZOUT [7]	ZOUT [6]	ZOUT [5]	ZOUT [4]	ZOUT [3]	ZOUT [2]	ZOUT [1]	ZOUT [0]	0x00	R
0x03	TILT	Tilt Status Register	SHAKED	DROPD	TAPD	POLA [2]	POLA [1]	POLA [0]	BAFR [1]	BAFR [0]	0x00	R
0x04	OPSTAT	Operational State Status Register	OTPA	0	Resv[7]	0	0	0	OPSTAT [1]	OPSTAT [0]	0x03	R
0x05	SC	Sleep Counter Register	SC[7]	SC[6]	SC[5]	SC[4]	SC[3]	SC[2]	SC[1]	SC[0]	0x00	W
0x06	INTEN	Interrupt Enable Register	SHINTX	SHINTY	SHINTZ	GINT	ASINT	TINT	PLINT	FBINT	0x00	W
0x07	MODE	Mode Register	IAH	IPP	SCPS	ASE	AWE	0[6]	OPCON [1]	OPCON [0]	0x03	W
0x08	SAMPR	Sample Rate Register	FILT [2]	FILT [1]	FILT [0]	SNIFFR [1]	SNIFFR [0]	WAKER [2]	WAKER [1]	WAKER [0]	0x00	W
0x09	TAPEN	Tap Detection Enable Register	ZDA	YDA	XDA	Resv[7]	Resv[7]	Resv[7]	Resv[7]	Resv[7]	0x00	W
0x0A	TAPP	Tap Pulse Register	Resv[7]	Resv[7]	Resv[7]	Resv[7]	TAPP [3]	TAPP [2]	TAPP [1]	TAPP [0]	0x00	W
0x0B	DROP	Drop Event Control Register	DROP_ MODE	DINT	Resv[7]	Resv[7]	Resv[7]	DROP_ DB[2]	DROP_ DB[1]	DROP_ DB[0]	0x00	W
0x0C	SHDB	Shake Debounce Register	Resv[7]	Resv[7]	SHDB [5]	SHDB [4]	SHDB [3]	SHDB [2]	SHDB [1]	SHDB [0]	0x00	W
0x0D-0x17		RESERVED[8]										
0x18	CHIPID	Chip ID Register	0	0	0	0	0	0	1	0	0x02	R
0x19-0x20		RESERVED[8]										
0x21	XOFFL	X-Offset LSB Register	XOFF[7]	XOFF[6]	XOFF[5]	XOFF[4]	XOFF[3]	XOFF[2]	XOFF[1]	XOFF[0]	Per chip	W
0x22	XOFFH	X-Offset MSB Register	XGAIN[8]	Resv[7]	XOFF[13]	XOFF[12]	XOFF[11]	XOFF[10]	XOFF[9]	XOFF[8]	Per chip	W
0x23	YOFFL	Y-Offset LSB Register	YOFF[7]	YOFF[6]	YOFF[5]	YOFF[4]	YOFF[3]	YOFF[2]	YOFF[1]	YOFF[0]	Per chip	W

[5] 'R' registers are read-only, via external I2C access. 'W' registers are read-write, via external I2C access.
[6] Software must always write a zero '0' to this bit.
[7] Bits designated as 'Resv' are reserved for future use.
[8] Registers designated as 'RESERVED' should not be accessed by software.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W[5]
0x24	YOFFH	Y-Offset MSB Register	YGAIN[8]	Resv[7]	YOFF[13]	YOFF[12]	YOFF[11]	YOFF[10]	YOFF[9]	YOFF[8]	Per chip	W
0x25	ZOFFL	Z-Offset LSB Register	ZOFF[7]	ZOFF[6]	ZOFF[5]	ZOFF[4]	ZOFF[3]	ZOFF[2]	ZOFF[1]	ZOFF[0]	Per chip	W
0x26	ZOFFH	Z-Offset MSB Register	ZGAIN[8]	Resv[7]	ZOFF[13]	ZOFF[12]	ZOFF[11]	ZOFF[10]	ZOFF[9]	ZOFF[8]	Per chip	W
0x27	XGAIN	X Gain Register	XGAIN[7]	XGAIN[6]	XGAIN[5]	XGAIN[4]	XGAIN[3]	XGAIN[2]	XGAIN[1]	XGAIN[0]	Per chip	W
0x28	YGAIN	Y Gain Register	YGAIN[7]	YGAIN[6]	YGAIN[5]	YGAIN[4]	YGAIN[3]	YGAIN[2]	YGAIN[1]	YGAIN[0]	Per chip	W
0x29	ZGAIN	Z Gain Register	ZGAIN[7]	ZGAIN[6]	ZGAIN[5]	ZGAIN[4]	ZGAIN[3]	ZGAIN[2]	ZGAIN[1]	ZGAIN[0]	Per chip	W
0x2A	RESERVED[8]											
0x2B	SHAKE_TH	Shake Threshold Register	SHAKE_TH[7]	SHAKE_TH[6]	SHAKE_TH[5]	SHAKE_TH[4]	SHAKE_TH[3]	SHAKE_TH[2]	SHAKE_TH[1]	SHAKE_TH[0]	0x00	W
0x2C	UD_Z_TH	Up/Down Z Threshold Register	UD_Z_TH[7]	UD_Z_TH[6]	UD_Z_TH[5]	UD_Z_TH[4]	UD_Z_TH[3]	UD_Z_TH[2]	UD_Z_TH[1]	UD_Z_TH[0]	0x00	W
0x2D	UD_X_TH	Up/Down X Threshold Register	UD_X_TH[7]	UD_X_TH[6]	UD_X_TH[5]	UD_X_TH[4]	UD_X_TH[3]	UD_X_TH[2]	UD_X_TH[1]	UD_X_TH[0]	0x00	W
0x2E	RL_Z_TH	Right/Left Z Threshold Register	RL_Z_TH[7]	RL_Z_TH[6]	RL_Z_TH[5]	RL_Z_TH[4]	RL_Z_TH[3]	RL_Z_TH[2]	RL_Z_TH[1]	RL_Z_TH[0]	0x00	W
0x2F	RL_Y_TH	Right/Left Y Threshold Register	RL_Y_TH[7]	RL_Y_TH[6]	RL_Y_TH[5]	RL_Y_TH[4]	RL_Y_TH[3]	RL_Y_TH[2]	RL_Y_TH[1]	RL_Y_TH[0]	0x00	W
0x30	FB_Z_TH	Front/Back Z Threshold Register	FB_Z_TH[7]	FB_Z_TH[6]	FB_Z_TH[5]	FB_Z_TH[4]	FB_Z_TH[3]	FB_Z_TH[2]	FB_Z_TH[1]	FB_Z_TH[0]	0x00	W
0x31	DROP_TH	Drop Threshold Register	DROP_TH[7]	DROP_TH[6]	DROP_TH[5]	DROP_TH[4]	DROP_TH[3]	DROP_TH[2]	DROP_TH[1]	DROP_TH[0]	0x00	W
0x32	TAP_TH	Tap Threshold Register	TAP_TH[7]	TAP_TH[6]	TAP_TH[5]	TAP_TH[4]	TAP_TH[3]	TAP_TH[2]	TAP_TH[1]	TAP_TH[0]	0x00	W
0x33 to 0x3A	RESERVED[8]											
0x3B	PCODE	Product Code	0	0	1	1	1	0	0	1	0x39	R
0x3C to 0x3F	RESERVED[8]											

Table 26. Register Summary[9]

[9] No registers are updated with new event status or samples while a I2C cycle is in process.

11.2 XOUT, YOUT & ZOUT: X, Y & Z-AXIS ACCELEROMETER REGISTERS

Accelerometer measurements are stored in the XOUT, YOUT, and ZOUT registers. The measurements are in signed 2's complement format. The range is always ± 1.5g. XOUT[7] is the sign bit. If 6-bit or 7-bit values are desired by a customer application, software should truncate the 8-bit bit-field appropriately.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x00	XOUT	XOUT Accelerometer Register	XOUT [7]	XOUT [6]	XOUT [5]	XOUT [4]	XOUT [3]	XOUT [2]	XOUT [1]	XOUT [0]	0x00	R
0x01	YOUT	YOUT Accelerometer Register	YOUT [7]	YOUT [6]	YOUT [5]	YOUT [4]	YOUT [3]	YOUT [2]	YOUT [1]	YOUT [0]	0x00	R
0x02	ZOUT	ZOUT Accelerometer Register	ZOUT [7]	ZOUT [6]	ZOUT [5]	ZOUT [4]	ZOUT [3]	ZOUT [2]	ZOUT [1]	ZOUT [0]	0x00	R

Table 27. Accelerometer Value Registers

11.3 TILT: STATUS REGISTER

This register contains bits which are set when a motion event is detected. Each event has a corresponding interrupt enable which can mask any combination of events. The event detection bits (SHAKED, DROPD, TAPD) remain held until the register is read by the I2C interface. Note that the orientation bit-fields POLA and BAFR are continuously updated (every sample) in the TILT: Status Register and are not held. Note that multiple interrupts may be active at the same time, and so a software routine reading the TILT: Status Register should account for this. Refer to Figure 20. Package Orientation and Figure 21. Package Axis Reference.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x03	TILT	Tilt Status Register	SHAKED	DROPD	TAPD	POLA [2]	POLA [1]	POLA [0]	BAFR [1]	BAFR [0]	0x00	R

BAFR[1:0]	Back or Front 00: Unknown condition of front or back 01: Front – Device is in orientation e in Figure 20. Package Orientation. 10: Back – Device is in orientation f in Figure 20. Package Orientation. 11: Reserved
POLA[2:0]	Portrait or Landscape 000: Unknown condition of up, down, left or right 001: Left – Device is in orientation b in Figure 20. Package Orientation. 010: Right – Device is in orientation c in Figure 20. Package Orientation. 011: Reserved 100: Reserved 101: Down – Device is in orientation d in Figure 20. Package Orientation. 110: Up – Device is in orientation a in Figure 20. Package Orientation. 111: Reserved
TAPD	0: Tap event not detected 1: Tap event detected
DROPD	0: Drop event not detected 1: Drop event detected
SHAKED	0: Shake event not detected 1: Shake event detected

Table 28. TILT Status Register Settings

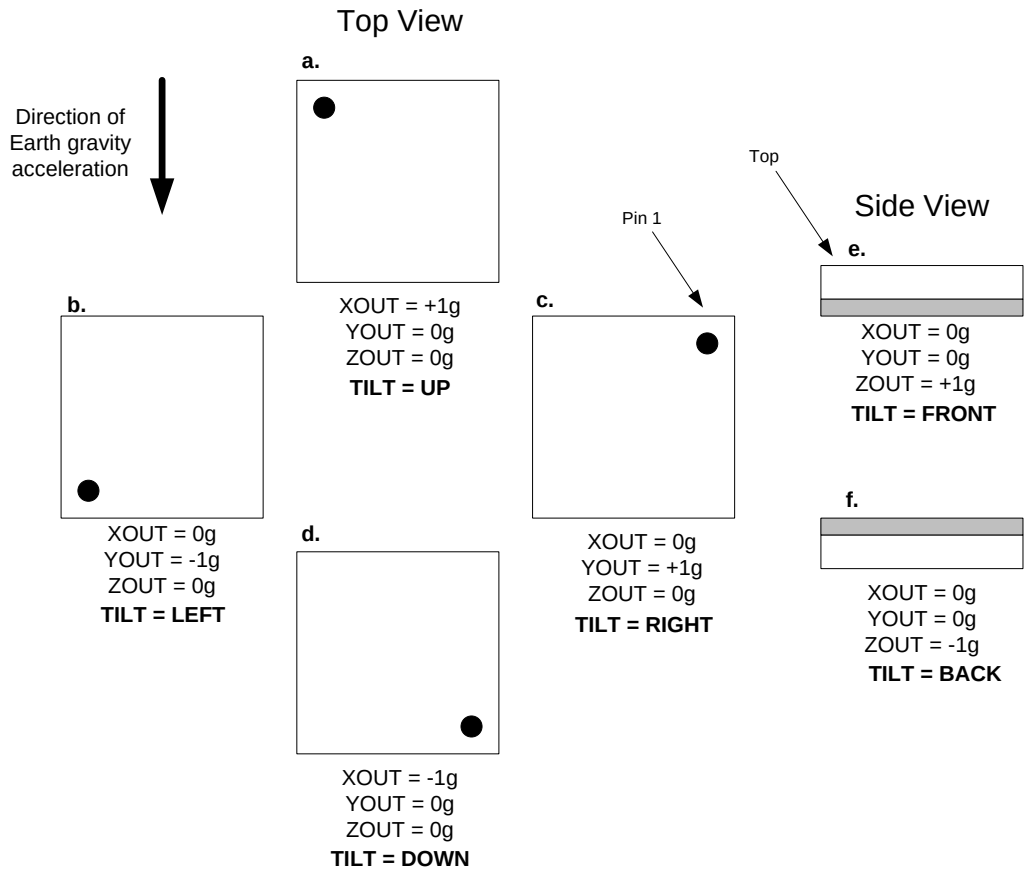


Figure 20. Package Orientation

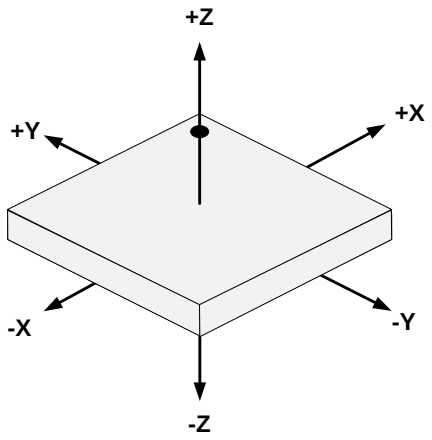


Figure 21. Package Axis Reference

11.4 OPSTAT: OPERATIONAL STATE STATUS REGISTER

The Operational State status register reports which operational state the device is in, either SNIFF, WAKE or STANDBY as shown in Table 29. Operational State Status Register.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x04	OPSTAT	Operational State Status Register	OTPA	0	Resv	0	0	0	OPSTAT [1]	OPSTAT [0]	0x03	R

OPSTAT[1:0]	Sampling State Register Status, Wait State Register Status 00: Device is in auto-wake/auto-sniff mode 01: Device is in WAKE state, sample rate defined by WAKER[2:0] is active 10: Device is in SNIFF state, sample rate defined by SNIFFR[1:0] is active 11: Device is in STANDBY state, no sampling
Resv	Reserved
OTPA	One-time Programming (OTP) activity status 0: Internal memory is idle and the device is ready for use 1: Internal memory is active and the device is not yet ready for use

Table 29. Operational State Status Register

11.5 SC: SLEEP COUNTER REGISTER

If the device is in WAKE state, the sleep counter counts down during periods of inactivity. Inactivity is defined as no detectable motion events as masked by the interrupt enable register. If there are no interrupts during the WAKE state, the sleep counter will timeout.

The sleep counter has two ranges of timeout values. If set, the SCPS prescaler bit in the MODE: Register enables an extended set of timeout values.

If auto-sniff mode (ASE=1) is enabled, the sleep counter decrements if there is no detectable motion during the timeout period. If the sleep counter reaches 0, the device transitions to the SNIFF state. If the auto-wake feature (AWE=1) is enabled, the device remains in the SNIFF state and begins sampling at the reduced sample rate. If AWE=0, the device transitions to the STANDBY state.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x05	SC	Sleep Counter Register	SC[7]	SC[6]	SC[5]	SC[4]	SC[3]	SC[2]	SC[1]	SC[0]	0x00	W

Table 30. Sleep Counter Register Settings

The sleep counter is decremented by the current sampling rate. Table 31 shows the relationship between the current sampling rate and the sleep counter timeout value. All values are approximate.

	SCPS = 0		SCPS = 1	
WAKER Setting	Min (mSec)	Max (sec)	Min (sec)	Max (sec)
1	1000	256	16	4096
2	500	128	8	2048
4	250	64	4	1024
8	125	32	2	512
16	62.5	16	1	256
32	31.3	8	0.5	128
64	15.6	4	0.3	64
128	7.8	2	0.1	32

Table 31. Sleep Counter Timeout Settings

11.6 INTEN: INTERRUPT ENABLE REGISTER

The interrupt enable register enables or disables interrupts on various motion or auto-sniff events. If the corresponding interrupt enable bit is set, a matching event will generate an interrupt transition on the external interrupt pin, INTN. To enable the drop interrupt, set the DINT control bit in the DROP: Drop Event Control Register.

When an interrupt is triggered, the first I2C access to the device will clear the external interrupt pin, but the condition (TAPD, SHAKED, DROPD) that generated the interrupt will remain held in the TILT: Status Register until it is read. Note that the orientation bit-fields POLA and BAFR are continuously updated (every sample) in the TILT: Status Register and are not held.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x06	INTEN	Interrupt Enable Register	SHINTX	SHINTY	SHINTZ	GINT	ASINT	TINT	PLINT	FBINT	0x00	W

FBINT	Front / Back Interrupt 0: Disable interrupt on front/back position change 1: Enable interrupt on front/back position change
PLINT	Portrait / Landscape Interrupt 0: Disable interrupt on up/down/left/right position change 1: Enable interrupt on up/down/left/right position change
TINT	Tap Interrupt 0: Disable interrupt on tap detection 1: Enable interrupt on tap detection
ASINT	Auto-Sniff Interrupt 0: Disable interrupt on exiting auto-sniff mode 1: Enable interrupt on exiting auto-sniff mode
GINT	Generate Interrupt 0: Disable automatic interrupt after each measurement 1: Enable automatic interrupt after each measurement is updated in XOUT, YOUT, or ZOUT. The interrupt occurs for each measurement, not value change. See Section 8.3.
SHINTX	Shake Interrupt, X-axis 0: Disable X-axis interrupt, SHAKED is not set in TILT: Status Register upon event 1 : Enable X-axis interrupt, SHAKED is set in TILT: Status Register upon event
SHINTY	Shake Interrupt, Y-axis 0: Disable Y-axis interrupt, SHAKED bit is not set in TILT: Status Register upon event 1 : Enable Y-axis interrupt, SHAKED bit is set in TILT: Status Register upon event
SHINTZ	Shake Interrupt, Z-axis 0: Disable Z-axis interrupt, SHAKED bit is not set in TILT: Status Register upon event 1 : Enable Z-axis interrupt, SHAKED bit is set in TILT: Status Register upon event

Table 32. Interrupt Enable Register Settings

11.7 MODE: REGISTER

The MODE register controls the active operating state of the device. This register can be written from any operational state (STANDBY, SNIFF, WAKE). Setting the OPCON bits to 00 allows the device to operate in auto-wake/sniff mode and automatically transition between WAKE and SNIFF when auto-wake (AWE) and auto-sniff (ASE) are enabled.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x07	MODE	Mode Register	IAH	IPP	SCPS	ASE	AWE	0*	OPCON [1]	OPCON [0]	0x03	W

NOTE*: Software must always write a zero '0' to Bit 2.

OPCON [1:0]	00: Operate using the automatic auto-wake/auto-sniff settings. The device automatically transitions between WAKE and SNIFF states based upon events or timeouts.	Set Device Operational State. WAKE, SNIFF or STANDBY
	01: Move to WAKE state and remain there	
	10: Move to SNIFF state and remain there	
	11: Move to STANDBY state and remain there (STANDBY is the default POR state)	
AWE	0: Disable auto-wake	**Auto Wake Enable**. The device uses the samples per second specified by the SNIFFR bit-field. When the device exits the SNIFF state and moves to the WAKE state (AWE=1) an interrupt can occur and the device will switch to the samples per second specified by WAKER bit-field. The AWE bit also determines if the device transitions from the STANDBY state to the SNIFF state
	1: Enable auto-wake	
ASE	0: Disable auto-sniff	**Auto Sniff Enable.** The device uses the sample rate specified in the WAKER bit-field. When the device exits the WAKE state through a sleep counter timeout, it will switch to the sample rate specified by the SNIFFR bit-field if AWE = 1. If AWE = 0, the device transitions from the SNIFF state to STANDBY. If ASE=0, device will remain in the WAKE state and not transition to SNIFF or STANDBY
	1: Enable auto-sniff	
SCPS	0: Sleep counter prescaler is divide-by-1	Sleep Counter Prescaler This bit is the sleep counter prescaler enable. If the bit is '1', the sleep counter timeout is 16 times larger.
	1: Sleep counter prescaler is divide-by-16 (enable long range sleep counts)	
IPP	0: Interrupt pin INTN is open drain (default) and requires an external pull-up to AVDD.	Interrupt Push Pull
	1: Interrupt pin INTN is push-pull. No external pull-up resistor should be installed.	
IAH	0: Interrupt pin INTN is active low	Interrupt Active High
	1: Interrupt pin INTN is active high	

Table 33. Mode Register Functionality

11.8 SAMPR: SAMPLE RATE REGISTER

This register sets the sample rate during the WAKE and SNIFF states. The WAKE state sample rate is set in bit-field WAKER and the SNIFF state rate is set in bit-field SNIFFR. Measurements are updated to the XOUT, YOUT, and ZOUT registers at the specified sample rate. For tap detection, it is recommended to set the WAKER register to the maximum 128 samples/second.

The contents of XOUT, YOUT, and ZOUT are updated continuously with new sample data regardless of whether or not their values have been read out over the I2C interface.

If the auto-wake feature (AWE=1 in the MODE: Register) is enabled, the device will continue to look for motion events while in the SNIFF state, but at a reduced sample rate. The following table shows the possible reduced sample rate values. Note that the auto-wake bit must be enabled for the reduced sample rate to take affect while the device is dozing.

The FILT bit-field provides an event filter can be used to identify when anywhere from 2 to 8 samples match the orientation before detection is valid for portrait / landscape orientation changes.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x08	SAMPR	Sample Rate Register	FILT [2]	FILT [1]	FILT [0]	SNIFFR [1]	SNIFFR [0]	WAKER [2]	WAKER [1]	WAKER [0]	0x00	W

WAKER [2:0]	WAKE Sample Rate (Samples/Second)
000	128
001	64
010	32
011	16
100	8
101	4
110	2
111	1

SNIFFR [1:0]	SNIFF Sample Rate (Samples/Second)
00	32
01	16
10	8
11	1

Table 34. Wake/Sniff Sample Rate Settings

The FILT bit-field allows for the debouncing of portrait/landscape events as reported in the TILT: Status Register. The POLA bit-field in the TILT: Status Register must match for the specified number of sample periods in the FILT bit-field before the POLA bit-field in the TILT: Status Register is updated, noting that a change in orientation was detected.

FILT[2:0]	Tilt Debounce Matching Samples (n)	Description
000	n/a	Tilt debounce filtering is disabled. The device updates portrait/landscape status at every sample, at the rate set by bit-fields WAKER or SNIFFR.
001	2	Event Filter 'n' measurement samples at the rate set by WAKER or SNIFFR must match before the device updates the portrait/ landscape status in the TILT: Status Register.
010	3	
011	4	
100	5	
101	6	
110	7	
111	8	

Table 35. Tilt Debounce Filter Settings

11.9 TAPEN: TAP DETECTION ENABLE REGISTER

This register allows individual tap/pulse detection on each axis. Setting XDA, YDA, or ZDA adds the corresponding axis to tap event detection. See also Section 9.7 Tap Detection.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x09	TAPEN	Tap Detection Enable Register	ZDA	YDA	XDA	Resv	Resv	Resv	Resv	Resv	0x00	W

XDA	0: Disable Tap detection on X-axis 1: Enable Tap detection on X-axis
YDA	0: Disable Tap detection on Y-axis 1: Enable Tap detection on Y-axis
ZDA	0: Disable Tap detection on Z-axis 1: Enable Tap detection on Z-axis

Table 36. TAPEN Register Settings

11.10 TAPP: TAP PULSE REGISTER

This value sets the number of samples for which a tap pulse must exceed the TAP_TH threshold before it is rejected as not a tap event. If the values detected by the sensor exceed the TAP_TH threshold for longer than the reject count, no tap event is detected and the interrupt is not set. See also Section 9.7 Tap Detection.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x0A	TAPP	TAP Pulse Register	Resv	Resv	Resv	Resv	TAPP [3]	TAPP [2]	TAPP [1]	TAPP [0]	0x00	W

TAPP [3:0]	Tap Detection Sample Periods (n)	Description
0x0	1	This tap detection filtering requires the sensed values to exceed the TAP_TH threshold level for at least 1 sample and less than n sample periods. When they have, the sensor will set TAPD bit in the TILT: Status Register. In addition, if the TINT tap interrupt is enabled in the INTEN: Interrupt Enable Register then an interrupt will be generated by the device.
0x1	2	
0x2	3	
0x3	4	
…	5 ≤ n ≤ 15	
0xF	16	

Table 37. TAPP Tap Pulse Register Settings

11.11 DROP: DROP EVENT CONTROL REGISTER

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x0B	DROP	Drop Event Control Register	DROP_MODE	DINT	Resv	Resv	Resv	DROP_DB[2]	DROP_DB[1]	DROP_DB[0]	0x00	W

DROP_DB[2:0]	Drop Debounce 000: 1 drop event 001: 2 adjacent drop events 010: 3 adjacent drop events … : 4 ≤ n ≤ 7 adjacent drop events 111: 8 adjacent drop events	Drop event debounce value, the number of drop events detected must reach this count for the final event to be valid.
DINT	Drop Interrupt 0: Disable drop event interrupt 1: Enable drop event interrupt	The DROPD bit in the TILT: Status Register will be set upon event occurrence regardless of this bit setting.
DROP_MODE	Drop Mode 0: Mode A: Drop detection is a summation of all 3 axes: Drop is detected when: Sum(mag(X) + mag(Y) + mag(Z)) < 0.5g ± DROP_TH Threshold else Drop not detected; 1: Mode B: Drop detection is the logical AND of three comparisons: Drop is detected when: mag(X) < 0.5g ± DROP_TH Threshold and mag(Y) < 0.5g ± DROP_TH Threshold and mag(Z) < 0.5g ± DROP_TH Threshold else Drop not detected.	

Table 38. Drop Event Control Register Settings

11.12 SHDB: SHAKE DEBOUNCE REGISTER

The shake debounce register allows a 1 to 63 event count to be required before a valid shake event is detected or an interrupt is generated. The debounce value applies to all 3-axes.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x0C	SHDB	Shake Debounce Register	Resv	Resv	SHDB [5]	SHDB [4]	SHDB [3]	SHDB [2]	SHDB [1]	SHDB [0]	0x00	W

SHDB[5:0]	Adjacent Shake Events (n)	Description
0x01	1	Shake detection debounce filtering requires n adjacent shake detection events in order to trigger a shake event and set the SHAKED bit in the TILT: Status Register. In addition, if the SHINTX, SHINTY or SHINTZ bits are set in the INTEN: Interrupt Enable Register and that event occurs, then an interrupt will be generated by the device.
0x02	2	
0x03	3	
….	4 ≤ n ≤ 62	
0x3F	63	

Table 39. SH_DB Shake Debounce Register Settings

11.13 CHIPID: CHIP IDENTIFICATION REGISTER

This register returns 0x02.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x18	CHIPID	Chip ID Register	0	0	0	0	0	0	1	0	0x02	R

11.14 X-AXIS OFFSET REGISTERS

This register contains a signed 2's complement 14-bit value applied as an offset adjustment to the output of the sensor values, prior to being sent to the OUT registers. The Power-On-Reset value for each chip is unique and is set as part of factory calibration. If necessary, this value can be overwritten by software.

NOTE: When modifying these registers with new gain or offset values, software should perform a read-modify-write type of access to ensure that unrelated bits do not get changed inadvertently.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x21	XOFFL	X-Offset LSB Register	**XOFF[7]**	**XOFF[6]**	**XOFF[5]**	**XOFF[4]**	**XOFF[3]**	**XOFF[2]**	**XOFF[1]**	**XOFF[0]**	Per chip	W
0x22	XOFFH	X-Offset MSB Register	XGAIN[8]	Resv	**XOFF[13]**	**XOFF[12]**	**XOFF[11]**	**XOFF[10]**	**XOFF[9]**	**XOFF[8]**	Per chip	W

11.15 Y-AXIS OFFSET REGISTERS

This register contains a signed 2's complement 14-bit value applied as an offset adjustment to the output of the sensor values, prior to being sent to the OUT registers. The Power-On-Reset value for each chip is unique and is set as part of factory calibration. If necessary, this value can be overwritten by software.

NOTE: When modifying these registers with new gain or offset values, software should perform a read-modify-write type of access to ensure that unrelated bits do not get changed inadvertently.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x23	YOFFL	Y-Offset LSB Register	**YOFF[7]**	**YOFF[6]**	**YOFF[5]**	**YOFF[4]**	**YOFF[3]**	**YOFF[2]**	**YOFF[1]**	**YOFF[0]**	Per chip	W
0x24	YOFFH	Y-Offset MSB Register	YGAIN[8]	Resv	**YOFF[13]**	**YOFF[12]**	**YOFF[11]**	**YOFF[10]**	**YOFF[9]**	**YOFF[8]**	Per chip	W

11.16 Z-AXIS OFFSET REGISTERS

This register contains a signed 2's complement 14-bit value applied as an offset adjustment to the output of the sensor values, prior to being sent to the OUT registers. The Power-On-Reset value for each chip is unique and is set as part of factory calibration. If necessary, this value can be overwritten by software.

NOTE: When modifying these registers with new gain or offset values, software should perform a read-modify-write type of access to ensure that unrelated bits do not get changed inadvertently.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x25	ZOFFL	Z-Offset LSB Register	**ZOFF[7]**	**ZOFF[6]**	**ZOFF[5]**	**ZOFF[4]**	**ZOFF[3]**	**ZOFF[2]**	**ZOFF[1]**	**ZOFF[0]**	Per chip	W
0x26	ZOFFH	Z-Offset MSB Register	ZGAIN[8]	Resv	**ZOFF[13]**	**ZOFF[12]**	**ZOFF[11]**	**ZOFF[10]**	**ZOFF[9]**	**ZOFF[8]**	Per chip	W

11.17 X-AXIS GAIN REGISTERS

The gain value is an unsigned 9-bit number.

NOTE: When modifying these registers with new gain or offset values, software should perform a read-modify-write type of access to ensure that unrelated bits do not get changed inadvertently.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x22	XOFFH	X-Offset MSB Register	**XGAIN[8]**	Resv	XOFF[13]	XOFF[12]	XOFF[11]	XOFF[10]	XOFF[9]	XOFF[8]	Per chip	W
0x27	XGAIN	X Gain Register	**XGAIN[7]**	**XGAIN[6]**	**XGAIN[5]**	**XGAIN[4]**	**XGAIN[3]**	**XGAIN[2]**	**XGAIN[1]**	**XGAIN[0]**	Per chip	W

11.18 Y-AXIS GAIN REGISTERS

The gain value is an unsigned 9-bit number.

NOTE: When modifying these registers with new gain or offset values, software should perform a read-modify-write type of access to ensure that unrelated bits do not get changed inadvertently.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x24	YOFFH	Y-Offset MSB Register	**YGAIN[8]**	Resv	YOFF[13]	YOFF[12]	YOFF[11]	YOFF[10]	YOFF[9]	YOFF[8]	Per chip	W
0x28	YGAIN	Y Gain Register	**YGAIN[7]**	**YGAIN[6]**	**YGAIN[5]**	**YGAIN[4]**	**YGAIN[3]**	**YGAIN[2]**	**YGAIN[1]**	**YGAIN[0]**	Per chip	W

11.19 Z-AXIS GAIN REGISTERS

The gain value is an unsigned 9-bit number.

NOTE: When modifying these registers with new gain or offset values, software should perform a read-modify-write type of access to ensure that unrelated bits do not get changed inadvertently.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x26	ZOFFH	Z-Offset MSB Register	**ZGAIN[8]**	Resv	ZOFF[13]	ZOFF[12]	ZOFF[11]	ZOFF[10]	ZOFF[9]	ZOFF[8]	Per chip	W
0x29	ZGAIN	Z Gain Register	**ZGAIN[7]**	**ZGAIN[6]**	**ZGAIN[5]**	**ZGAIN[4]**	**ZGAIN[3]**	**ZGAIN[2]**	**ZGAIN[1]**	**ZGAIN[0]**	Per chip	W

11.20 SHAKE_TH: SHAKE THRESHOLD REGISTER

SHAKE_TH has a baseline value of 1.3g plus a threshold, SHAKE_TH. The shake threshold can range from 0.925g to 1.672g. The value is an 8-bit signed 2's complement number. The resolution is approximately 2.9mg/bit. See also Section 9.5 Shake Detection.

Shake Event = (mag(X) > 1.3g + SHAKE_TH) or
(mag(Y) > 1.3g + SHAKE_TH) or
(mag(Z) > 1.3g + SHAKE_TH)

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x2B	SHAKE_TH	Shake Threshold Register	Signed 2's complement value								0x00	W

SHAKE_TH[7:0]	Description (~2.9mg/LSB)
0x80	Shake threshold is 0.925g
0x00	Shake threshold is 1.3g
0x7F	Shake threshold is 1.672g

Table 40. SHAKE_TH Threshold Register Settings

11.21 UD_Z_TH: UP/DOWN Z AXIS THRESHOLD REGISTER

The threshold value, UD_Z_TH[7:0] is an 8-bit signed 2's complement number that can range from 0.425g to 1.172g, for determination of the POLA orientation bits. The resolution is approximately 2.9mg/bit. See also Section 9.3 Portrait/Landscape.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x2C	UD_Z_TH	Up/Down Z Axis Threshold Register	Signed 2's complement value								0x00	W

UD_Z_TH[7:0]	Description (~2.9mg/LSB)
0x80	Up/down Z axis threshold is 0.425g
0x00	Up/down Z axis threshold is 0.8g
0x7F	Up/down Z axis threshold is 1.172g

Table 41. Up/Down Z-axis Threshold Register Settings

11.22 UD_X_TH: UP/DOWN X AXIS THRESHOLD REGISTER

This 8-bit unsigned value is an offset that is added to the magnitude of the X-axis accelerometer measurement. The range of the offset is 0g to 0.747g; the resolution is approximately 2.9mg/bit. See also Section 9.3 Portrait/Landscape.

Increasing this value in conjunction with the RL_Y_TH: Right/Left Y Axis Threshold Register widens the deadband in portrait /landscape detection.

For most applications, the same value should be written to both registers.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x2D	UD_X_TH	Up/Down X Axis Threshold Register	Unsigned value								0x00	W

UD_X_TH[7:0]	Description (~2.9mg/LSB)
0x00	Up/down X threshold offset is 0g
0xFF	Up/down X threshold offset is +0.747g

Table 42. Up/Down X-axis Threshold Register Settings

11.23 RL_Z_TH: RIGHT/LEFT Z AXIS THRESHOLD REGISTER

The threshold value, RL_Z_TH[7:0] is an 8-bit signed 2's complement number that can range from 0.425g to 1.172g, for determination of the POLA orientation bits. The resolution is approximately 2.9mg/bit. See also Section 9.3 Portrait/Landscape.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x2E	RL_Z_TH	Right/Left Z Axis Threshold Register	Signed 2's complement value								0x00	W

RL_Z_TH[7:0]	Description (~2.9mg/LSB)
0x80	Right/left Z axis threshold is 0.425g
0x00	Right/left Z axis threshold is 0.8g
0x7F	Right/left Z axis threshold is 1.172g

Table 43. Right/Left Z-axis Threshold Register Settings

11.24 RL_Y_TH: RIGHT/LEFT Y AXIS THRESHOLD REGISTER

This 8-bit unsigned value is an offset this is added to the magnitude of the Y-axis accelerometer measurement. The range of the offset is 0g to 0.747g; the resolution is approximately 2.9mg/bit. See also Section 9.3 Portrait/Landscape.

Increasing this value in conjunction with the UD_X_TH: Up/Down X Axis Threshold Register widens the dead-band in portrait /landscape detection.

For most applications, the same value should be written to both registers.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x2F	RL_Y_TH	Right/Left Y Axis Threshold Register	Unsigned value								0x00	W

RL_Y_TH[7:0]	Description (~2.9mg/LSB)
0x00	Right/left Y-axis threshold offset is 0g
0xFF	Right/left Y-axis threshold offset is +0.747g

Table 44. Right/Left Y-axis Threshold Register Settings

11.25 FB_Z_TH: FRONT/BACK Z AXIS THRESHOLD REGISTER

The threshold value, FB_Z_TH[7:0] is an 8-bit unsigned number that adds up to + 0.373g to the baseline detection level of 0.174g, in increments of approximately 1.46mg/LSB. Increasing the threshold value increases the hysteresis of the front/back detection level. See also Section 9.4 Front/Back.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x30	FB_Z_TH	Front/Back Z Axis Threshold Register	Unsigned value								0x00	W

FB_Z_TH[7:0]	Description (~1.46mg/LSB)
0x00	Front/back Z threshold is 0.174g
0xFF	Front/back Z threshold is 0.547g

Table 45. Front/Back Z-axis Threshold Register Settings

11.26 DROP_TH: DROP THRESHOLD REGISTER

The threshold value, DROP_TH[7:0] is an 8-bit signed 2's complement number that adjusts the drop-detection baseline detection level of 0.5g. See also Section 9.6 Drop Detection.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x31	DROP_TH	Drop Threshold Register	Signed 2's complement value								0x00	W

DROP_TH[7:0]	Description (~2.9mg/LSB)
0x80	Drop threshold is 0.125g
0x00	Drop threshold is 0.5g
0x7F	Drop threshold is 0.872g

Table 46. Drop Threshold Register Settings

11.27 TAP_TH: TAP THRESHOLD REGISTER

The threshold value, TAP_TH[7:0] is an 8-bit unsigned number that species the threshold detection level for all tap events. This value is not an offset, but a magnitude which determines the minimum level for a valid tap event. The detector is implemented as a 2nd-order high pass filter. As such, the units are the 2nd derivative of acceleration, also known as 'snap'. The full range is 0 to 12 snap. The resolution is ~47 milliSnap/bit. See also Section 9.7 Tap Detection.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x32	TAP_TH	Tap Threshold Register	Unsigned value								0x00	W

TAP_TH[7:0]	Description (~47 mSnap/LSB)
0x00	Tap threshold is 0 snap
0x80	Tap threshold is 6 snap
0xFF	Tap threshold is 12 snap

Table 47. TAP_TH Tap Threshold Register Settings

11.28 PCODE: PRODUCT CODE

This register returns a value specific to the part number of this mCube device, noted below.

Addr	Name	Description	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	POR Value	R/W
0x3B	PCODE	Product Code Register	0x39								0x39	R

12 EXAMPLE MC3430 CONFIGURATION

This section shows some example configurations, for demonstration purposes. The sequences are described as register read and write cycles; the I2C device ID and protocol are implied.

12.1 EXAMPLE: TAP DEMO

Sequence	Register	Data to Write	Comments
1	0x07	0x43	Go to STANDBY state, configure INTN pin, active low (IAH = 0), active drive (IPP = 1)
2	0x05	0x00	Sleep Counter is 0
3	0x08	0x00	Sample rate is continuous, 128 samples/sec
4	0x09	0x80	Enable Tap detection on Z-axis
5	0x0B	0x00	Set drop mode A, no debounce, no drop interrupt
6	0x31	0x80	Set a very low drop threshold (to avoid frequent drop detection)
7	0x0A	0x03	Tap detected for pulses > Tap threshold and for 4 or fewer sample periods
8	0x32	0x5C	Tap threshold set to ~4.3 snap
9	0x06	0x04	Enable Tap interrupt, disable others
10	0x07	0x41	Go to WAKE state, enable sampling, configure INTN pin, active low (IAH = 0), active drive (IPP = 1)

Table 48. Tap Demo Register Sequence

To observe the demo:

- Write the registers as shown above.
- Tap the device in the Z-direction
- Observe the interrupt trigger
- Read TILT: Status Register to reset the Tap interrupt
- Tap the device in the X and Y directions
- Observer no interrupt triggers

12.2 EXAMPLE: GINT INTERRUPT WITH AUTO-WAKE AND AUTO-SNIFF ENABLED

Sequence	Register	Data to Write	Comments
1	0x07	0x43	Go to STANDBY state Disable auto-wake / auto-sniff Configure INTN pin, active low (IAH = 0), active drive (IPP = 1) Set Sleep Counter prescaler to divide by 1 (SCPS = 0)
2	0x08	0x12	Set: Sniff state sample rate to 8 samples/second Wake state sample rate to 32 samples/second
3	0x06	0x11	Enable GINT and FBINT interrupt bits (continuous sample interrupt and FRONT/BACK interrupt)
4	0x05	0xFF	Set the SC sleep counter timeout: Set to 8 seconds, because SCPS = 0 and SC = 0xFF, which is the maximum, from Table 31.
5	0x07	0x41	Go to Wake state
6	0x07	0x58	Allow state to change via auto-wake/sniff (AWE = 1, ASE = 1) and maintain other settings

Table 49. GINT Interrupt Register Sequence

To run the demo:

- Read X, Y, Z registers (0x00, 0x01, 0x02) on every INT pin assertion. A fast ISR (interrupt service routine) is recommended, faster than 32 reads / second.
- Lay the board flat on a surface. Observe the switch to slower sample rate (8Hz) after approximately 8 seconds of inactivity by observing the INT signal on an oscilloscope.
- Flip the device over (z axis) and observe an immediate exit from sniff state to wake state. This may be observed by viewing GINT on scope or reading the OPSTAT: Operational State Status Register in real time.

13 INDEX OF TABLES

14 REVISION HISTORY

Date	Revision	Description
2012-03	APS-048-0011v1.0	First release.
2012-10	APS-048-0011v1.1	Changed device orientation pictures. Change PCODE. Updated current specs. Clarified text in tables, gain registers and footnotes.
2013-03	APS-048-0011v1.2	Add Tape and Reel info.
2013-08	APS-048-0011v1.3	Added pin numbers to schematic view.
2014-09	APS-048-0011v1.4	Removed I5 from order information.
2014-10	APS-048-0011v1.5	Updated noise specification. Added pull-up resistors explicitly to typical application circuit. Cleaned up some whitespace.

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