

Date: 2005.08.13

Specifications for Approval

Customer	:		
Customer	•		

Model name : LMG128641A-BMDSWW-NY REV: A

Description : LIQUID CRYSRAL DISPLAY MODULE

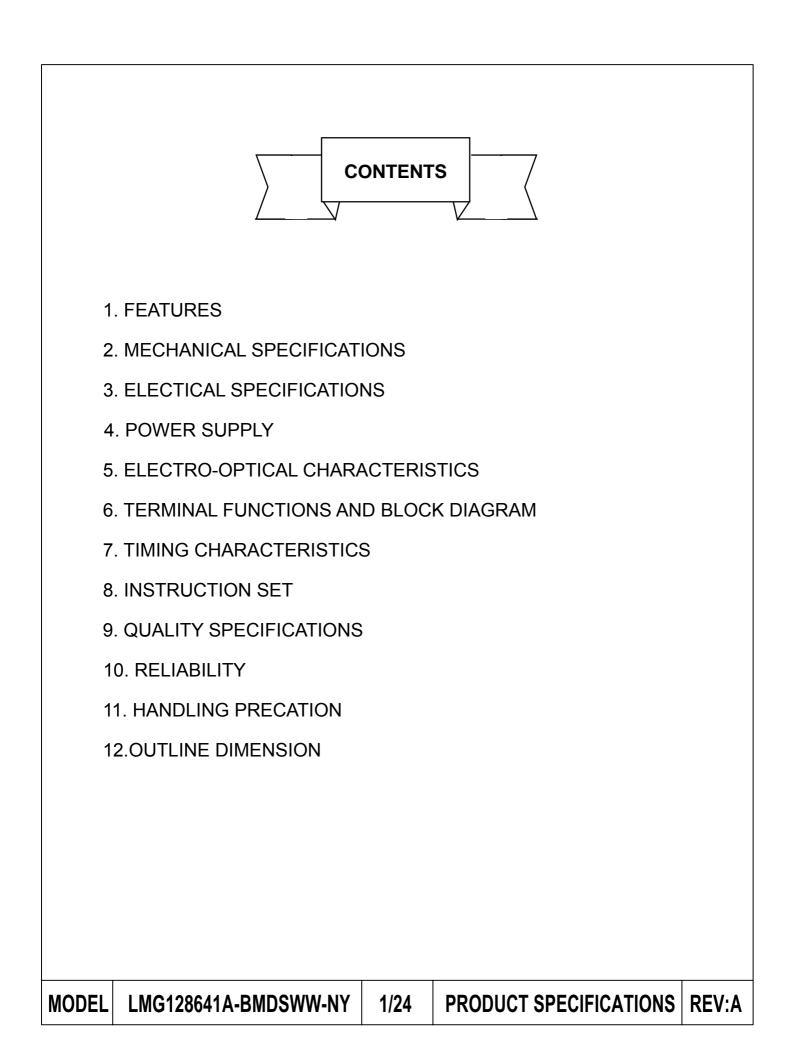
DESIGN	CHECK	APPROVED

Customer Approval	Accept Reject Comment:
	Approved by:

LCM MODULE NUMBERING SYSTEM

PART NUMBER: LMAx.....yB-CDEFGHI-JK

L: LONDA TECHNOLOGY M: MODULE **DISPLAY CONTENTS C--- CHARACTER TYPE** A: **G--- GRAPHIC TYPE S---SEGMENT TYPE CHARACTERS Vs. LINES FOR CM** X.....: **COLUMNS Vs. ROWS FOR GM** SERIALS NUMBER FOR SM DISTRIBUTE ACCORDING TO SIZE y: **B**: **VERSION OF PCB C: LCD TYPE:** Y---YELLOW STN G---GRAY STN B---BLUE STN F---FSTN **T---TN D: POLARIZER TYPE: R--- REFLECTIVE T--- TRANSFLECTIVE** M---- TRANSMISSIVE **E: VIEWING TEMPRETURE:** U--- 12:00 D--- 6:00 L--- 9:00 R---- 3:00 **F: BACKLIGHT TYPE:** D---BOTTOM LED S---SIDE LED E--- EL C--- CCFL N---NO BACKLIGHT **G: COLOR OF BACKLIGHT :** Y---YELLOW/GREEN G--- GREEN **B---** BLUE **O---- ORANGE** W--- WHITE A---- AMBER **H:OPERATING TEMPRETURE:** N--- NORMAL, W--- EXTENDED , X:ESPECIALLY EXTENDED I: DENOTE DIFFERENT CHARACTER TABLE: NORMAL ELLIPSIS, T--- TAB, G--- COG -JK: FOR CM: J: IC TYPE: A--- KS0066U B--- SPLC780 **K: CHARACTER STOREROOM SEQUENCE NUMBER** FOR GM: **J: BACKLIGHT DRIVER** Y---- WITH N--- WITHOUT **K: DC-DC CONVERTER** Y--- WITH N--- WITHOUT



1 FEATURES

The features of LCD are as follows

- * Display mode : STN, Negative. Transmissive
- * Color : Display dot : White
 - Background: Blue
- * Display format : 128 Dots X 64 Dots
- * Interface Input Data : 8-Bit
- * Driving Method : 1/64 Duty, 1/9 Bias
- * Viewing Direction : 6 O'clock
- * Backlight : LED Unit (White)
- * Drive IC : Samsung KS0107/KS0108

2. MECHANICAL SPECIFICATIONS

Item	Specification	Unit
Module Size	93(W) x 70(H) x 14.0(T)	mm
Number of Dots	128(W) x 64(H) Dots	mm
Viewing Area	71.5(W) x 38.8(H)	mm
Effective display area	66.52(W) x 33.24(H)	mm
Dot Size	0.48(W) x 0.48(H)	mm
Dot Pitch	0.52(W) x 0.52(H)	mm

3. ELECTRICAL SPECIFICATIONS

3-1 ABSOLUTR MAZIMUM RATINGS (Ta = 25 °C)

ltem	Symbol	Standard Value				
item	Symbol	Min.	Тур.	Max.	Unit	
Supply Voltage For Logic	Vdd – Vss	0	_	6.5	V	
Supply Voltage For LCD Drive	V _{OP} = VDD – V0	0	_	15	V	
Input Voltage	V1	Vss	_	Vdd	V	
Operating Temp.	Тор	-20	_	+70	°C *	
Storage Temp.	Tst	-30	_	+80	°C	

*. NOTE: The response time will be extremely slow when the operating temperature is around -20° C, and the back ground will become darker at high temperature operating.

PRODUCT SPECIFICATIONS

REV:A

3-2 ELECTICAL CHARACTERISTICS

Item		Symbol	Test Condition	Min.	Тур.	Max.	Unit
Logic supply Voltage		Vdd - Vss		4.75	5.0	5.5	V
LCD Drive		V _{OP} =V _{DD} - V ₀	-	-	13.1	-	V
	"H" Level	V IH	VDD=5.0V±5%	0.8 Vdd		Vdd	V
Input Voltage	"L" Level	V IL		0		0.2Vdd	V
Frame Frequency		fFLM	VDD =5.0V	65	78	85	Hz
Current Consumption		IDD	V _{DD} =5.0V V _{DD} -V ₀ =13.1V V/R=160Kohm		1.60	3.0	mA

3-3. BACKLIGHT

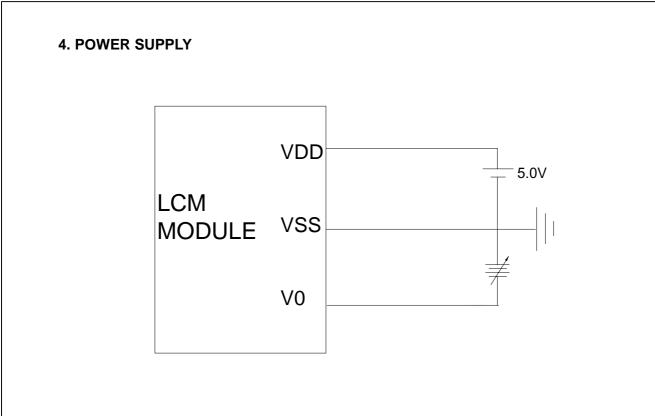
3-3-1. Absolute Maximum Ratings

ltem	Symbol	Condition	Min.	Тур.	Max	Unit
Forward Current	IF	Ta= 25 ℃	-	100	200	mA
Reverse Voltage	VR			-	8	V
Power Dissipation	PD	Ta= 25 ℃	-	-	320	mW

3-3-2. Opto-electronic Characteristics

ltem	Symbol	Condition	Min.	Тур.	Max	Unit
Forward Voltage	VF	Ta= 25 ℃	-	5.0	5.5	V
Luminous	-	IF= 35mA	35	-	-	cd/m²

1

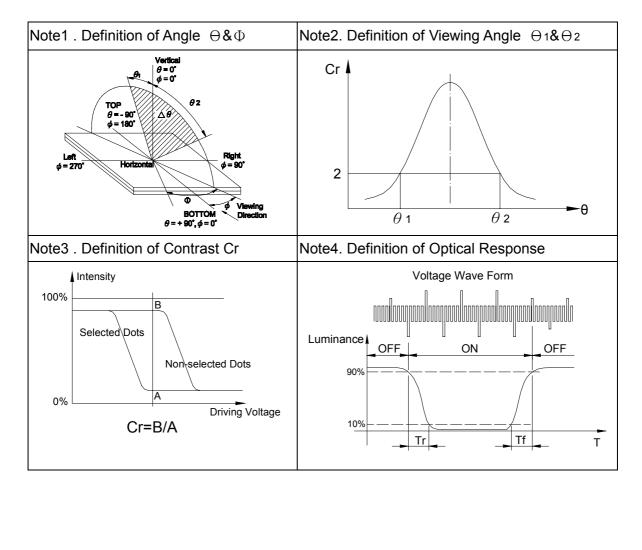


% VDD - V0 = Operating voltage for LCD

8641A-BMDSWW-NY 4/24 PRODUCT SPECIFICATIONS REV:A

Item	Symbol	Temp.	Min.	Тур.	Max.	Unit	Conditions	Note			
Viewing	⊖2 − ⊖ 1	25 ℃	30	80	-	Deg		1,2			
Angle	Φ	230	60	85	-	Deg.	Deg.	-	1,2		
Contrast Ratio	Cr	25 ℃	2	5.3	5.9	-	⊖=0° ⊕=0°	3			
Response	Tr	25 ℃	-	91	250		⊖=0°	4			
Time(rise)	Tr	0 °C	-	950	1150	ms	ms	ms	ms	⊕=0°	4
Response	Tf	25 ℃	-	151	250	ms	⊖=0°	4			
Time(fall)	11	0 °C	-	950	1150		⊕=0°	4			

5. ELECTRO – OPTICAL CHARACTERISTICS



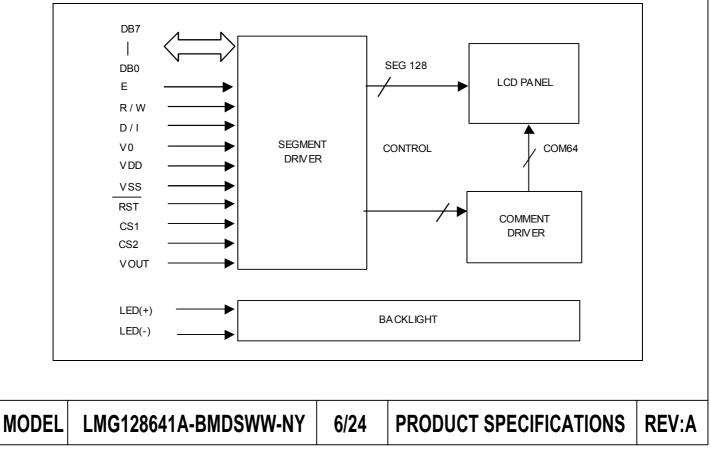
MODEL LMG128641A-BMDSWW-NY 5/24 PRODUCT SPECIFICATIONS REV:A

6. TERMINAL FUNCTIONS AND BLOCK DIAGRAM

6-1. INTERFACE PIN FUNCTION DESCRIPTION

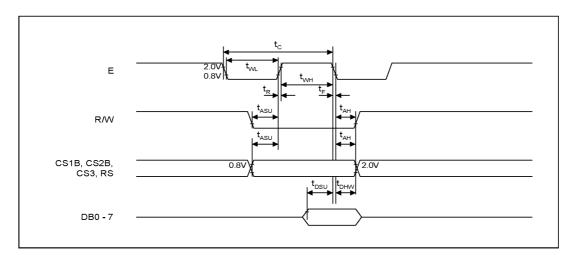
PIN NO.	SYMBOL	FUNCIONS
1	VSS	Ground
2	VDD	Power supply for logic circuit(5.0V)
3	V0	Operating voltage for LCD driving(Variable)
4	D/I	H :Data input ; L : Instruction code input
5	R/W	H: Data Read (LCM to MPU) ; L: Data Write (MPU to LCM)
6	Ш	Enable
7 - 14	DB0-DB7	Data bus line
15	CS1	Chip Selection Signal for IC1
16	CS2	Chip Selection Signal for IC2
17	RST	Reset (Active "LOW")
18	VOUT	Output Votage for LCD Driving (No used)
19	LED (+)	Backlight (+) 5.0V
20	LED (-)	Backlight (-)

6-2. BLOCK DIAGRAM

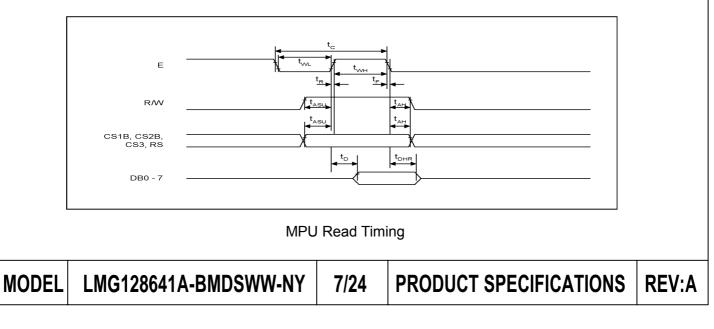


7. TIMING CHARACTERISTICS

Characteristic	Symbol	Min	Тур	Мах	Unit
E cycle	t _C	1000	-	-	ns
E high level width	t _{WH}	450	-	-	ns
E low level width	t _{VVL}	450	-	-	ns
E rise time	t _R	-	-	25	ns
E fall time	t _F	-	-	25	ns
Address set-up time	t _{ASU}	140	-	-	ns
Address hold time	t _{AH}	10	-	-	ns
Data set-up time	t _{DSU}	200	-	-	ns
Data delay time	t _D	-	-	320	ns
Data hold time (write)	t _{DHW}	10	-	-	ns
Data hold time (read)	t _{DHR}	20	-	-	ns



MPU Write Timing



8. INSTRUCTION SET

8-1. Function of Each Block

Both input register and output register are provided to interface with MPU of which The speed is different from that of internal operation. The selection of these registers Registers depend on the combination of R/W and D/I signals.

Table1. Re	egister s	election
------------	-----------	----------

D/I	R/W	Operation
1	1	Read data out of output register as internal operation (Display data RAM to output register)
1	0	Writes data into register as internal operation (Input register to display data RAM)
0	1	Busy check. Read of status data
0	0	Instruction

(1) Input Register

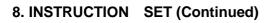
Input register is used to store Data temporarily before writing it into display data RAM. The data from MPU is written into input register, then into display data RAM Automatically by internal operation.

When chip select signal is in the active mode and D/I and R/W select the input Register as shown in table1, Data is latched at the fall of "E" signal.

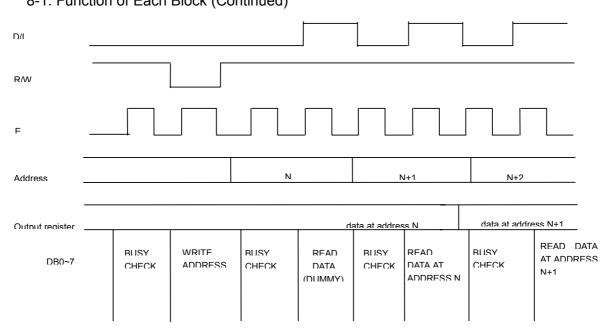
(2) Output register

The output register is used to store data temporarily that is read from display data RAM. To read out the data from output register. Chip select signal should be in the Active mode and both D/I and R/W should be "1". With the read instruction, data stored in the output register is output while "E", the display data at the indicated address is latched into the output register and address is increased by 1. The contents in the output register is rewritten by read instructions, but are held by address set instruction, ect.

Therefore, the data of the specified address can not be output with read display Instruction, right after the address is set, but can be output at the second read of data. That is to say, on dummy read is necessary, Fig 8-1. Shows the CPU read timming.



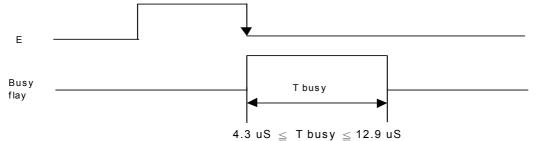






8-1-2. Busy flag

"1" of busy flag indicates that KS0108B is on the move and any instruction except status read instruction can not be accepted the value of the busy flag is read out on DB7 by the status read instruction make sure that the busy flag is reset("0") before The issue of instruction.



8-1-3. Display on/off flip flop

Display on/off flip flop selects one of two states, on state and off state of segments, the Display data corresponding to that in RAM is output to the segments. On the other hand, The display data at all segments disappear in off state independent of ehte data in RAM. It is controlled by display on/off instruction "0" of RST signal sets the segments in off state, The status of the flip flop is output to DB5 by status read instruction. Display on/off Instruction does not inflence data in RAM.

8-1-4. Display start register

The register specifies A line in RAM which corresponds to the top line of LCD panel, When displaying contents in display data RAM on the LCD panel. It is used for scrolling Of the screen. 6-bit display start line information is written into this register by display Start the display, the information in this register is transferred to Z address, and the Z Address counter is preset.

8-1-5. X, Y address counter

This is 9 bit counter which designates address of internal display data RAM, X address Counter of upper 3 bits and Y address counter of lower 6 bits should be set each Address by respective instruction.

(1). X address counter

Ordinary register with no count functions. An address is set in by instruction.

(2). Y address counter

An address is set in by instruction and it is increased by 1 automatically by R/W Operations of display data. The address counter loops the value of 0 to 63 count.

8-1-6. Display data RAM

Dot data for display is stored in this RAM 1 bit data of this RAM corresponds to light on (data=1) and light off (data=0) of 1 dot in the display panel.

8-1-7. Reset

The system can initialized by setting RST terminal at "low" level when turning power on.

(1) Display off

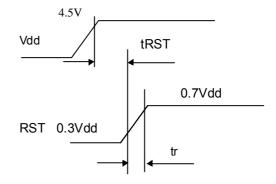
(2) Set display start line register 0 line.

When RST is in low level, any instruction except status read can not be accepted, Therefore, carry out other instruction after making sure that DB4="0" (clear reset) And DB7="0" (ready) by status read instruction the conditions of power supply at Initial power up are as follows.

8-1-7. Reset (Continued)

Item	Symbol	Min.	Тур.	Max.	Unit
Reset time	tRST	1.0	_	_	uS
Rise time	tr	-	_	200	uS

Do not fail to set the system again because resetduring operation may destroy the data in all the register except on/off register and in RAM



8-2. Display control instructions

Table 2 shows the instructions. Read/write (R/W) signal, data instruction (D/I) sihnal and data bus signal (DB0 to DB7) are also called instructions because the internal operation depends on the signal from MPU generally, there are following three kinds of instructions.

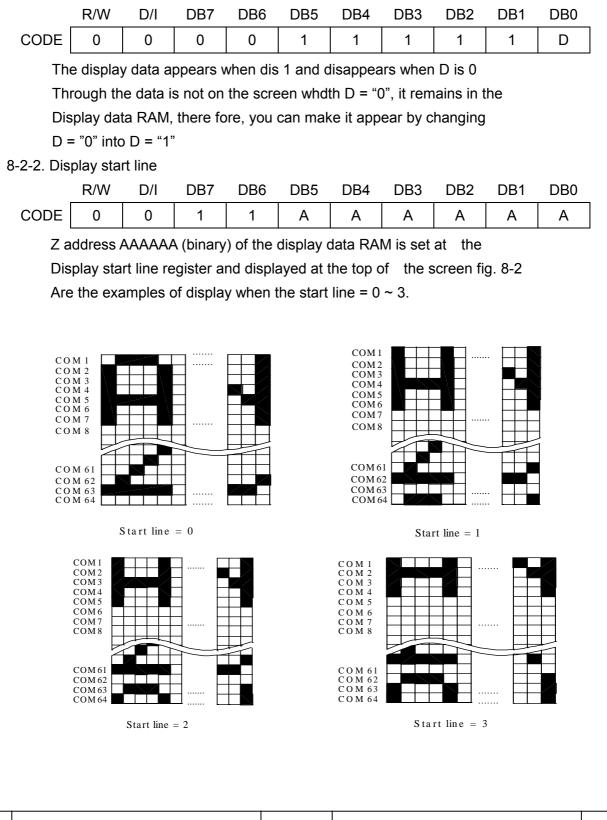
- 1) Instruction to give address in the internal RAM
- 2) Instruction to transfer data from/to the internal RAM
- 3) Other instructions.

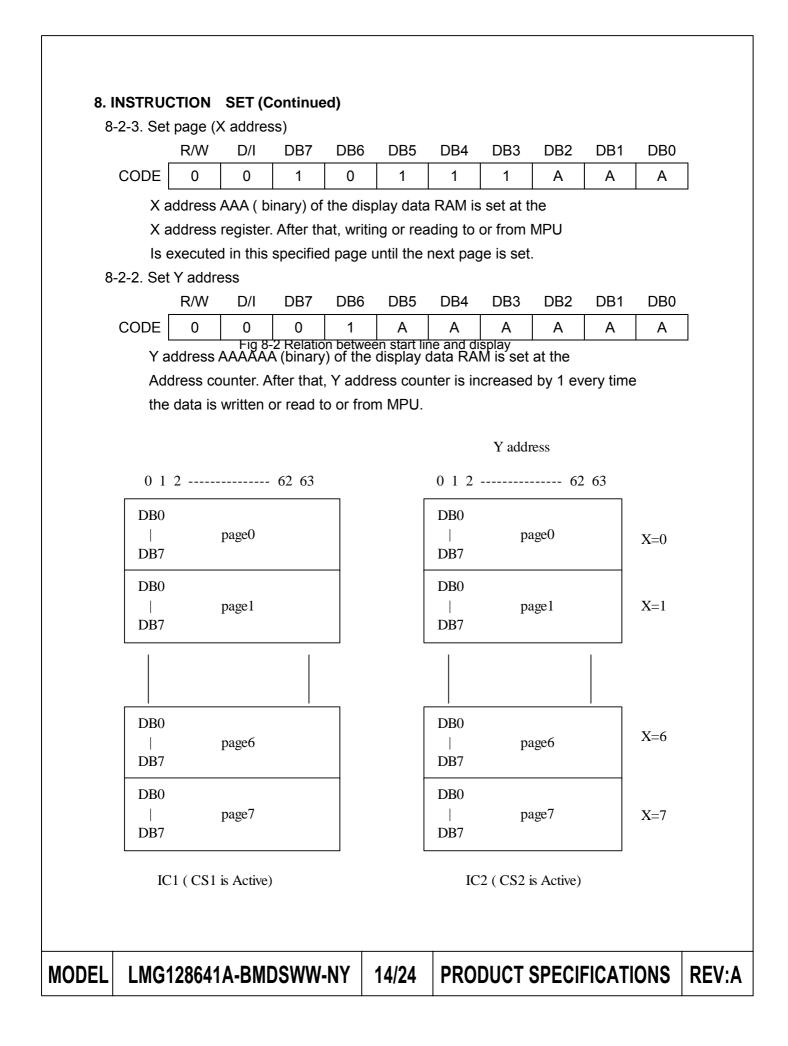
In general use, the instruction"2)" are used most frequently, but, since Y address of the internal RAM is increased by 1 automatically after writing (reading) data, the program can be lessened, during the execution of an instruction, the system can not accept other instructions than status read instruction, send instruction from MPU after making sure if the busy flag is "0", which is the proof an instruction is not being executed.

Table 2

	D	R	D	D	D	D	D	D	D	D	
Function	/	1	В	D	В	В	В	В	В	В	Description
	Ι	W	7	6	5	4	3	2	1	0	
Display On/Off	0	0	0	0	1	1	1	1	1	0/1	Controls the on/off display RAM data and internal status are not affected. 0 : off ; 1: on.
Set Address	0	0	0	1	Y	′ ad	dres	ss (() ~ (63)	Sets the Y address in the Y address counter.
Set Page (X address)	0	0	1	0	1	1	1	Pa	age(0~7)	Sets the X address in the X address register.
Display Start Line	0	0	1	1	1 Display start line (0~63)			ne (0	~63)	Indicates the display data RAM Displayed at the top of the screen.	
Status Line	0	1	B U S Y	0	N /	R E S E T	0	0	0	0	Read status: BUSY : 0: Ready 1: In operation ON/Off 0: Display ON 1: Display Off RESET 0: Normal 1: Reset
Write display Data	1	0		Write Data				ata			Writes data (DB0~7) into display Data RAM. After writing instruction, Y address is increased by 1 automatically.
Read display Data	1	1		Read Data					Reads data (DB0~7) into display data RAM to the data bus.		



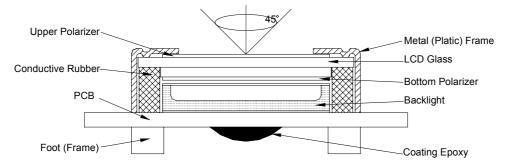




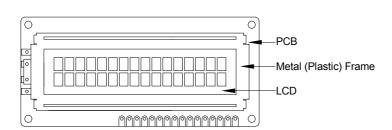
8-2-5. Status read R/W D/I DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0 CODE 0 0 Busy 0 On/Off Reset 0 0 0 1 : When "Busy" is "1". The LSI is in internal operation. On instructions are Busy accepted while busy is "1". So you should make sure that busy is "0" before writing the next instruction. On/Off : This bit shows the display conditions. When On/Off is "1", the display is in off condition. When On/Off is "0", the display is on condition. Reset : Reset = "1" shows that the system is being initialized. In this condition, any instructions except status read instruction cannot be accepted. Reset = "0" shows that initializing has finished and the system is in the usual operation. 8-2-6. Write display data R/W DB0 D/I DB7 DB6 DB5 DB4 DB3 DB2 DB1 А CODE 0 1 А Α А Α А А А Write 8-bit data AAAAAAAA (binary) into the display data RAM then Y address is increased by 1 automatically. 8-2-7. Write display data R/W D/I DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0 CODE 1 Α 1 Α Α Α Α Α Α Α Read out 8-bit data AAAAAAA (binary) from the display data RAM then Y address is increased by 1 automatically. One dummy read is necessary soon after the address seting. LMG128641A-BMDSWW-NY **PRODUCT SPECIFICATIONS** MODEL 15/24 **REV:A**

9. QUALITY SPECIFICATIONS

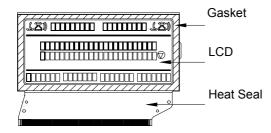
- 9 1. LCM Appearance and Electric inspection Condition
 - 1. Inspection will be done by placing LCM 30cm away from inspector's eyeballs under normal illumination.



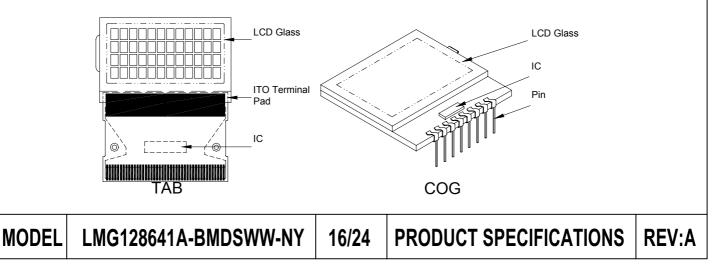
- 2. View Angle: with in 45° around perpendicular line.
- 9 2. Definition
 - 1. COB



2. Heat Seal



3. TAB and COG



9. QUALITY SPECIFICATIONS (Continued)

9-3. Sampling Plan and Acceptance

1.Sampling Plan

MIL - STD - 105E (\parallel) ordinary single inspection is used.

2. Acceptance

Major defect:	AQL = 0.25%
Minor defect:	AQL = 0.65%

9-4. Criteria

1.COB

Defect	Inspection Item	Inspection Standards				
Major	PCB copper flakes peeling off	Any copper flake in viewing Area should be greater than 1.0mm ²	Reject			
Major	Height of coating epoxy	Exceed the dimension of drawing	Reject			
Major	Void or hole of coating epoxy	Expose bonding wire or IC	Reject			
Major	PCB cutting defect	Exceed the dimension of drawing	Reject			

2.SMT

-	Defect	Inspection Item	Inspection Standa	ards
	Minor	Component marking not readable		Reject
	Minor	Component height	Exceed the dimension Of drawing	Reject
	Major	Component solder defect (missing , ex wrong component or wrong orientation		Reject
	Minor	Component position shift component soldering pad	X < 3/4Z Y > 1/3D	Reject Reject
	Minor	Component tilt component D Soldering pad	Y > 1/3D	Reject
	Minor	Insufficient solder component PAD	<i>θ</i> ≤ 20°	Reject
MODEL	LMG12	8641A-BMDSWW-NY 17/24	PRODUCT SPECIFICAT	IONS REV:

9. QUALITY SECIFICATIONS (Continued)

9-4. Criteria (Continued)

3. Metal (Plastic) Frame

Defect	Inspection Item	Inspection Standards				
Major	Crack / breakage	Any	Reject			
			W	L	Acceptable of Scratch	
		w<0.1mm	Any	Ignore		
		0.1 <u><</u> w<0.2mm	L <u><</u> 5.0mm	2		
Minor	Frame Scratch	0.2 <u><</u> w<0.3mm	L <u><</u> 3.0mm	1		
_		w <u>></u> 0.3mm	Any	0		
		with distance gr	criteria applicable reater than 5mm. ch on the back side ignored .			
				Acceptable of Dents / Pricks		
		⊕ <u><</u> 1.0mm		2		
	Frame Dent , Prick	1.0<⊕ <u><</u> 1.5mm		1		
Minor	$\Phi = \frac{L + W}{2}$	1.5r	0			
	2	/ pricks with dis	criteria applicable tance greater than prick on the back s ignored	5mm		
Minor	Frame Deformation	Excee	d the dimension of	drawing		
Minor	Metal Frame Oxidation		Any rust			

4. Flexible Film Connector (FFC)

Defect	Inspection Item	Inspection Standa	rds
Minor	Tilted soldering	Within the angle +5°	Acceptable
Minor	Uneven solder joint /bump		Reject
Minor	Minor Hole $\Phi = \frac{L + W}{2}$	Expose the conductive line	Reject
IVIIIIOI		Φ > 1.0mm	Reject
Minor	Position shift $\gamma - \frac{1}{2} - \frac{1}{2} - \frac{1}{2} - \frac{1}{2}$	Y > 1/3D	Reject
IVIII IOI	Minor	X > 1/2Z	Reject

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9. QUALITY SPECIFICATIONS (Continued)

9-4. Criteria (Continued)

5. Screw

Inspection Item	Inspection Standards			
Screw missing/loosen		Reject		
Screw oxidation	Any rust	Reject		
Screw deformation	Difficult to accept screw driver	Reject		
	Screw missing/loosen Screw oxidation	Screw missing/loosen Screw oxidation Any rust		

6. Heatseal \land TCP \land FPC

Defect	Inspection Item	Inspection Standards			
Major	Scratch expose conductive layer		Reject		
Minor	HS Hole $\Phi = \frac{L + W}{2}$	⊕> 0.5mm	Reject		
Major	Adhesion strength	Less than the specification	Reject		
Minor	Position shift $Y \xrightarrow{-\psi} -\psi$	Y > 1/3D	Reject		
		X > 1/2Z	Reject		
Major	Conductive line break		Reject		

7. LED Backing Protective Film and Others

Defect	Inspection Item	Inspection Standards				
		Acceptable number of units				
		⊕ <u><</u> 0.10mm	Ignore			
		0.10<⊕ <u><</u> 0.15mm	2			
Minor	LED dirty, prick	0.15<⊕ <u><</u> 0.2mm	1			
		⊕>0.2mm	0			
		The distance between any two spots should be <pre>></pre> Any spot/dot/void outside of viewing area is acce				
Minor	Protective film tilt	Not fully cover LCD Re				
Major	COG coating	Not fully cover ITO circuit	Reject			
,						

8. Electric Inspection

Defect	Inspection Item	Inspection Standards	
Major	Short		Reject
Major	Open		Reject

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9. QUALITY SPECIFICATIONS (Continued)

9-4. Criteria (Continued)

9. Inspection Specification of LCD

Defect	insp	ect Item		Ir	nspectio	n S	Standard	S	
		* Glass Scratch	W	V	/ <u><</u> 0.03	0	.03 <w<u><0.0</w<u>	5 \	N>0.05
N 41:00 00 00	Linear Defect	 * Polarizer Scratch 	L		L<5		L<3		Any
Minor		* Fiber and Linear	ACC. NO.		1		1		Reject
		material	Note	L is the	length and	l W is t	he width of	the d	efect
		 Foreign material 	Φ	⊕ <u><</u> 0.′		<u><</u> 0.15	0.15<⊕ <u><</u> 0	.2	⊕>0.2
		between glass and polarizer or glass	ACC. NO.	3EA / 100mm	n ² 2		1		0
Minor	Polarizer Pricked	and glass * Polarizer hole or protuberance by external force	Note				er of the de fects > 10r		
		* Unobvious	Φ	đ	<u><</u> 0.3	0.3	8<⊕ <u><</u> 0.5	0	. 5 <Φ
	White Spot	transparant foreign material between	ACC. NO.	3EA /	100mm ²		1		0
Minor	and Bubble in polarizer	glass and glass or glass and polarizer * Air protuberance between polarizer and glass	Note Φ is the average diameter of the defect. Distance between two defects > 10mm.						
			Φ	⊕ <u><</u> 0.1	0.10<	Þ <u><</u> 0.20	0.20<⊕ <u><</u>	<u><</u> 0.25	Ф >0.2
			ACC. NO.	3EA / 100mm	2	2	1		0
Minor	Segment			W is mo	ore than 1/	2 segm	ent width		Reject
Defect		Note	Ψ^{-}	2	two de	fect is 10m	ım		
			Φ	⊕ <u><</u> 0.1	0.10<	Þ <u><</u> 0.20	0.20 <⊕	<u><</u> 0.25	⊕>0.2
Minor	Protuberant	Φ = (L + W) / 2	W	Glue		2 Seg 0.2	W <u><</u> 1/2 W<0		Ignore
	Segment		ACC. NO.	3EA / 100mm		2	1		0
			1. Segment						
Minor			E	3	B <u><</u> 0.4mm	0.4<	B <u><</u> 1.0mm	B>	1.0mm
	Assembly		B-	A	B-A<1/2B	В	-A<0.2	B-A	4<0.25
	Mis-alignment	н _в ⊣ ⊸ ⊢⊸	Jud	Judge Acceptable Acceptable Acceptable				eptable	
			2. Dot Matrix						
			Defe	Deformation>2° Reject					
Minor	Stain on LCD Panel Surface		ora	similar c	ne. Othe	wise,	ed lightly w judged ac Vhite Spot"	cordin	soft clot g to th
	1	ı 							
LM			20/24		ODUC	-			

10. RELIABILITY

NO.	Item	Condition	Criterion	
1	High Temperature Operating	70℃, 240Hrs		
2	Low Temperature Operating	- 2 0 ℃, 240Hrs		
3	High Humidity	60℃, 90%RH, 96Hrs		
4	High Temperature Storage	80℃, 240Hrs		
5	Low Temperature Storage	-30℃, 240Hrs	No defect in cosmetic and operational	
	6 Vibration	Random wave	function allowable.	
6		10 ~ 100Hz	Total current Consumption should be below double of	
0		Acceleration: 2g	initial value.	
		2 Hrs per direction(X,Y,Z)		
		-30℃ to 25℃ to 80℃		
7	Thermal Shock	(60Min) (5Min) (60Min)		
		10Cycles		
8	ESD Testing	Contract Discharge Voltage: +1 ~ 5kV and –1 ~ –5kV	discharged ten times	
0		Air Discharge Voltage: +1 ~ 8kV and –1 ~ -8kV	at every discharging voltage cycle. The voltage gap is 1kV.	

Note: 1) Above conditions are suitable for GOLDENTEK standard products.

2) For restrict products, the test conditions listed as above must be revised.

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11. HANDLING PRECAUTION

(1) Mounting Method

The panel of the LCD Module consists of two thin glass plates with polarizers which easily get damaged since the Module is fixed by utilizing fitting holes in the printed circuit board. Extreme care should be taken when handling the LCD Modules.

(1) Caution of LCD handling & cleaning

When cleaning the display surface, use soft cloth with solvent (recommended below) and wipe lightly.

- Isopropyl alcohol
- Ethyl alcohol
- Trichloro trifloro thane

Do not wipe the display surface with dry or hard materials that will damage the polarizer surface.

Do not use the following solvent:

- Water
- Ketone
- Aromatics
- (3) Caution against static charge

The LCD Module use C-MOS LSI drivers, so we recommend that you connect any unused input terminal to VDD or VSS, do not input any signals before power is turned on. And ground your body, Work/assembly table. And assembly equipment to protect against static electricity.

- (4) Packaging
 - Modules use LCD elements, and must be treated as such. Avoid intense shock and falls from a height.
 - To prevent modules from degradation. Do not operate or store them exposed directly to sunshine or high temperature/humidity.
- (5) Caution for operation
 - It is indispensable to drive LCD's within the specified voltage limit since the higher voltage than the limit shorten LCD life. An electrochemical reaction due to direct current causes LCD deterioration, Avoid the use of direct current drive.

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11. HANDLING PRECAUTION (Continued)

- Response time will be extremely delayed at lower temperature than the operating temperature range and on the other hand at higher temperature LCD's show dark color in them.

However those phenomena do not mean malfunction or out of order with LCD's. Which will come back in the specified operating temperature range.

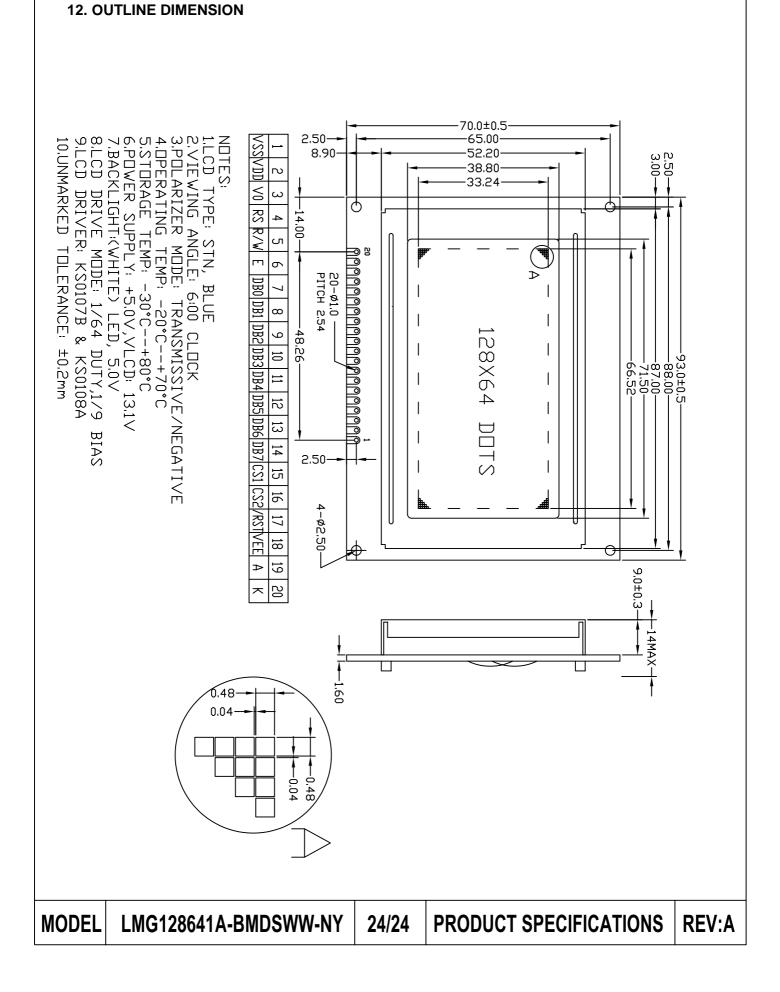
- If the display area is pushed hard during operation, some font will be abnormally displayed but it resumes normal condition after turning off once.
- A slight dew depositing on terminals is a cause for electro-chemical reaction resulting in terminal open circuit.

Usage under the relative condition of 40°C, 50%RH or less is reequired.

(6) Storage

In the case of storing for a long period of time (for instance.) For years) for the purpose or replacement use, The following ways are recommended.

- Storage in a polyethylene bag with sealed so as not to enter fresh air outside in it, And with no desiccant.
- Placing in a dark place where neither exposure to direct sunlight nor light is. Keeping temperature in the specified storage temperature range.
- Storing with no touch on polarizer surface by the anything else. (It is recommended to store them as they have been contained in the inner container at the time of delivery)
- (7) Safety
 - It is recommendable to crash damaged or unnecessary LCD into pieces and wash off liquid crystal by using solvents such as acetone and ethanol.
 - Which should be burned up later.
 - When any liquid crystal leaked out of a damaged glass cell comes in contact with your hands, please wash it off well with soap and water.



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