



# **IQS231** Datasheet

Single Channel Capacitive Proximity/Touch Controller for SAR applications

# NOT RECOMMENDED FOR NEW DESIGNS - SEE IQS231A

### **Features**

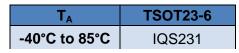
- Pin compatible with IQS127/128/227/228/211
- **Replacement solution for the IQS128** to meet SAR regulations (failsafe & long-term activation testing) and improve performance
- Improved IQS128 DYCAL<sup>™</sup> operation with quick release detection for improved SAR safety
- Human detection options for start-up detection and improved user experience (non-default, FCC approval pending)
- **1.75V to 3.6V** Input voltage, trimmed to use proximity detection with 1.8V digital interface
- External threshold adjustment pin (minimize need for pre-empted OTP adjustments)
- Minimal external components (direct input strap)
- Standalone failsafe mode (backwards compatible failsafe output, short pulses on output to indicate operational device)
- **Default** OTP options focus on **safety and passing SAR lab qualification**, OTP changes offer performance advantages
- Quick release detection effectively prevent false triggers

#### Applications

- SAR Sensor
- Integrated hybrid designs (RF and capacitive sensing combined)
- Movement sensing applications (user interaction detection, anti-theft)

RoHS2 compliant 6 pin TSOT23-6 Representations only, not actual markings

- Quick release
   sensitivity options
- Projected capacitive sensing option (selfcapacitance by default)
- **I2C interface option** (improved compatibility)
- Extended controls in I<sup>2</sup>C mode (setup in I<sup>2</sup>C, runtime with standalone output)
- Hand-held power on detection (safety back-off feature using user interaction)
- Optional input for synchronized implementations (input to instruct IC when to sense)
- Synchronization output failsafe pulses may be used by the master to synchronize on. Sensing is done after each pulse
- **Synchronization input** Sensing is only done while Sync input is low
- Low power sensing: 30Hz (default), 100Hz
- Constant sampling rates during all power modes with rapidly debounced output changes
  - Hold detection for screen activation
  - On-ear detection



# NOT RECOMMENDED FOR NEW DESIGNS - SEE 1QS231A





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| USER INTERFACE                          |    |
|---|----|
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# **1** Summary: Packaging and Pin-Out

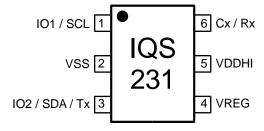


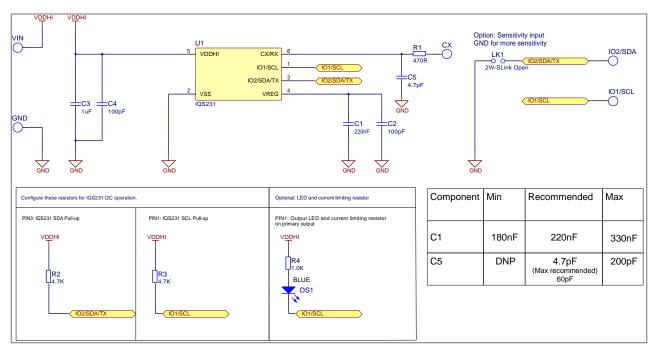
Figure 1.1 IQS231 pin-out (TSOT23-6 package)

#### Table 1.1 Pin-out description

|     | IQS231 in TSOT23-6    |                      |  |  |  |  |  |
|-----|-----------------------|----------------------|--|--|--|--|--|
| Pin | Name                  | Туре                 | Function   |  |  |  |  |
| 1   | PRIMARY I/O           | Digital Input/Output | Multifunction IO1 / SCL (I <sup>2</sup> C Clock signal)            |  |  |  |  |
| 2   | VSS                   | Signal GND           |  |  |  |  |  |
| 3   | SECONDARY I/O<br>/ Tx | Digital Input/Output | Multifunction <b>IO2 / SDA</b> (I <sup>2</sup> C Data output) / Tx |  |  |  |  |
| 4   | VREG                  | Regulator output     | Requires external capacitor  |  |  |  |  |
| 5   | VDDHI                 | Supply Input         | Supply:1.75V – 3.6V  |  |  |  |  |
| 6   | Сх                    | Sense electrode      | Connect to conductive area intended for sensor                     |  |  |  |  |

#### Table 1.2 Multifunction pin descriptions

| Multifunction pin name | Multifunction pin option                           |
|------------------------|--|
| IO1                    | Proximity output / Proximity output with heartbeat |
| 102                    | Sensitivity input / Synchronization input /        |
|                        | Movement output / Touch output                     |



#### Figure 1.2 IQS231 reference schematic





# 2 Summary: One-Time-Programmable (OTP) options

| OTP bank 0 IQS231 000000xx TSR  |               |   |  |  |  |   |  |
|---|---------------|---|--|--|--|---|--|
| Bit7  | 6             | 5   | 4  | 3  | 2                                      | 1   | Bit 0  |
| Movement til  | me-out        | Movement th   | reshold  | Quick releas   | e threshold                            | Quick releas  | e beta   |
| Prox no mov UI           00 - 2s           01 - 5s           10 - 10s           11 - Disabled (0s)           Prox&Mov UIs           00 - 10s           01 - 30s           10 - 60s           11 - 10min   |               | 00 – 4 counts<br>01 – 6<br>10 – 8<br>11 – 10            |  | 00 – moderate<br>01 – strict<br>10 – relaxed<br>11 - very strict | 100 counts<br>150<br>50<br>250         | 00 – 2 (fast following)<br>01 - 3<br>10 - 4<br>11 – 5 (slow following)  |  |
| OTP Bank  | 1             |   | 0.5231 000   | 0 <u>xx</u> 00 TSR   |  | I   |  |
| Bit7  | 6             | 5   | 4  | 3  | 2                                      | 1   | Bit 0  |
| Filter halt<br>threshold  | -             | eshold (low/hi  | gh)  | AC Filter  | Hand-held<br>power on<br>detection     | Touch thresh  |  |
| $\begin{array}{ c c c c c c c c }\hline 0 & -3 \mbox{ counts} \\ 1 & -6 \\\hline \hline 000 & -20 \mbox{ counts} \\\hline 000 & -20 \mbox{ counts} \\\hline 000 & -20 \mbox{ counts} \\\hline 000 & -28 \\\hline 011 & -28 \\\hline 010 & -36 \\\hline 010 & -36 \\\hline 011 & -44 \\\hline 111 & -132 \\\hline \hline \\ \hline \\$ |               |   | 2<br>8<br>8<br>32<br><u>Ω pull-up)</u><br>04<br>36<br>95                                       | 0 – Increased<br>1 – Normal                                      | 0 – Disabled<br>1 – Enabled            | 00 – 32 counts<br>01 – 64<br>10 – 256<br>11 – 320   |  |
| OTP Bank  | 011 – 88<br>2 | 111 – 2   |  | x0000 TSR  |  |   |  |
|   |               |   |  |  | 0                                      | 4   | Dito   |
| Bit7  | 6<br>Torret   | 5   | 4  | 3  | 2<br>Quick                             | 1   | Bit 0  |
| Reserved  | Target        | Base value  |  | Failsafe   | release                                | User interfac   | e  |
| n/a 0 = 1200 /<br>1096<br>(movement)<br>1 = 768   |               | 00 – 100 counts<br>01 – 75<br>10 – 150<br>11 – 200      |  | 0 – Disabled<br>1 – Enabled                                      | 0 – Enabled<br>1 – Disabled            | 00 - Prox / No n<br>01 - Prox with n<br>10 - Prox with n<br>Touch with no n<br>11 - Same as '1<br>forced on IO2 | novement<br>novement /<br>novement<br>0', touch output |
| OTP Bank  |               |   | IQS231 <u>xx</u> 0   | 00000 TSR  |  |   |  |
| Bit7  | 6             | 5   | 4  | 3  | 2                                      | 1   | Bit 0  |
| Reserved  |               | Projected sensing                                       | IO2 function   |  | IC mode                                | Reserved  | Sample<br>rate   |
| n/a   |               | 0 – Self<br>capacitance<br>1 – Projected<br>capacitance | 00 - Sensitivity i<br>threshold adjusi<br>01 - Sync input<br>10 - Movement<br>11 - Ignore inpu | t)<br>output   | 0 – Standalone<br>1 – I <sup>2</sup> C | Sample-to-sam<br>(Response time<br>sample debound<br>24ms<br>0 – 30 Hz (57ms<br>1 – 100 Hz                      | ) Includes 6<br>ce burst of                            |

Recommended base configurations: IQS128 replacement: IQS231 0000000 TSR | Full featured: IQS231 000A0600 TSR | Shared electrode: IQS231 08000000 TSR | I<sup>2</sup>C mode (optional: jump to standalone): IQS231 04000000 TSR





# **3** Summary: Programming reference (I<sup>2</sup>C memory map)

|  |  |                  |                          |                            |                              | nications Layout  |  |  |   |                           |                |
|--|--|------------------|--------------------------|----------------------------|------------------------------|---|--|--|---|---------------------------|----------------|
| Address/<br>Command/<br>Byte           | Register name/s  | R/W              | Default<br>Value         | Bit 7                      | Bit 6                        | Bit 5   | Bit 4  | Bit 3  | Bit 2   | Bit 1                     | Bit (          |
| ххН                                    | MAIN_EVENTS  | R                | n/a                      |                            | DEBUG                        | SENSING<br>DISABLED                                     | WARM<br>BOOT   | COLD BOOT  | RELEASE   | TOUCH                     | PROX           |
|  |  | Each r           | ead instruct             | ion returns 'MAI           | N_EVENTS' byte a             | as first byte, follow                                   | ved by the data  | at the specified a   | ddress  |                           |                |
| 00H                                    | PRODUCT_NUMBER   | R                | 0x40                     |                            |                              |   | 0  | x40  |   |                           |                |
| 01H                                    | SOFTWARE_VERSION   | R                | 0x04                     |                            |                              |   | 0  | x04  |   |                           |                |
| 02H                                    | DEBUG_EVENTS   | R                | n/a                      | RESERVED                   | ATI_ERROR                    | CH0_ATI   | RESERVED   | QUICK<br>RELEASE   | EXIT MOV<br>DETECT  | ENTER<br>MOV<br>DETECT    | MOVEMEN        |
| 03H                                    | EVENTS_ENABLED   | R/W              | 0x03F                    | RESERVED                   | DEBUG                        | SENSING<br>DISABLED                                     | WARM<br>BOOT   | COLD BOOT  | RELEASE   | TOUCH                     | PROX           |
| 04H                                    | COMMANDS   | R/W              | 0x00                     | ATI_CH0                    | DISABLE<br>SENSING           | ENABLE<br>SENSING                                       | TOGGLE<br>AC FILTER  | TOGGLE<br>MOVEMENT<br>ALGORITHM  | TOGGLE ULP<br>MODE  | TOGGLE<br>EVENT<br>MODE   | WARM<br>BOOT   |
| 05H                                    | OTP Bank 1   | R/W              | 0x00                     | Filter halt                | Proximity three<br>Read only | shold   |  | AC Filter  | Hand-held<br>power on<br>detection  | Touch thresh<br>Read only | old            |
| 06H                                    | OTP Bank 2   | R/W              | 0x00                     | RESERVED                   | Target                       | Base value  |  | Failsafe   | Quick release   | User interface            | e selection    |
| 07H                                    | OTP Bank 3   | R/W              | 0x00                     | RESERVED                   | RESERVED                     | Projected<br>sensing                                    | IO2 Function   | 1  | IC mode<br>(Standalone /<br>I2C)  | RESERVED                  | Sample<br>rate |
| 08H                                    | QUICK RELEASE  | R/W              | 0x00                     |                            | Quick release                | threshold LUT   |  |  | Quick relea   | se beta                   |                |
|  |  |                  |                          | 0xC = 500                  | 0x8 = 75                     | 0x4 = 10  | 0x0 = 100  |  |   |                           |                |
|  |  |                  |                          | 0xD = 750<br>0xE = 850     | 0x9 = 200<br>0xA = 300       | 0x5 = 20<br>0x6 = 25                                    | 0x1 = 150<br>0x2 = 50  |  |   |                           |                |
|  |  |                  |                          | 0xF = 1000                 | 0xB = 400                    | 0x7 = 30  | 0x3 = 250  |  |   |                           |                |
| 09H                                    | MOVEMENT   | R/W              | 0x30                     |                            |                              | alt time  |  |  |   |                           |                |
|  |  |                  | (2s, 4)                  | 0xC = 10min<br>0xD = 30min | 0x8 = 30s<br>0x9 = 1min      | 0x4 = 4s<br>0x5 = 5s                                    | 0x0 = 0s<br>0x1 = 0.5s   | N  | Novement threshold  |                           | 4              |
|  |  |                  |                          | 0xE = 60min                | 0xA = 2min                   | 0x6 = 10s   | 0x2 = 1s   |  | Available ran   | ge: 4 – 34                |                |
|  |  |                  |                          | 0xF = 90min                | 0xB = 5min                   | 0x7 = 20s   | 0x3 = 2s   |  |   |                           |                |
| 0AH                                    | TOUCH THRESHOLD  | R/W              | 0x07<br>(32)             |                            |                              |   | Touch threshole<br>Available ra  | d = (Value × 4) + 4  |   |                           |                |
| OBH                                    | PROXIMITY  | R/W              | (32)<br>0x00             |                            | Rese                         | erved   | Available ra   | Reserved   | Provimity thr   | eshold = (OTP v           | alue +1) v 4   |
| 0011                                   | THRESHOLD  | .,               | 0.00                     |                            | heie                         |   |  | heseived   | Reserved Proximity threshold = (OTP value +1) x 4<br>x2 if IO2 is high in standalone<br>Available range: 20 – 132 (IO2 low)<br>Available range: 40 – 264 (IO2 high) |                           |                |
| 0CH                                    | RESERVED   | R/W              | n/a                      |                            |                              |   |  | n/a  |   |                           |                |
| 0DH                                    | CH0 Multipliers  | R/W              | n/a                      | Reserved                   | Reserved                     | CH0 Sensitivi<br>0 –                                    |  |  | CH0 Compensati<br>0 – 1   |                           |                |
| 0EH                                    | CH0 Compensation   | R/W              | n/a                      |                            |                              |   | 0 -  | - 255  |   |                           |                |
| OFH                                    | CH1 Multipliers  | R/W              | n/a                      | Reserved                   | Reserved                     | CH1 Sensitivi   |  |  | CH1 Compensati  |                           |                |
|  |  |                  |                          |                            |                              | 0   |  |  | 0-1   | 5                         |                |
| 10H                                    | CH1 Compensation   | R/W              | n/a                      |                            | 1 1                          |   | 0 -  | - 255  | 1   |                           |                |
| 11H                                    | System flags   | R                | n/a                      | AC FILTER<br>ACTIVE        | Reserved                     | CH1_ACTIVE  | Reserved   |  | CH0_LTA_HALTED  | ATI_MODE                  | ZOOM MODI      |
| 12H                                    | UI flags   | R                | n/a                      | Reserved                   |                              | ULP_MODE  | Reserved   | HAND_HELD<br>PWR ON  | QUICK_RELEASE   | Reserved                  | ACTIVE         |
| 13H                                    | ATI flags  | R                | n/a                      | CH1_ATI                    | 1                            |   | CH1 Kes  | erved<br>CH0 ATI   | CH0   | -                         |                |
| 14H                                    | Event flags  | R                | n/a                      | ERROR                      | Reserved                     |   | MOVEMENT   | ERROR  | UNDEBOUNCED   | CH0_TOUCH                 | CH0_PROX       |
| 15H                                    | CH0 ACF_H  | R                | n/a                      |                            |                              | Pr  |  | Filtered count va  | alue  |                           |                |
| 16H                                    | CH0 ACF_L  | R                | n/a                      |                            |                              |   | 0 -  | 2000   |   |                           |                |
| 17H                                    | CH0 LTA_H  | R                | n/a                      |                            |                              | Proximity cha   |  | count value (Lon   | g term average)   |                           |                |
| 18H                                    | CH0 LTA_L  | R                | n/a                      |                            |                              |   | 0 -  | 2000   |   |                           |                |
| 19H                                    | CH0 QRD_H  | R                | n/a                      |                            |                              | Proximity   | channel: Quick re  | elease detect refe   | erence value  |                           |                |
| 1AH                                    | CH0 QRD_L  | R                | n/a                      |                            |                              |   | 0 —  | 2000   |   |                           |                |
| 1BH                                    | CH1 ACF_H  | R                | n/a                      |                            |                              | Mo  |  | l: Filtered count v  | alue  |                           |                |
|  | CH1 ACF_L  | R                | n/a                      |                            |                              |   | 0  | 2000   |   |                           |                |
| 1CH                                    | CH1 UMOV H   | R                | n/a                      | _                          |                              | Movem   |  | per reference co   | unt value   |                           |                |
| 1DH                                    | _  | R                | n/a                      |                            |                              |   |  | 2000   |   |                           |                |
| 1DH<br>1EH                             | CH1 UMOV_L   |                  |                          |                            |                              | Mover   | ent channel: Lov   | wer reference co   | unt value   |                           |                |
| 1DH<br>1EH<br>1FH                      | CH1 UMOV_L<br>CH1 LMOV_H   | R                | n/a                      | _                          |                              | moren   |  |  |   |                           |                |
| 1DH<br>1EH<br>1FH<br>20H               | CH1 UMOV_L<br>CH1 LMOV_H<br>CH1 LMOV_L                                 | R<br>R           | n/a<br>n/a               |                            |                              | moren   | 0 -  | 2000   |   |                           |                |
| 1DH<br>1EH<br>1FH<br>20H<br>21H        | CH1 UMOV_L<br>CH1 LMOV_H<br>CH1 LMOV_L<br>HALT_TIMER_H                 | R<br>R<br>R      | n/a<br>n/a<br>n/a        | -                          | Countdown ti                 | mer to give active                                      | e feedback on the  | e time-out. Move   | ment events will re   | set this timer            |                |
| 1DH<br>1EH<br>1FH<br>20H<br>21H<br>22H | CH1 UMOV_L<br>CH1 LMOV_H<br>CH1 LMOV_L<br>HALT_TIMER_H<br>HALT_TIMER_L | R<br>R<br>R<br>R | n/a<br>n/a<br>n/a<br>n/a | -                          |                              | mer to give active<br>– (0                              | e feedback on the<br>255) × 100ms  | e time-out. Move<br>Fimer range: 0 – 9   | 90min   |                           |                |
| 1DH<br>1EH<br>1FH<br>20H<br>21H        | CH1 UMOV_L<br>CH1 LMOV_H<br>CH1 LMOV_L<br>HALT_TIMER_H                 | R<br>R<br>R      | n/a<br>n/a<br>n/a        | -                          | Countdown tim                | mer to give active<br>(0 –<br>er to give active f<br>(0 | e feedback on the<br>255) × 100ms   <sup>-</sup><br>eedback on the t<br>– 255) × 100ms | e time-out. Move<br>Timer range: 0 – 9<br>ime until re-calib<br>Timer range: 0 - | 90min<br>ration is attempted  | after ATI-error           |                |





# **4** Summary: Features

| A          | Pin<br>compatibility | Many older designs using the IQS128 will benefit from a "drop-in" replacement on a production device for evaluation.   |
|------------|----------------------|--|
|            |                      | A DYCAL-type implementation (referring to dynamic threshold<br>calibration) is recommended as main stability feature for the<br>latest SAR user interface. Passing the device SAR qualification<br>with this type of interface has been proven successful.   |
|            |                      | "Quick release" detection is the improved "DYCAL"-type implementation and focusses on a release characteristic within a time window.   |
| Y.         |                      | Movement features add a second level of protection against stuck conditions with the quick release detection.  |
| DYCAL /    | Quick release        | The quick release will be detected on the proximity channel (not<br>the secondary movement channel) and the signal slope will be<br>monitored to enable the quick release. A single action from a<br>touch/proximity state will trigger the quick release event and the<br>event will only remain as long the proximity state holds. |
|            |                      | The device offers 3 main UIs intended for SAR use. These are:  |
|            |                      | Proximity UI, no continuous movement sensing   |
|            |                      | Proximity UI, continuous movement sensing  |
|            | UI                   | <ul> <li>Proximity &amp; touch UI, continuous movement sensing<br/>during proximity, no movement sensing during touch (No<br/>time-out during long duration stationary SAR tests)</li> </ul>   |
| User inter | rface selection      | In all cases the use of the quick release feature is recommended to prevent typical non-human activations from remaining.  |
|            |                      | In all cases "no movement" and "movement sensing" refers to the capacitive movement sensing during normal activation. "Hand held detection" and "quick release" features will enable movement sensing with a no-movement time-out, irrespective of which UI is selected.   |





### Summary: Features (Continued 1...)

| Movement detection  | Movement detection is designed to function as human presence<br>detection in a localized area. This device can't be used to fulfil an<br>accelerometer function ("G-sensor" function).<br>Human presence detection requires an exception in SAR testing<br>because the qualification testing only uses stationary "phantom<br>bodies". Optimized human detection is offered through an integrated<br>separate channel, dedicated towards human detection.  |
|---|--|
| MORE<br>SENSITIVE<br>JO2<br>Sensitivity<br>adjustment   | $\begin{array}{c ccccccccccccccccccccccccccccccccccc$  |
| Cx<br>IO1<br>Failsafe heartbeat   | A single pulse of 500µs is integrated on IO1. This pulse is the failsafe heartbeat, sent on each sensing event. This pulse will be sent during the "stabilize time" as shown in Figure 8.1.<br>The failsafe indicator signal will precede the conversions (sampling). The failsafe signal will be repeated during burst mode in order to offer synchronization output to the master, indicating exactly when sensitive measurements are done. Measurement times have a fixed maximum which the user can implement.<br>The failsafe signal is disabled by default and may be enabled via OTP option or I <sup>2</sup> C initialize with standalone setup. |
| High<br>configurability   | Through I <sup>2</sup> C the IQS231 can be used in many different ways and the configuration can be updated during later stages of development than with the OTP route.  |
| $ \begin{array}{c} \longleftrightarrow \text{ scl} 1 \\ \hline 2 \\ 2 \\$ | Configure the device via a dedicated I <sup>2</sup> C type connection and switch to any standalone mode for runtime operation. This minimises the processor load and spurious content from communication signals. The failsafe heartbeat is integral to detecting an unexpected reset event. When the heartbeat disappears, default state is assumed and the master device should reconfigure the device through I <sup>2</sup> C.   |





# Summary: Features (Continued 2...)

| Self / Projected<br>Sensing            | Projected is offered for future implementations with advantages in proximity detection for SAR and on-ear. Electrode design is a major design element in such application.<br>Projected sensing is permanently disabled when I <sup>2</sup> C mode is         |  |  |
|--|---|--|--|
|  | chosen.   |  |  |
| Hand-held detection                    | Movement detection information will be used for power-on safety<br>detection. During the start-up period, the threshold detection<br>cannot be accurately used due to calibration at this time. Human<br>movement characteristics are used as an alternative. |  |  |
| during power-on                        | A touch event is considered a more substantial indication of actual threshold trigger and therefore this will clear the hand-held detection state when a proximity & touch UI is selected.  |  |  |
| Sync input                             | In order to ensure a stable sensing environment, sensing may be<br>done in strategic time windows controlled by a master device.  |  |  |
|  | The Automatic tuning implementation (ATI) ensures optimal sensitivity during runtime for various sensor environments.   |  |  |
| Automatic tuning<br>(ATI)              | Two channels are calibrated (proximity channel and movement channel). Both run on the same Cx pin in different time slots.  |  |  |
|  | An ATI-block time is defined to prevent re-ATI loops during touch<br>release events. The ATI-block is fixed for the movement channel,<br>and fixed for the standard touch/proximity channel   |  |  |
| Reference signal behaviour             | Long-term-average (LTA: signal reference) behavior is optimiz<br>for SAR where trigger tests are important in product qualificati<br>The LTA will therefore be slow while still able to prevent typic<br>temperature drift from causing activations.          |  |  |
| Start Control Byte                     | Standard I <sup>2</sup> C polling for:  |  |  |
| S Adr + WRITE ACK                      | Debugging & normal use  |  |  |
| Improved I <sup>2</sup> C<br>interface | <ul> <li>Device polling optimized for guaranteed response (within t<sub>CLK_stretch</sub> – clock stretching will be applied to the bus SCL line)</li> </ul>  |  |  |





# 5 Features: Extended details

# 5.1 ATI (Automatic Tuning Implementation)

External sensor connections are calibrated in the following ways:

- Power On Reset (proximity channel is calibrated at each POR)
- Movement channel is only calibrated with POR when hand-held detection is enabled
- Proximity & movement channel is calibrated when the reference is out of bounds (1/8 of target counts). The reference of the proximity channel is rapidly adapted when capacitance moves away from the trigger threshold OR when an automatic "reseed" is done (Reseed: reference = actual sensor value). The reference of the movement channel is rapidly adapted in any direction of capacitive changes.
- Redo-ATI of the proximity channel can be initiated by the user in I<sup>2</sup>C mode using an I<sup>2</sup>C command.

During each proximity channel ATI event, the proximity output is activated to indicate the event and ensure a safe output during the event and in the case of an ATI-error.

Known issues: When 125 kHz charge transfer frequency selected for large capacitive and resistive loads, the calibration has instability around the ATI boundaries.

#### 5.2 Sensitivity adjustment

Apart from the simple external adjustment, an external capacitor is recommended for sensitivity adjustments. 1pF is considered a small change in sensitivity, while 10pF changes are considered large. A maximum of 60pF load is recommended for effective proximity sensing.





# 6 Recommended SAR configurations

| Configuration name                      | Configuration       | Details   |
|---|---------------------|---|
| IQS128 replacement                      | IQS231 00000000 TSR | Backwards compatible / with quick release   |
| Full-feature (base)                     | IQS231 000A0600 TSR | Touch threshold, Hand-held<br>power on detect, quick-<br>release, failsafe, prox&touch<br>UI, |
| Full-feature (no failsafe<br>heartbeat) | IQS231 00020600 TSR | Touch threshold, Hand-held<br>power on detect, quick-<br>release, prox&touch UI               |
| Shared electrode                        | IQS231 08000000 TSR | Synchronization input   |
| I <sup>2</sup> C Mode                   | IQS231 04000000 TSR | I <sup>2</sup> C enabled  |

See below sections for details on recommended configurations.

#### 6.1 IQS128 replacement configuration

The IQS128 replacement mode is the default OTP configuration:

- DYCAL release is replaced with the quick release (enabled by default)
- The available input (IO2) may be used floating (has internal pull-up)
  - Float / pull high: Less sensitive proximity threshold of 8 counts
  - Shorting this pin to GND: More sensitive proximity threshold of 4 counts.
- The default base value of the IQS231 is decreased (100 compared to IQS128 @ 200) to give more sensitivity for a lower target count
  - add a larger Cx capacitance if this sensitivity boost is applied in an environment with a low signal-to-noise ratio.
- The default quick release settings make the feature function towards the safe side. A design with 20mm trigger distance should activate the feature if a quick release action is done from a deep touch on the electrode.
- Reference part number: **IQS231 0000000 TSR**





### 6.2 Full feature configuration

With the standalone mode using movement, all important features of the IQS231 are recommended to enable:

- Enable hand held detection: This feature offers improved user protecting when powering up the device in-hand.
- Enable failsafe output: This feature will place short pulses on the output which can easily be ignored by a debounce algorithm and detected by an interrupt. When failsafe pulses disappear, the output IQS231 output should be ignored and the device should enter a safe state.
- Enable the proximity & touch UI with movement. This UI will effectively time-out when a proximity state is activated, but with no user interaction (device placed on table / in bag etc.). When in a touch state, no time-out will occur. This time-out blocking is beneficial for the long term SAR qualification testing.
- When the touch UI is enabled the touch level becomes active. Select a touch threshold
- Keep quick release enabled. The feature will improve user experience with a quick 2 second no-movement time-out. The time-out is fixed (2 sec) when any proximity & movement UI is chosen.
- Reference part number: IQS231 000A0600 TSR (or IQS231 00020600 TSR no failsafe heartbeat)

#### 6.3 Shared electrode with RF antenna

When using the device in an advanced implementation using the RF antenna as sensing electrode, the following settings are recommended:

- Enable the synchronization input to take control of when sensing is allowed (pull IO2 low) and when sensing is paused (IO2 high with internal pull-up). This feature may be used to multiplex RF transmit, receive and capacitive sensing. Sensing requires a minimum IO2 low time of 10ms to do a proper charge transfer. The proximity threshold will default to the low option.
- Use the mode described next: "I<sup>2</sup>C setup with standalone output in runtime". This mode will ensure full control of settings while offering a connection to the RF module without the frequency harmonics produced by I<sup>2</sup>C communications.
- Reference part number: **IQS231 08000000 TSR**





### 6.4 I<sup>2</sup>C setup with standalone output in runtime

For full control of the settings, an I<sup>2</sup>C device may be used (I<sup>2</sup>C enabled with OTP) to do the IC setup, while runtime offers a standalone output. The advantage is that detailed settings can be flexible and determined separately from the procurement phase (OTPs are required to be fixed early enough to satisfy the lead-time for an OTP-specific solution). Details about this mode are as follows:

- From about 20ms from power-up, the device may be polled by address.
- The device will acknowledge the correct address within about 5ms from any R/W event (expect clock stretching during IQS231 wake-up)
- Send write commands via I<sup>2</sup>C until all the required settings are written
- Send the mode switch bit "IC mode" -> "Standalone" only after all settings are written. After writing this setting, the next I<sup>2</sup>C stop sent will automatically instruct a soft reset to put the IC in standalone mode, keeping all the settings written through I<sup>2</sup>C. A soft reset will also ensure that a recalibration is done.
- Quick reference to switch modes: Clear register 0x07 (OTP Bank 3) bit 2 to enter standalone mode.
- Reference part number: IQS231 04000000 TSR





# 7 I<sup>2</sup>C Programming Guide (Summary)

The IQS231 device interfaces to a master controller via a 2-wire (SDA and SCL) serial interface bus that is  $I^2C^{TM}$  compatible, with a maximum communication speed of 400kbit/s.

The protocol acknowledges an address request independently. The I<sup>2</sup>C hardware module is awake for address recognition while the IQS231 is in sleep mode, giving the ability to wake the device at any time and effectively communicate via serial interface. This is different compared to other ultra-low power Azoteq solutions where the communications module also sleeps during standard IC sleep times. Repeated polling requests where required in such case.

## 7.1 Add I2C connection

When using  $I^2C$  mode, ensure the connections as shown in Figure 1.1. Internal pull-up resistors are sufficient for communication speeds up to 100kbits/s with low capacitance on the lines (<15pF). For 400kbit/s, be sure to place pull-up resistors (4.7k $\Omega$  recommended)





### 7.2 I2C command structure

By writing to address 0x04, commands can be sent to the device. The commands are as follows:

| Reg 0x04 Bit | Name            | Description            | Toggle (yes/no) |
|--------------|-----------------|------------------------|-----------------|
| 0            | WARM BOOT       | Soft reset, all        | No              |
|              |                 | registers remain as    |                 |
|              |                 | written, UI resets     |                 |
| 1            | RESERVED        | n/a                    | n/a             |
| 2            | ULP MODE        | Ultra low power mode   | Yes             |
|              |                 | enable (512ms)         |                 |
| 3            | RESERVED        | n/a                    | n/a             |
| 4            | AC FILTER       | Toggle between         | Yes             |
|              |                 | option available in    |                 |
|              |                 | OTP                    |                 |
| 5            | DISABLE SENSING | Disables all           | No              |
|              |                 | conversions            |                 |
| 6            | ENABLE SENSING  | Enable capacitive      | No              |
|              |                 | sensing                |                 |
| 7            | ATI CH0         | Perform re-calibration | No              |
|              |                 | on proximity channel   |                 |

#### Table 7.1 I<sup>2</sup>C command structure

### 7.3 Control Byte

The Control byte indicates the 7-bit device address (44H default) and the Read/Write indicator bit. The structure of the control byte is shown in Figure 7.1.

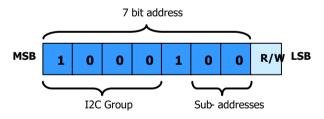


Figure 7.1 IQS231 control byte

The  $I^2C$  device has a 7 bit Slave Address (default 0x44H) in the control byte as shown in Figure 7.1. To confirm the address, the software compares the received address with the device address. Sub-address values can be set by OTP programming options.

The IQS231 has no alternate slave address options.

#### 7.4 Test mode (address 0x45)

During the power-on period (approx. 20ms), the device will respond to polling requests on address **0x45** (test-mode address). Test-mode is used during IC production and OTP configuration.

With another device on the  $I^2C$  bus with address 0x45, power-up sequence and communication timing should be considered.





# 7.5 I2C typical setup

The typical I<sup>2</sup>C setup would adjust the following registers:

- Quick release beta
- Quick release threshold
- Movement threshold
- Touch threshold
- Proximity threshold
- Filter halt time
- User interface
- IC mode

The rest of the settings will only require adjustment with specific requirement.

## 7.6 I2C read (Event register)

Each I2C read will always return the event register as the first byte. When reading from a specific register (write address before read), 2x reads should be done. See memory map first line for detail on the event register.





# 8 Configuration Options

The IQS231 offers various user selectable options. These options may be defined via I<sup>2</sup>C setup or **one-time programmable (OTP)** configuration. OTP configured devices may be ordered pre-programmed for bulk orders or in-circuit programming techniques may be implemented during the product testing phase. I<sup>2</sup>C setup allows access to all device settings while entering direct output mode when selected by the MCU.

Azoteq offers a Configuration Tool (CT210 or later) and associated software that can be used to program the OTP user options for prototyping purposes. For further information regarding this subject, please contact your local distributor or submit enquiries to Azoteq at: ProxSenseSupport@azoteq.com





## 8.1 OTP Details: Bank 0

| Movement time-<br>out<br>(bit 7:6)      | When no movement is detected within a time period, a movement<br>time-out occurs. The reference is halted until the timer clears. After<br>the timer clears, the reference signal is made equal to the actual<br>signal, nullifying any signal delta that may have caused a proximity<br>or touch event. The timer is reloaded with every movement event<br>detected.  |  |  |  |
|---|--|--|--|--|
| Movement<br>threshold<br>(bit 5:4)      | A low count threshold region is defined for a movement signal<br>internally stored. Movement characteristics accumulate and triggers<br>as soon as it reaches the threshold. The accumulated effect is<br>nullified and accumulation is restarted in order to detect the next<br>possible movement event.  |  |  |  |
| Quick release<br>threshold<br>(bit 3:2) | <ul> <li>The quick release feature will operate according to the parameters as specified in:</li> <li>DYCAL / Quick release definition</li> <li>Quick release beta</li> <li>Quick release threshold</li> <li>The quick release threshold defines the trigger point for the feature where the counts deviate from a quick release moving average in a certain direction. The direction is determined by the projected sensing enabled/disabled bit:</li> <li>With projected disabled (default) the direction is with increasing counts</li> <li>With projected enabled the direction is with decreasing counts</li> </ul> |  |  |  |
| Quick release<br>beta<br>(bit 1:0)      | The quick release beta forms part of the quick release feature and is<br>the filter intensity of the reference value which follows the actual<br>counts. The quick release is triggered according to the difference<br>between this reference value and the actual counts.<br>When this value is large, the quick release will trigger for a variety of<br>release types from slow to fast releases.<br>When this value is small, the quick release will only trigger for fast<br>releases.  |  |  |  |





# 8.2 OTP Details: Bank 1

| Filter halt<br>threshold<br>(bit 7)               | The filter halt is a separate threshold that is intended to be more sensitive than the proximity threshold. While in no proximity detected state, the reference of the IQS231 will follow the actual signal to prevent environmental effects such a temperature drift. A filter halt feature is implemented to "freeze" the reference and allow slow proximity trigger approaches to still be effective without adapting. The time-out is t <sub>filter_halt</sub> when a filter halt does not result in a proximity event.  |
|---|--|
| Proximity<br>Threshold<br>(low/high)<br>(bit 6:4) | By default this is the only trigger threshold in the system (touch also<br>threshold available).<br>The threshold is adjustable in actual counts values (count values can be<br>seen when streaming I2C value through the IQS231 GUI). The threshold is<br>the amount of counts the actual signal <b>falls below</b> (projected disabled)  <br><b>rises above</b> (projected enabled) the reference signal (long-term average)<br>In the default configuration the input pin IO2 will be active. IO2 = VSS will<br>enable the chosen option in the OTP (20-132 counts) IO2 = VDDHI (40-<br>264 counts)<br>The system will default to the IO2 = VSS option when sync input or<br>movement output is enabled.  |
| AC Filter<br>(bit 3)                              | Incoming samples are filtered by default. This option gives the ability to significantly decrease the filter strength. Default is an IIR (infinite impulse response) filter of 2 $(2^3)$ . This "increased" option enables an IIR filter of 8 $(2^3)$ . The filter can be changed to $2^1$ by setting this bit.  |
| Hand-held<br>power on<br>detection<br>(bit 2)     | <ul> <li>Standalone operation involves the detection of user interaction (movement) during power-on. When enabled, the slightest interaction detected during t<sub>pwrcheck</sub> will result in a safe output along with resetting the timer that times out at t<sub>pwrcheck</sub>. This allows for a safe period during power-up before starting with normal threshold based sensing.</li> <li>The "movement" parameters used for this feature will be as follows: <ul> <li>t<sub>pwrcheck</sub> = "<b>Movement time-out</b>" when UI is set to any proximity with movement selection</li> <li>t<sub>pwrcheck</sub> = 5 seconds when <b>UI</b> is set to proximity with no movement enabled</li> <li>Movement trigger threshold = Movement threshold register</li> <li>Filtering = AC Filter bit</li> </ul> </li> </ul> |
| Touch<br>threshold<br>(bit 1:0)                   | Threshold in counts that defines the level below the proximity threshold that cancels a quick release event and disables any active movement detection.  |

# 8.3 OTP Details: Bank 2





| Target<br>(bit 6)       | The target count is an offset value of the actual system capacitance. The actual signal (expressed in counts) will be calibrated as close as possible to this value.<br>A larger target optimizes sensitivity at the cost of charge transfer time. A lower target offers more stability, but less sensitivity. |
|-------------------------|--|
| Base value<br>(bit 5:4) | The base value is a lower target value for the actual signal and implies the system gain. A base value of 100 and target of 1000 implies a x10 gain, while base value of 200 and target of 1000 implies a x5 gain.   |
| Failsafe                | This bit is only has an effect when User interface is set to Standalone.   |
| (bit 3)                 | Default is to always have 500us pulses on output, separated by the sampling period. A pulse will be on output every time a capacitive conversion is done. Conversion rate and debounce events may be debugged through this output.   |
|                         | Sample time<br>Sample time<br>Stabilize time<br>Response (standalone)  |
|                         | Figure 8.1 Conversion signal on Cx timing description  |
|                         | Normal conversion rate Burst mode to debounce proximity event  |
|                         |  |
|                         | IO1 No prox Prox detected Figure 8.2 Conversion diagram with failsafe output signal  |





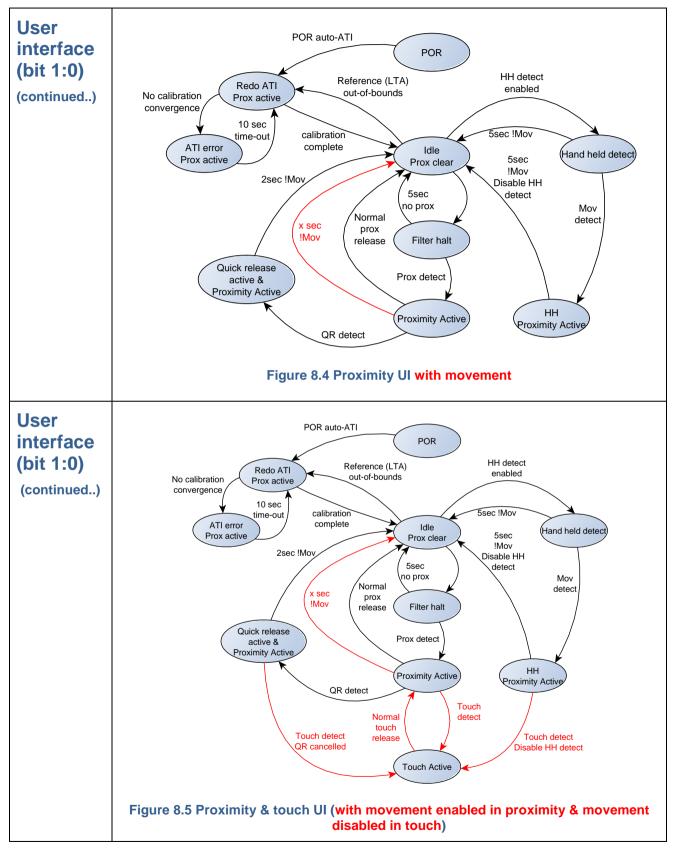
# **OTP Details: Bank 2 (...continued)**

| (bit 2) ir<br>a<br>T | <ul> <li>The quick release feature offers improved user experience and does not influence trigger testing. The feature is mainly directed at SAR applications, but also has significant benefits for on-ear detection applications.</li> <li>The touch depth and speed of release is used to detect the instance where the user interaction implies a release condition. This is required for cases where the normal threshold release is not triggered for any of the following reasons:</li> <li>Device placed on table while releasing the hand (the capacitive</li> </ul> |  |  |  |  |  |  |  |
|----------------------|---|--|--|--|--|--|--|--|
| U                    | <ul> <li>user interaction implies a release condition. This is required for cases where the normal threshold release is not triggered for any of the following reasons:</li> <li>Device placed on table while releasing the hand (the capacitive</li> </ul>   |  |  |  |  |  |  |  |
|                      |   |  |  |  |  |  |  |  |
|                      | influence of the table remains)   |  |  |  |  |  |  |  |
|                      | <ul> <li>Place device inside a bag while releasing the hand (the capacitive influence of the bag remains)</li> </ul>  |  |  |  |  |  |  |  |
|                      | <ul> <li>Fit a protective cover during use (the capacitive influence of the cover remains)</li> </ul>   |  |  |  |  |  |  |  |
|                      | <ul> <li>Extreme temperature (cool down) shift causes a shift in capacitive<br/>environment</li> </ul>  |  |  |  |  |  |  |  |
|                      | Capacitance impulse recovery (drop test, transient bursts etc)  |  |  |  |  |  |  |  |
| interface r          | When movement Uis are enabled, the timeout is only active in the proximity region. When in touch, only quick release can get the IC out of a stuck condition. In such case no movement time-out for quick release is fixed at 2sec and no-movement time-out for proximity is as defined in OTPs   |  |  |  |  |  |  |  |
|                      | <figure></figure>   |  |  |  |  |  |  |  |





# **OTP Details: Bank 2 (...continued)**







# 8.4 OTP Details: Bank 3

| Projected<br>sensing<br>(bit 5) | When disabled (default) self-capacitance technology is used. When enabled, projected capacitance technology is used. In this case Input (IO2) becomes a transmit signal and the Cx pin (pin 6) becomes the receive pin. In this mode any other I/O function defined on IO2 will be cancelled automatically.   |  |  |  |  |  |  |
|---------------------------------|---|--|--|--|--|--|--|
| IO2<br>function<br>(bit 4:3)    | By default IO2 will be a sensitivity adjustment input. An internal pull-up $R_{internal}$ ) will by default select a less sensitive option (IO2 = VDDHI). By trapping then pin directly to Vss, a more sensitive option is selected (IO2 = $VSS$ ).   |  |  |  |  |  |  |
|                                 | sensitive option" as shown with IO2 = VSS<br>With the output enabled the movement events are shown on IO2. The output<br>is in an active low, open drain configuration. The output will remain low for<br>$t_{awake}$ when movement is detected and this will occur during the sample time<br>after the movement trigger occurs (the movement trigger is delayed with the<br>sample rate)   |  |  |  |  |  |  |
|                                 | Sync input:<br>The input (pin IO2) may be used to detect when to sense and when to halt<br>the sensing.   |  |  |  |  |  |  |
|                                 | MCU<br>GPIO<br>vodhi<br>sync pulse<br>sync pulse<br>s |  |  |  |  |  |  |
|                                 | Startup time  |  |  |  |  |  |  |
|                                 | Figure 8.6 Sync input of the IQS231   |  |  |  |  |  |  |
| IC mode<br>(bit 2)              | Standalone (default), or I2C<br>The advantage of this option is explained in the Switch I <sup>2</sup> C to standalone<br>section of the features summary.  |  |  |  |  |  |  |
| Sample rate<br>(bit 1:0)        | The various sample rates offered are mainly given for the user to determine<br>an ideal balance between power consumption and response time. Overall<br>response times of the IQS231 are improved with SAR trigger testing in mind.   |  |  |  |  |  |  |



# 9 Full programming reference

A detailed list of the  $I^2C$  registers follows and follows the structure of the memory map summary on page 6.

| ADDR | Register name        | Bit | Description  |
|------|----------------------|-----|--|
| ххH  | MAIN_EVENTS          | 7   | n/a  |
|      | _                    | 6   | DEBUG – Debug events are disabled by default. In order to report debug events, enable debug events in register 0x03 and read debug event in register 0x02 when this bit is set.  |
|      |                      | 5   | SENSING DISABLED – An indication of forced or implied times<br>when no sensing signals are applied to the sense pin. When this<br>bit is set and bit 2 is cleared, sensing is disabled. When this bit<br>and bit 2 is set, sensing is enabled again.   |
|      |                      | 4   | WARM BOOT – A software reset command in register 0x04 will<br>lead to a warm boot. This will imply a reset for the user<br>interface, re-calibration, and hand-held power on detection will<br>be forced if enabled.   |
|      |                      | 3   | COLD BOOT – A hard reset (power supply cycle) will cause all registers to return to a default value. This indicator will imply the need to re-initialize the device.   |
|      |                      | 2   | RELEASE – A touch, prox or sensing event may be paired with a release indication to show an exit of the flagged event.   |
|      |                      | 1   | TOUCH – Disabled by default, this bit will be active when a touch and prox user interface is chosen.   |
|      |                      | 0   | PROX - The main feedback bit to indicate an activation   |
| 00H  | PRODUCT_<br>NUMBER   | n/a | The product number is fixed at 0x40  |
| 01H  | SOFTWARE_<br>VERSION | n/a | The only software version released is 0x04   |
| 02H  | DEBUG_               | 7   | n/a  |
|      | EVENTS               | 6   | ATI_ERROR – when a recalibration cannot converge, due to<br>external tampering or instability, this bit will indicate the error<br>and implies that the calibration does not offer optimal sensitivity.<br>The PROX event in the main events register will be set along<br>with this bit in such case. |
|      |                      | 5   | CH0_ATI – An indication that a recalibration of the proximity<br>sensing channel has occurred. With calibration, the PROX<br>output in main events will be set and after calibration, the PROX<br>output will release.   |
|      |                      | 4   | n/a  |
|      |                      | 3   | QUICK RELEASE – The quick release feature is a single event<br>that is indicated here. This event will always imply an "ENTER<br>MOV DETECT", but is not the only event that causes movement<br>detection to be activated.   |
|      |                      | 2   | EXIT MOV DETECT – The user interface dictates when the movement channel is deactivated. The deactivation of movement sensing will be reported in this bit.   |
|      |                      | 1   | ENTER MOV DETECT – Movement detection is user interface dependant and not continually active. Movement detection implies that a separate movement channel is activated. This activation will be reported in this bit.  |





| ADDR | Register name | Bit    | Description  |  |  |  |  |  |
|------|---------------|--------|--|--|--|--|--|--|
|      |               | 0      | MOVEMENT – Each trigger detected by the movement                         |  |  |  |  |  |
|      |               |        | algorithm is reported as an event that resets along with each            |  |  |  |  |  |
|      |               |        | read operation.  |  |  |  |  |  |
| 03H  | EVENTS_ENAB   | n/a    | ENABLE (set) or DISABLE (clear) events that are reported in              |  |  |  |  |  |
|      | LED           |        | the MAIN_EVENTS register. Each read operation is preceded                |  |  |  |  |  |
|      |               |        | by the MAIN_EVENTS byte.   |  |  |  |  |  |
|      |               |        | The bit order from the MAIN_EVENTS register can be used to               |  |  |  |  |  |
|      |               |        | determine a required event mask  |  |  |  |  |  |
| 04H  | COMMANDS      | 7      | ATI_CH0 – Recalibrate the proximity channel. Only after closing          |  |  |  |  |  |
|      |               |        | the communications window, a recalibration of the proximity              |  |  |  |  |  |
|      |               |        | sensing electrode will be started.                                       |  |  |  |  |  |
|      |               | 6      | DISABLE SENSING – Sensing can be disabled to save power                  |  |  |  |  |  |
|      |               |        | or synchronize sensing in a more complex system and limit                |  |  |  |  |  |
|      |               |        | certain signals from affecting the measurement.                          |  |  |  |  |  |
|      |               | 5      | ENABLE SENSING – Sensing can be enabled at strategic times               |  |  |  |  |  |
|      |               |        | to limit interference in the sensitive measurement environment.          |  |  |  |  |  |
|      |               |        | ENABLE / DISABLE sensing will be reflected in the                        |  |  |  |  |  |
|      |               |        | MAIN_EVENTS register. ENABLE sensing will result in a                    |  |  |  |  |  |
|      |               |        | "SENSING DISABLED" and "RELEASE" bit being set                           |  |  |  |  |  |
|      |               |        | simultaneously.  |  |  |  |  |  |
|      |               | 4      | TOGGLE AC FILTER – The AC Filter as defined in OTP Bank                  |  |  |  |  |  |
|      |               |        | 1 can be toggled through a command and read in register 0x05             |  |  |  |  |  |
|      |               |        | (OTP Bank 1)   |  |  |  |  |  |
|      |               | 3      | RESERVED   |  |  |  |  |  |
|      |               | 2      | TOGGLE ULP MODE - An ultra low power mode is defined to                  |  |  |  |  |  |
|      |               |        | limit power consumption to a maximum with a 512ms sensing                |  |  |  |  |  |
|      |               |        | period. The IQS231 debounce will give a sub-550ms response               |  |  |  |  |  |
|      |               |        | time.  |  |  |  |  |  |
|      |               | 1      | RESERVED   |  |  |  |  |  |
|      |               | 0      | WARM BOOT – A warm boot implies a user interface restart                 |  |  |  |  |  |
|      |               |        | while keeping all register changes made. Sending the command             |  |  |  |  |  |
|      |               |        | will execute as soon as the communications window is closed.             |  |  |  |  |  |
| 0511 |               |        | The event will be flagged in the MAIN_EVENTS register.                   |  |  |  |  |  |
| 05H  | OTP Bank 1    | 7      | Filter halt threshold (see OTP bank definition)                          |  |  |  |  |  |
|      |               | 6      | Proximity Threshold (low/high) read only                                 |  |  |  |  |  |
|      |               | 5      | For reading OTP setting only. Note that the actual proximity             |  |  |  |  |  |
|      |               | 4      | threshold is defined in register 0x0B.                                   |  |  |  |  |  |
|      |               | 3      | AC Filter (see OTP bank definition)                                      |  |  |  |  |  |
|      |               | 2      | Hand-held power on detection (see OTP bank definition)                   |  |  |  |  |  |
|      |               | 1      | Touch threshold (read only)  |  |  |  |  |  |
|      |               | 0      | For reading OTP setting only. Note that the actual touch                 |  |  |  |  |  |
| 061  | OTP Bank 2    | 7      | threshold is defined in register 0x0A.<br>Reserved                       |  |  |  |  |  |
| 06H  | UTF DATIK Z   | 7<br>6 |  |  |  |  |  |  |
|      |               | 5      | Target (see OTP bank definition)<br>Base value (see OTP bank definition) |  |  |  |  |  |
|      |               | 3<br>4 | Dase value (See OTF Dalik delihilidi)                                    |  |  |  |  |  |
|      |               | 4      | Failsafe (see OTP bank definition)                                       |  |  |  |  |  |
|      |               |        | Failsafe (see OTP bank definition)                                       |  |  |  |  |  |
|      |               | 2<br>1 | Quick release (see OTP bank definition)                                  |  |  |  |  |  |
|      |               |        | User interface (see OTP bank definition)                                 |  |  |  |  |  |
| 0711 | OTD Book 2    | 0      |  |  |  |  |  |  |
| 07H  | OTP Bank 3    | 7      | RESERVED   |  |  |  |  |  |





| ADDR | Register name    | Bit    | Description  |
|------|------------------|--------|--|
|      |                  | 6      | RESERVED   |
|      |                  | 5      | Projected sensing (see OTP bank definition)  |
|      |                  | 4      | IO2 function (see OTP bank definition)   |
|      |                  | 3      |  |
|      |                  | 2      | IC mode – $I^2C$ or standalone. This powerful feature enables the designer to configure the device in $I^2C$ mode and thereafter reduce the $I^2C$ overhead and related EMI by switching to standalone for runtime. The actual mode switch occurs as soon as the communications window is closed with a stop command. It is recommended to enable the failsafe heartbeat when going from $I^2C$ mode to standalone. The absence of the heartbeat should be used to indicate an unexpected reset event, implying the need for $I^2C$ reconfiguration. |
|      |                  | 1      | Sample rate (see OTP bank definition)  |
| 0011 |                  | 0      | The OTD entions for quick release (and Quick release threshold   |
| 08H  | QUICK<br>RELEASE | 7<br>6 | The OTP options for quick release (see Quick release threshold in OTP Bank 0) is extended in I <sup>2</sup> C mode to enable a very  |
|      | NELLASE          | 5      | specific release characteristic.   |
|      |                  | 4      | Quick release threshold look-up table:   |
|      |                  |        | Quick release threshold look-up table:<br>0x0 = 150  counts<br>0x1 = 100<br>0x2 = 50<br>0x3 = 250<br>0x4 = 10<br>0x5 = 20<br>0x6 = 25<br>0x7 = 30<br>0x8 = 75<br>0x9 = 200<br>0xA = 300<br>0xB = 400<br>0xC = 245<br>0xD = 230<br>0xE = 335<br>0xF = 500<br>Quick release beta – This beta value is an indication of the filter  |
|      |                  | 3      |  |
|      |                  | 2      | strength used to track the characteristic of the release signal.<br>The faster the tracking, the less likely the release will be   |
|      |                  | 0      | detected (only very quick events will be detected). The slower   |
|      |                  |        | the tracking, the more likely the quick release occur (quick<br>events and slow events will be detected as a quick release)<br>Practical values for the beta range between:<br>0 (fast events only) and<br>4 (fast and slow events)<br>The maximum of 0xF is impractical and high values are not<br>recommended.   |
| 09H  | MOVEMENT         | 7      | MOVEMENT TIME-OUT – Depending on the user interface, a   |
|      |                  | 6      | movement detection channel may be started along with specific  |
|      |                  | 5      | events (proximity / quick release).  |
|      |                  | 4      | The timer is set and cleared as mentioned in Movement time-<br>out (OTP Bank 0).   |





| ADDR | Register name   | Bit | Description   |
|------|-----------------|-----|---|
|      |                 |     | No movement time-out value:   |
|      |                 |     | 0x0 = 0s  |
|      |                 |     | 0x1 = 0.5s  |
|      |                 |     | 0x2 = 1s  |
|      |                 |     | 0x3 = 2s  |
|      |                 |     | 0x4 = 4s  |
|      |                 |     | 0x5 = 5s  |
|      |                 |     | 0x6 = 10s   |
|      |                 |     | 0x7 = 20s   |
|      |                 |     | 0x8 = 30s<br>0x9 = 1min   |
|      |                 |     | 0x9 = 11111<br>0xA = 2min   |
|      |                 |     | 0xB = 5min  |
|      |                 |     | 0xC = 10min   |
|      |                 |     | 0xD = 30min   |
|      |                 |     | 0xE = 60min   |
|      |                 |     | 0xF = 90min   |
|      |                 | 3   | MOVEMENT THRESHOLD.   |
|      |                 | 2   | Movement threshold = (Value $\times$ 2) + 4   |
|      |                 | 1   | Available range: 4 – 34   |
|      |                 | 0   | For description see Movement threshold in OTP Bank 0.   |
|      |                 |     | Note that the movement threshold in OTP Bank 1 is loaded in   |
|      |                 |     | this register at start up and the OTP setting becomes read only.  |
|      |                 |     | All movement threshold adjustments are performed in this  |
|      |                 | ,   | register.   |
| 0AH  | TOUCH           | n/a | Touch threshold = $(Value \times 4) + 4$  |
|      | THRESHOLD       |     | Available range: 4 – 1024   |
|      |                 |     | For details on the touch threshold operation and uses see<br>Touch threshold in OTP Bank 1.                                     |
|      |                 |     | Note that the touch threshold in OTP Bank 1 is loaded in this   |
|      |                 |     | register at start up and the OTP setting becomes read only. All   |
|      |                 |     | touch threshold adjustments are performed in this register.   |
| 0BH  | PROXIMITY       | 7   |   |
|      | THRESHOLD       | 6   |   |
|      |                 | 5   | Reserved  |
|      |                 | 4   |   |
|      |                 | 3   |   |
|      |                 | 2   | Proximity threshold = (OTP value +1) x 4  |
|      |                 | 1   | x2 if IO2 is high in standalone   |
|      |                 | 0   | Available range: 20 – 132 (IO2 low)   |
|      |                 |     | Available range: 40 – 264 (IO2 high)  |
|      |                 |     | For details on the proximity threshold operation and uses see   |
|      |                 |     | Proximity Threshold (low/high) in OTP Bank 1.   |
|      |                 |     | Note that the proximity threshold in OTP Bank 1 is loaded in this   |
|      |                 |     | register at start up and the OTP setting becomes read only. All proximity threshold adjustments are performed in this register. |
| 0CH  | RESERVED        | n/a | n/a   |
| 0DH  | CH0 Multipliers | 7   |   |
|      |                 | 6   | Reserved  |
|      |                 | 5   | CI IO Constituity Multiplier (Values 0 - 0)   |
|      |                 | 4   | CH0 Sensitivity Multiplier (Values: 0 – 3)  |
|      |                 | 3   | CH0 Compensation multiplier (Values: 0 – 15)  |





| ADDR | Register name       | Bit    | Description   |  |  |  |  |  |
|------|---------------------|--------|---|--|--|--|--|--|
|      |                     | 2      |   |  |  |  |  |  |
|      |                     | 1      |   |  |  |  |  |  |
|      |                     | 0      |   |  |  |  |  |  |
| 0EH  | CH0<br>Compensation | n/a    | 0 – 255   |  |  |  |  |  |
| 0FH  | CH1 Multipliers     | 7<br>6 | Reserved  |  |  |  |  |  |
|      |                     | 5<br>4 | CH1 Sensitivity Multiplier (Values: 0 – 3)  |  |  |  |  |  |
|      |                     | 3      |   |  |  |  |  |  |
|      |                     | 2      | CH1 Compensation multiplier (Values: 0 – 15)  |  |  |  |  |  |
|      |                     | 1      |   |  |  |  |  |  |
|      |                     | 0      |   |  |  |  |  |  |
| 10H  | CH1<br>Compensation | n/a    | 0 – 255   |  |  |  |  |  |
| 11H  | System flags        | 7      | AC FILTER ACTIVE – Indicates if the function selected in register 0x05 is currently active.   |  |  |  |  |  |
|      |                     | 6      | Reserved  |  |  |  |  |  |
|      |                     | 5      | CH1 ACTIVE – Indicates if the movement channel (CH1) is activated and busy with movement detection  |  |  |  |  |  |
|      |                     | 4      | Reserved  |  |  |  |  |  |
|      |                     | 3      |   |  |  |  |  |  |
|      |                     | 2      | CH0 LTA HALTED – Indicates that some proximity shift has<br>been detected according to the threshold in register 0x05 bit 7.<br>This event automatically clears if a proximity is not detected<br>within t <sub>filter_halt</sub>                         |  |  |  |  |  |
|      |                     | 1      | ATI MODE – Indicates that CH0 or CH1 is busy with the recalibration routine. Read the ATI in flags in register 0x13 for more information  |  |  |  |  |  |
|      |                     | 0      | ZOOM MODE – At each threshold of the proximity channel (proximity & touch threshold), a signal "debounce" is done rapidly. During this rapid event, this bit will be set.   |  |  |  |  |  |
| 12H  | UI flags            | 7<br>6 | Reserved  |  |  |  |  |  |
|      |                     | 5      | ULP MODE – When ULP mode is entered by the command in register 0x04 bit 2, the power mode will be flagged here.   |  |  |  |  |  |
|      |                     | 4      | Reserved  |  |  |  |  |  |
|      |                     | 3      | Hand held power on – Indicates the hand held power on feature is active/inactive after power on or WARM BOOT.   |  |  |  |  |  |
|      |                     | 2      | Quick release – Indicates when a quick release action has been detected   |  |  |  |  |  |
|      |                     | 1      | Reserved  |  |  |  |  |  |
|      |                     | 0      | Output active – Indicates an active proximity detection   |  |  |  |  |  |
| 13H  | ATI flags           | n/a    | Reserved  |  |  |  |  |  |
| 14H  | Event flags         | 7      | CH1_ATI ERROR – This will indicate that the movement channel is not operating under optimal sensitivity and the calibration will automatically be redone in $t_{redoATI}$ . The count-down time until next attempt can be read in register 0x25 and 0x26. |  |  |  |  |  |
|      |                     | 6<br>5 | Reserved  |  |  |  |  |  |





| ADDR       | Register name    | Bit | Description   |
|------------|------------------|-----|---|
|            |                  | 4   | CH1 MOVEMENT  |
|            |                  |     | CH0_ATI ERROR – Because of external interference, strong  |
|            |                  |     | EMI or extreme capacitive load conditions the calibration will not                                |
|            |                  |     | be able to reach the target sensitivity (target count – as defined                                |
|            |                  | 3   | in register 0x06 bit 6). The proximity output will be set in such                                 |
|            |                  |     | case in order to fail towards the safe side. The calibration will                                 |
|            |                  |     | automatically be redone in t <sub>redoATI</sub> . The count-down time until                       |
|            |                  |     | next attempt can be read in register 0x23 and 0x24.   |
|            |                  | 2   | CH0 UNDEBOUNCED – An indication that a proximity event  |
|            |                  | -   | has been detected before a debounce operation has been done.                                      |
|            |                  | 1   | CH0_TOUCH – The touch event is flagged here for the   |
|            |                  |     | duration of the touch   |
|            |                  | 0   | CH0_PROX – The proximity event is flagged here for the  |
|            |                  | _   | duration of the proximity   |
| 15H        | CH0 ACF_H        | n/a | Proximity channel: Filtered count value   |
| 16H        | CH0 ACF_L        |     | 0 – 2000  |
|            |                  |     | This count value is related to an offset actual capacitive load.                                  |
|            |                  |     | The offset is done though calibration and ensures system  |
| 4711       |                  |     | sensitivity.  |
| 17H        | CH0 LTA_H        | n/a | Proximity channel: Reference count value (Long term average)                                      |
| 18H        | CH0 LTA_L        |     |   |
| 19H        | CH0 QRD_H        | n/a | Proximity channel: Quick release detect reference value   |
| 1AH        | CH0 QRD_L        |     | 0 – 2000  |
| 1BH        | CH1 ACF_H        | n/a | Movement channel: Filtered count value  |
| 1CH        | CH1 ACF_L        |     | 0 – 2000  |
| 1DH        | CH1 UMOV_H       | n/a | Movement channel: Upper reference count value   |
| 1EH        | CH1 UMOV_L       |     | 0 – 2000  |
| 1FH        | CH1 LMOV_H       | n/a | Movement channel: Lower reference count value<br>0 – 2000   |
| 20H<br>21H |                  | ~/o |   |
| 211        | HALT_TIMER_      | n/a | Countdown timer to give active feedback on the time-out.<br>Movement events will reset this timer |
| 22H        | H<br>HALT_TIMER_ |     | $(0 - 255) \times 100$ ms   Timer range: $0 - 90$ min   |
|            |                  |     |   |
| 23H        | TIMER.ATI_CH     | n/a | Channel 0 countdown timer to give active feedback on the time                                     |
|            | 0                |     | until re-calibration is attempted after ATI-error   |
|            |                  |     | (0 – 255) × 100ms   Timer range: 0 – 25s  |
| 24H        | TIMER.ATI_CH     | n/a | Channel 1 countdown timer to give active feedback on the time                                     |
|            | 1                |     | until re-calibration is attempted after ATI-error   |
|            |                  |     | (0 – 255) × 100ms   Timer range: 0 – 25s  |





# **10 Specifications**

## **10.1 Absolute maximum ratings**

The following absolute maximum parameters are specified for the device:

Exceeding these maximum specifications may cause damage to the device.

| • | Operating temperature                          | -40°C to 85°C                              |
|---|--|--|
| • | Supply Voltage (VDDHI – VSS)                   | 3.6V                                       |
| • | Maximum pin voltage                            | VDDHI + 0.5V (may not<br>exceed VDDHI max) |
| • | Maximum continuous current (for specific Pins) | 10mA                                       |
| • | Minimum pin voltage                            | VSS – 0.5V                                 |
| • | Minimum power-on slope                         | 100V/s                                     |
| • | ESD protection                                 | ±8kV (Human body model)                    |
| • | Package Moisture Sensitivity Level (MSL)       | 1  |





#### Table 10.1 IQS231 General Operating Conditions

| DESCRIPTION               | Conditions                        | PARAME<br>TER           | MIN  | ТҮР  | MAX  | UNIT |
|---------------------------|-----------------------------------|-------------------------|------|------|------|------|
| Supply voltage            |                                   | V <sub>ddhi</sub>       | 1.75 | n/a  | 3.6  | V    |
| Internal regulator output | 1.75 ≤ V <sub>DDHI</sub> ≤<br>3.6 | $V_{REG}$               | 1.62 | 1.65 | 1.72 | V    |
| Default Operating Current | 3.3V, Scan time<br>= 30ms         | I <sub>IQS231LP30</sub> |      | 33   |      | μA   |
| Full Power Setting        | 3.3V, Scan time<br>=9ms           | I <sub>IQS231FP</sub>   |      | 80   |      | μΑ   |
| Halt charge               |                                   |                         |      | 1    |      | uA   |

#### Table 10.2 Start-up and shut-down slope Characteristics

| DESCRIPTION      | Conditions                                | PARAMETER | MIN  | MAX | UNIT |
|------------------|---|-----------|------|-----|------|
| Power On Reset   | V <sub>DDHI</sub> Slope ≥ 100V/s<br>@25°C | POR       | 1.2  | 1.6 | V    |
| Brown Out Detect | V <sub>DDHI</sub> Slope ≥ 100V/s<br>@25°C | BOD       | 1.15 | 1.6 | V    |

#### Table 10.3 Various IQS231 characteristics

| DESCRIPTION                | MIN | ΤΥΡ | MAX | UNIT |
|----------------------------|-----|-----|-----|------|
| t <sub>comms_timeout</sub> | -   | 20  | -   | ms   |
| t <sub>CLK_stretch</sub>   |     | 5   |     | ms   |
| t <sub>filter_halt</sub>   |     | 5   |     | S    |
| t <sub>pwrcheck</sub>      |     | 5   |     | S    |
| t <sub>redoATI</sub>       |     | 10  |     | S    |
| t <sub>awake</sub>         |     | 9   |     | ms   |
| R <sub>internal</sub>      |     | 20  |     | kΩ   |
| f <sub>sampling</sub>      |     | 500 |     | kHz  |



| DESCRIPTION        | Conditions   | PARAMETER                  | MIN  | TYPICAL | MAX  | UNIT |
|--------------------|--------------|----------------------------|------|---------|------|------|
| All digital inputs | VDDHI = 3.3V | Input low level<br>voltage | 1.19 | 1.3     | 1.3  | V    |
| All digital inputs | VDDHI = 1.8V | Input low level voltage    | 0.54 | 0.6     | 0.76 | V    |
| All digital inputs | VDDHI = 1.8V | Input high level voltage   | 0.9  | 1.0     | 1.2  | V    |
| All digital inputs | VDDHI = 3.3V | Input high level voltage   | 1.90 | 2.1     | 2.20 | V    |

#### Table 10.5 Digital output levels

| DESCRIPTION         | Conditions   | PARAMETER       | @1mA* | @10mA* | UNIT |
|---------------------|--------------|-----------------|-------|--------|------|
| Output voltage low  | VDDHI = 3.3V | V <sub>OL</sub> | 0.01  | 0.1    | V    |
| Output voltage high | VDDHI = 3.3V | V <sub>OH</sub> | n/a** | n/a**  | V    |

\* Current sinked into output pin

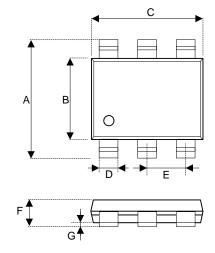
\*\* Only open drain output offered. Pull-up resistor to VDDHI recommended





# **11 Package information**

# 11.1TSOT23-6



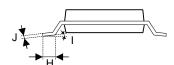


Figure 11.1 TSOT23-6 Packaging<sup>i</sup>

| Dimension | Min (mm)   | Max (mm) |  |
|-----------|------------|----------|--|
| А         | 2.60       | 3.00     |  |
| В         | 1.50       | 1.70     |  |
| С         | 2.80       | 3.00     |  |
| D         | 0.30       | 0.50     |  |
| E         | 0.95 Basic |          |  |
| F         | 0.84       | 1.00     |  |
| G         | 0.00       | 0.10     |  |
| Н         | 0.30       | 0.50     |  |
| 1         | 0°         | 8°       |  |
| J         | 0.03       | 0.20     |  |

#### Table 11.1 TSOT23-6 Dimensions

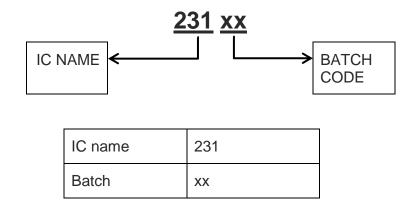
<sup>&</sup>lt;sup>i</sup> Drawing not on Scale





### **11.2 Device packaging convention**

### 11.2.1 Тор



#### 11.2.2 Bottom

No bottom marking present

#### 11.3 MSL Level

**Moisture Sensitivity Level** (MSL) relates to the packaging and handling precautions for some semiconductors. The MSL is an electronic standard for the time period in which a moisture sensitive device can be exposed to ambient room conditions (approximately 30°C/85%RH see J-STD033C for more info) before reflow occur.

| Package  | Level (duration)  |
|----------|---|
| TSOT23-6 | MSL 1 (Unlimited at ≤30 °C/85% RH)                        |
|          | Reflow profile peak temperature < 260 °C for < 30 seconds |





# **12 Ordering and Part-number Information**

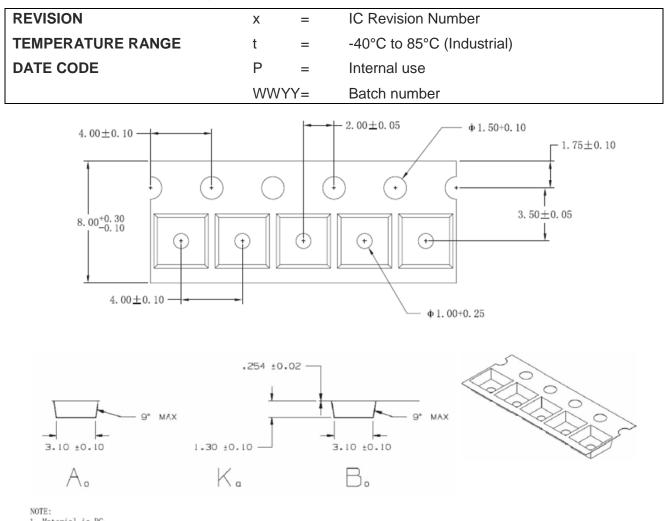
# **12.1 Ordering Information**

Please check stock availability with your local distributor.

| CONFIGURATION  | ZZZZZZZ | = | IC configuration (hexadecimal)              |
|----------------|---------|---|---|
|                |         |   | Default 00000000 (other configurations      |
|                |         |   | available on request)                       |
| PACKAGE TYPE   | TS      | = | TSOT23-6 package                            |
| BULK PACKAGING | R       | = | Reel (3000pcs/reel) – MOQ = 3000pcs         |
|                |         |   | MOQ = 1 reel (orders shipped as full reels) |

Example ordering code for default device: IQS231 0000000 TS R

# **12.2 Device Numbering Convention**



Material is PC;
 Material : 3000.

Figure 12.1 TSOT23-6 Tape Specification







# **13 Revision History**

| Revision Number | Description   | Date of issue    |
|-----------------|---|------------------|
| v1.0            | IC release version  | 12 August 2015   |
| v1.1            | Figure 1.2 updated – load capacitor moved<br>AC filter is increased by default<br>Large quick release thresholds adapted<br>Known issues and workarounds:<br>Proximity threshold<br>Low frequency sensing mode omission | 9 October 2015   |
| V1.2            | Typing error on proximity threshold OTP in bank1 should be 110 – 195 not 136  |                  |
| V1.3            | Device package marking detail added   | 13 November 2015 |
| V1.4            | Output voltage levels added   | 8 March 2016     |
| V1.5            | Example schematic updated with C1 capacitor<br>guide added<br>Low power references removed  | 4 May 2016       |







# Appendix A Contact Information

|                     | USA   | Asia  | South Africa                                     |
|---------------------|---|---|--|
| Physical<br>Address | 6507 Jester Blvd<br>Bldg 5, suite 510G<br>Austin<br>TX 78750<br>USA | Rm2125, Glittery City<br>Shennan Rd<br>Futian District<br>Shenzhen, 518033<br>China | 109 Main Street<br>Paarl<br>7646<br>South Africa |
| Postal<br>Address   | 6507 Jester Blvd<br>Bldg 5, suite 510G<br>Austin<br>TX 78750<br>USA | Rm2125, Glittery City<br>Shennan Rd<br>Futian District<br>Shenzhen, 518033<br>China | PO Box 3534<br>Paarl<br>7620<br>South Africa     |
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The following patents relate to the device or usage of the device: US 6,249,089 B1; US 6,621,225 B2; US 6,650,066 B2; US 6,952,084 B2; US 6,984,900 B1; US 7,084,526 B2; US 7,084,531 B2; US 7,265,494 B2; US 7,291,940 B2; US 7,329,970 B2; US 7,336,037 B2; US 7,443,101 B2; US 7,466,040 B2 ; US 7,498,749 B2; US 7,528,508 B2; US 7,755,219 B2; US 7,772,781 B2; US 7,781,980 B2; US 7,915,765 B2; US 7,994,726 B2; US 8,035,623 B2; US RE43,606 E; US 8,288,952 B2; US 8,395,395 B2; US 8,531,120 B2; US 8,659,306 B2; US 8,823,273 B2; EP 1 120 018 B2; EP 1 206 168 B1; EP 1 308 913 B1; EP 1 530 178 A1; EP 2 351 220 B1; EP 2 559 164 B1; CN 1330853; CN 1783573; AUS 761094; HK 104 1401

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